

HYL44



2

2

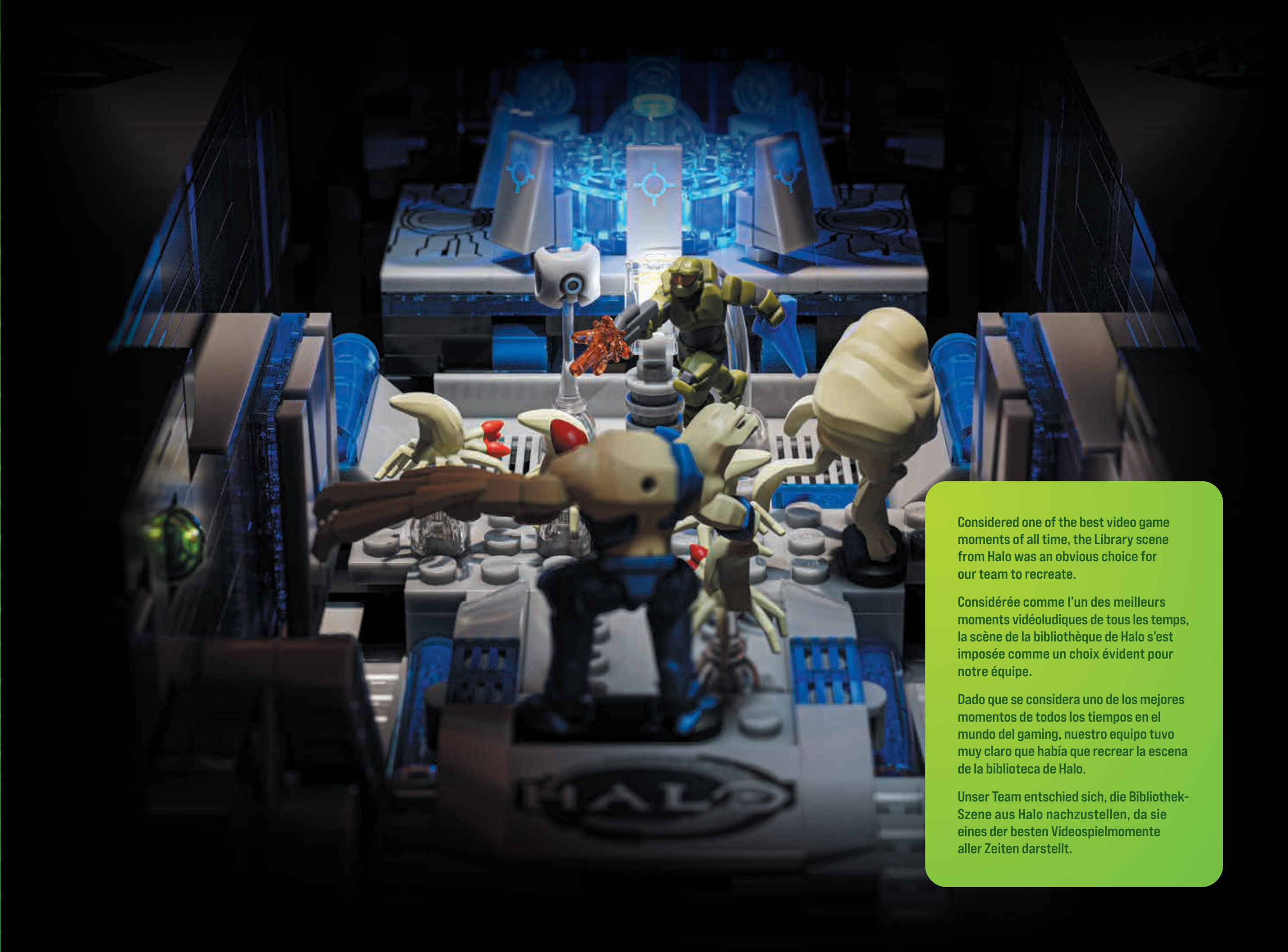
CONSOLE CORE + HALO COMBAT EVOLVED™ DIORAMA
CENTRE DE LA CONSOLE + DIORAMA HALO COMBAT EVOLVED™

Cuerpo de la consola + Diorama de Halo Combat Evolved™
Konsolenkern + Halo Combat Evolved™ -Diorama



8

28

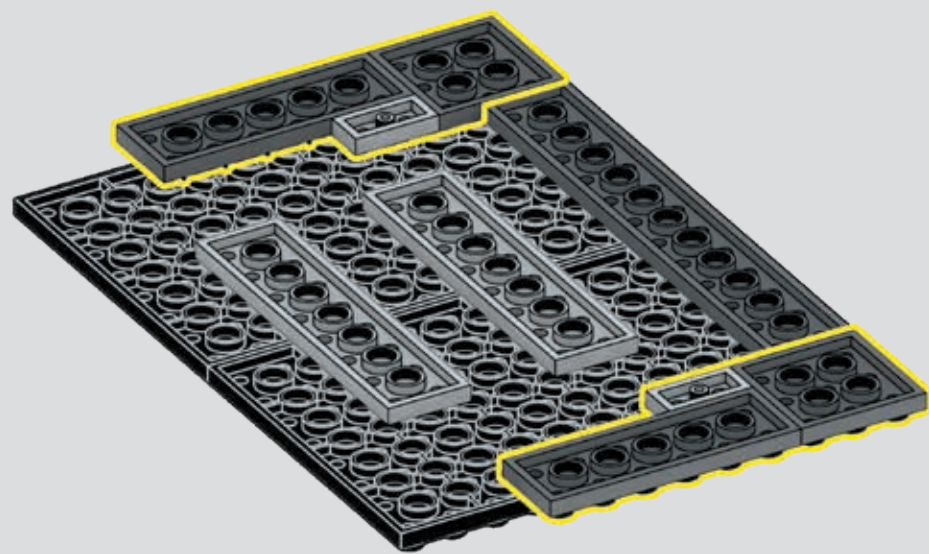
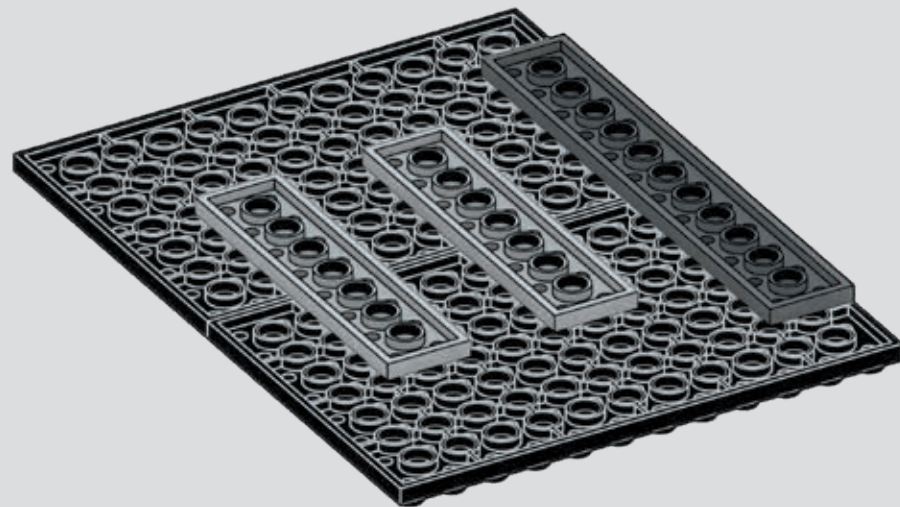
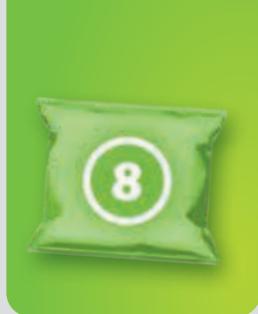
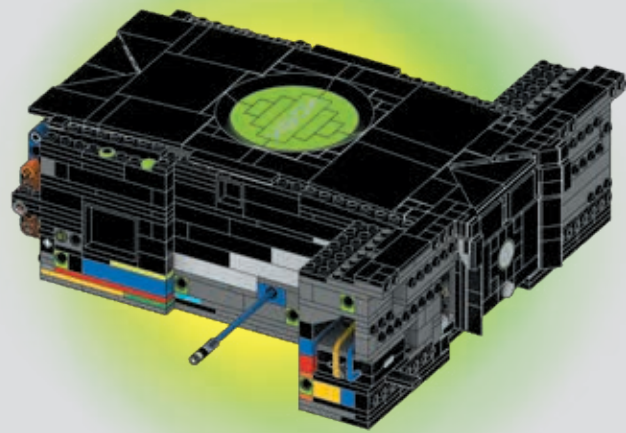


Considered one of the best video game moments of all time, the Library scene from Halo was an obvious choice for our team to recreate.

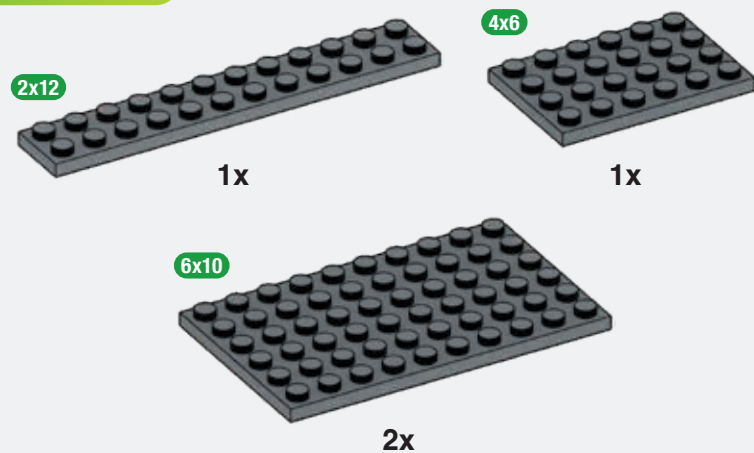
Considérée comme l'un des meilleurs moments vidéoludiques de tous les temps, la scène de la bibliothèque de Halo s'est imposée comme un choix évident pour notre équipe.

Dado que se considera uno de los mejores momentos de todos los tiempos en el mundo del gaming, nuestro equipo tuvo muy claro que había que recrear la escena de la biblioteca de Halo.

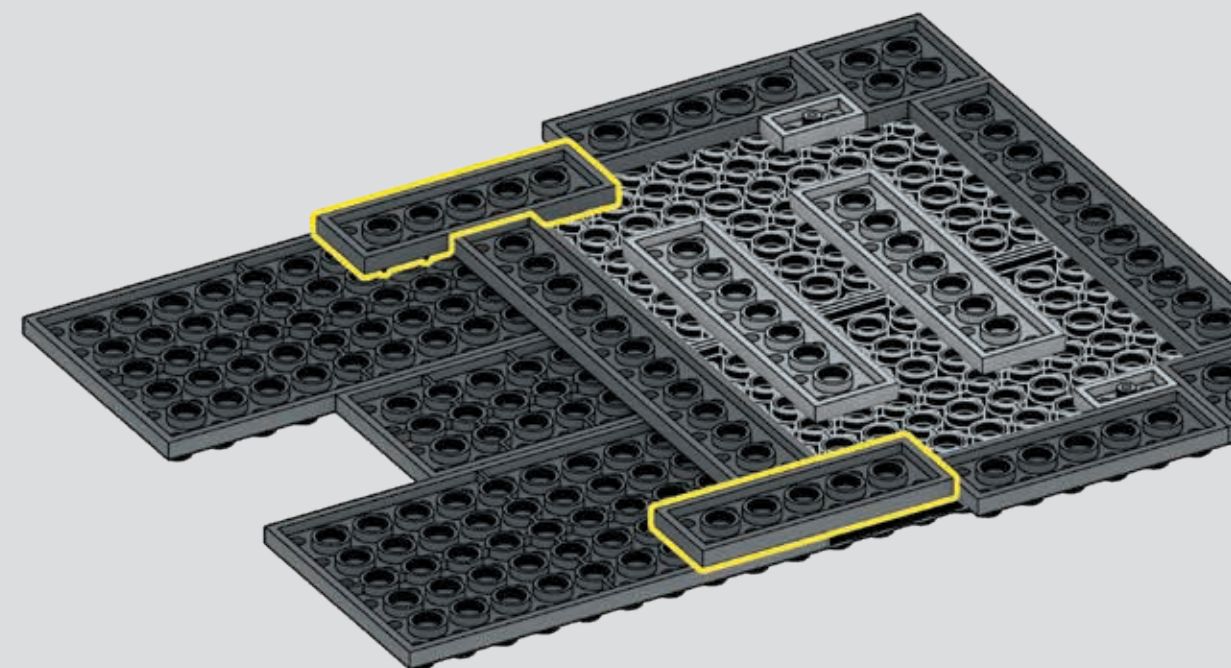
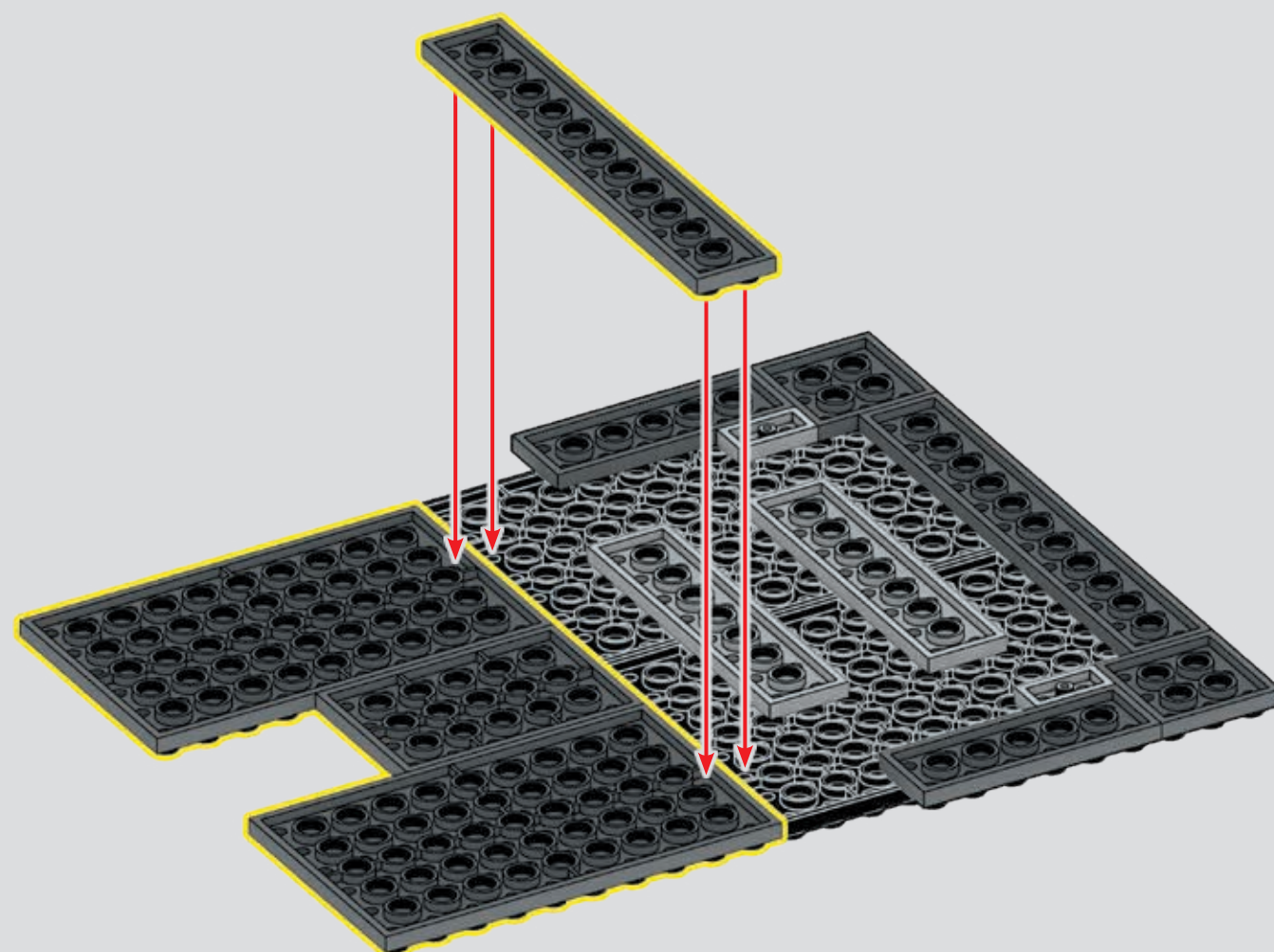
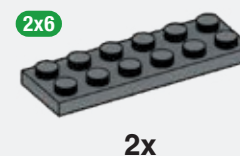
Unser Team entschied sich, die Bibliothek-Szene aus Halo nachzustellen, da sie eines der besten Videospielmomente aller Zeiten darstellt.



3



4



5

2x8

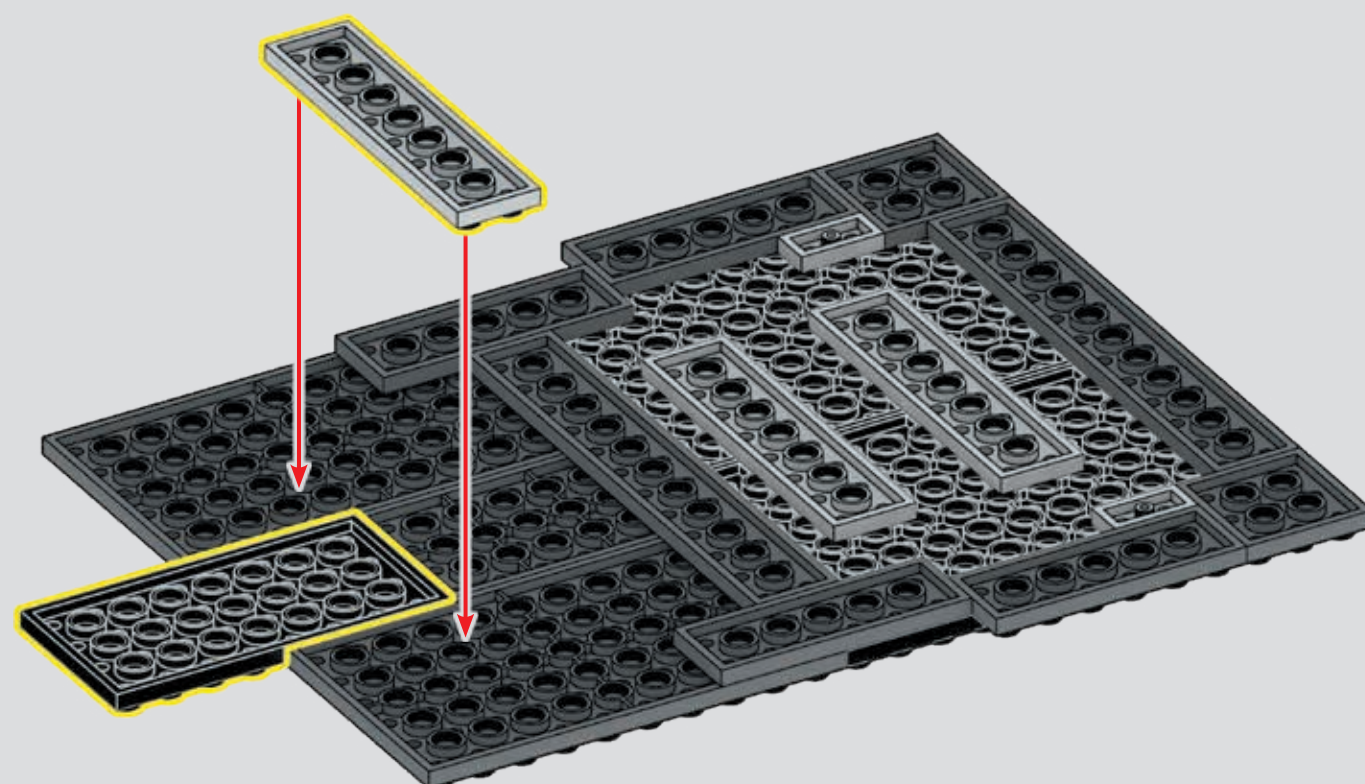


1x

4x8



1x



6

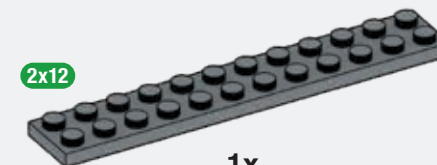


2x

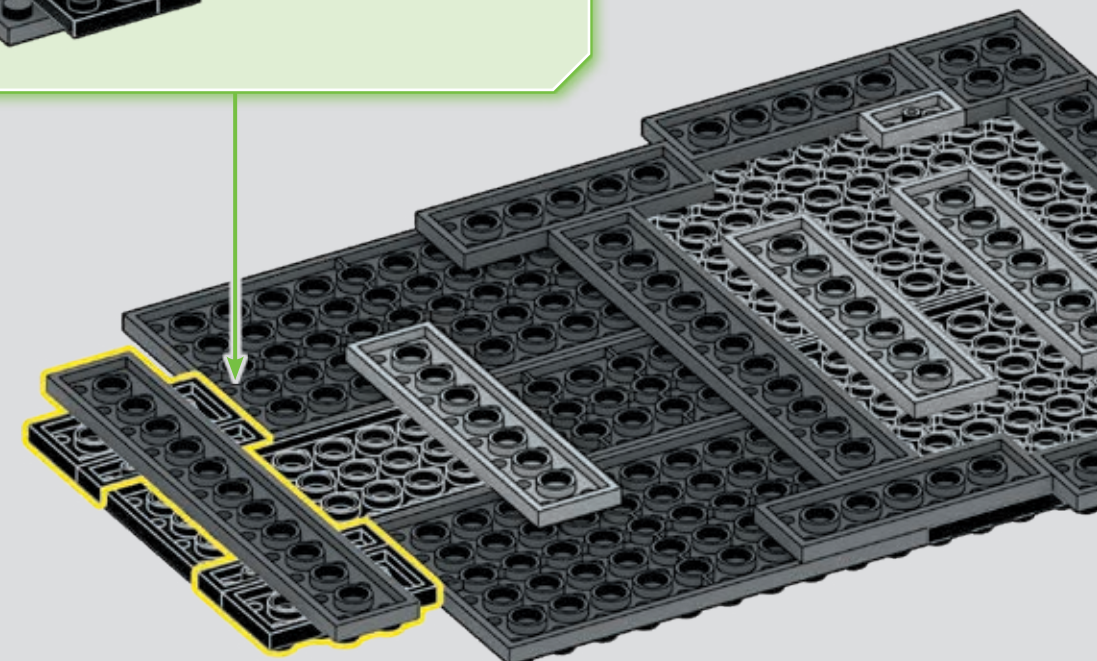
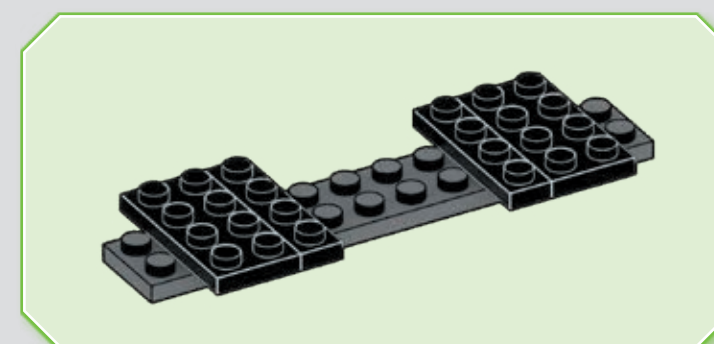


2x

2x12



1x

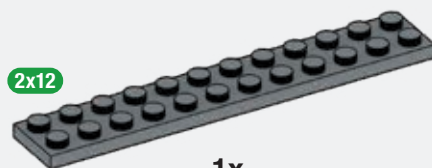


7



2x

2x12



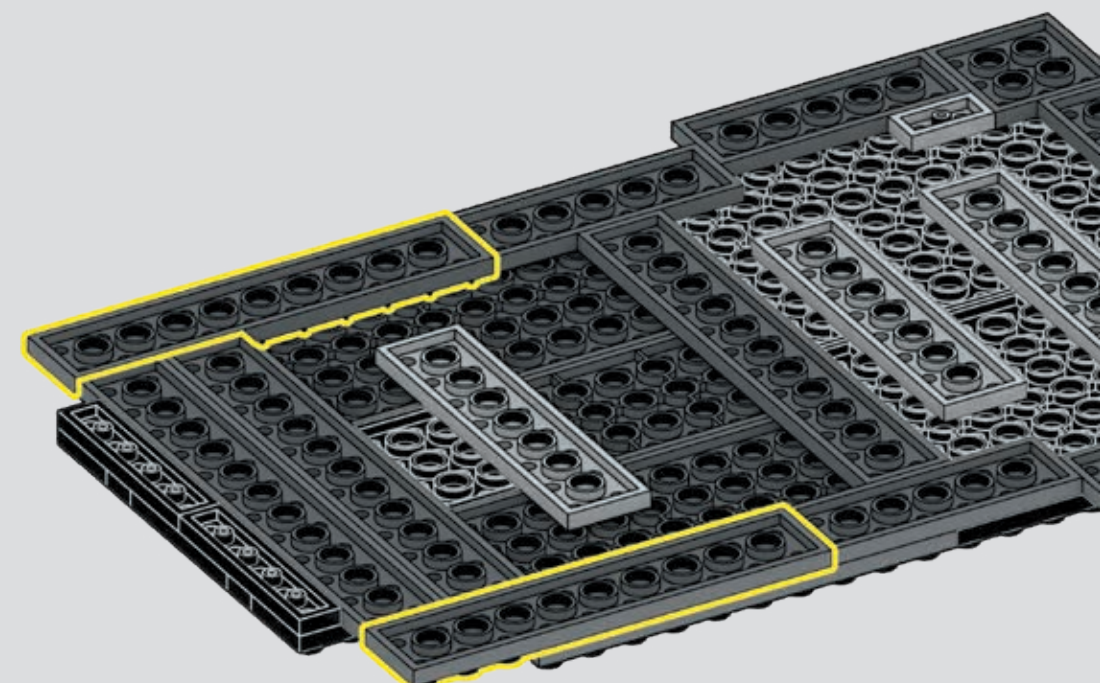
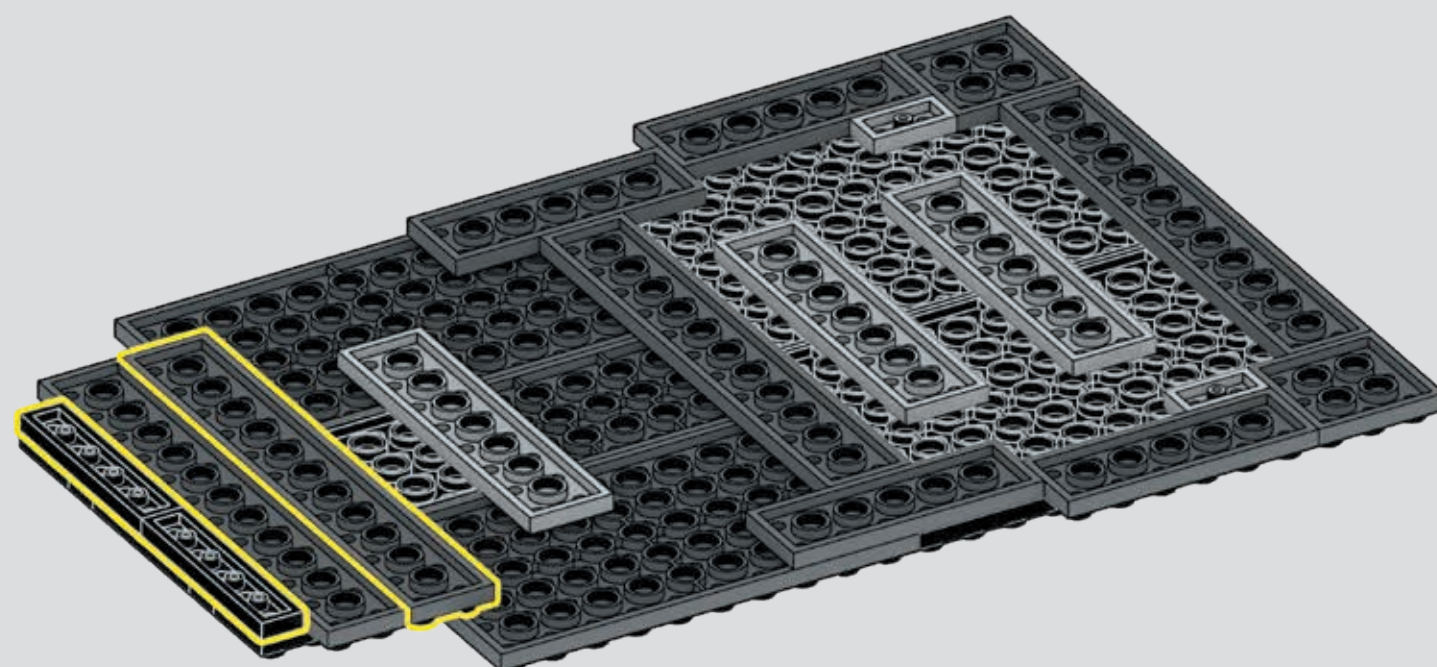
1x

8

2x10



2x





9

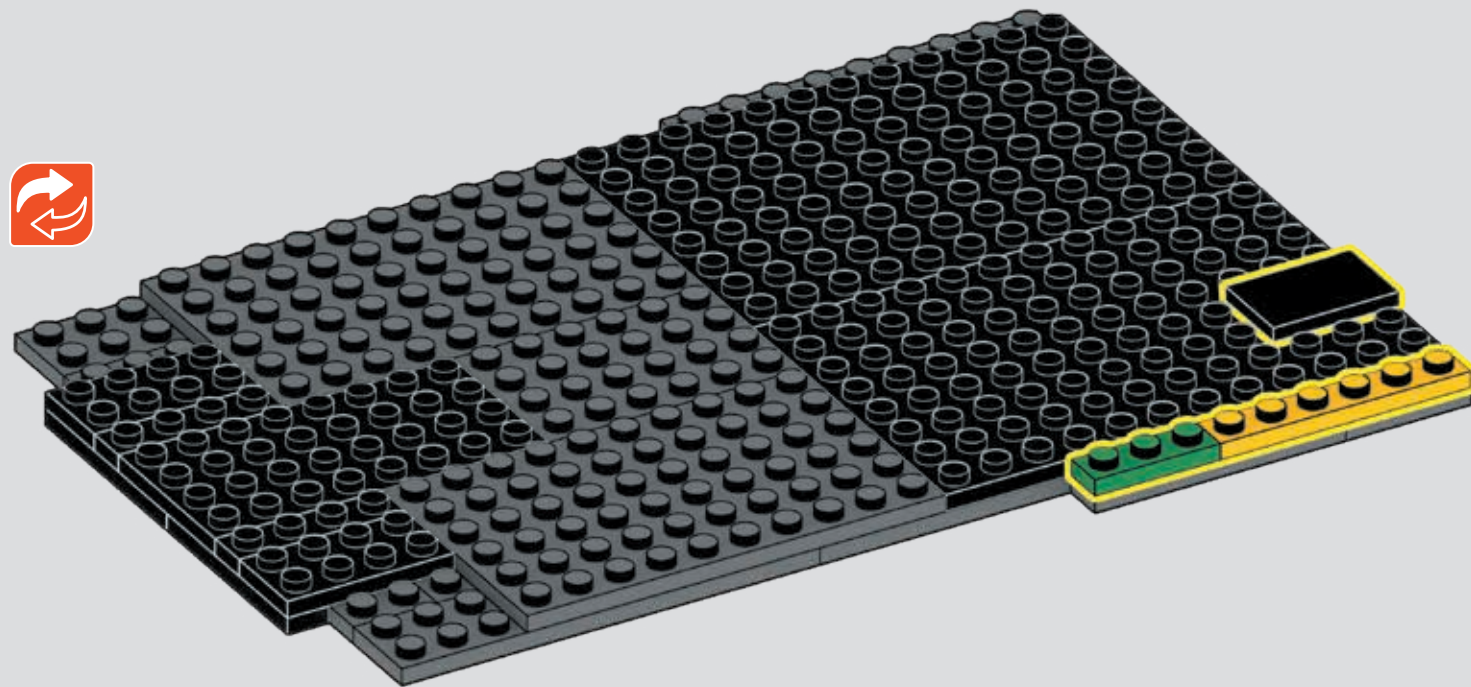

1x

2x3


1x

1x6


1x



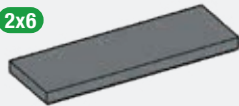
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2x6

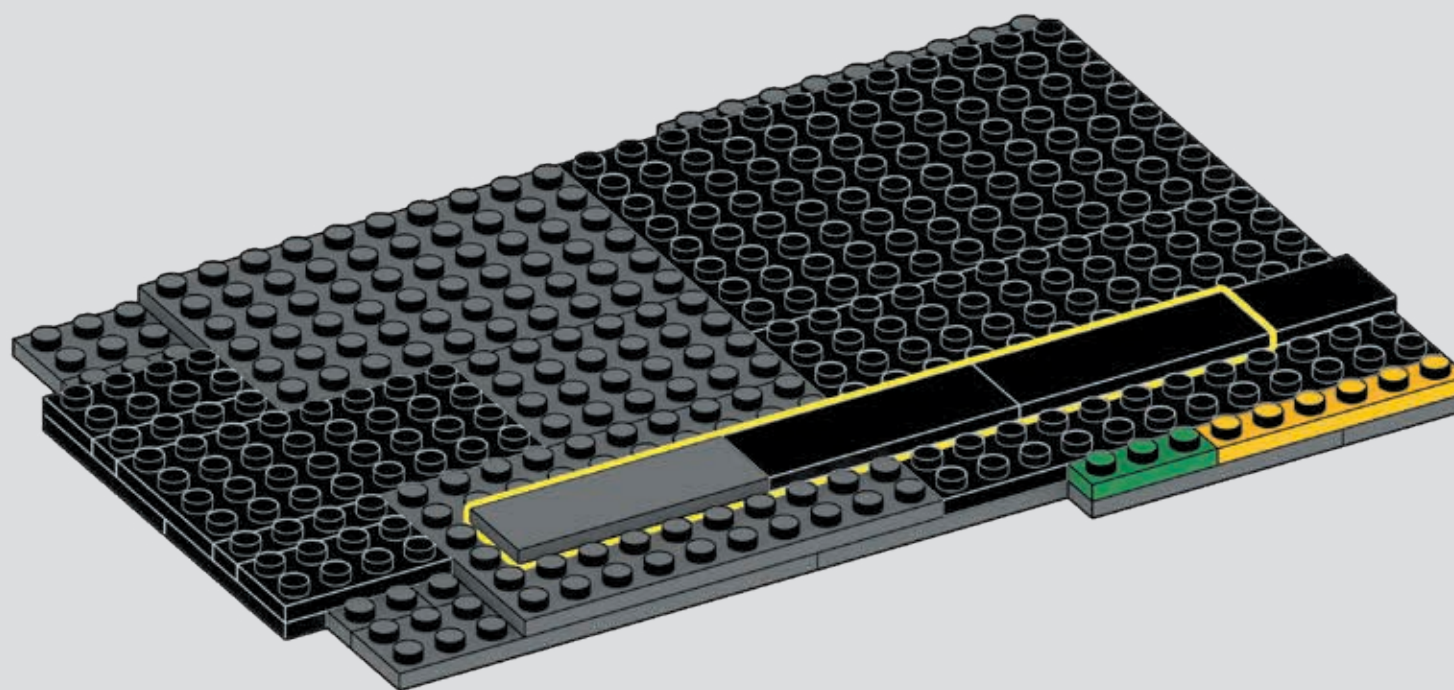


2x

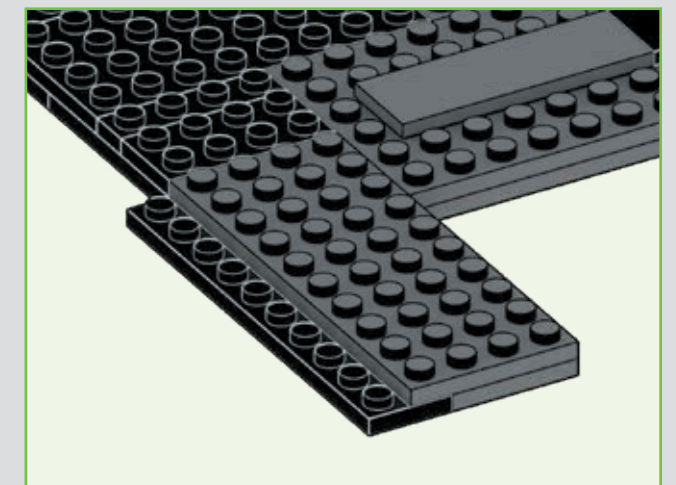
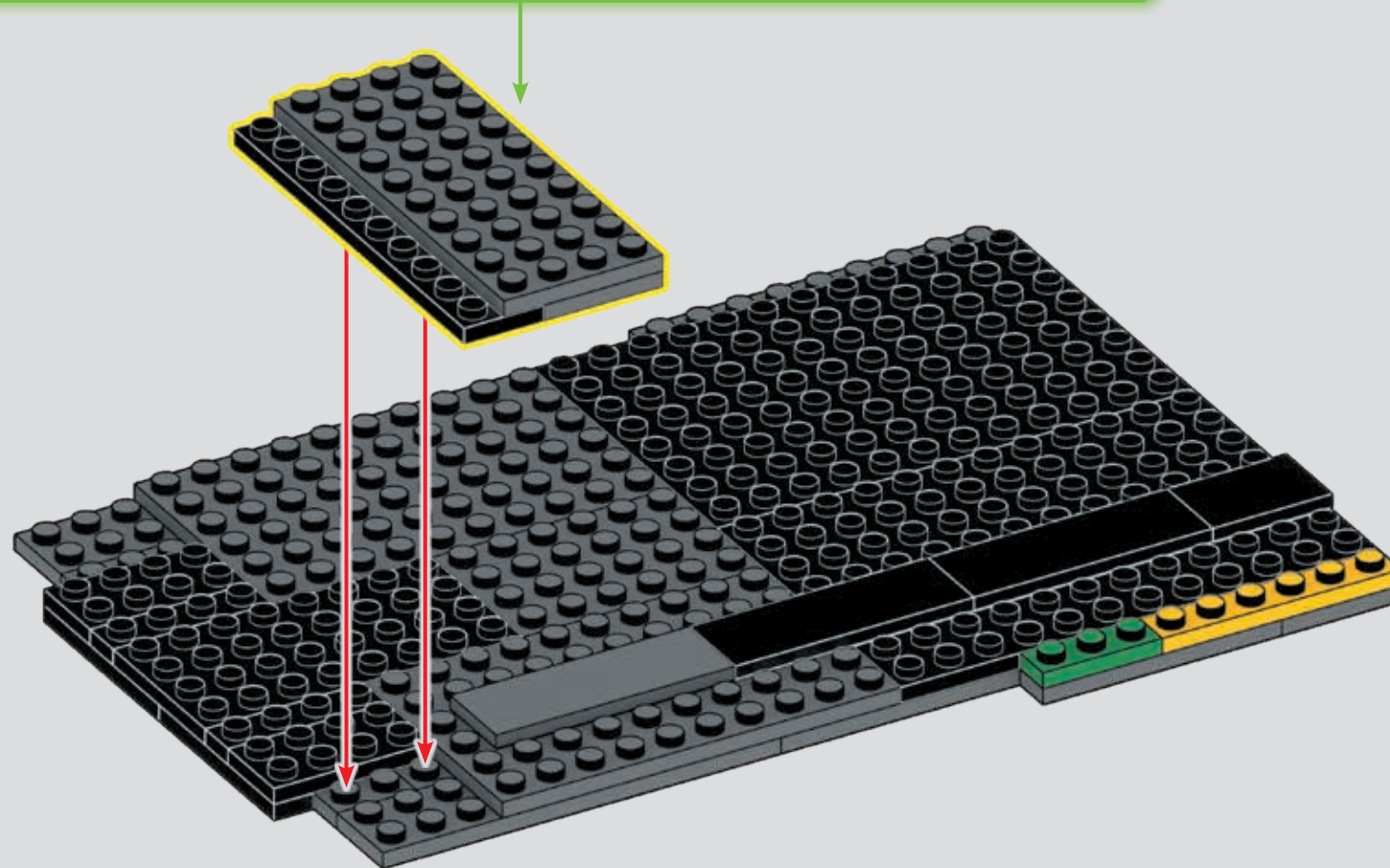
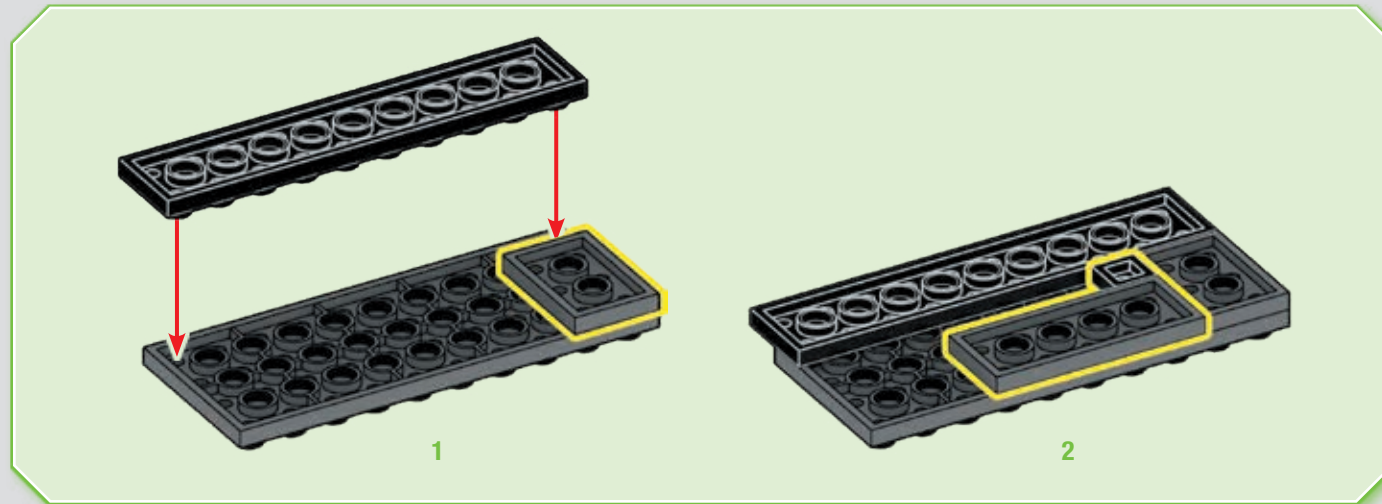
2x6



1x



11



12



1x



1x

2x4

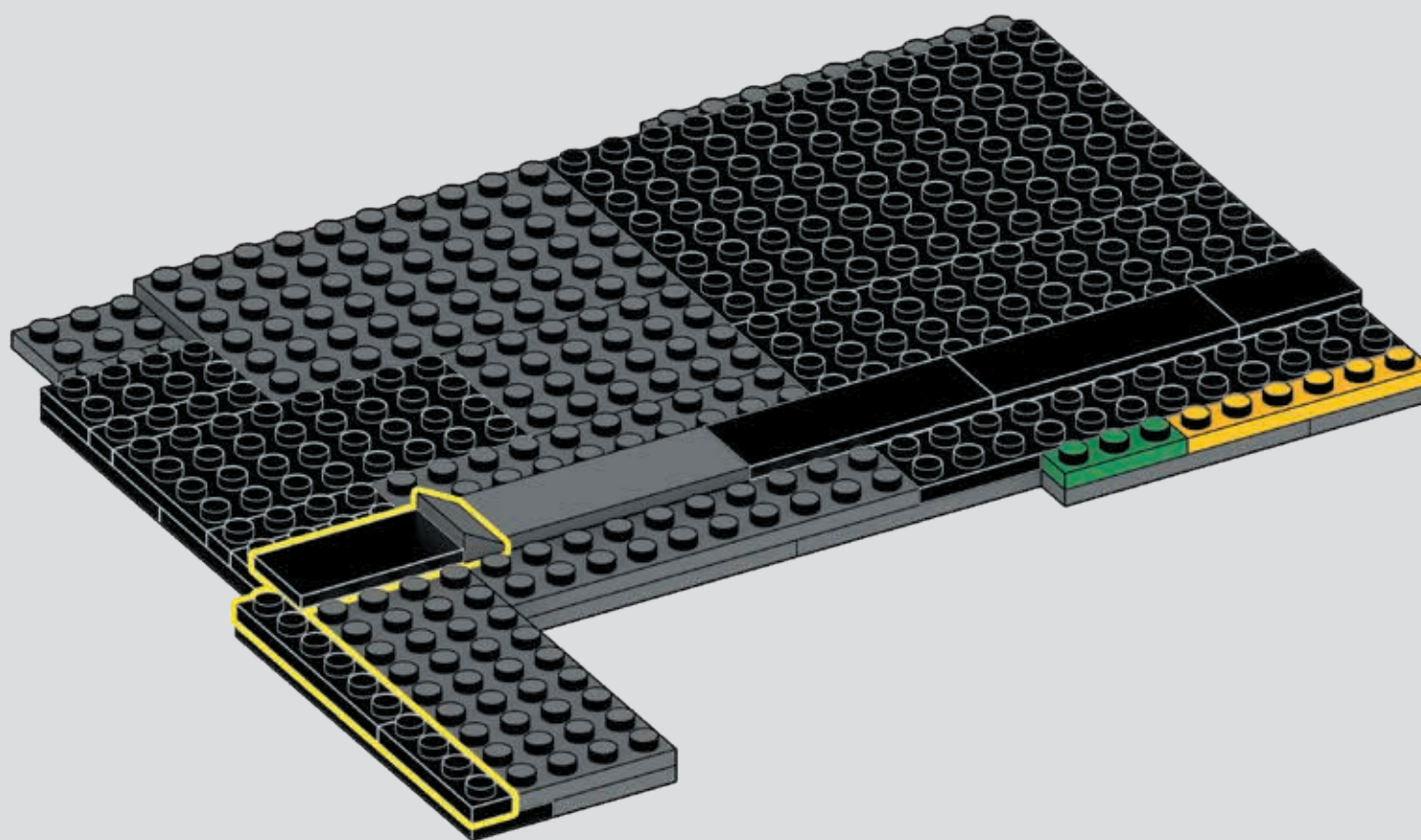


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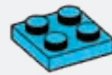
1x6



1x



13



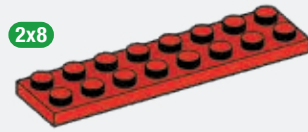
1x

1x8

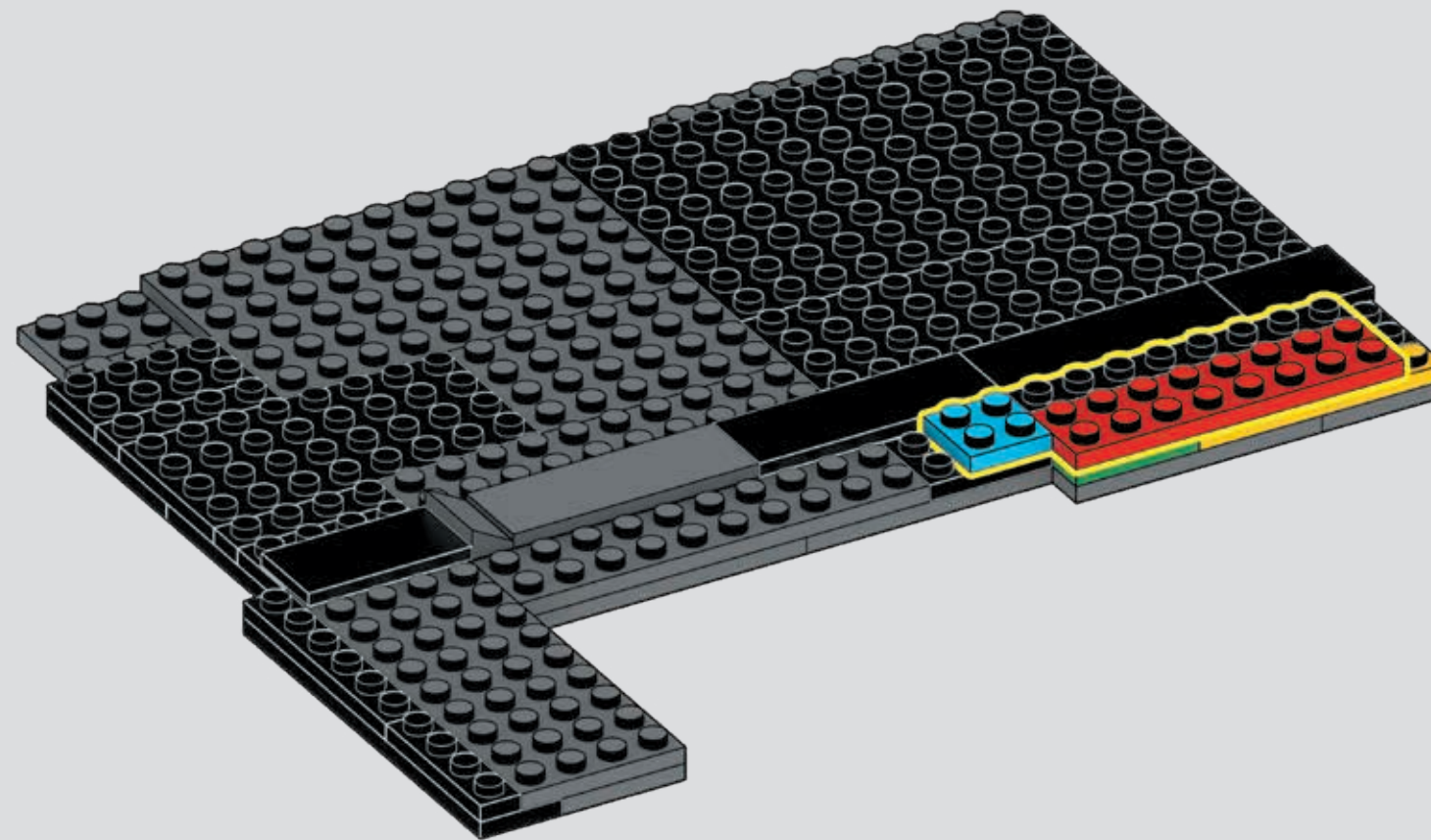


1x

2x8



1x



14



1x



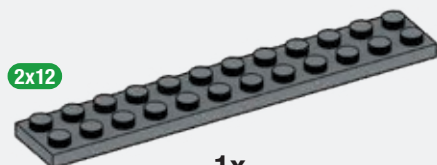
1x

1x5



1x

2x12



1x

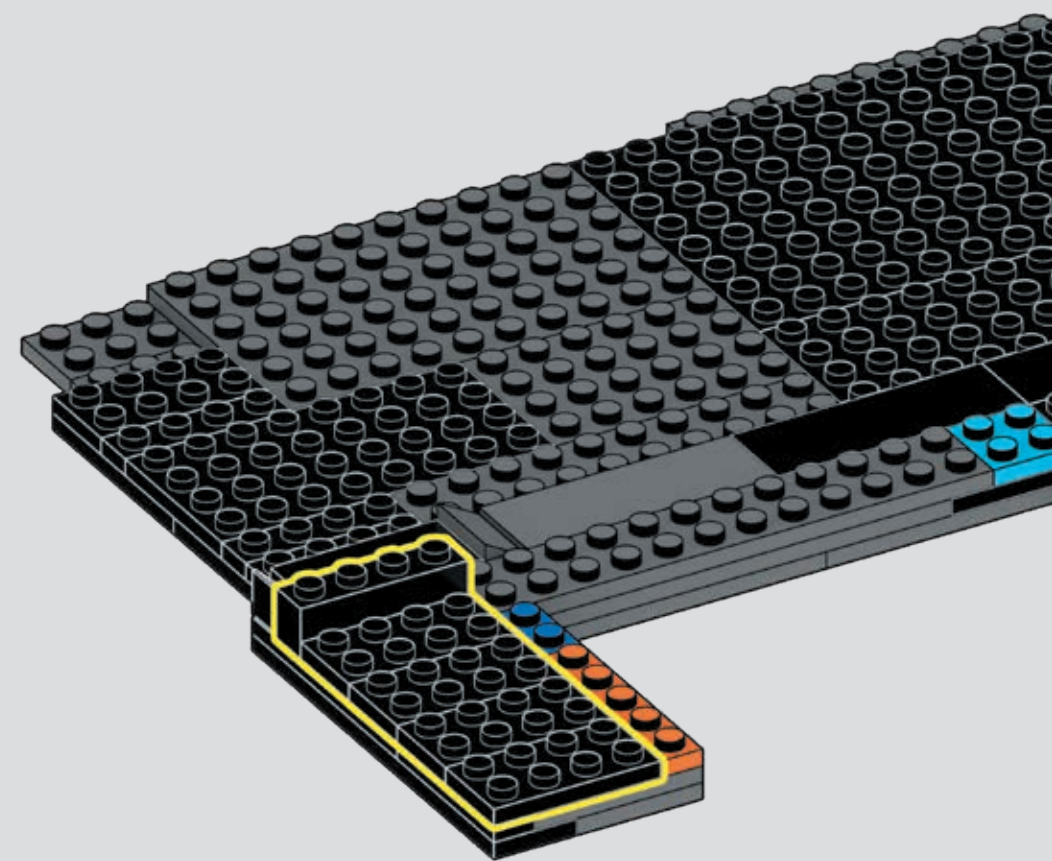
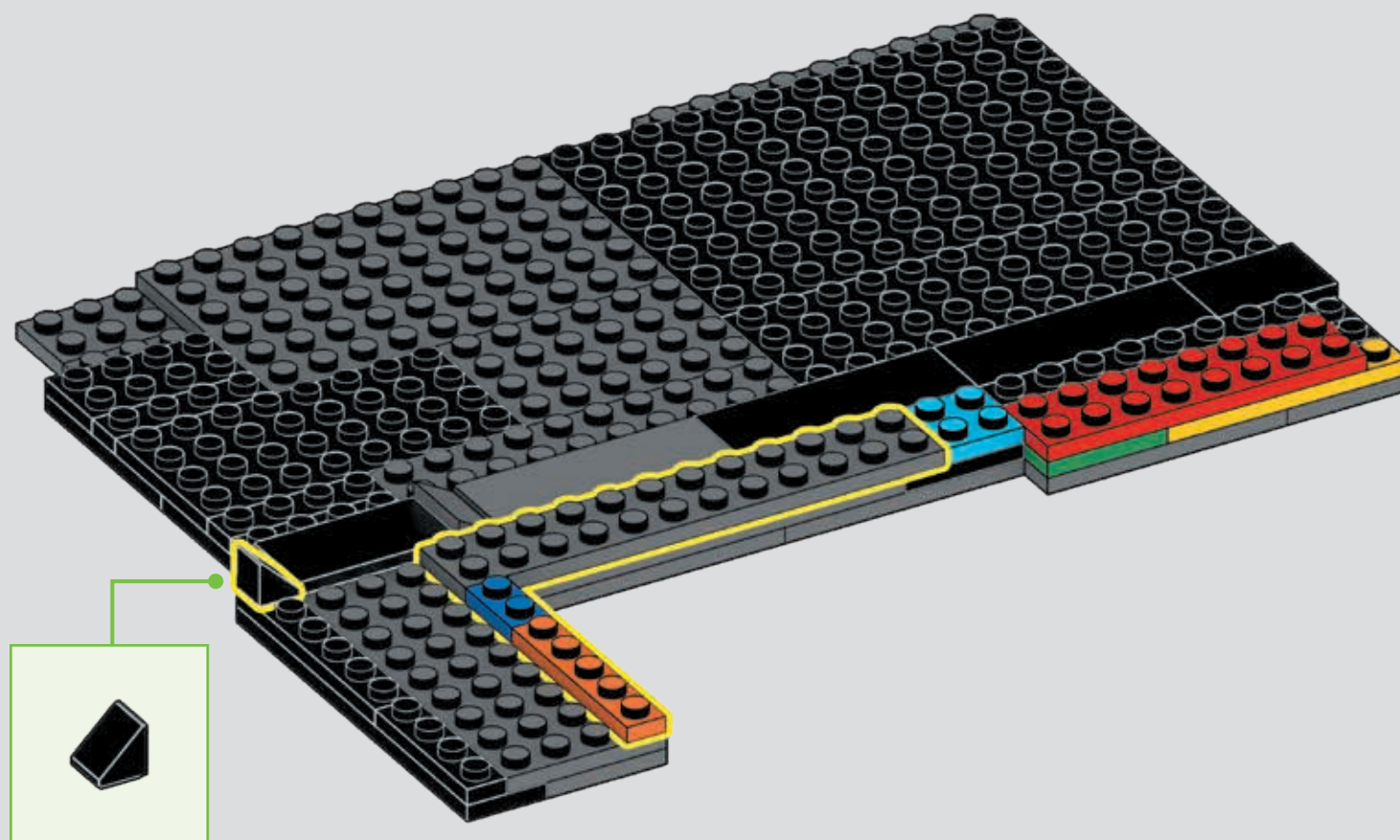
15



4x



1x



16

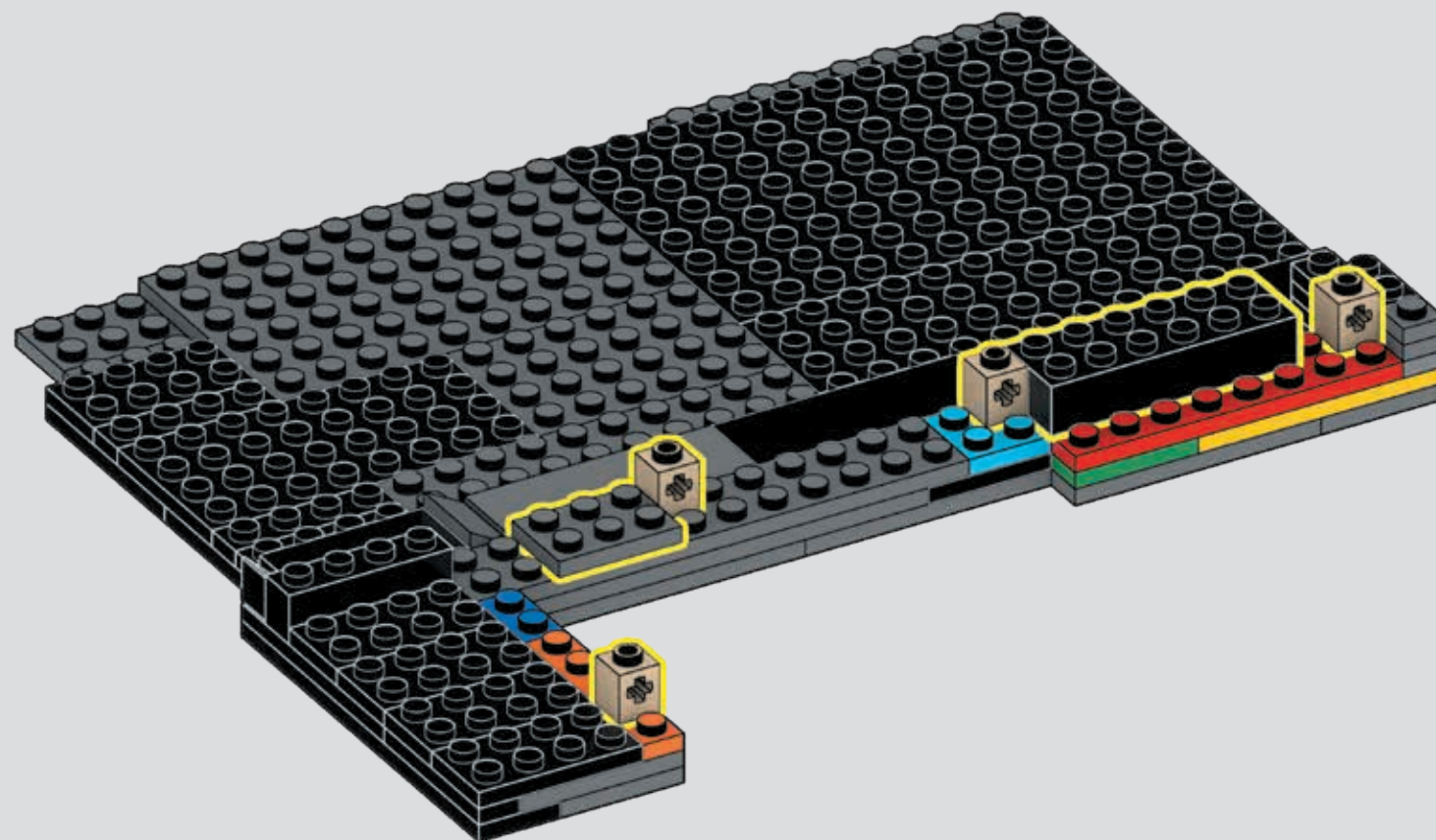
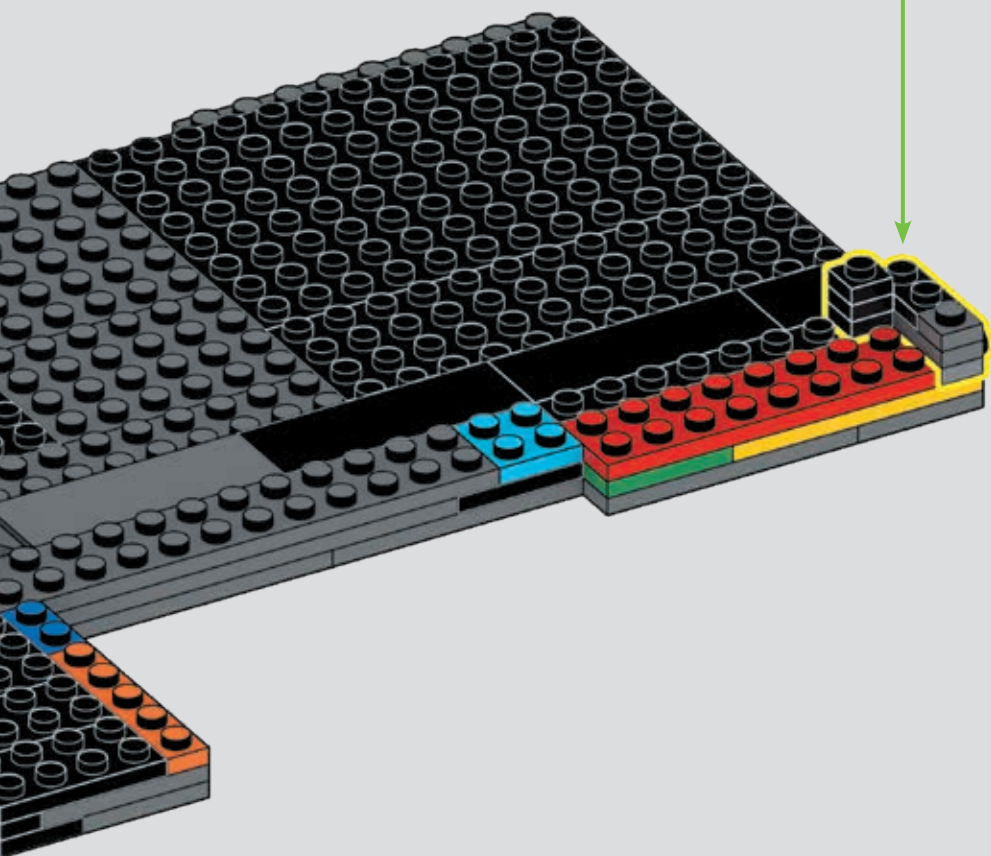
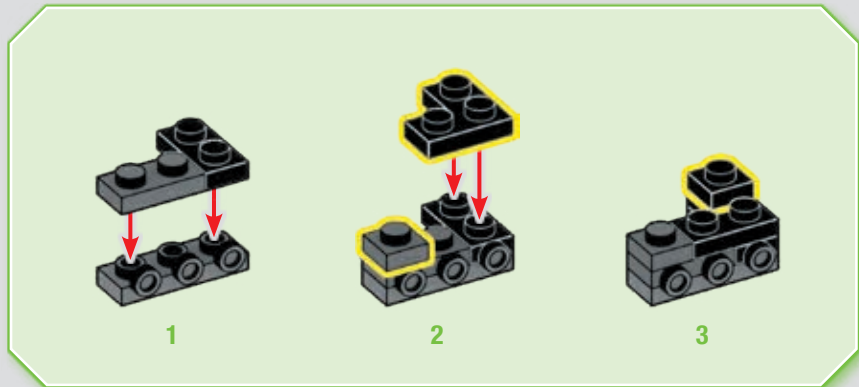
1x 1x 1x 1x 1x 1x

17

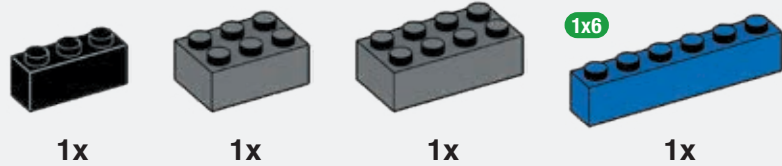
4x 1x1 pins with black pins

1x 1x4 plate

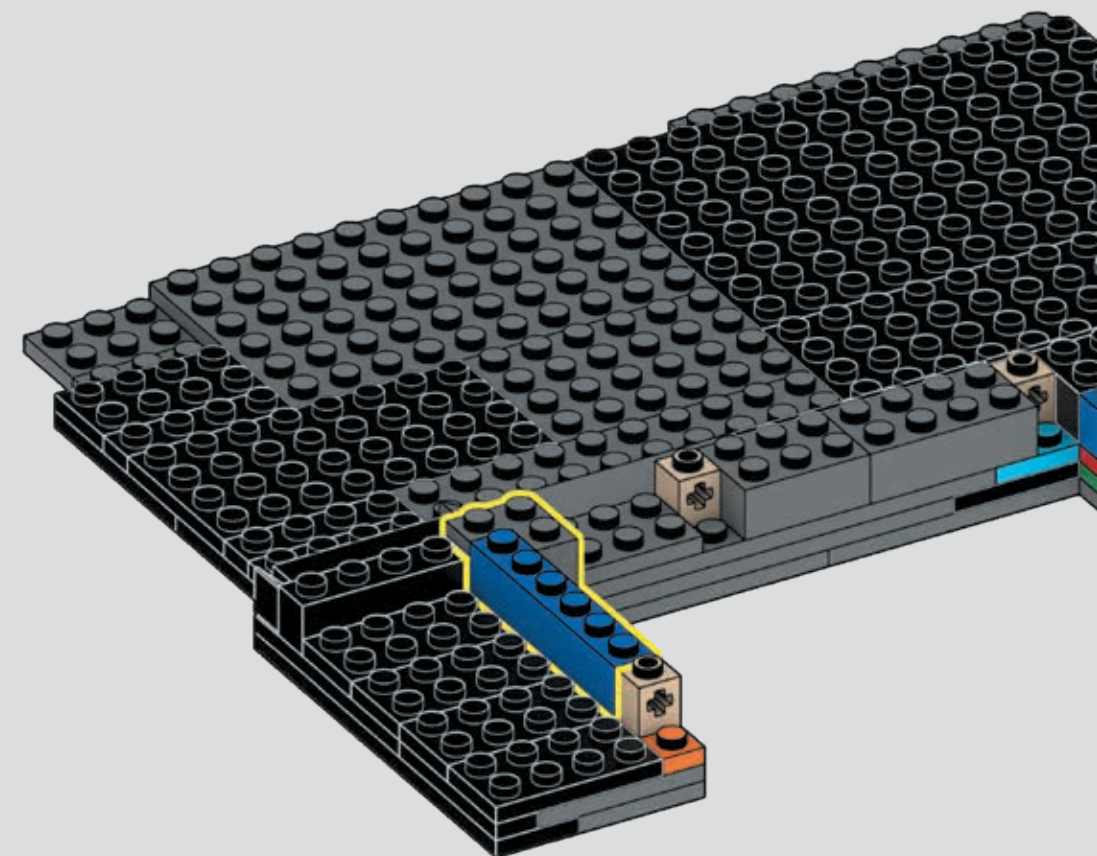
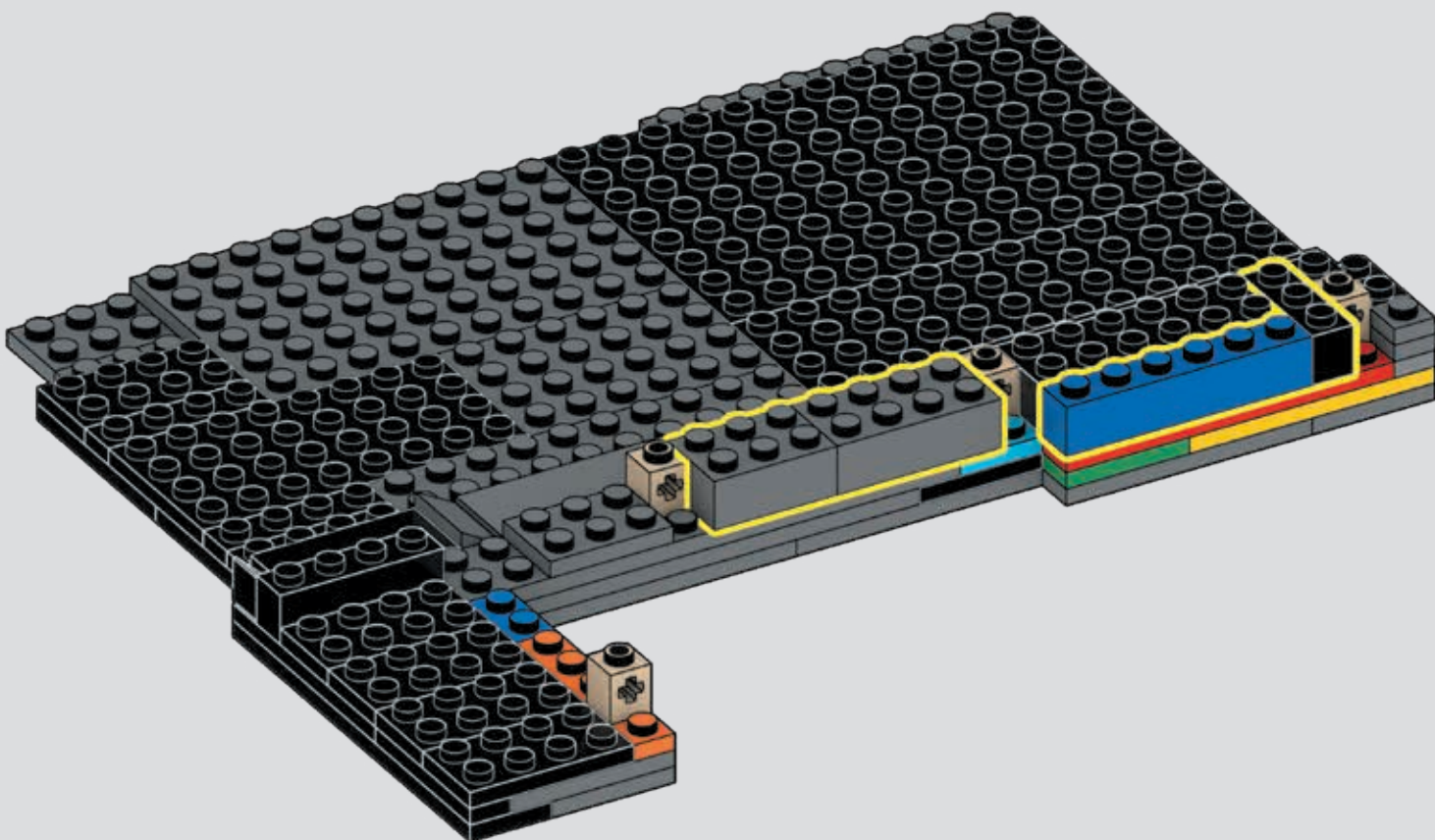
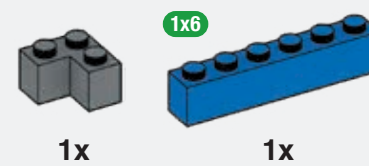
1x 2x6 plate



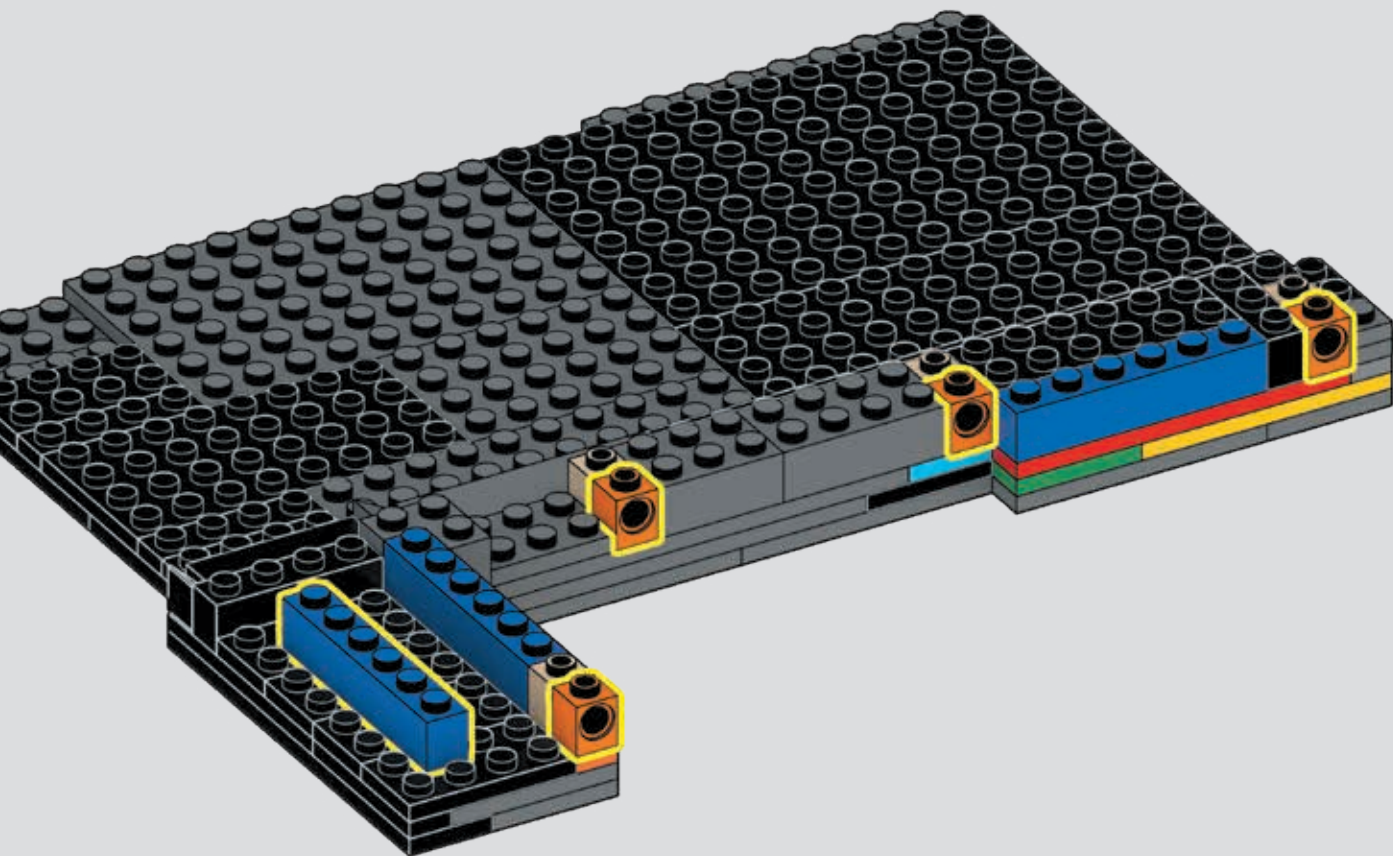
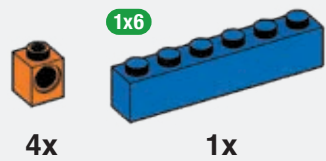
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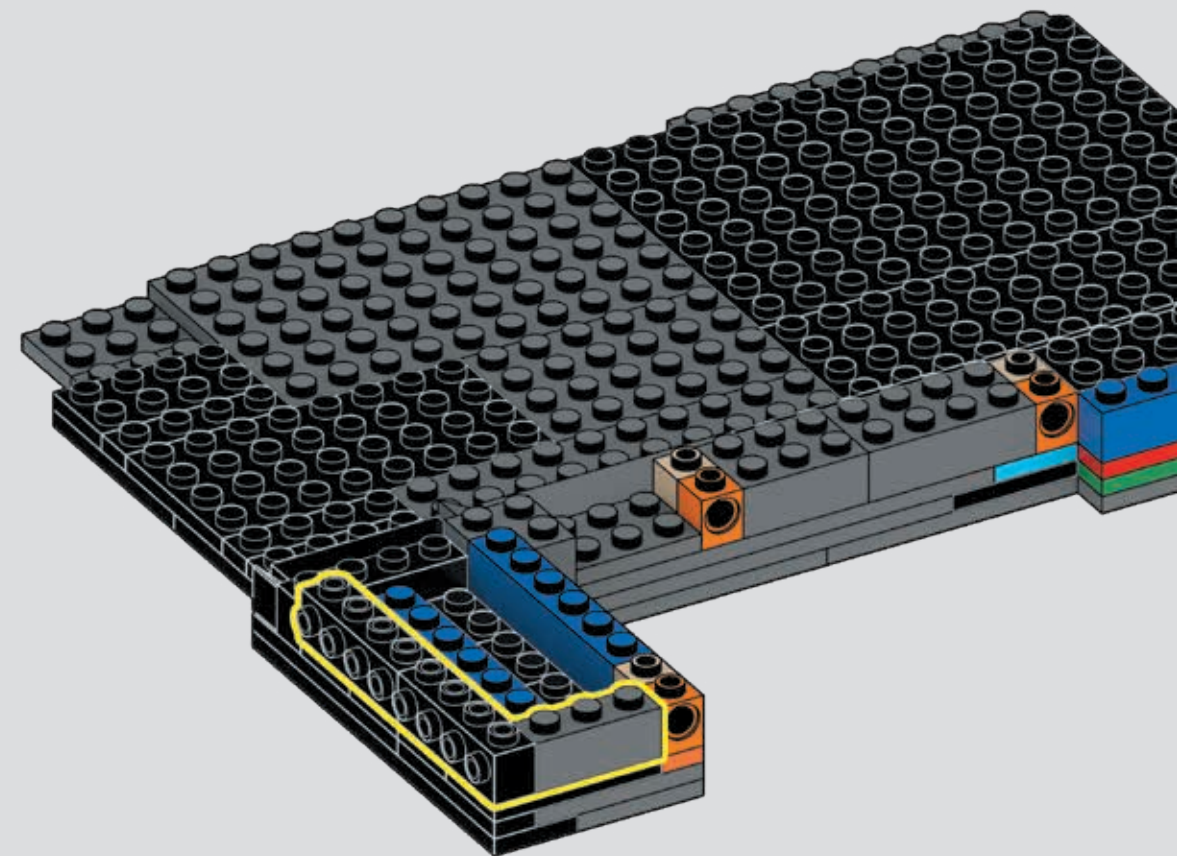
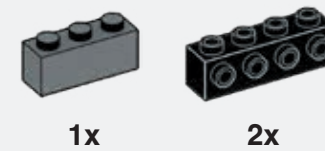
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20



21



22

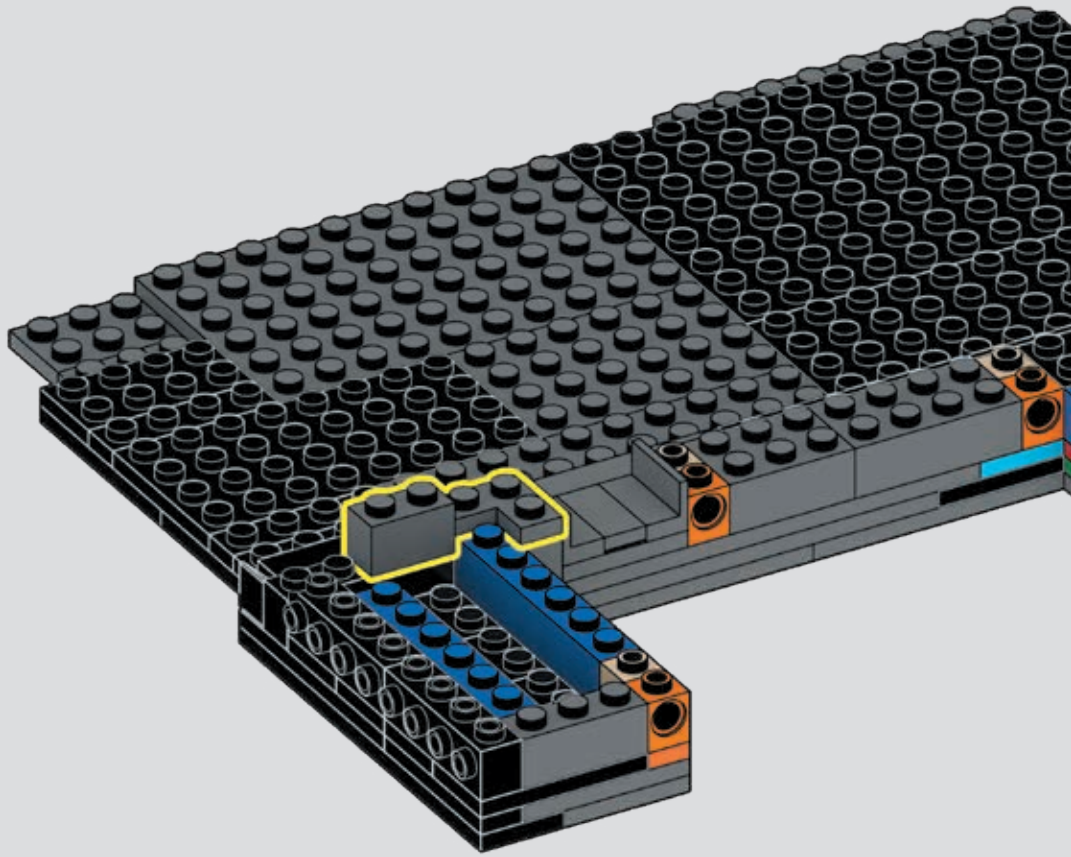
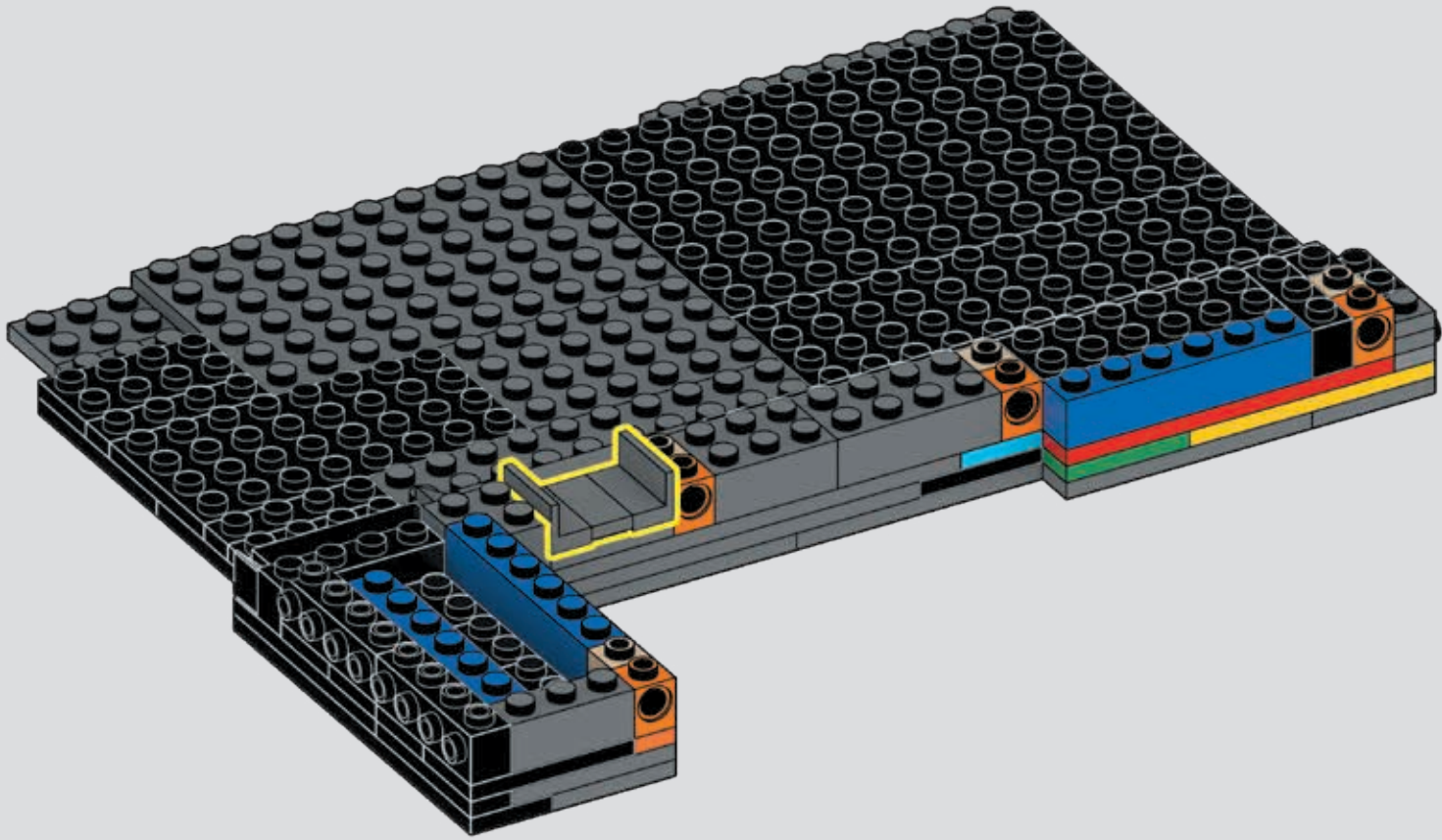


1x 2x

23



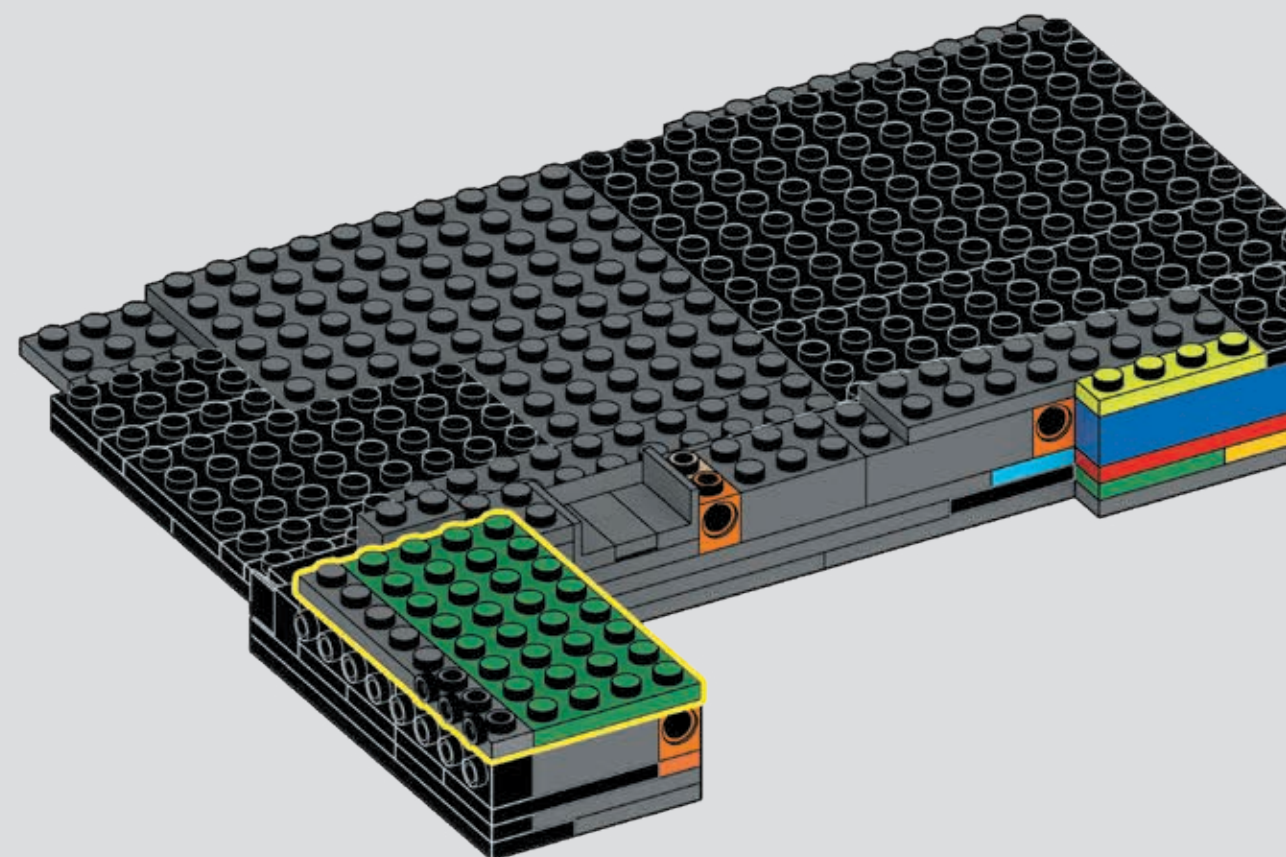
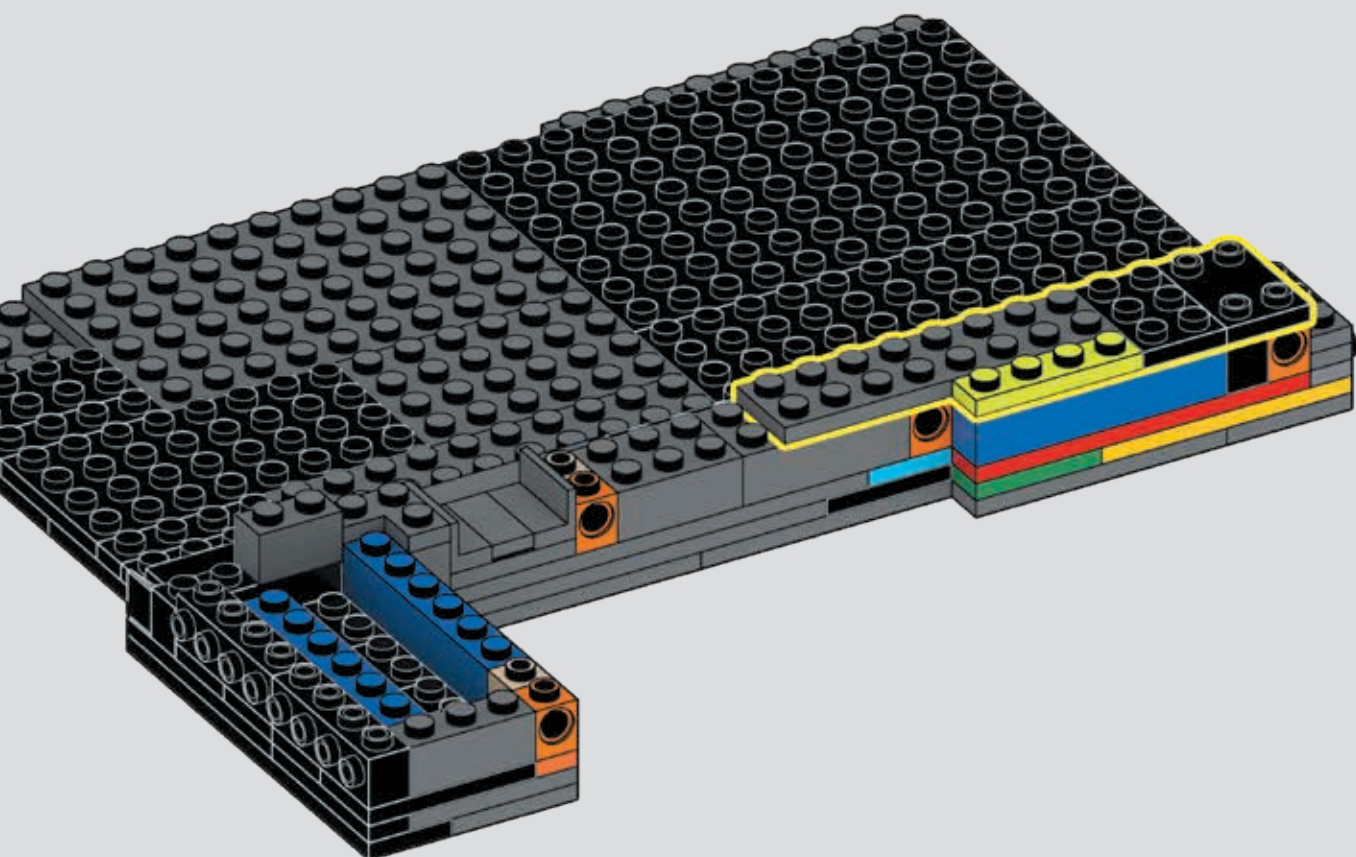
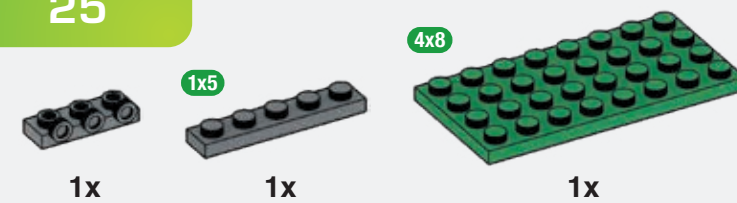
1x 1x



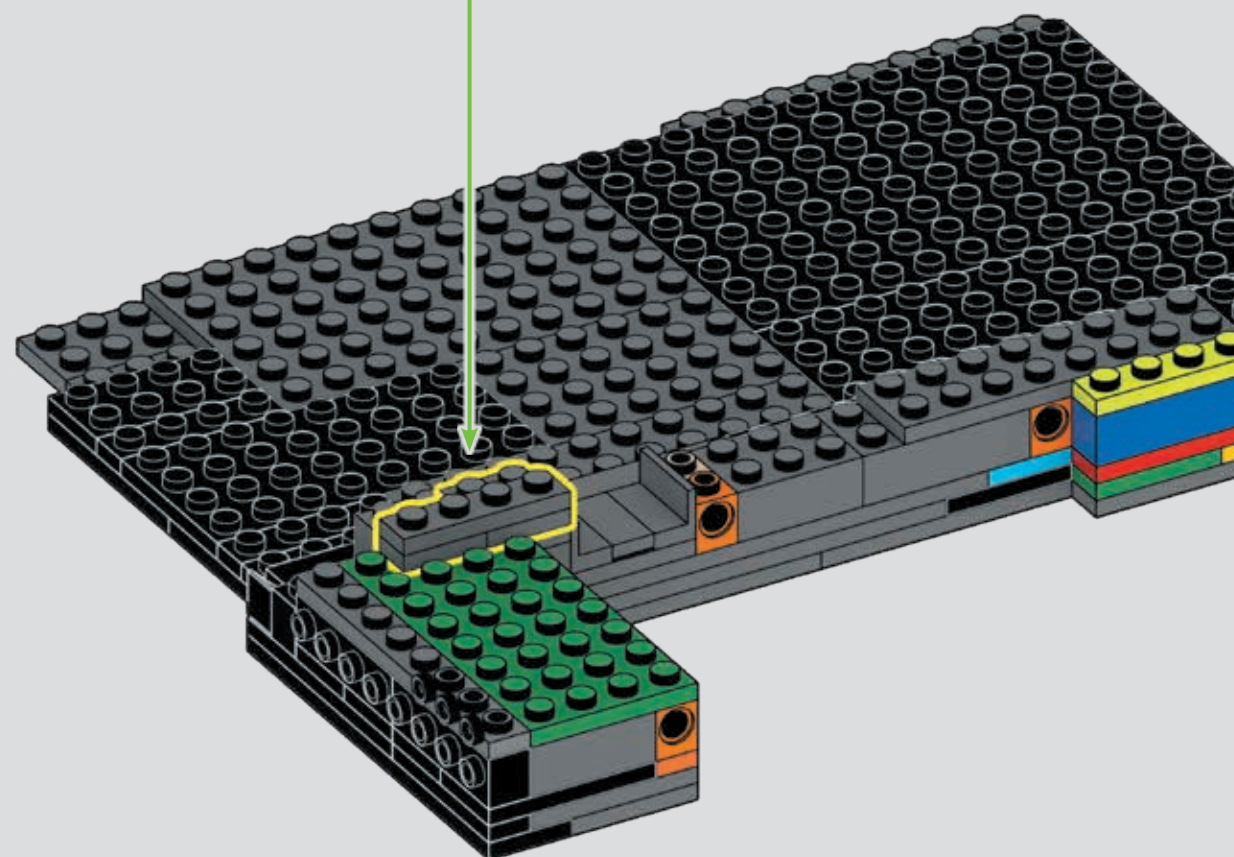
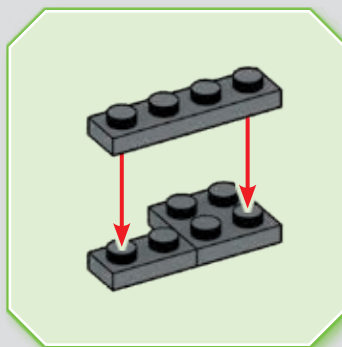
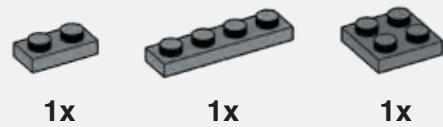
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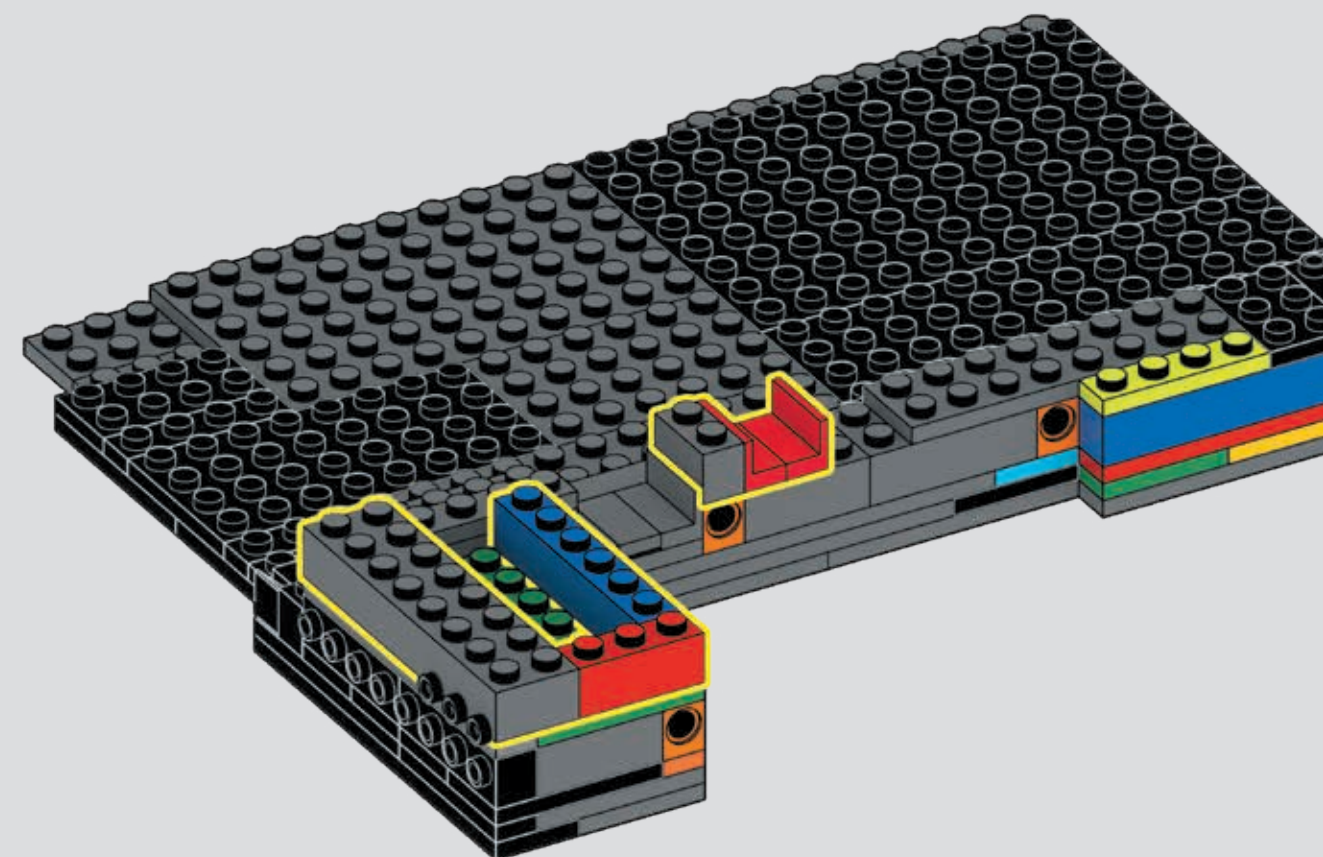
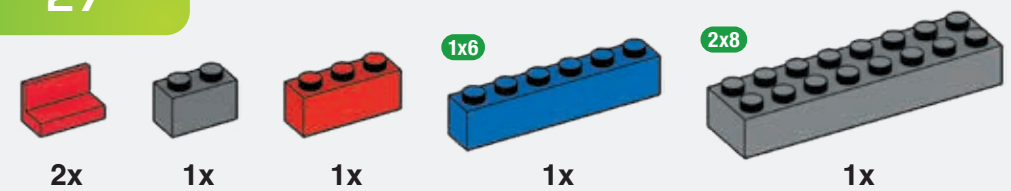
25



26



27



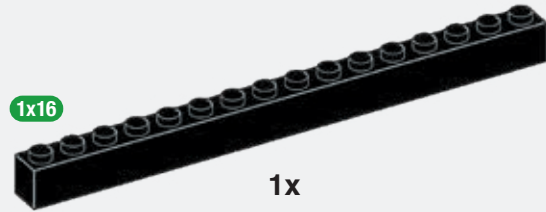
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1x8

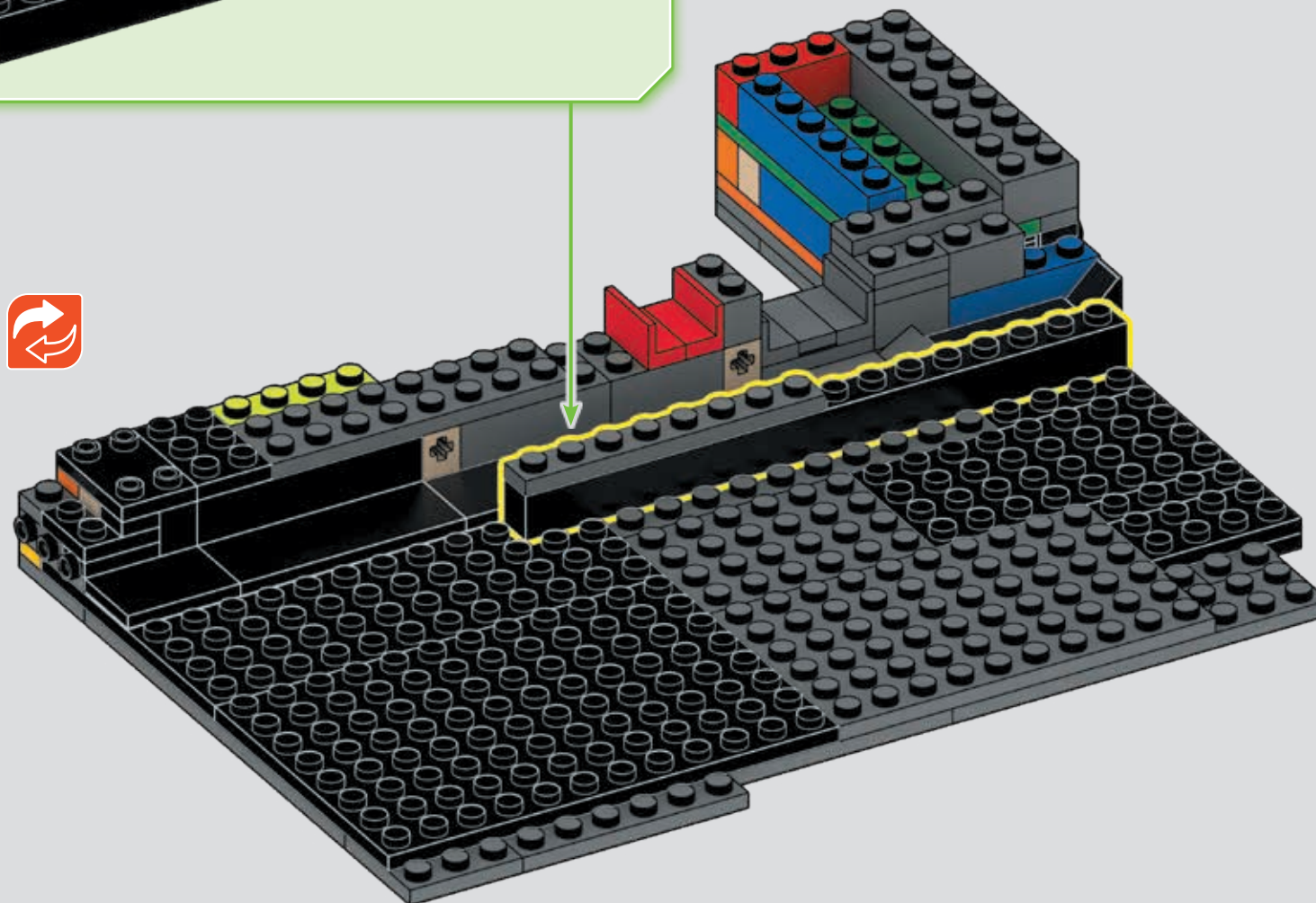
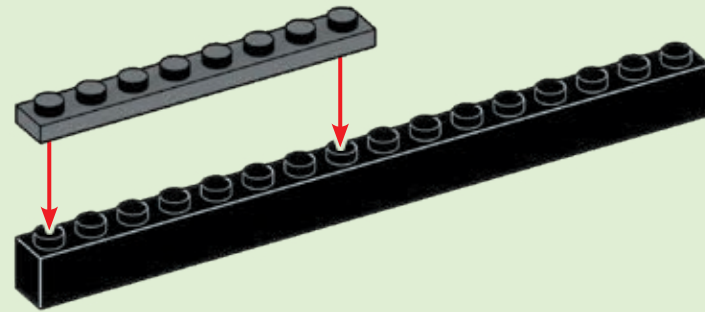


1x

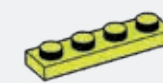
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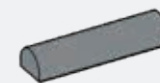
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29



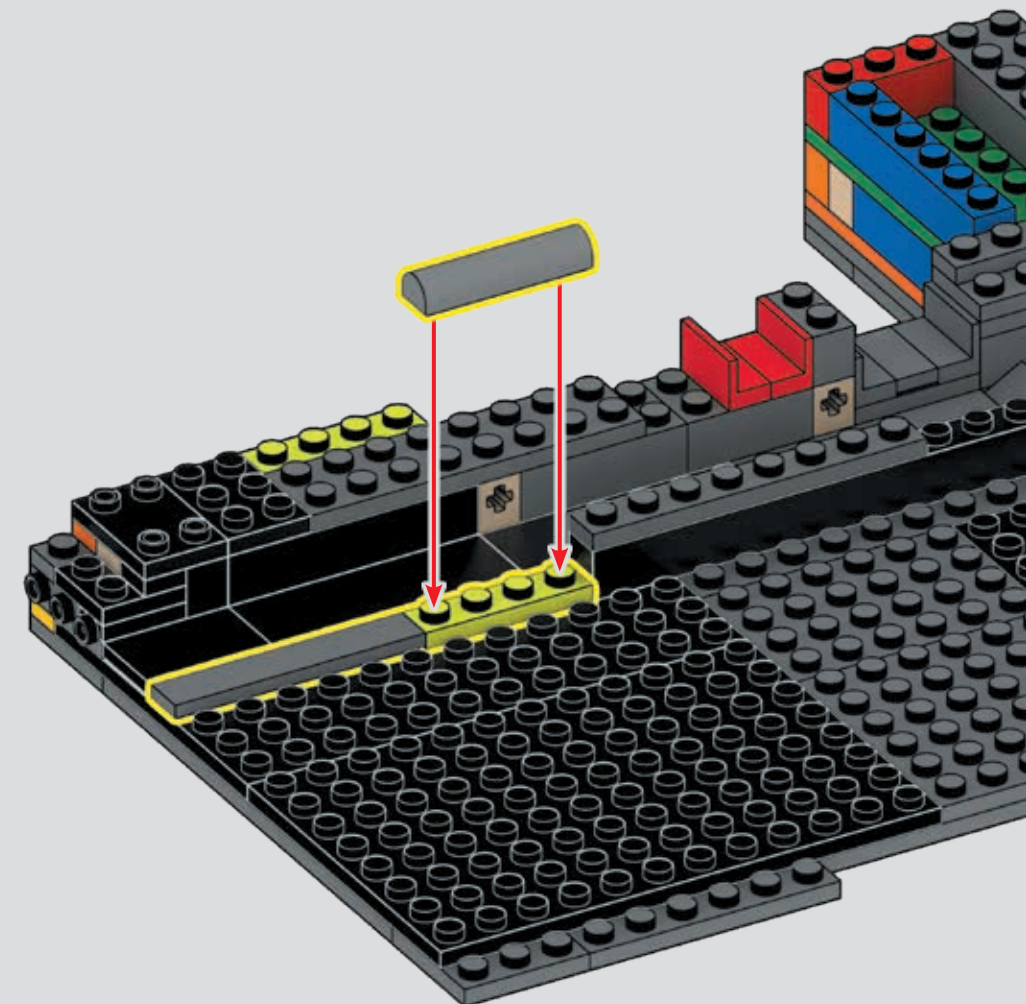
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1x

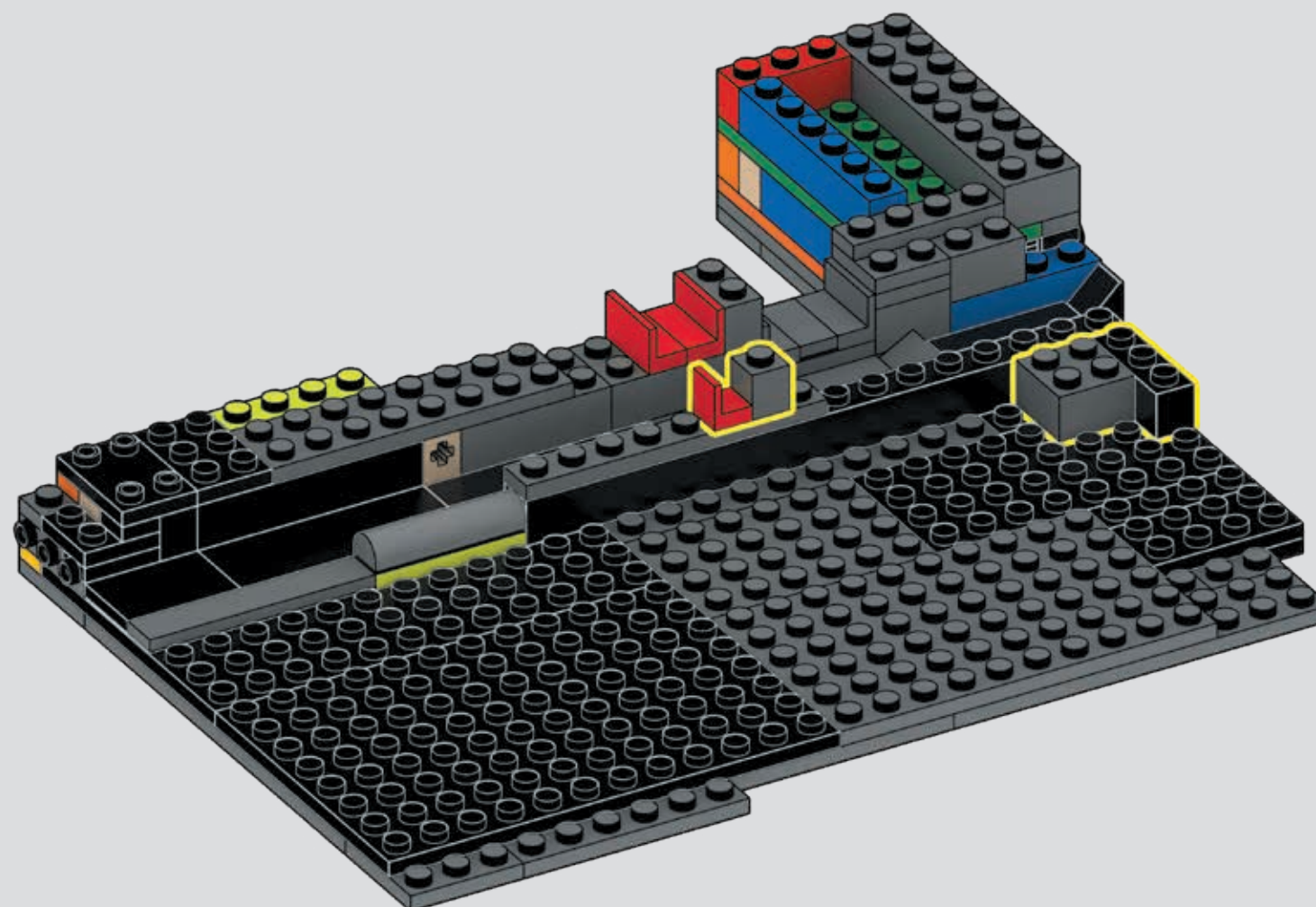


1x



30

1x 1x 1x 1x



31



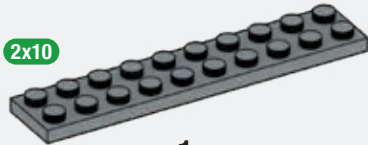
2x

2x6

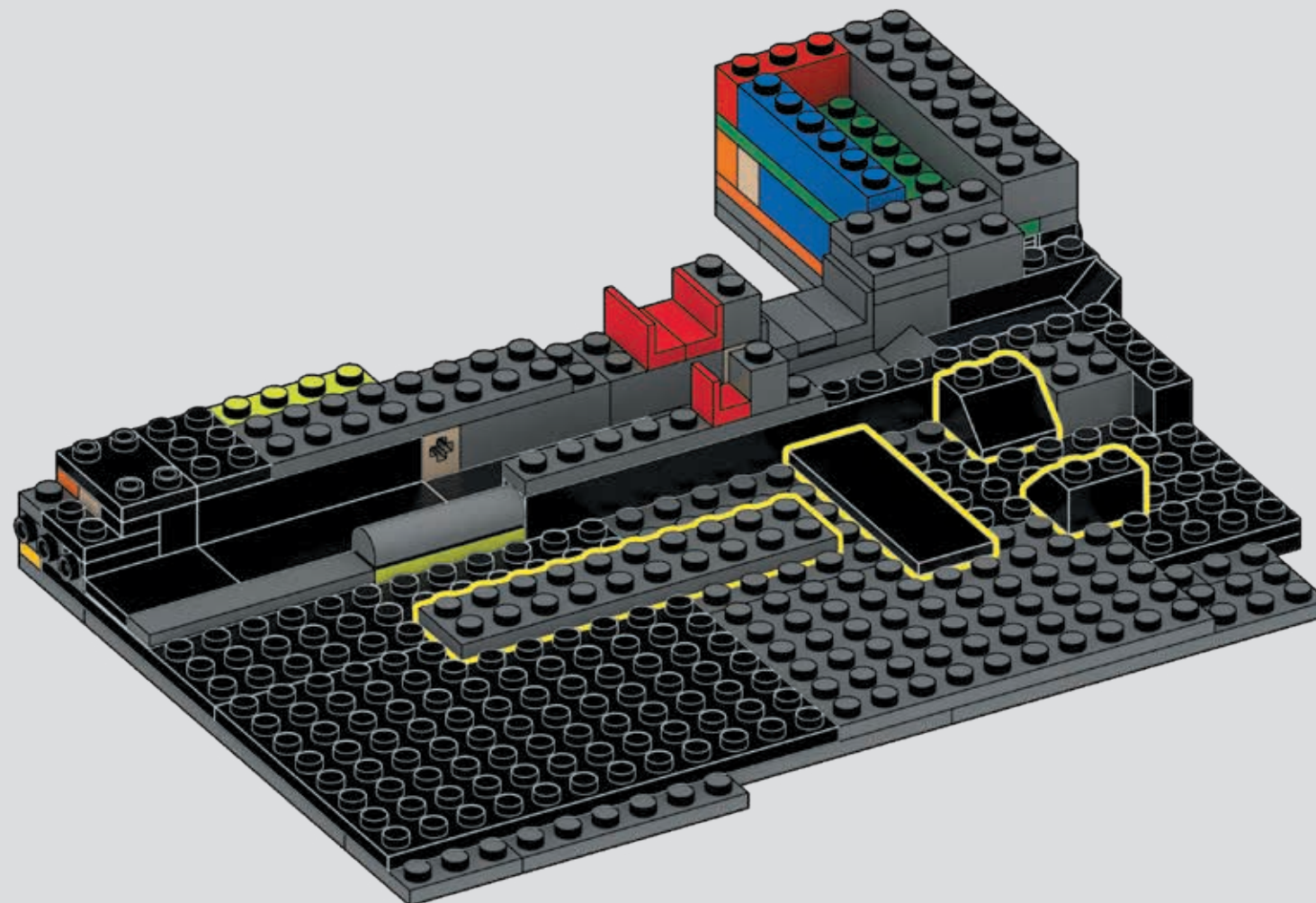


1x

2x10



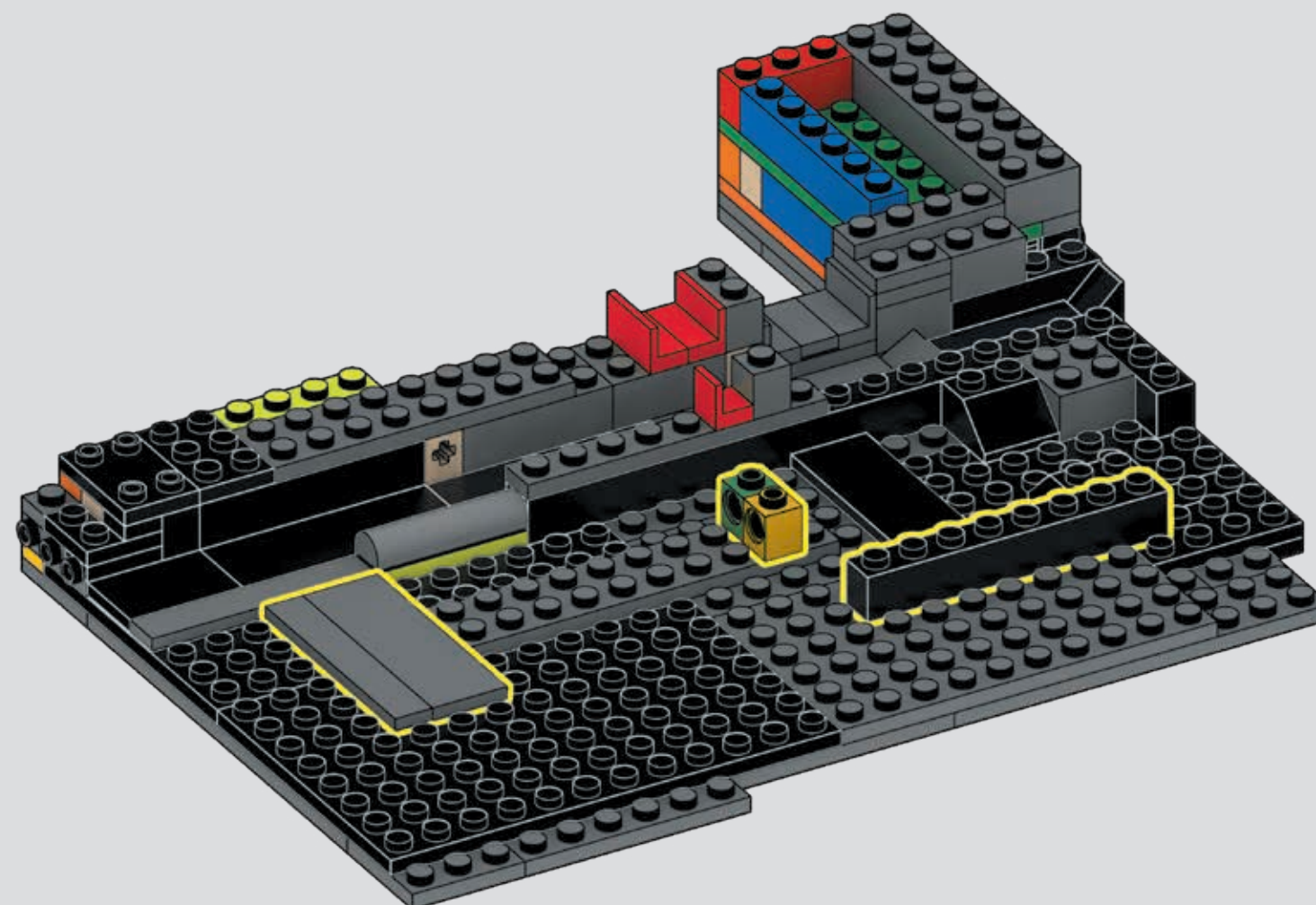
1x





32

				
1x	1x	1x	1x	1x



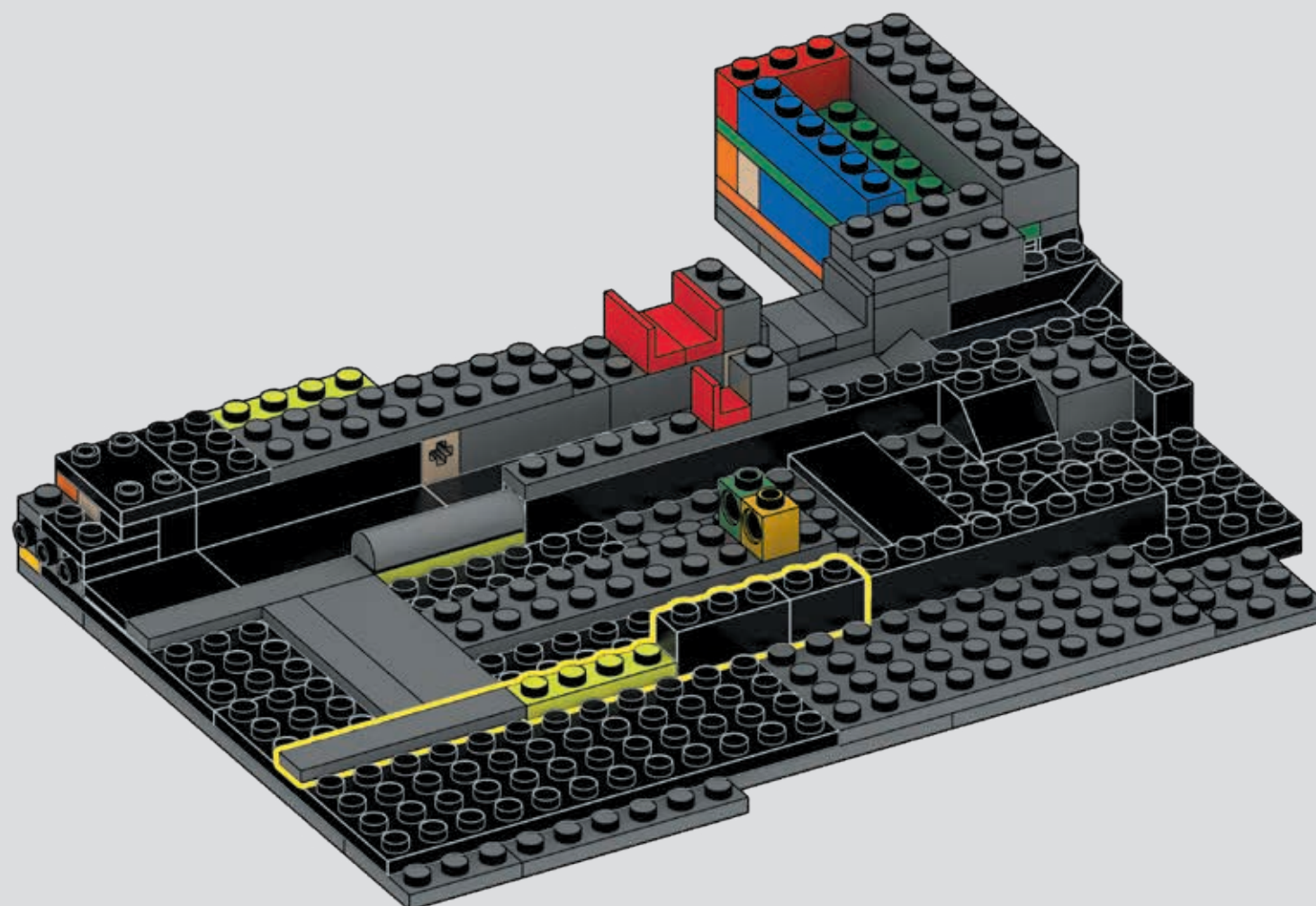
33

1x 1x5 yellow beam, 1x 1x6 grey beam, 1x 2x2 black square, 1x 1x3 black beam

1x6

1x

1x



34



1x

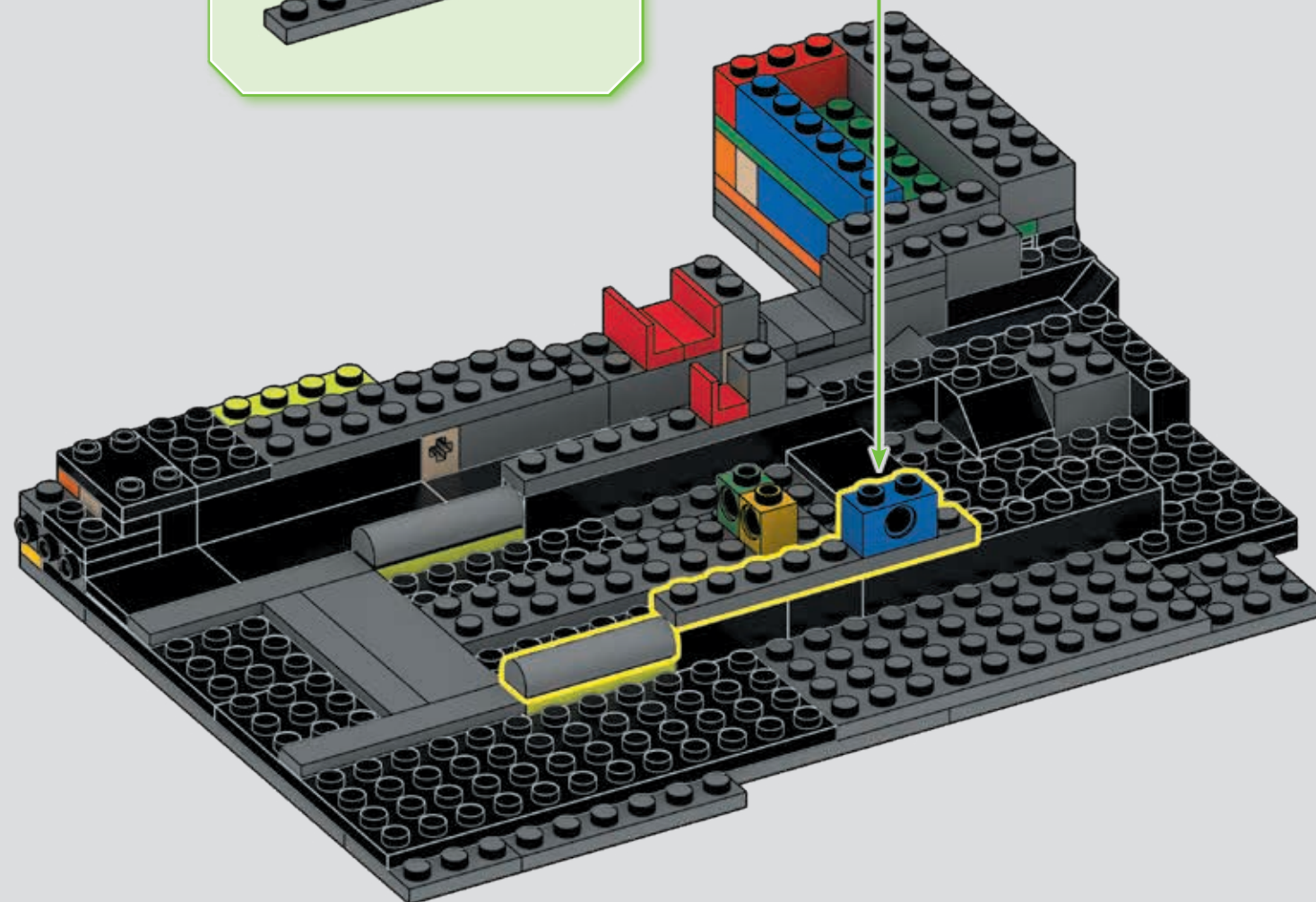
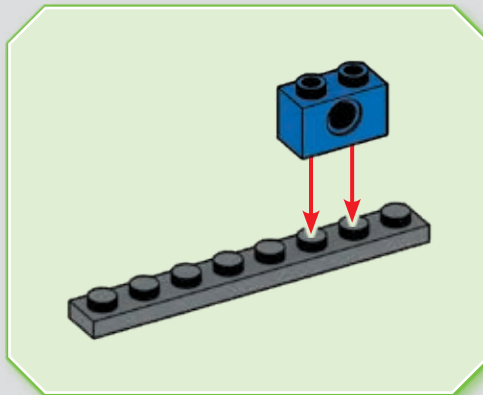


1x



1x8

1x



35



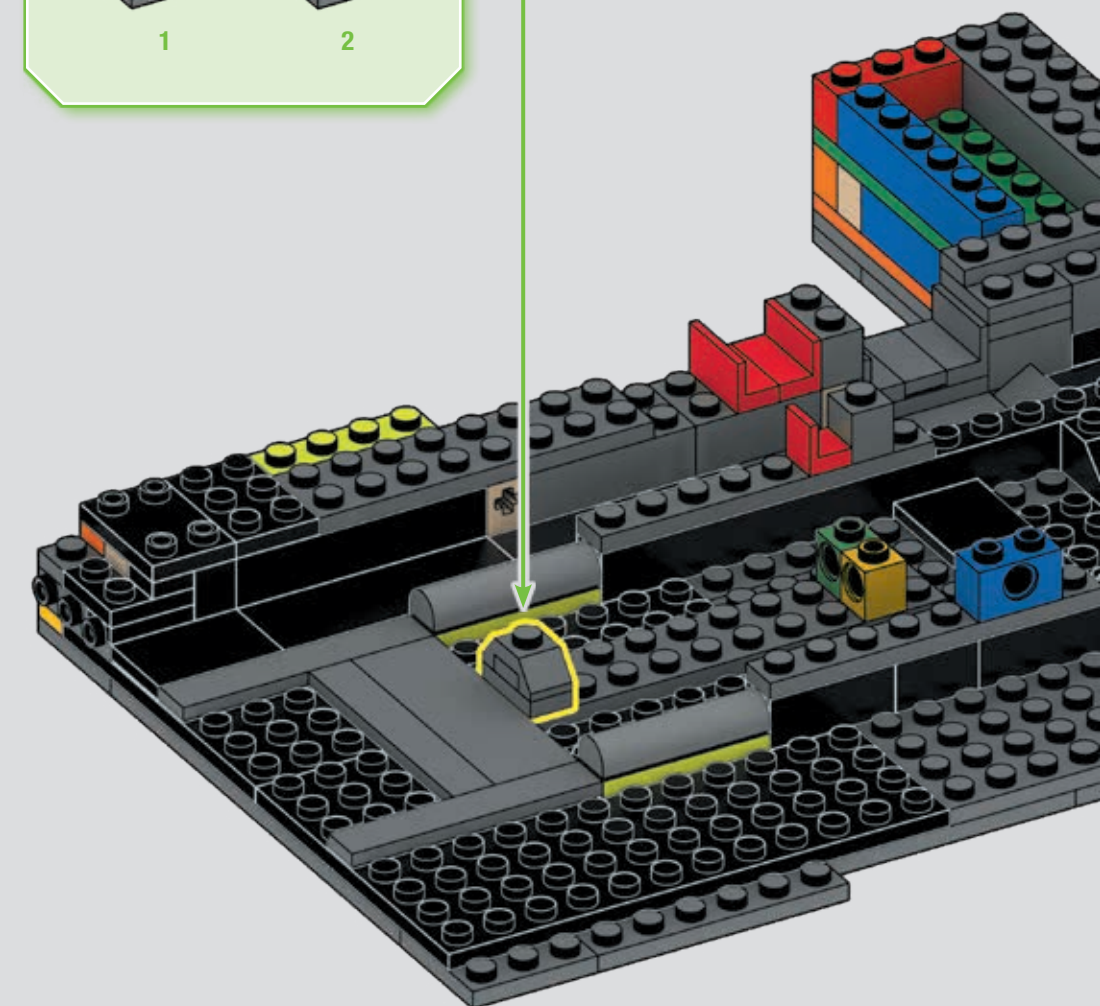
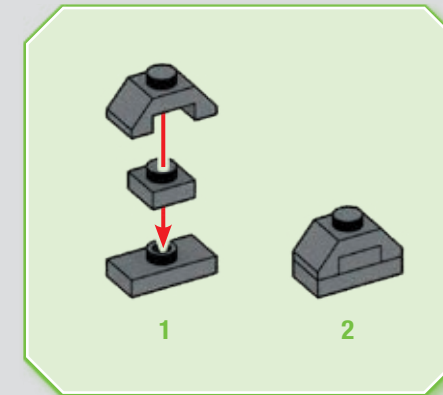
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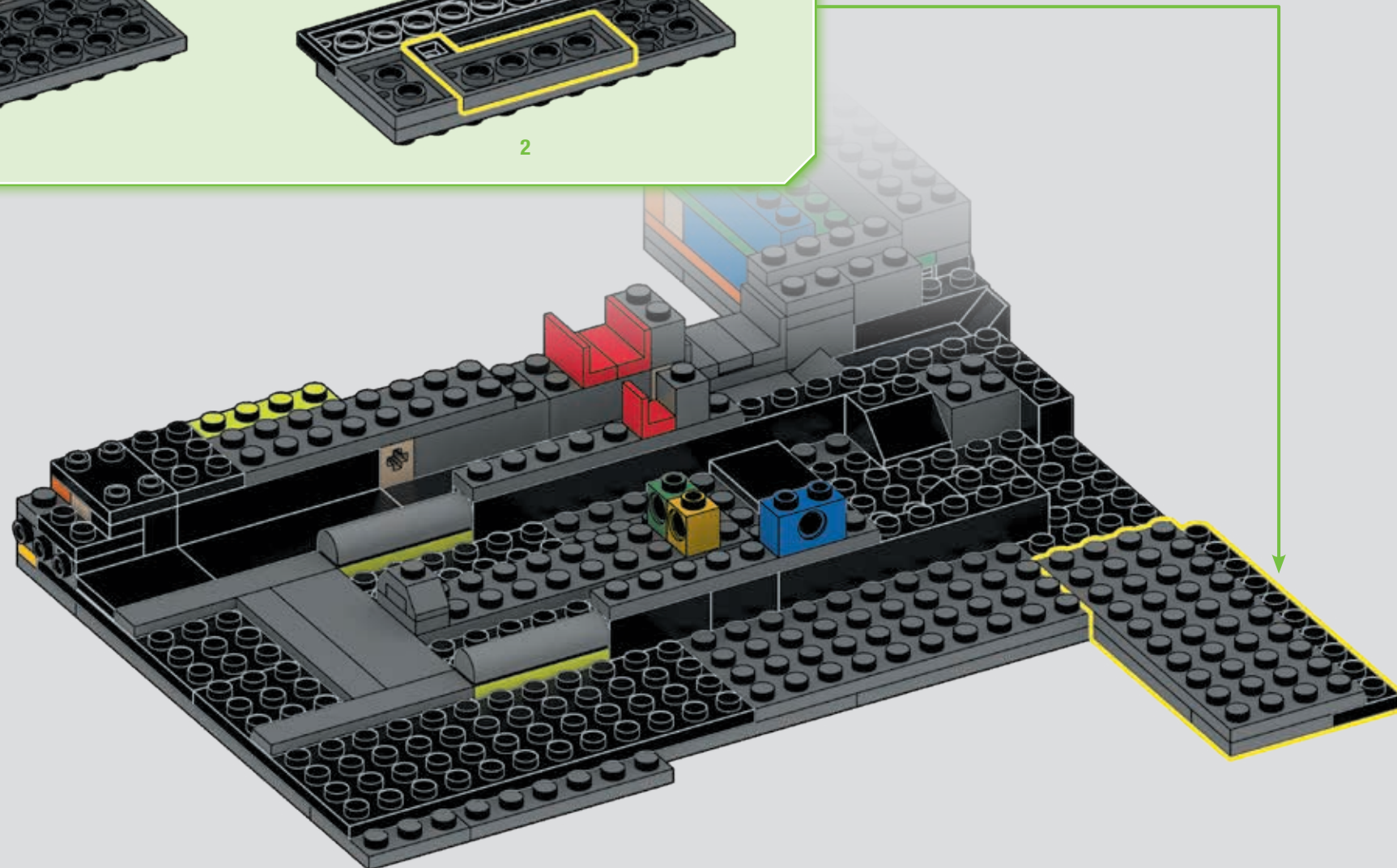
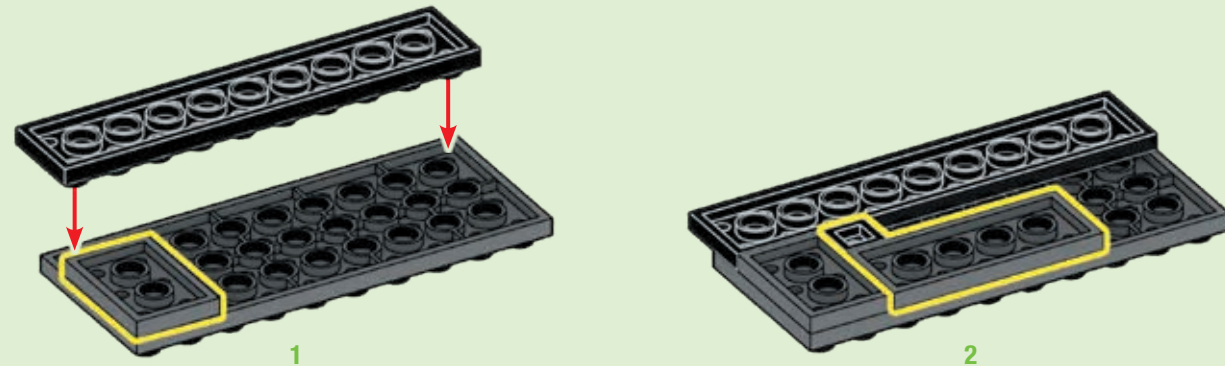
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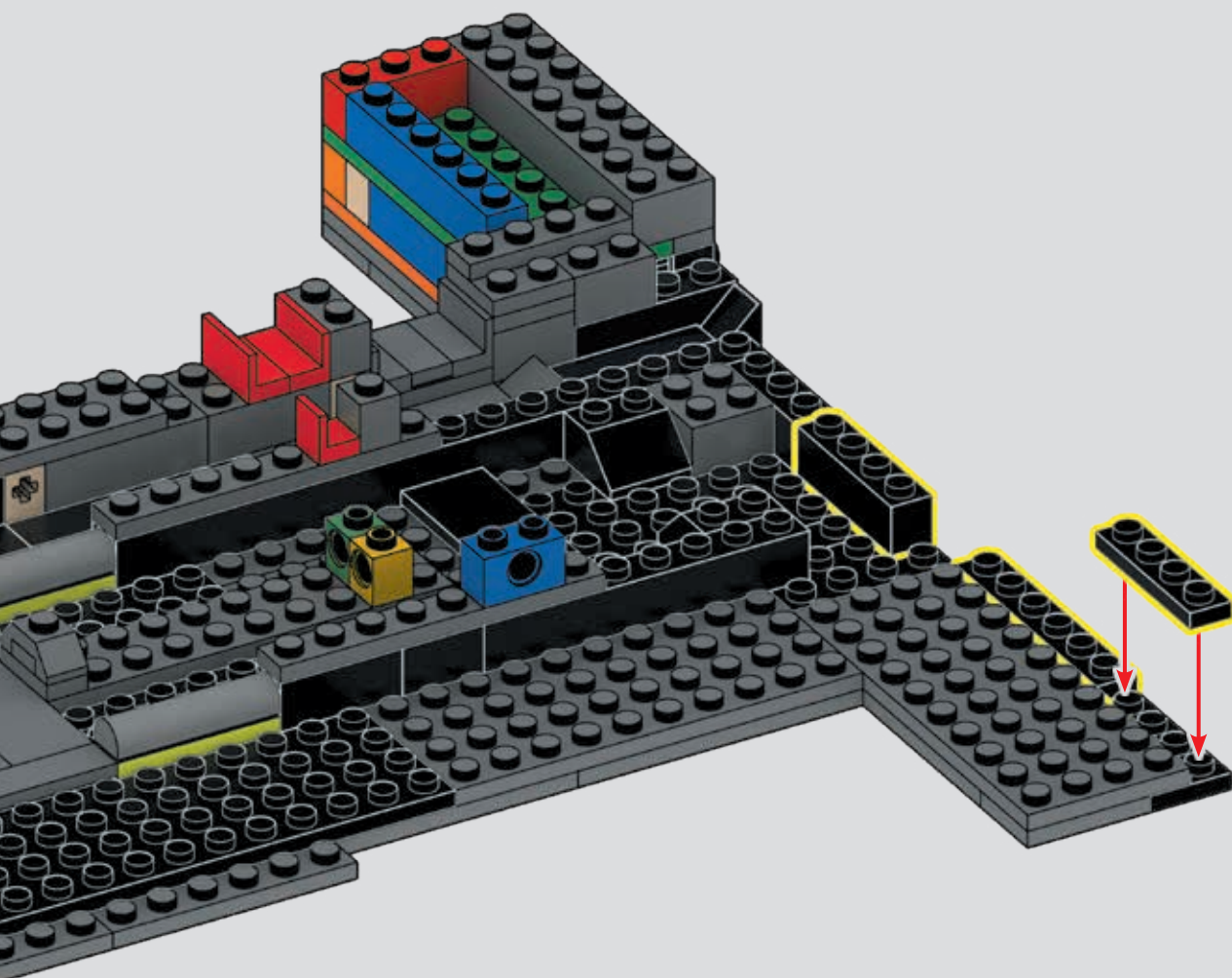
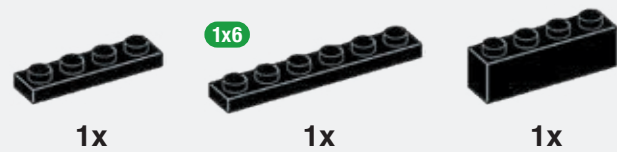
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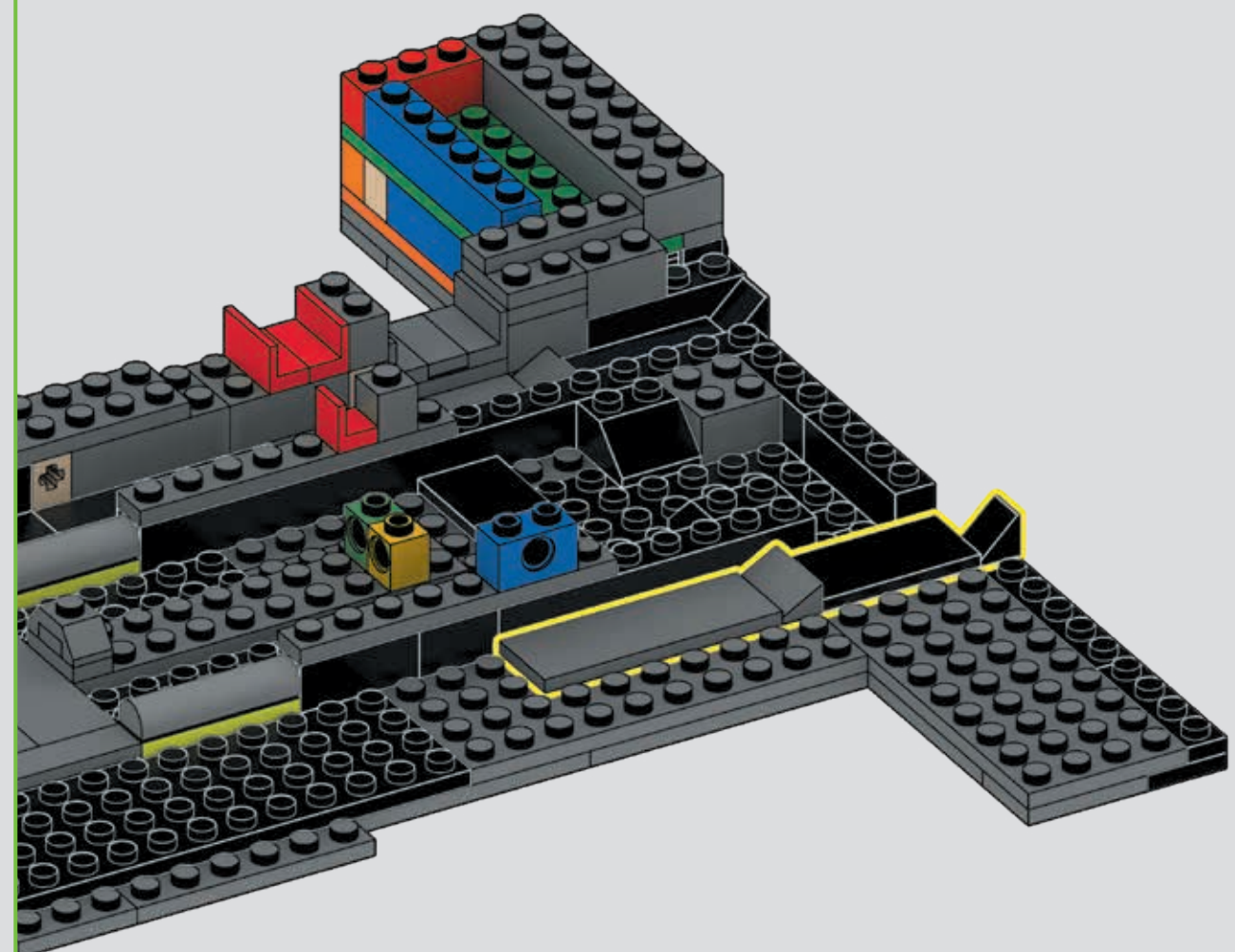
36



37



38



39



1x

2x3

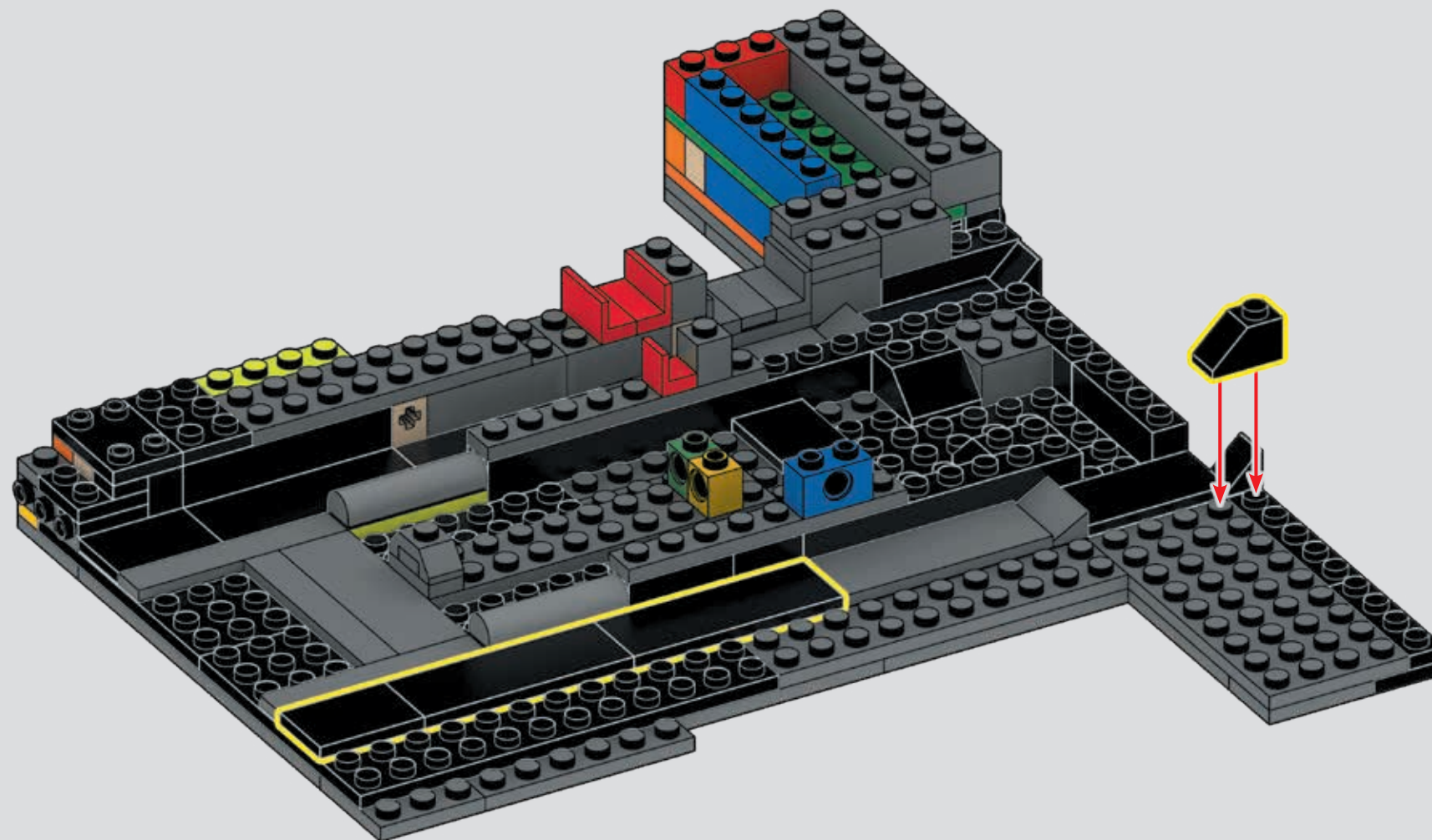


1x

2x6



2x



40



4x

41



1x



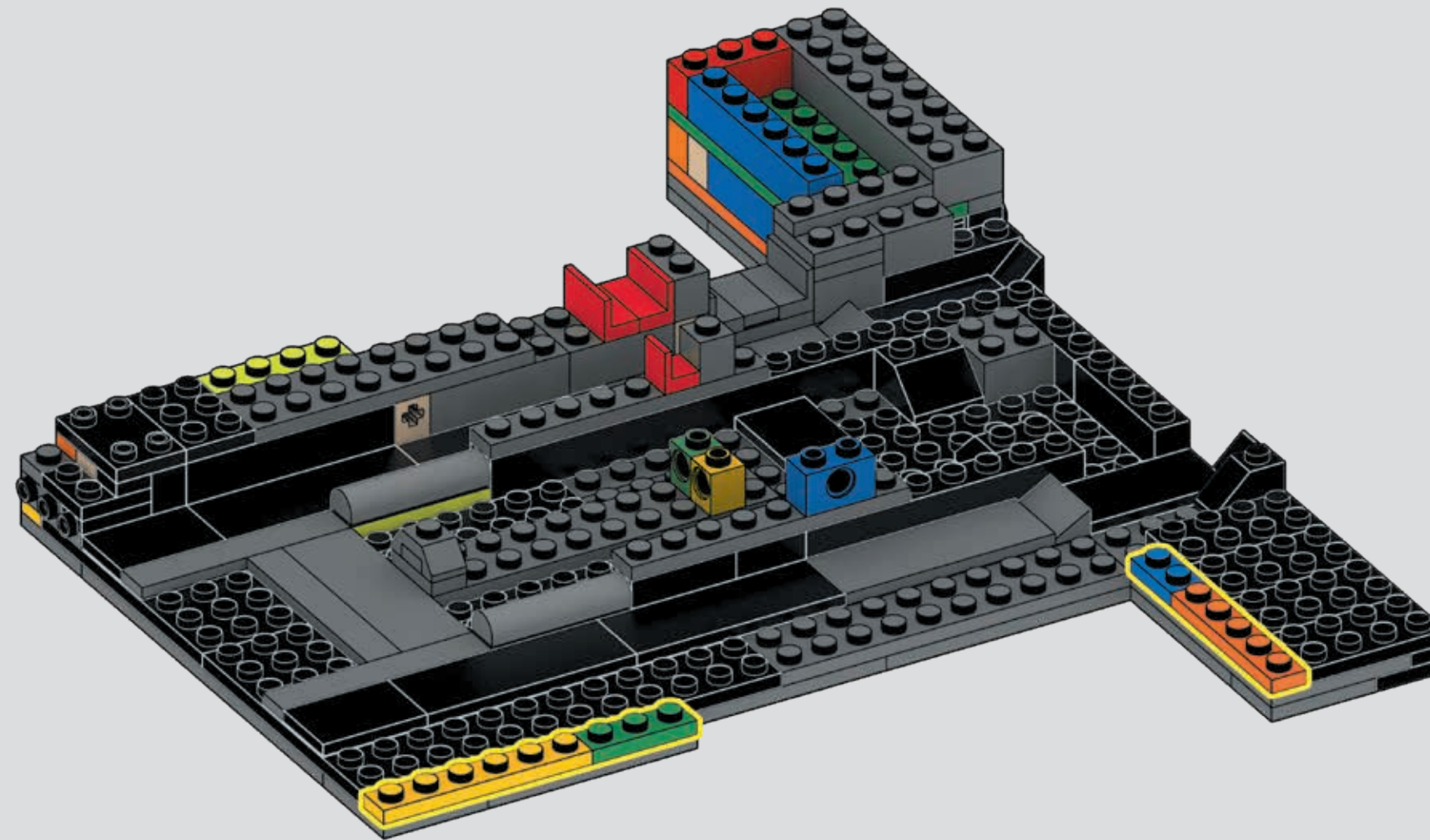
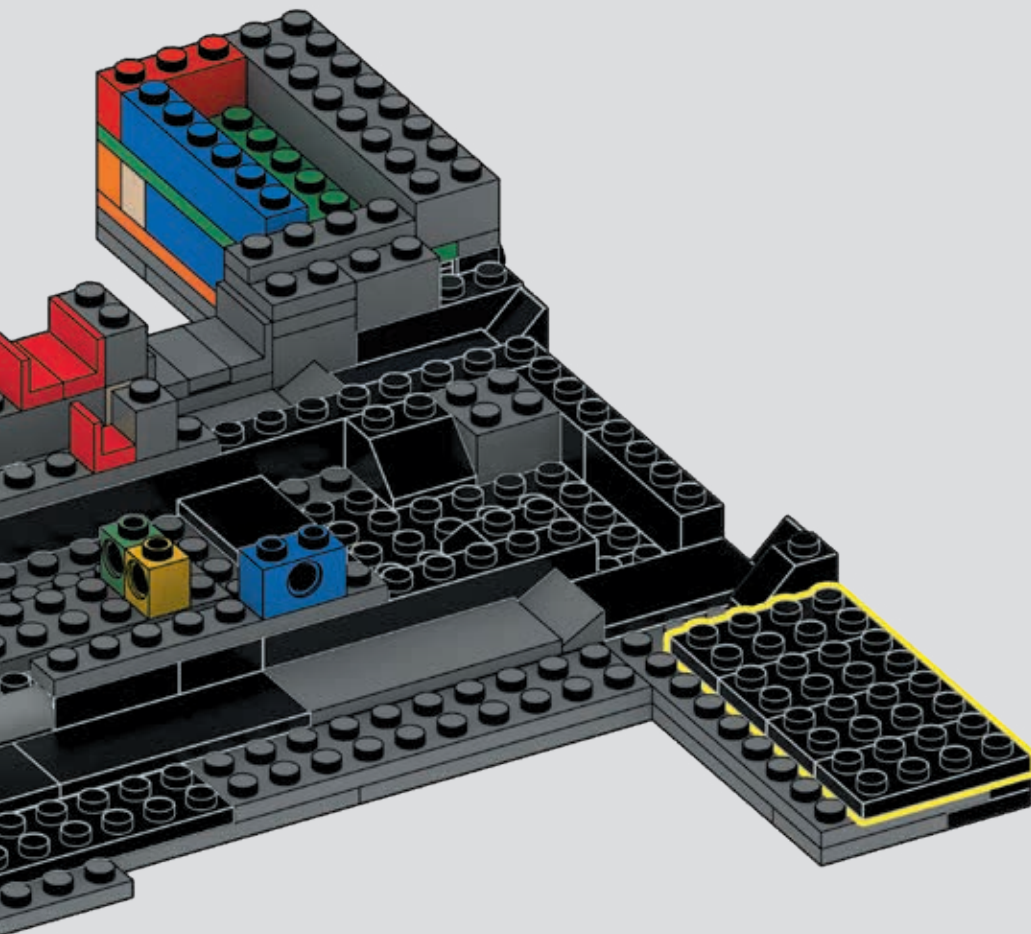
1x



1x



1x



42



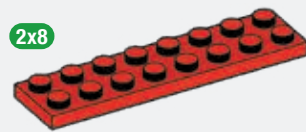
1x

1x8



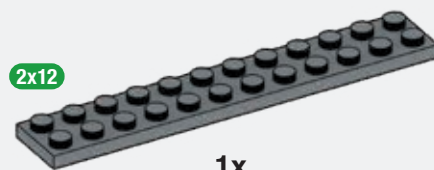
1x

2x8

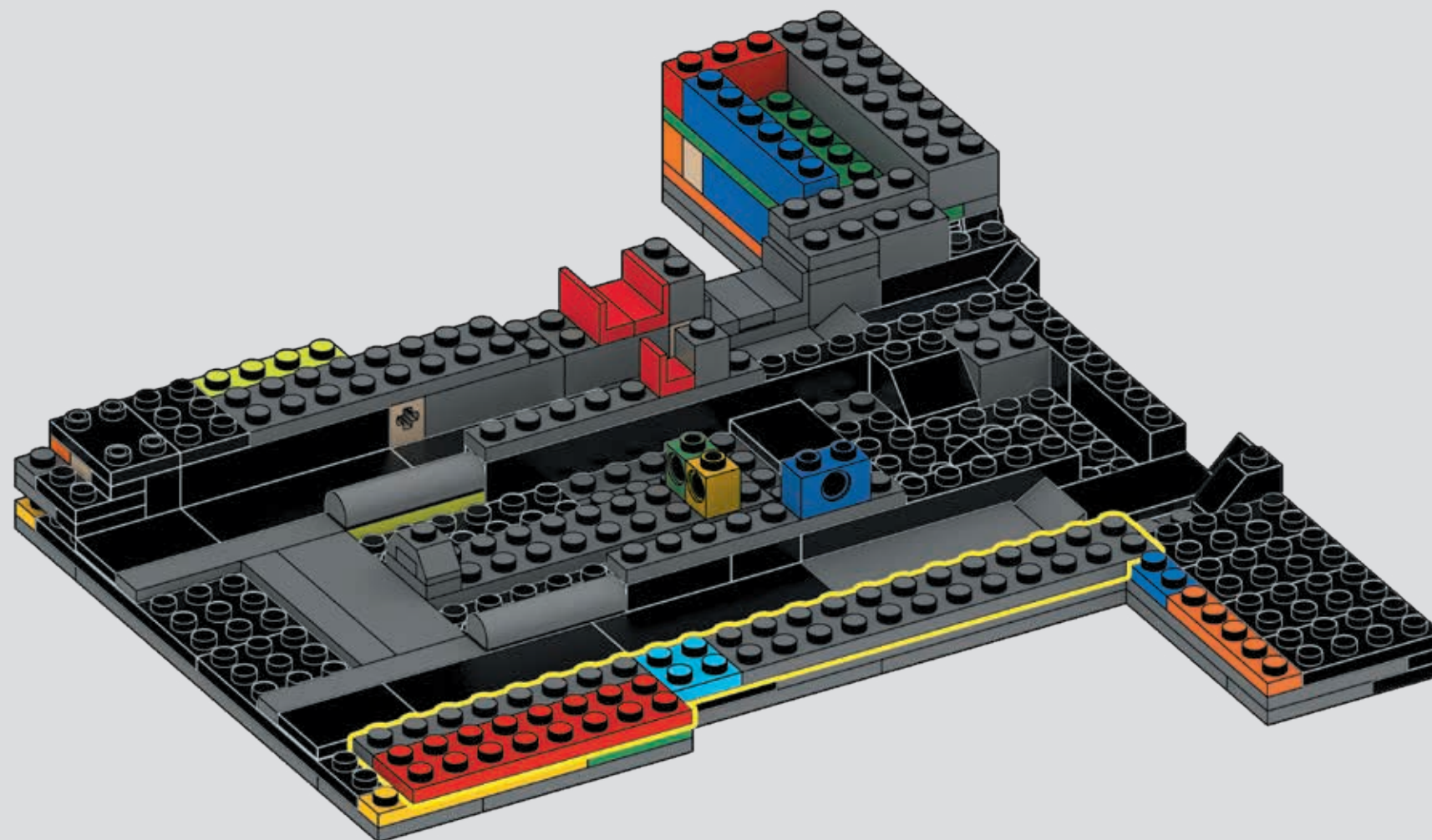


1x

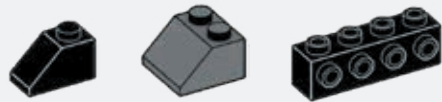
2x12



1x



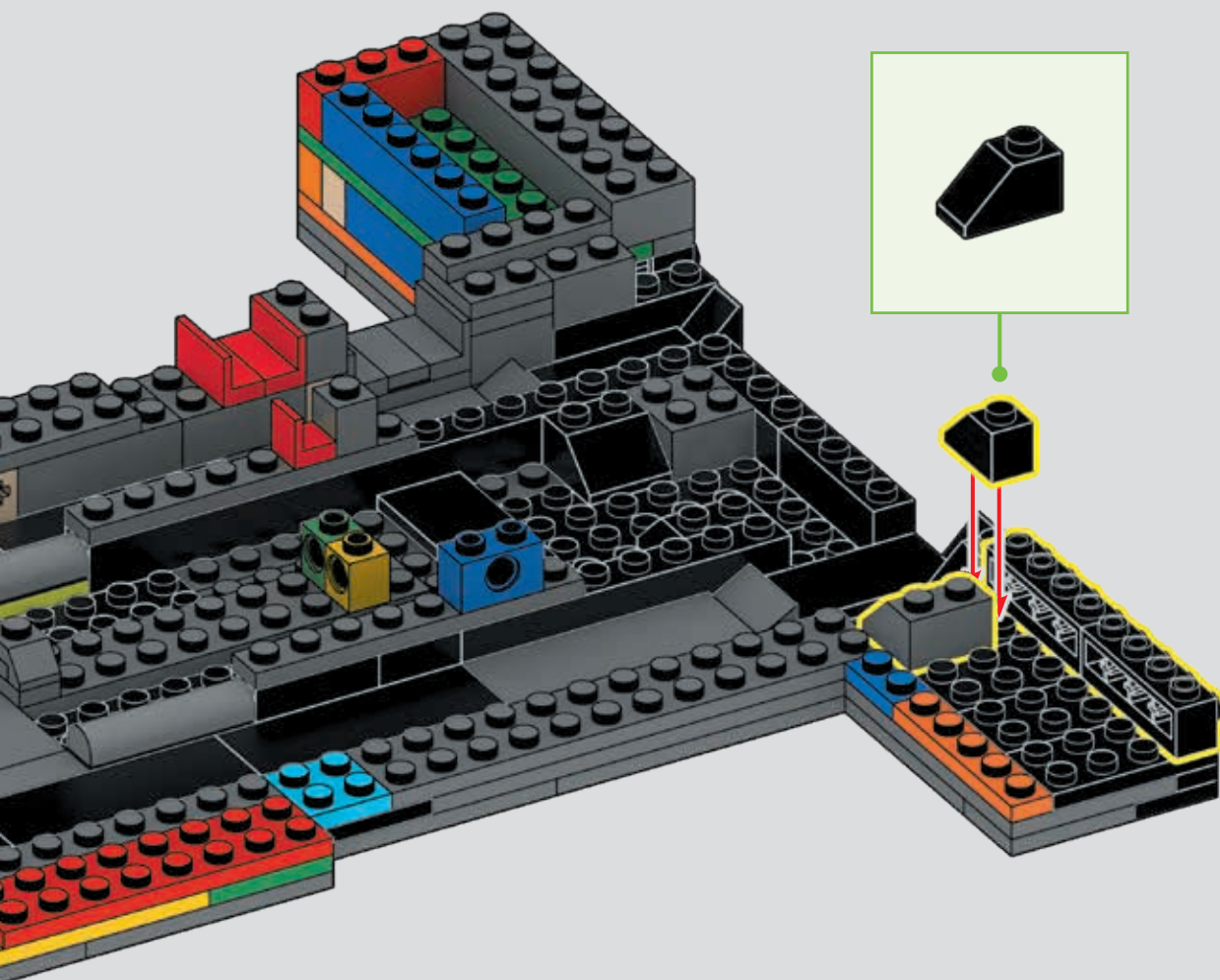
43



1x

1x

2x



44

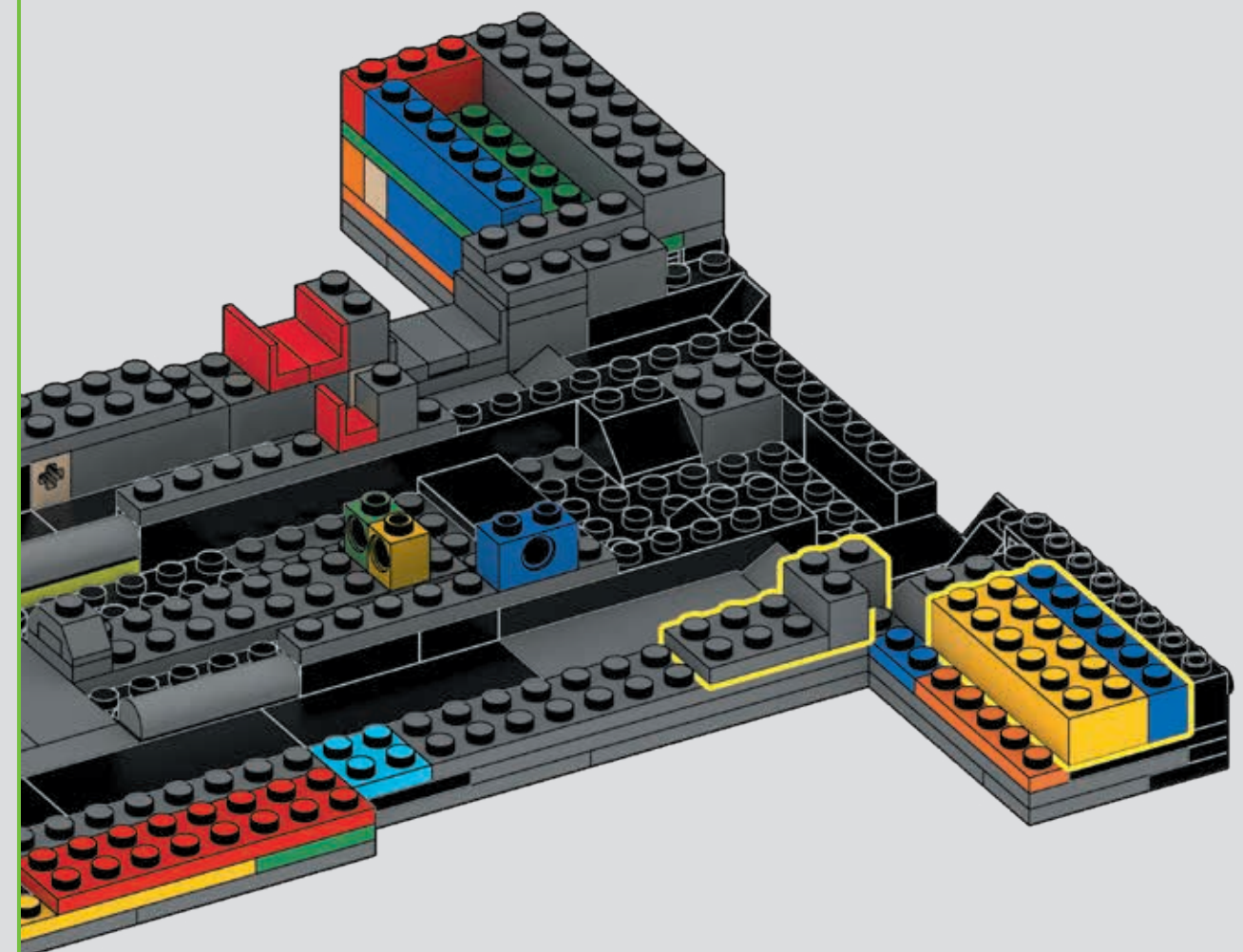


1x

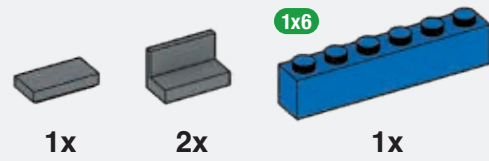
1x

1x

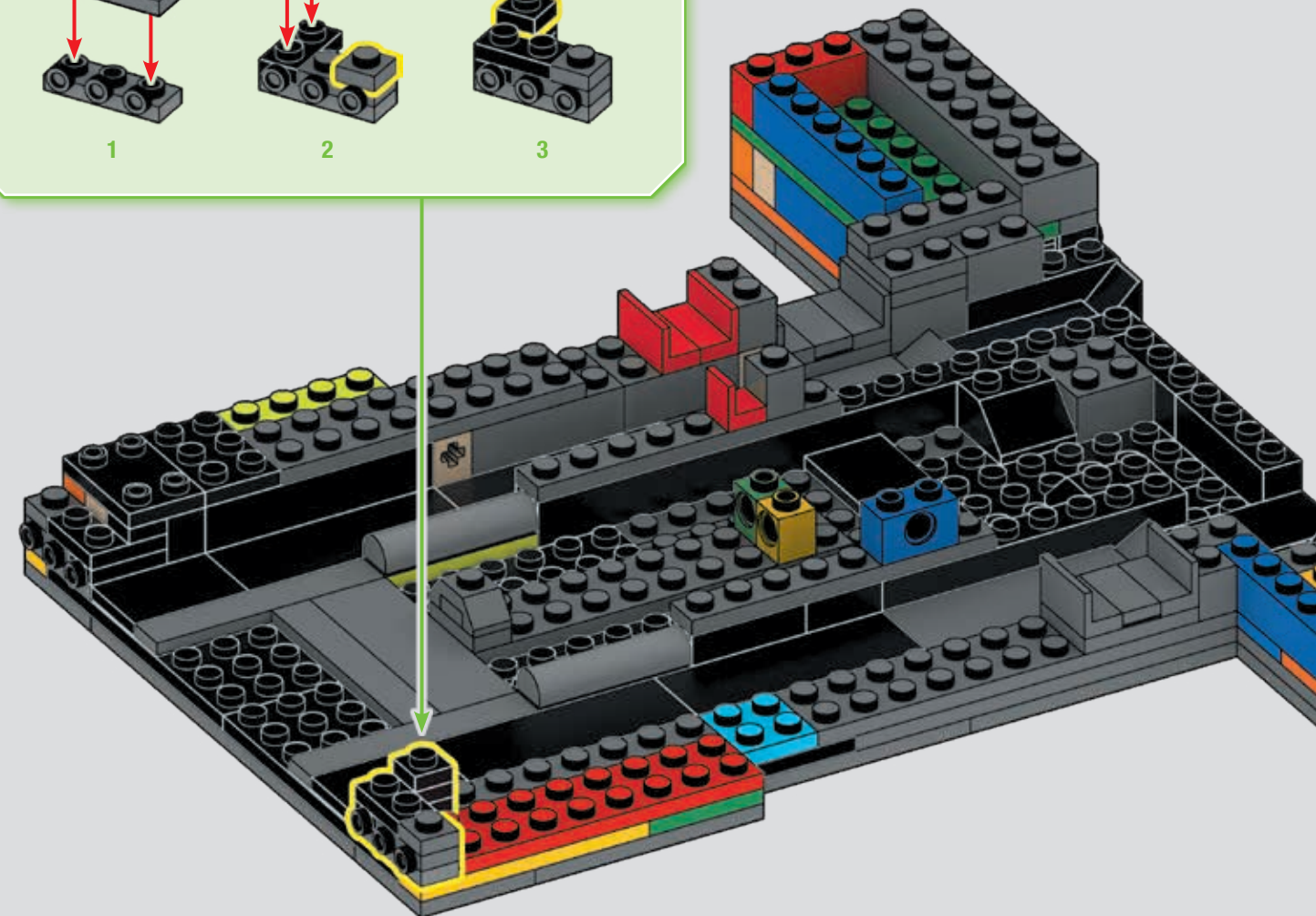
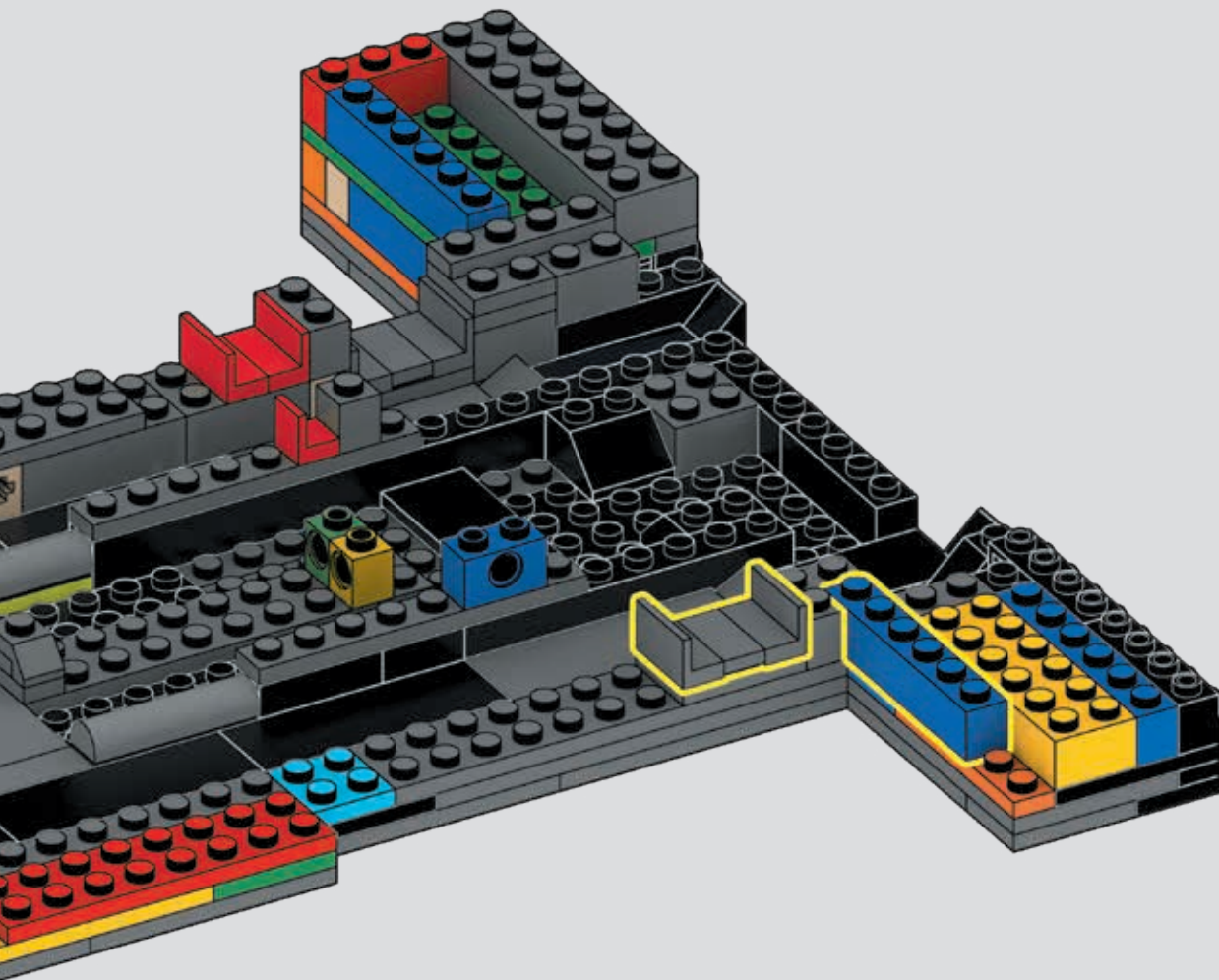
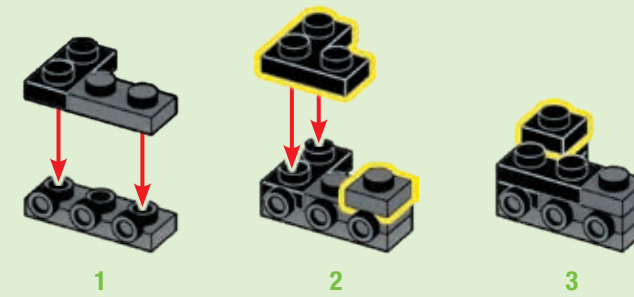
1x



45



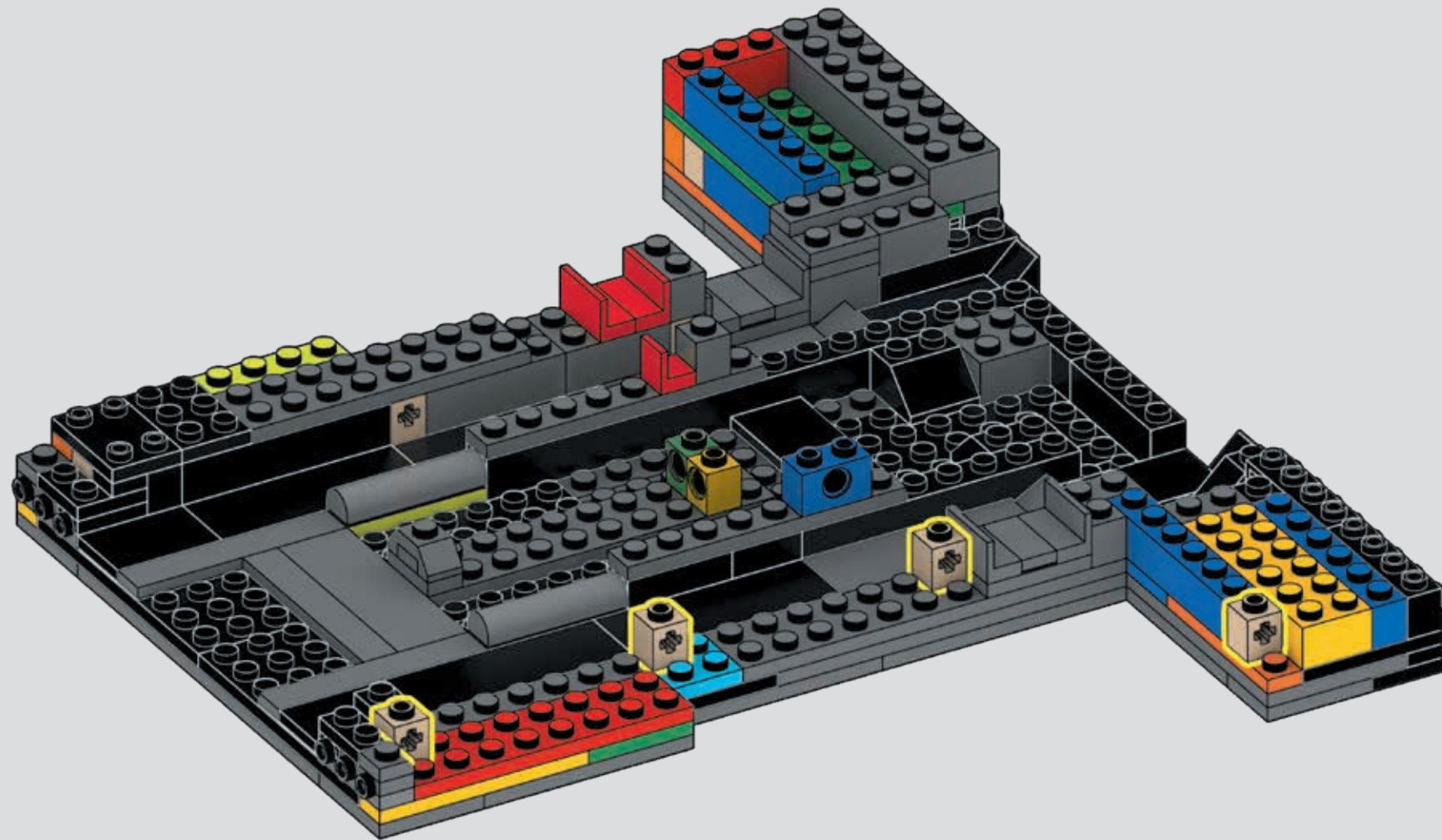
46



47



4x



48



1x



1x

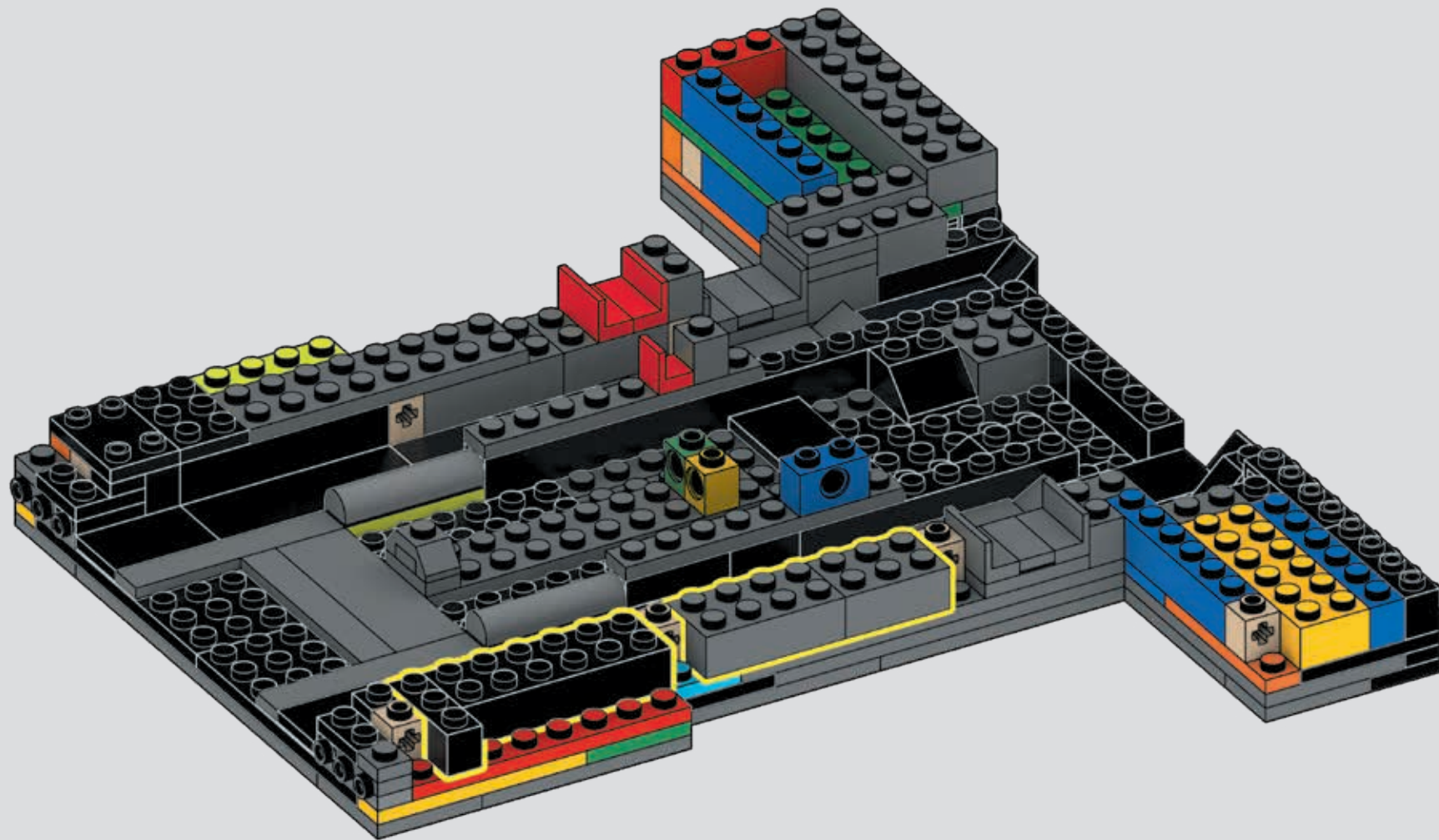


1x

2x6



1x

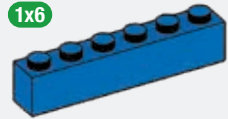


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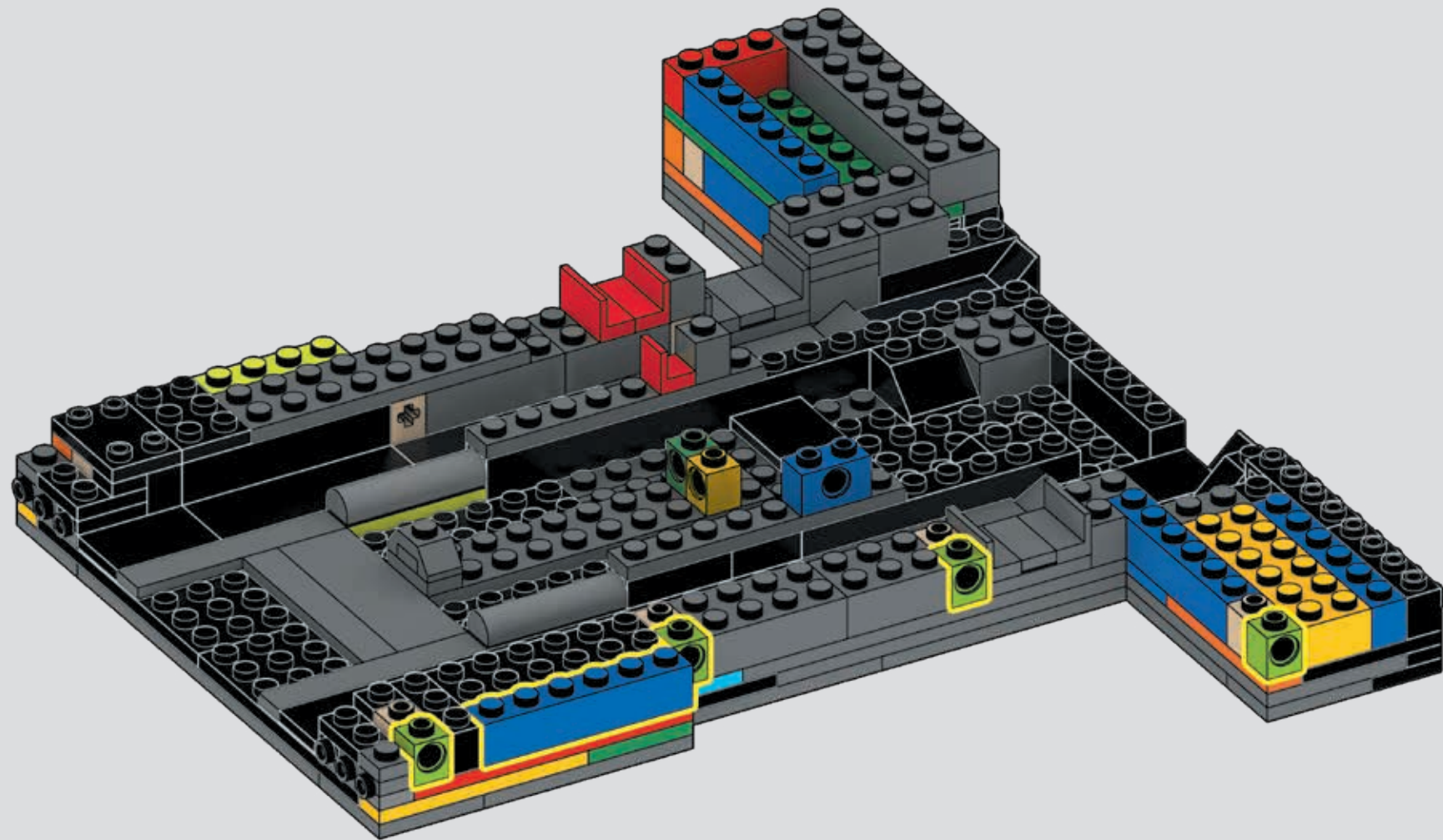


4x

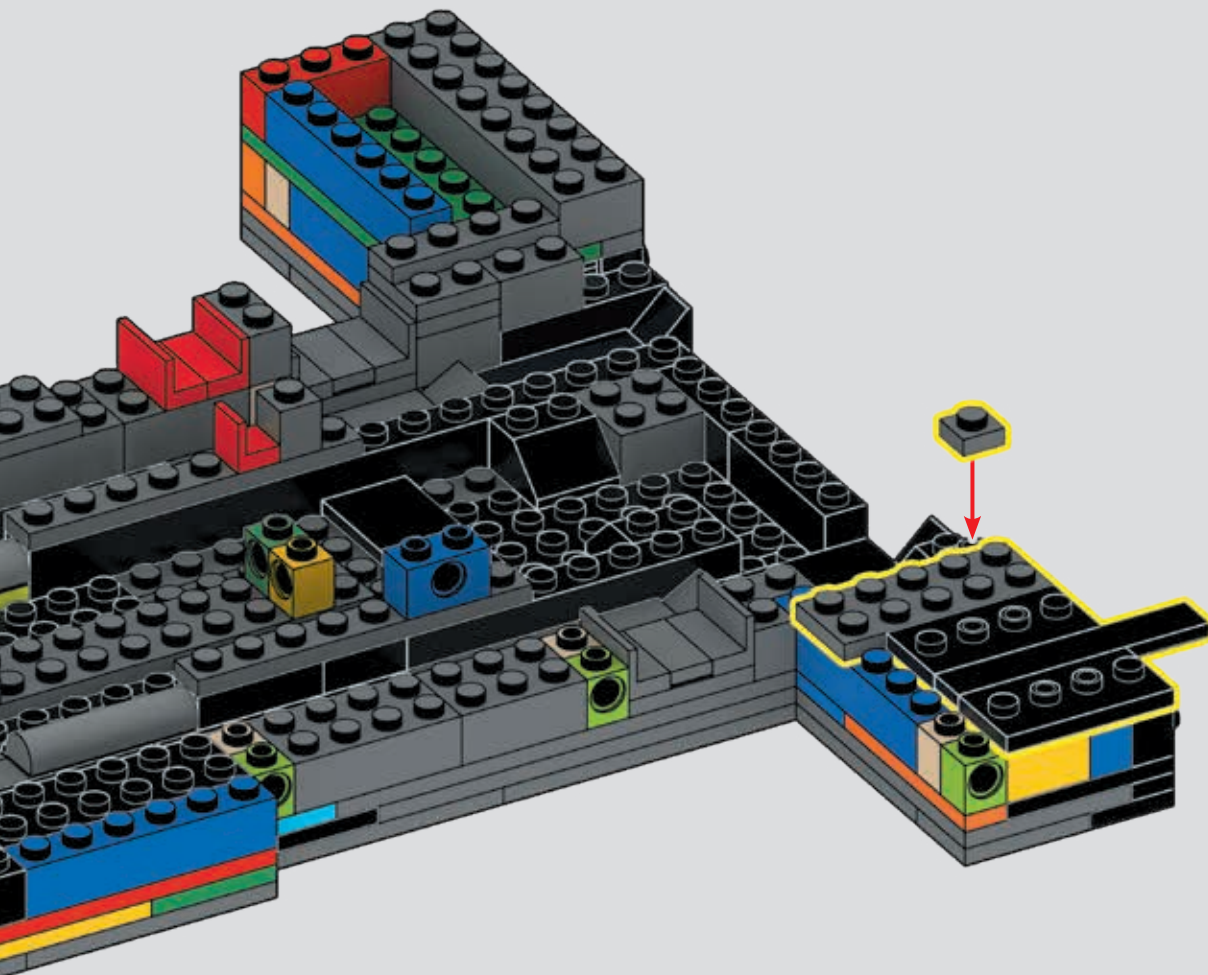
1x6



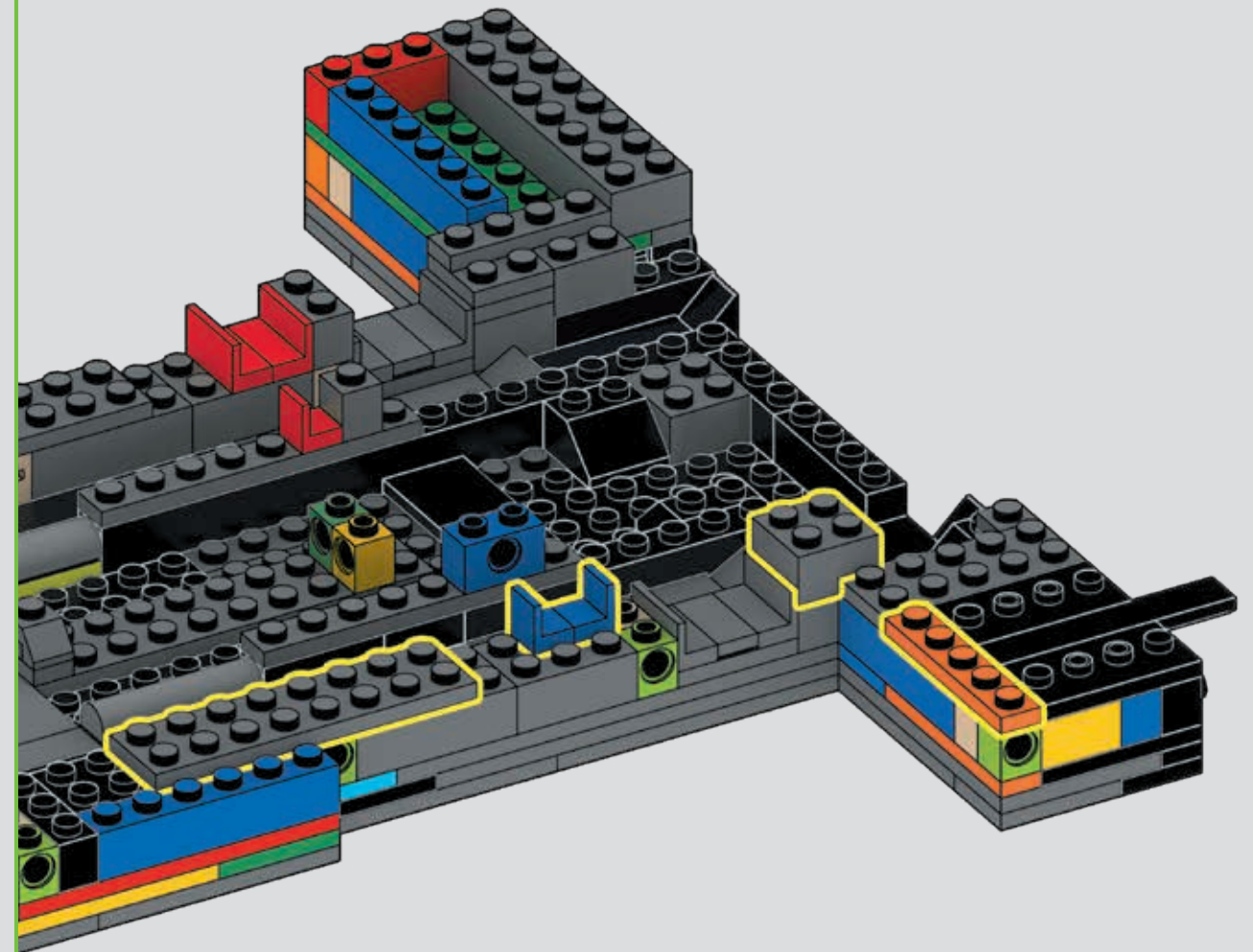
1x



50



51



52



1x



1x



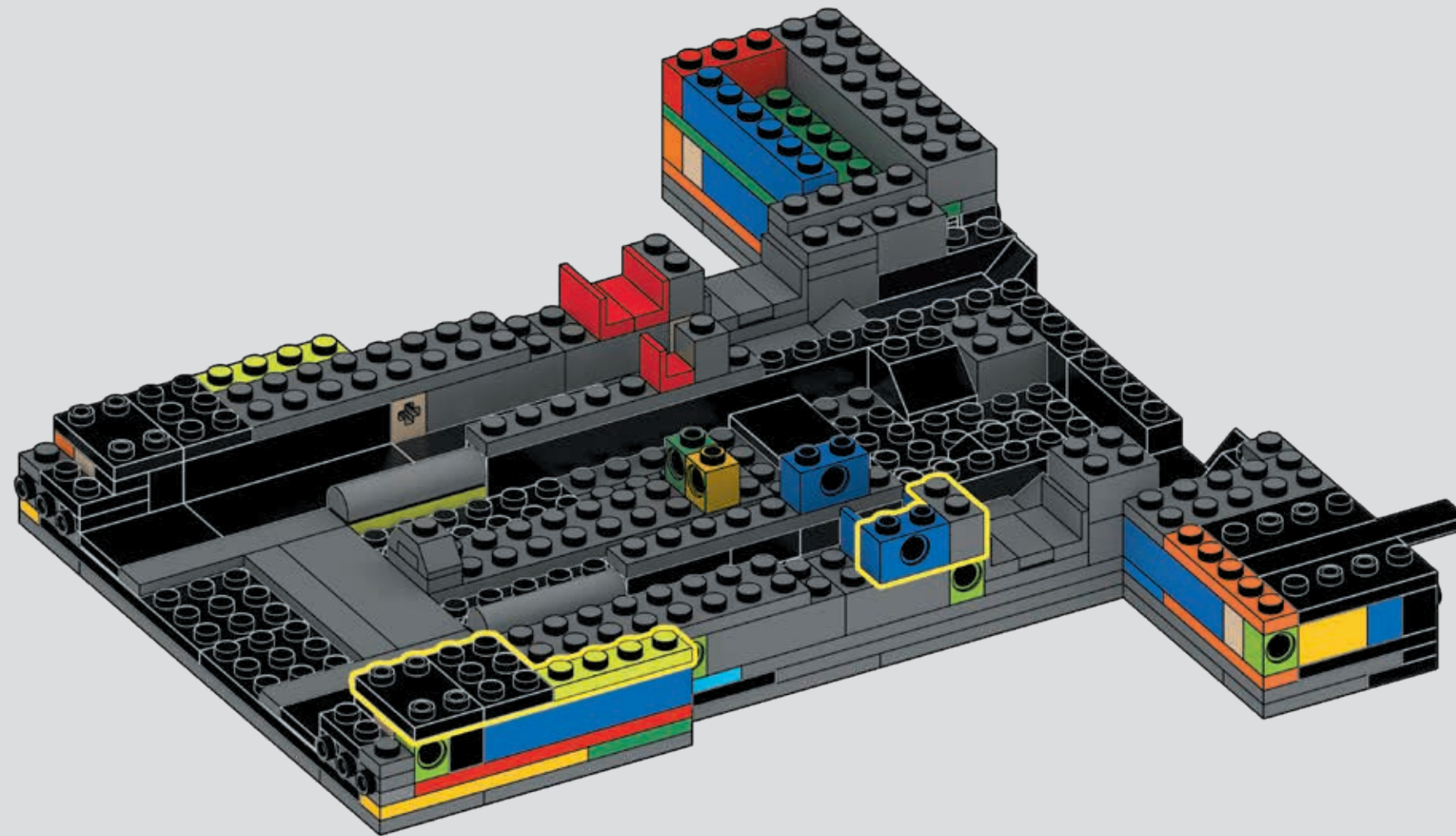
1x



1x



1x



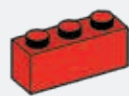
53



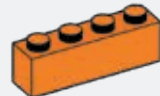
2x



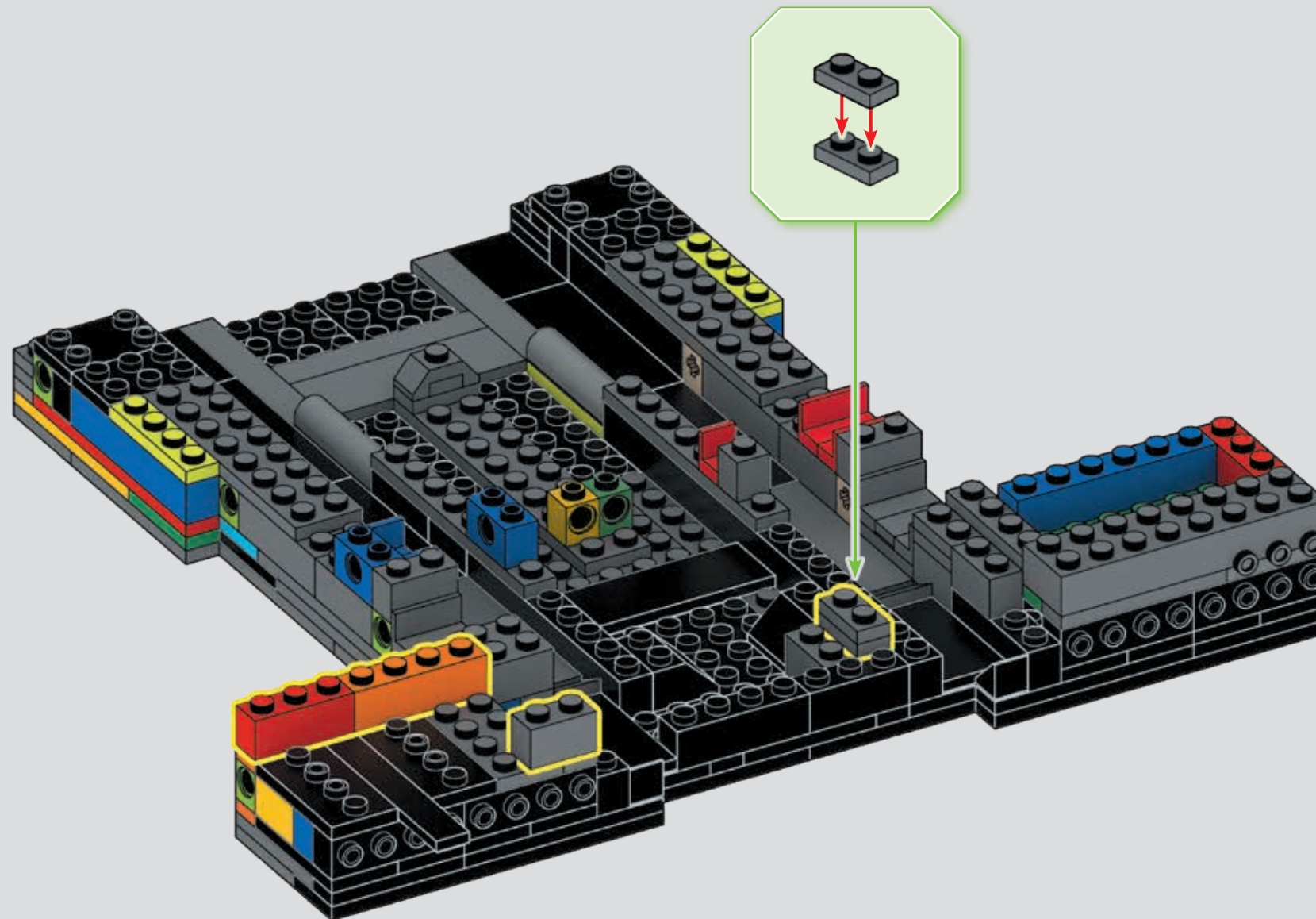
1x

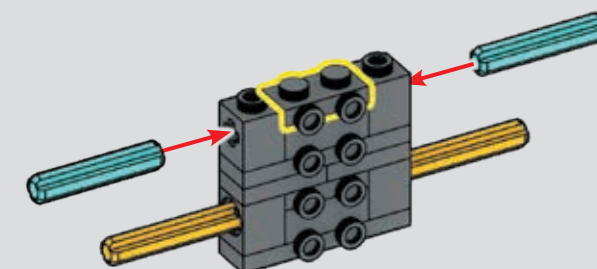
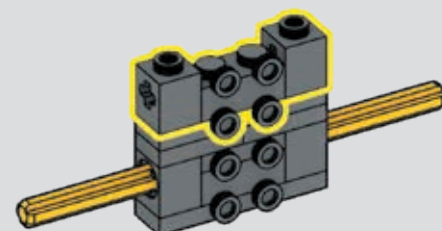
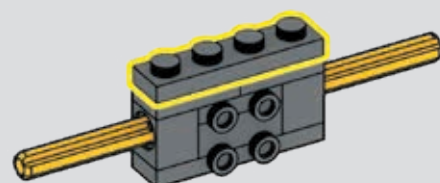
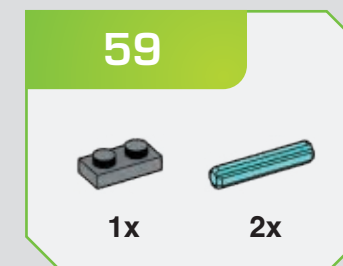
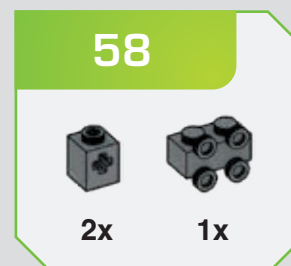
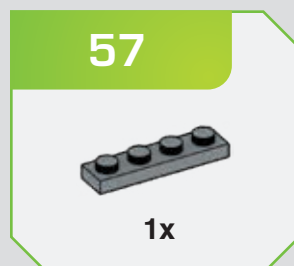
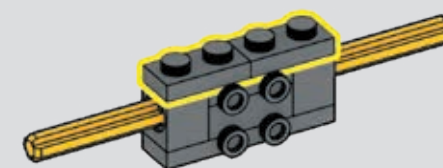
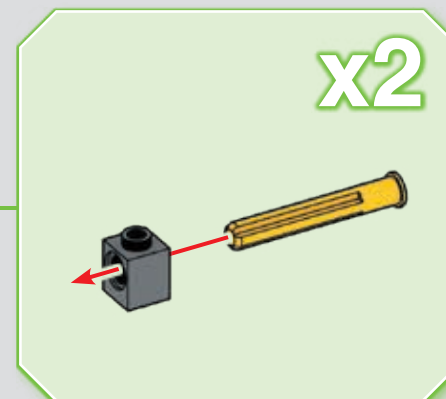
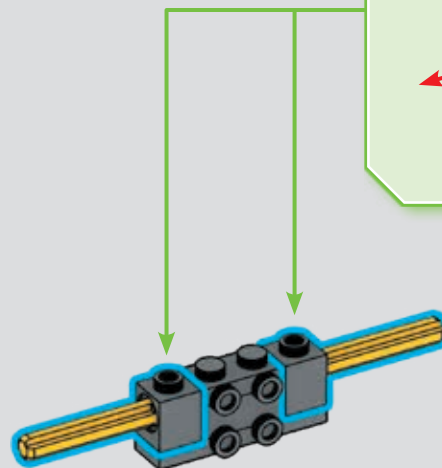
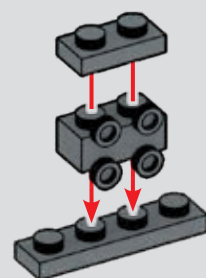
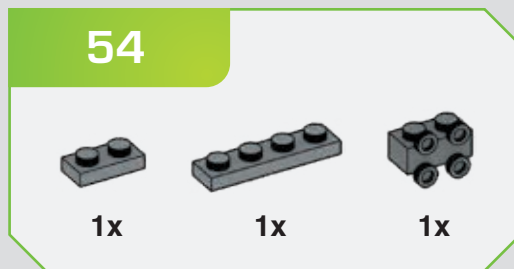


1x



1x





60



1x

61



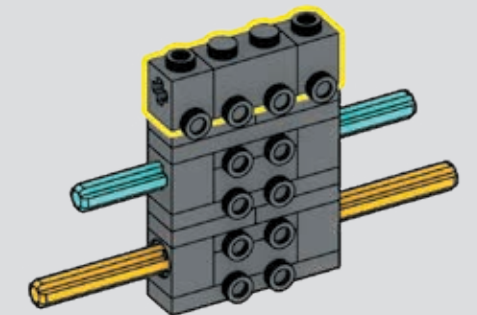
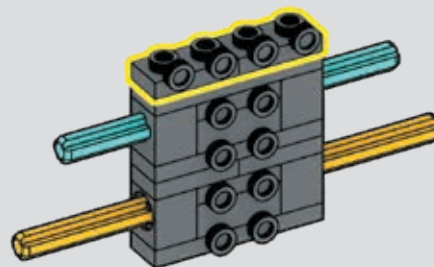
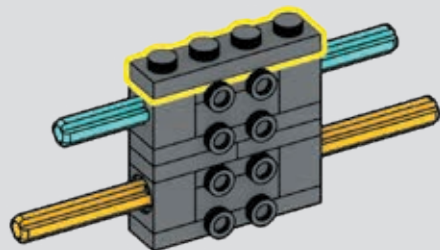
2x

62

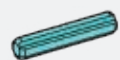


2x

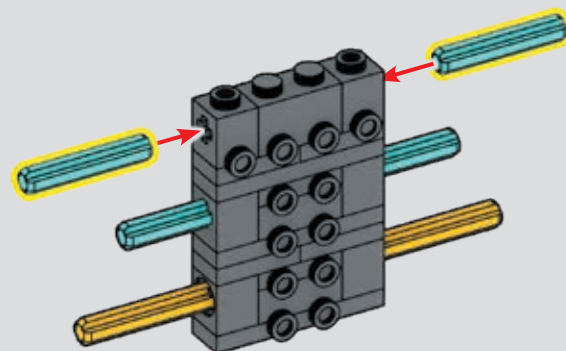
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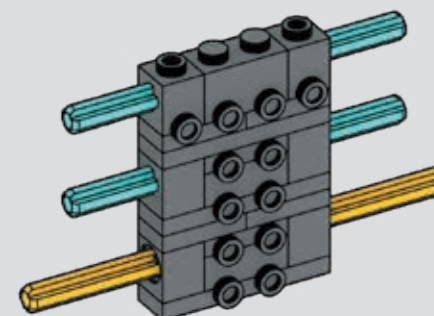
63



2x

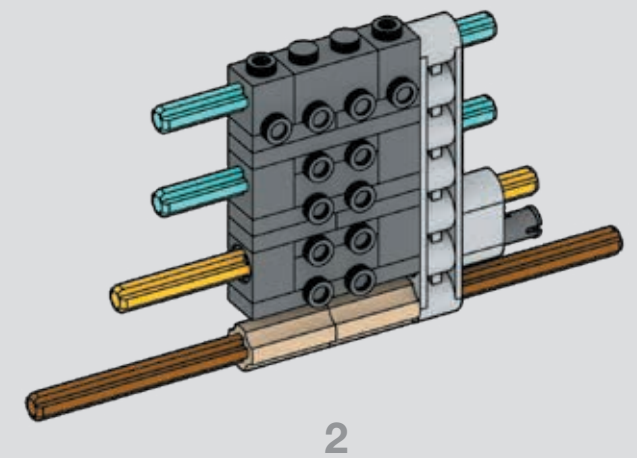
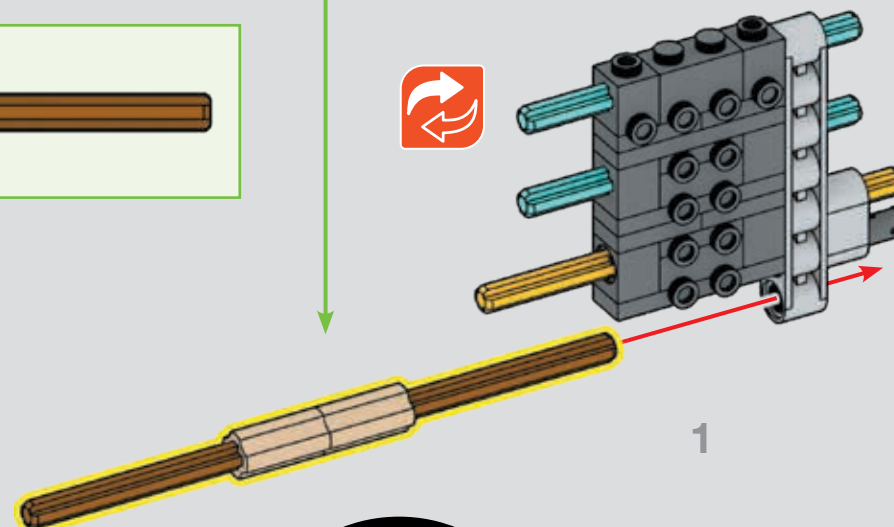
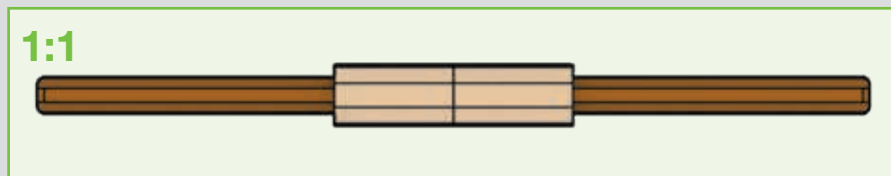
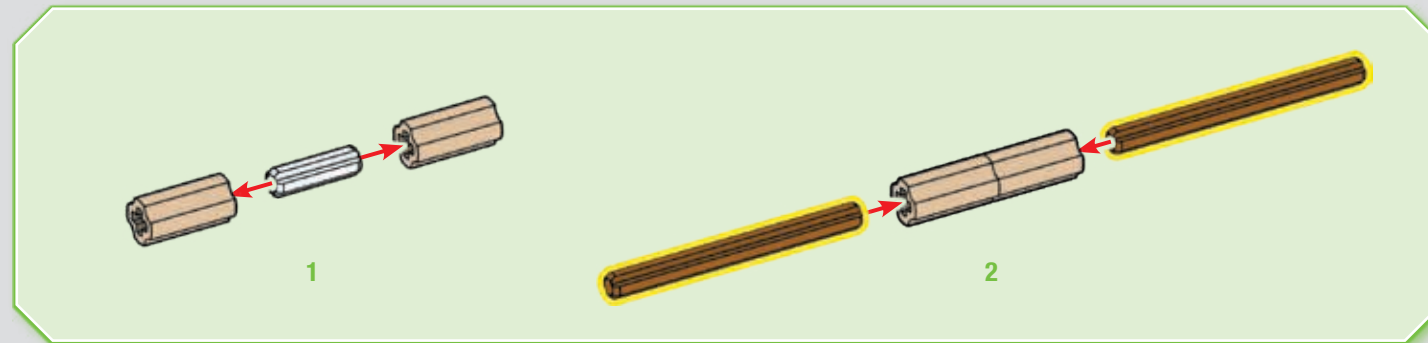
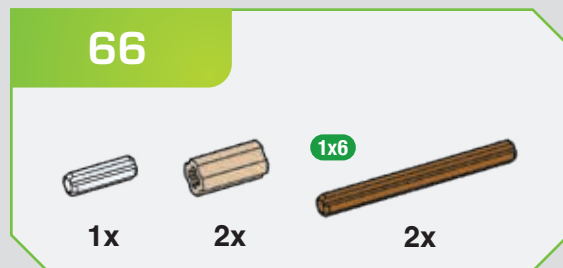
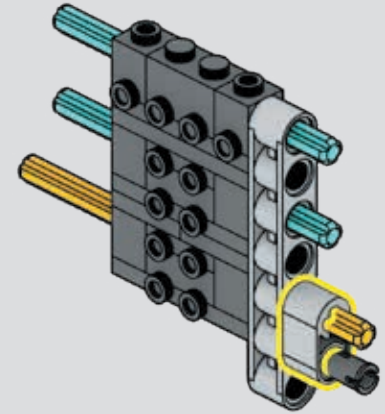
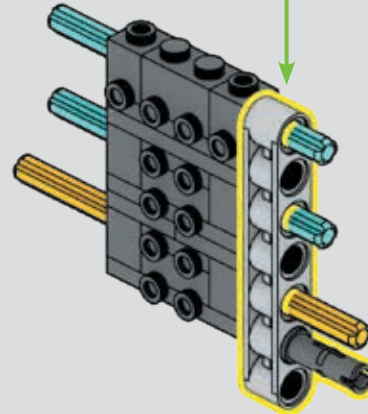
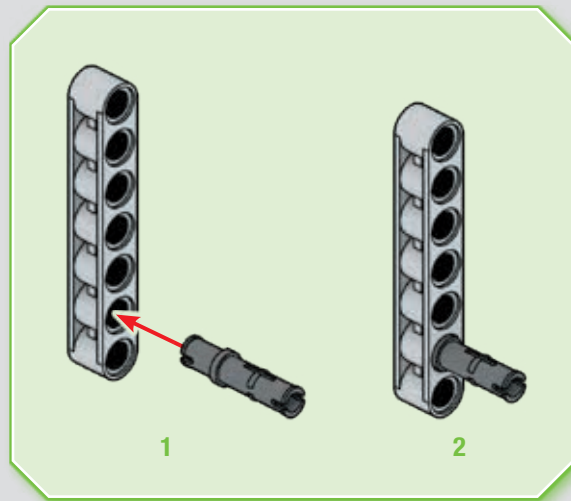
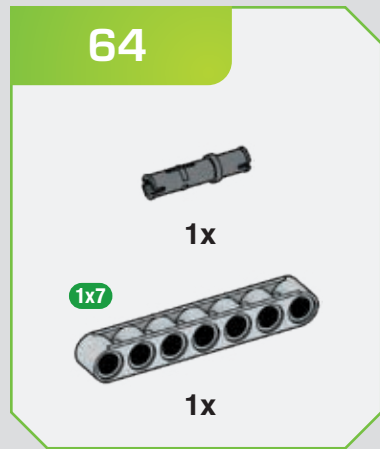


1

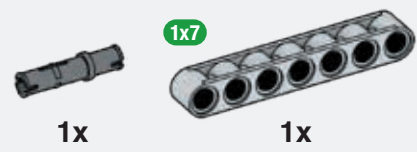


2





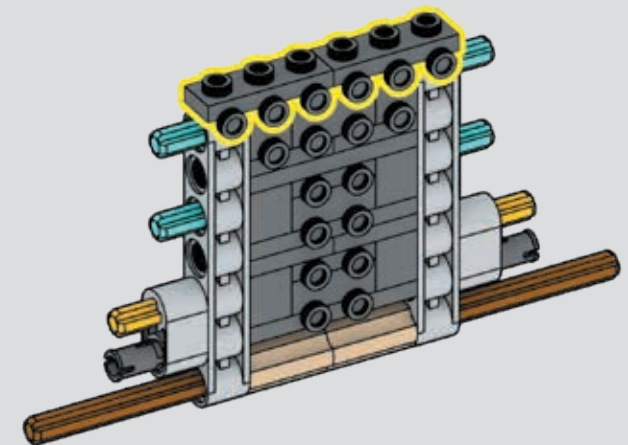
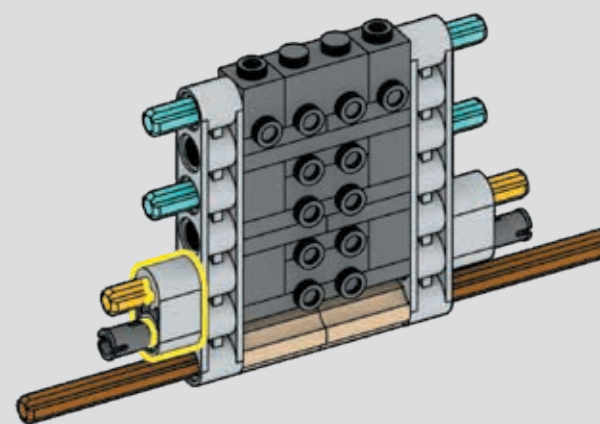
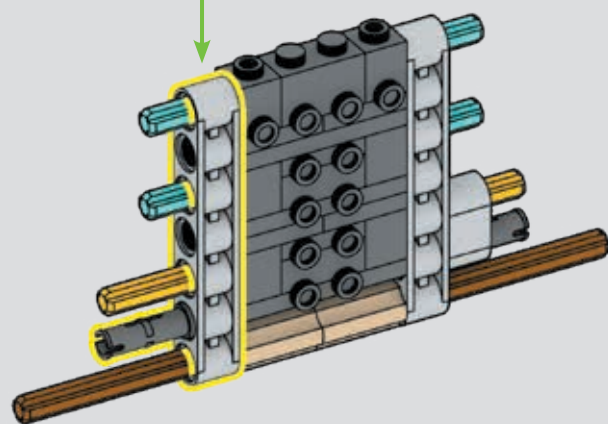
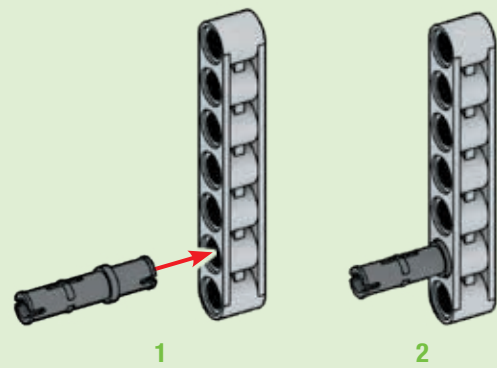
67



68

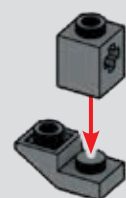


69



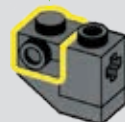
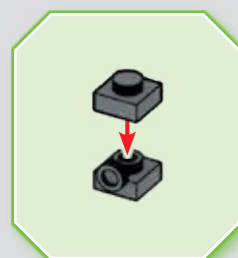
70

1x 1x



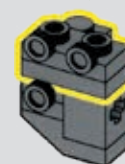
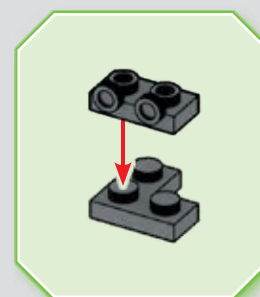
71

1x 1x



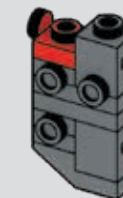
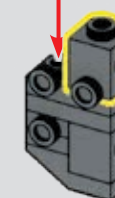
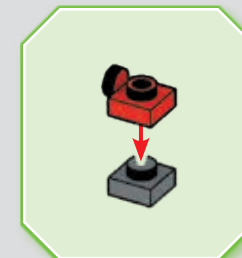
72

1x 1x



73

1x 1x 1x

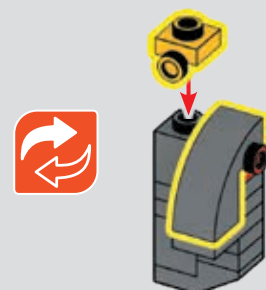


1

2

74

1x 1x



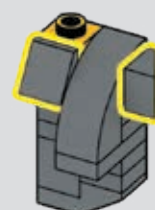
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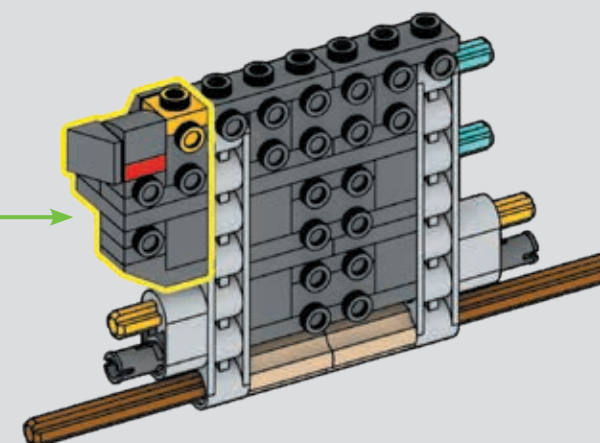
2

75

2x



76

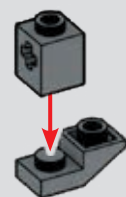


77

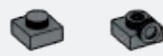


1x

1x

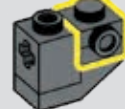
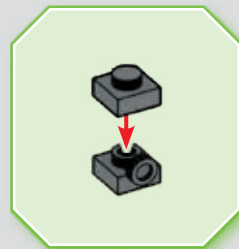


78



1x

1x

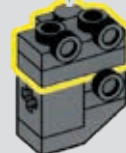
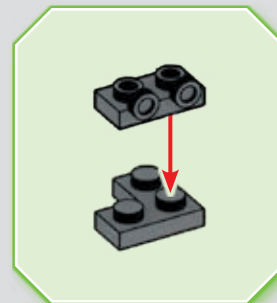


79



1x

1x



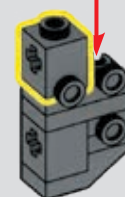
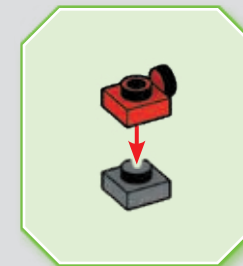
80



1x

1x

1x



1

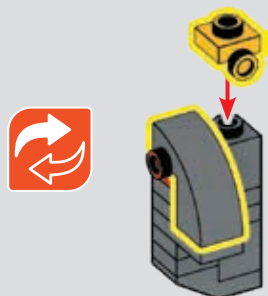
2

81



1x

1x



1

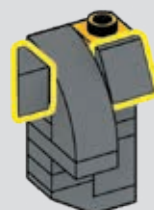


2

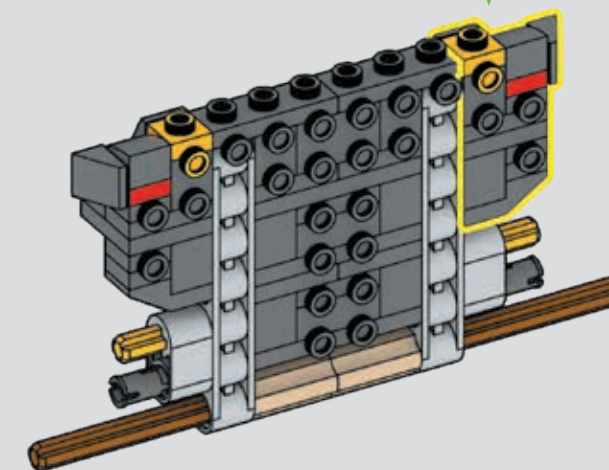
82



2x



83



84

1x5

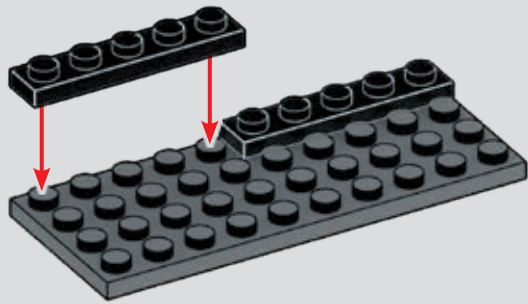
4x10

2x

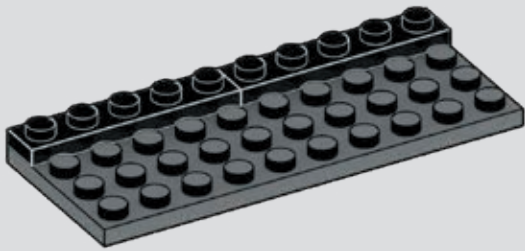
1x

85

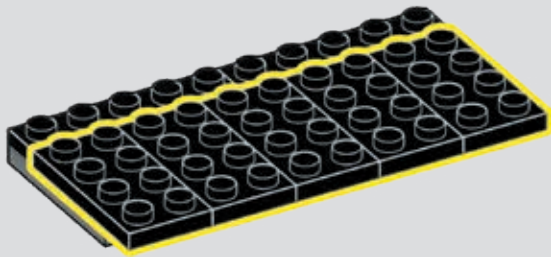
5x



1



2



86

4x

87

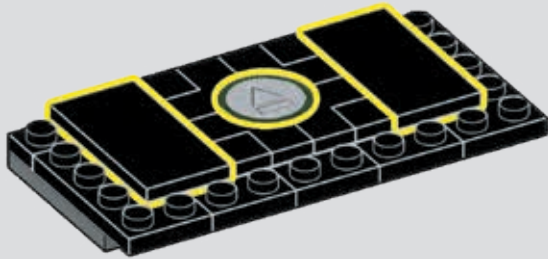
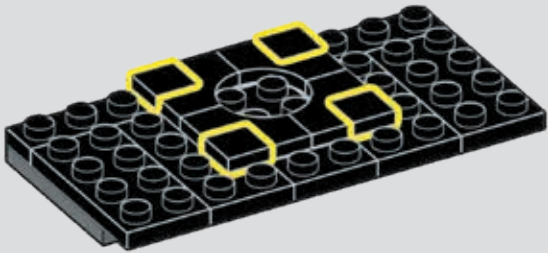
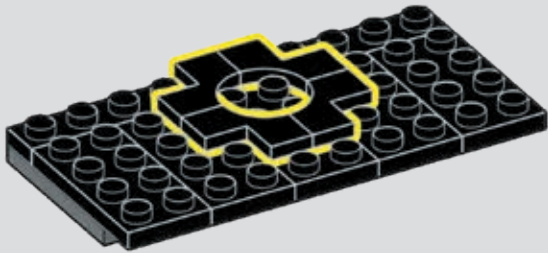
4x

88

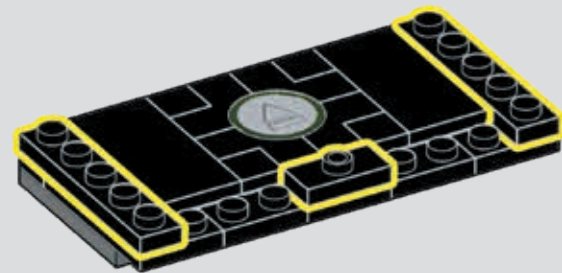
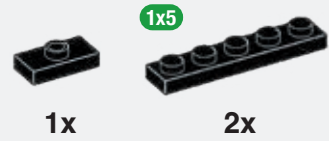
2x4

1x

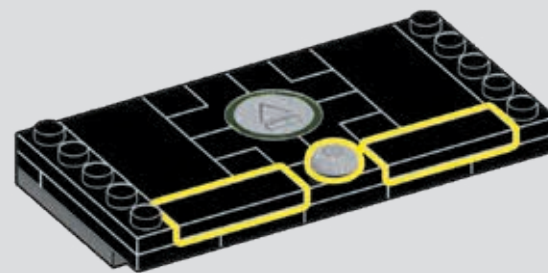
2x



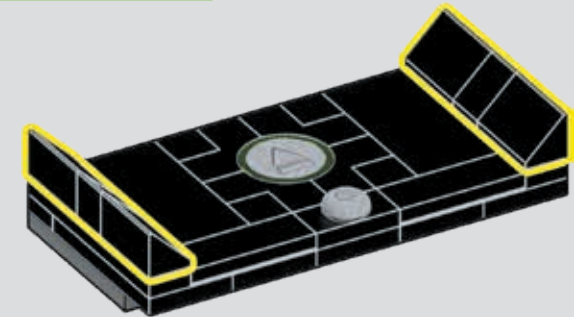
89



90

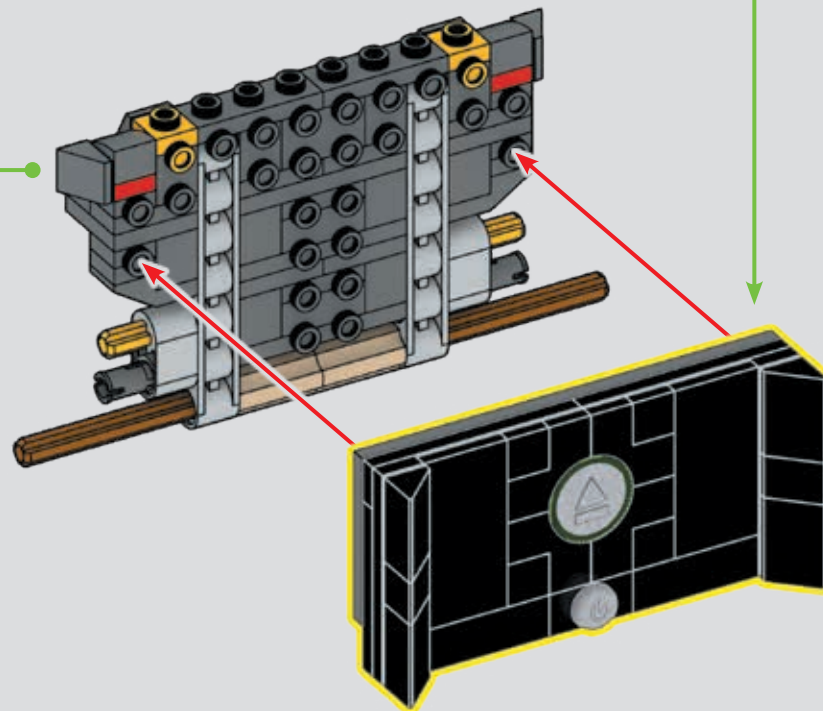


91

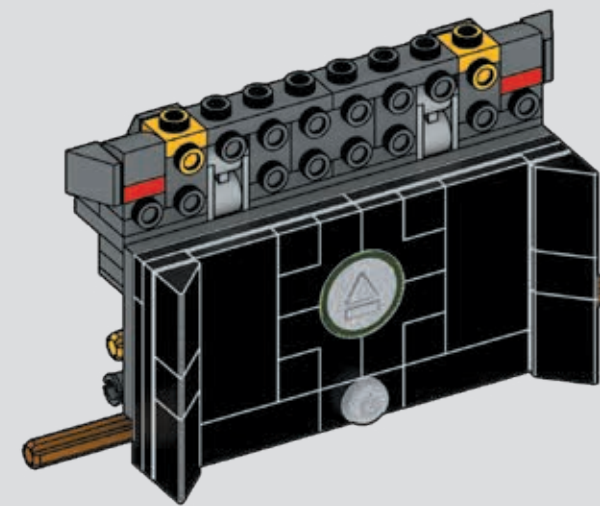


92

83



1

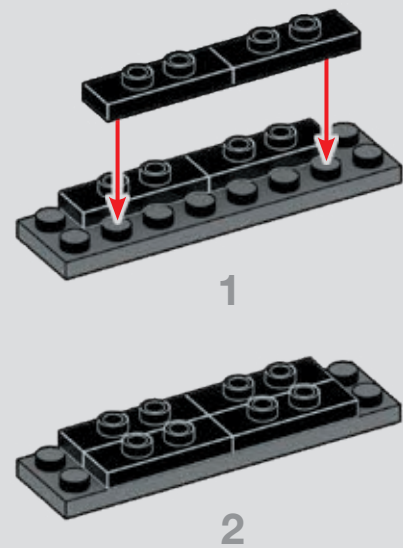


2



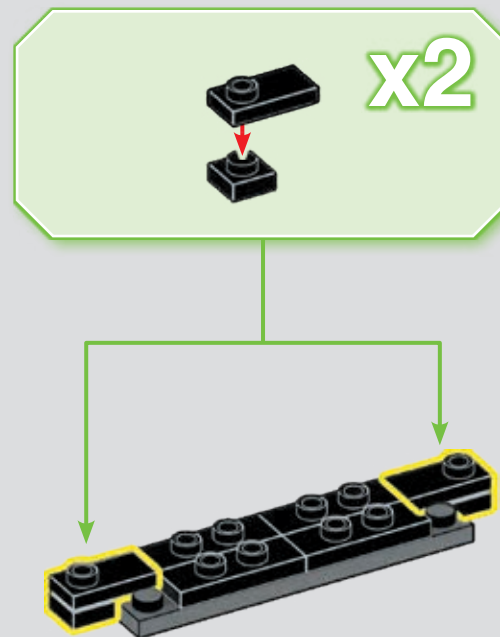
93

4x 2x8 1x



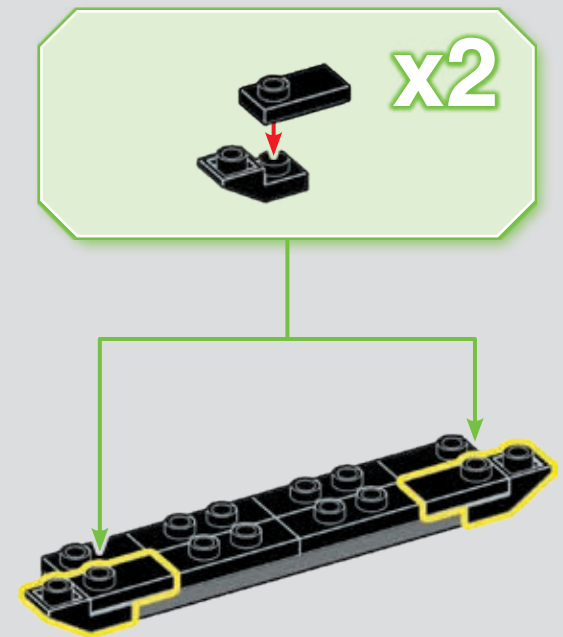
94

2x 2x



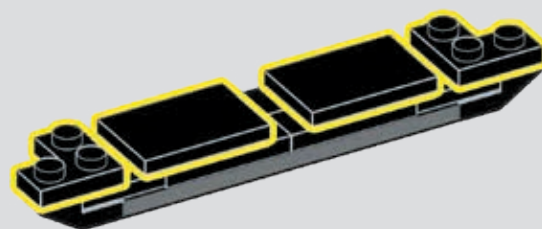
95

2x 2x



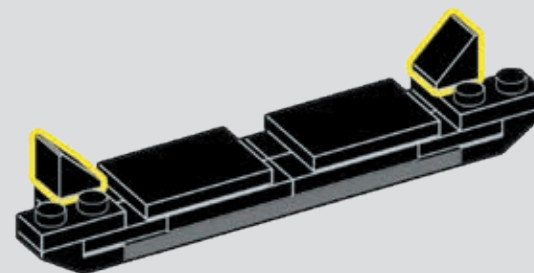
96

2x 2x3 2x



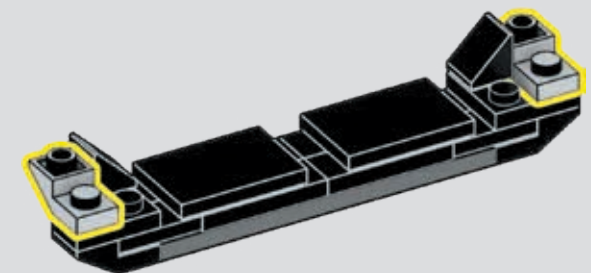
97

2x



98

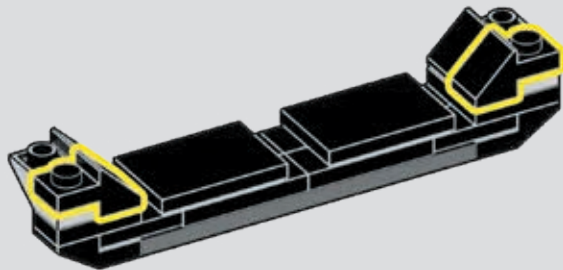
2x



99



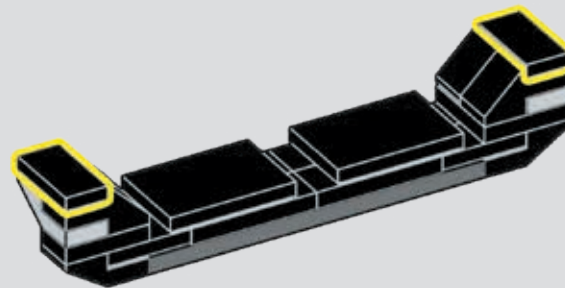
2x



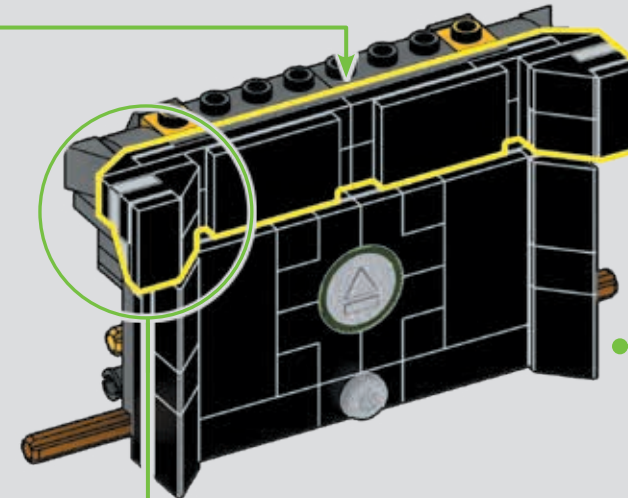
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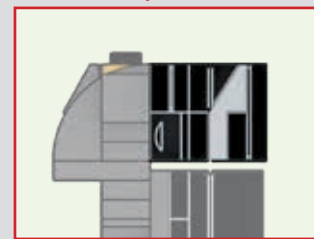
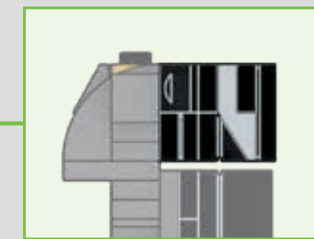
2x



101



92



102



2x

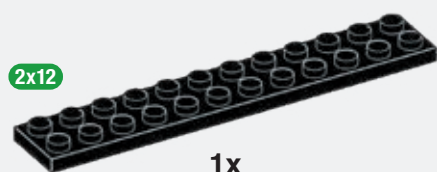


1x

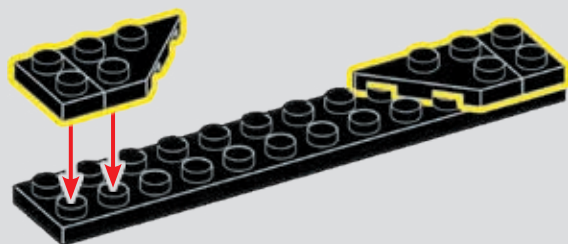


1x

2x12



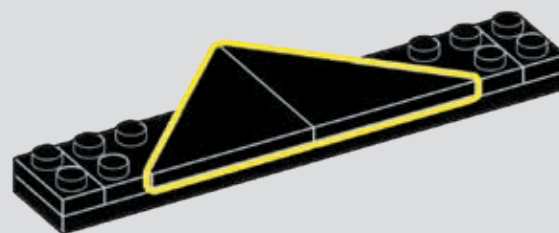
1x



103



2x



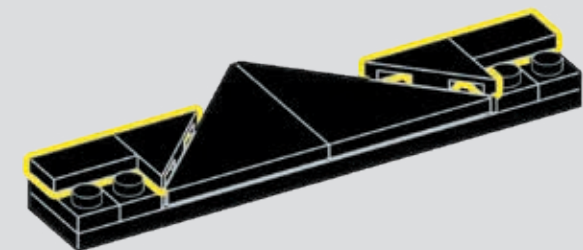
104



2x



2x



105



4x

106



2x



2x

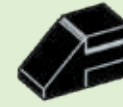


2x

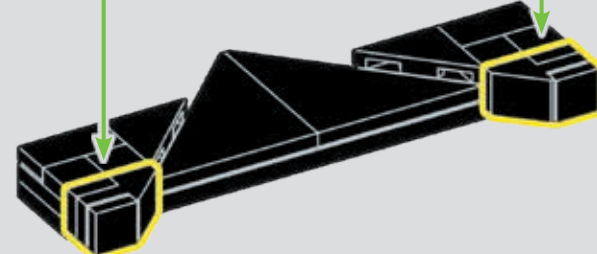
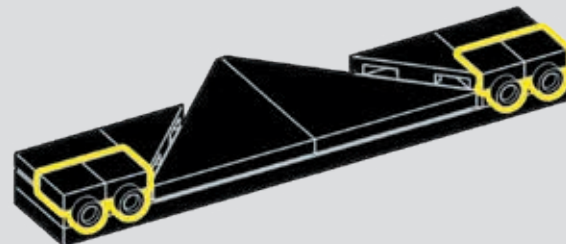
x2



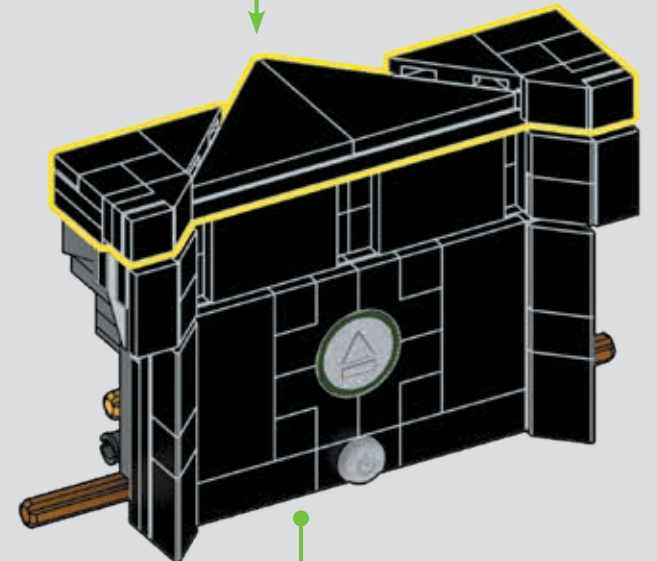
1



2



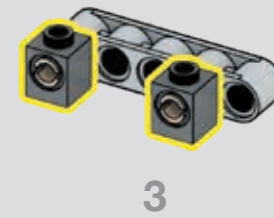
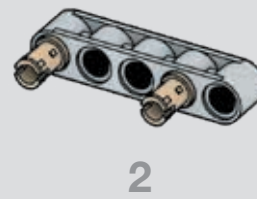
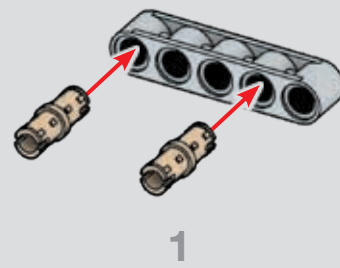
107



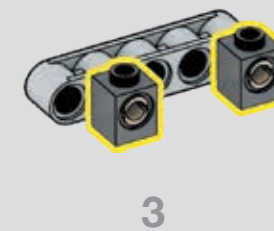
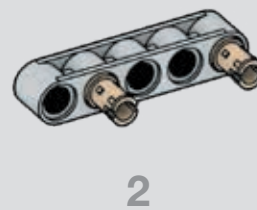
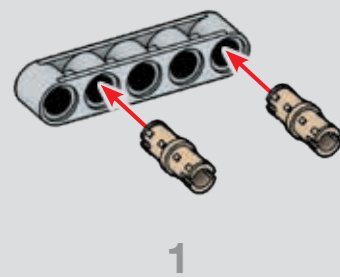
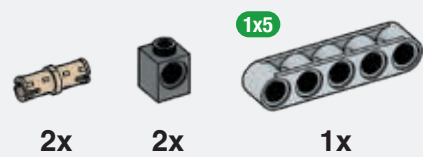
101

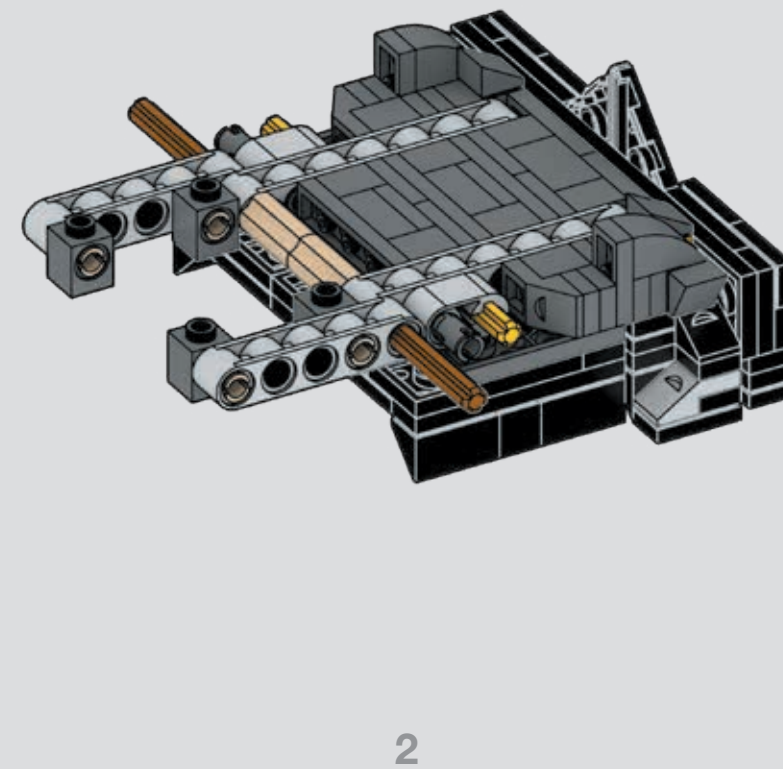
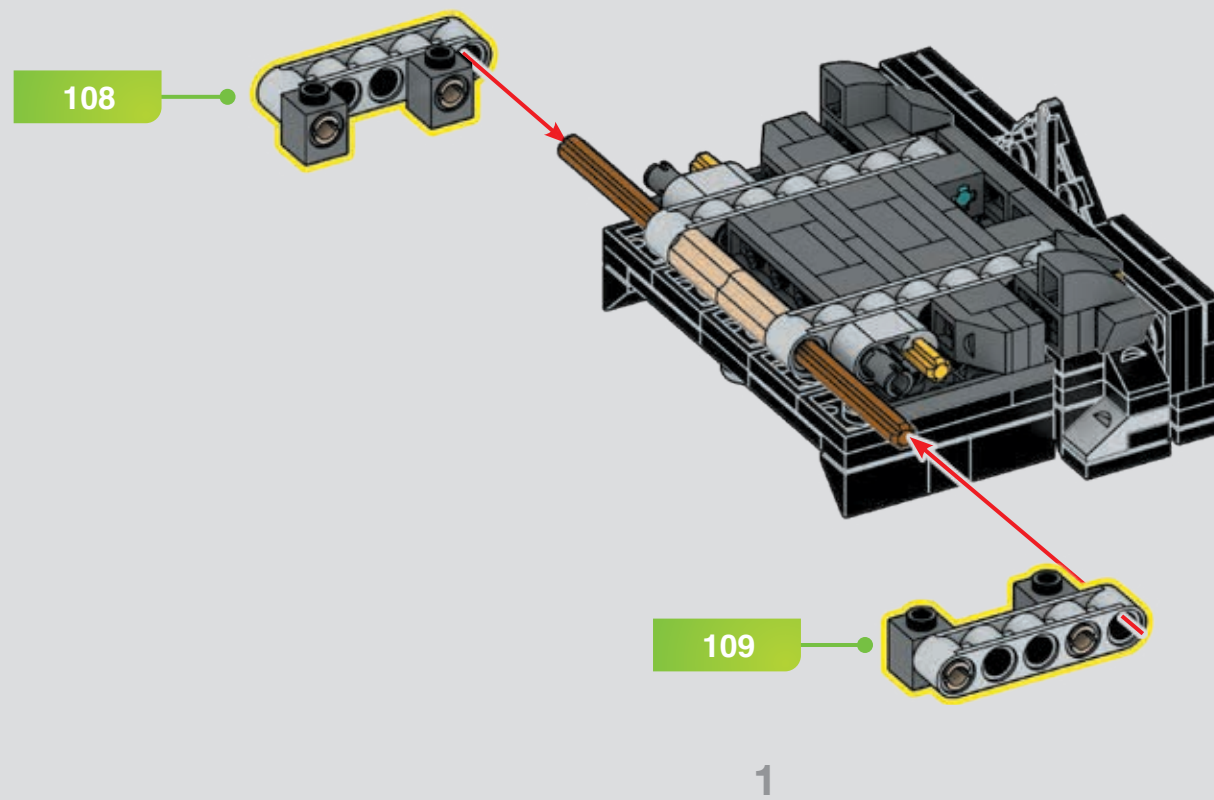


108

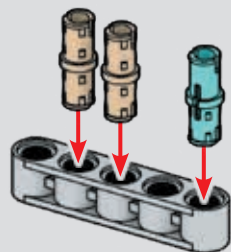


109

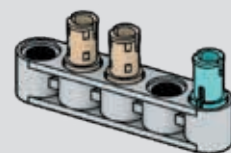




111

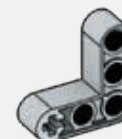


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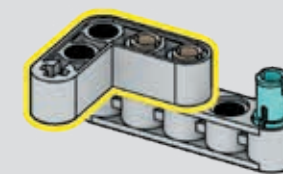


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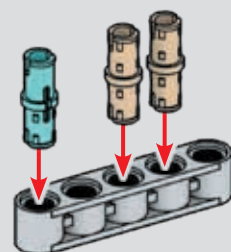
112



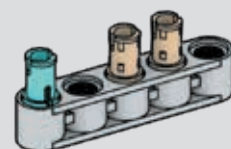
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113

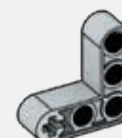


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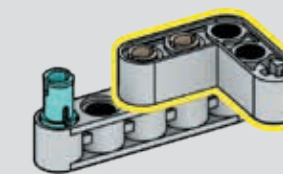


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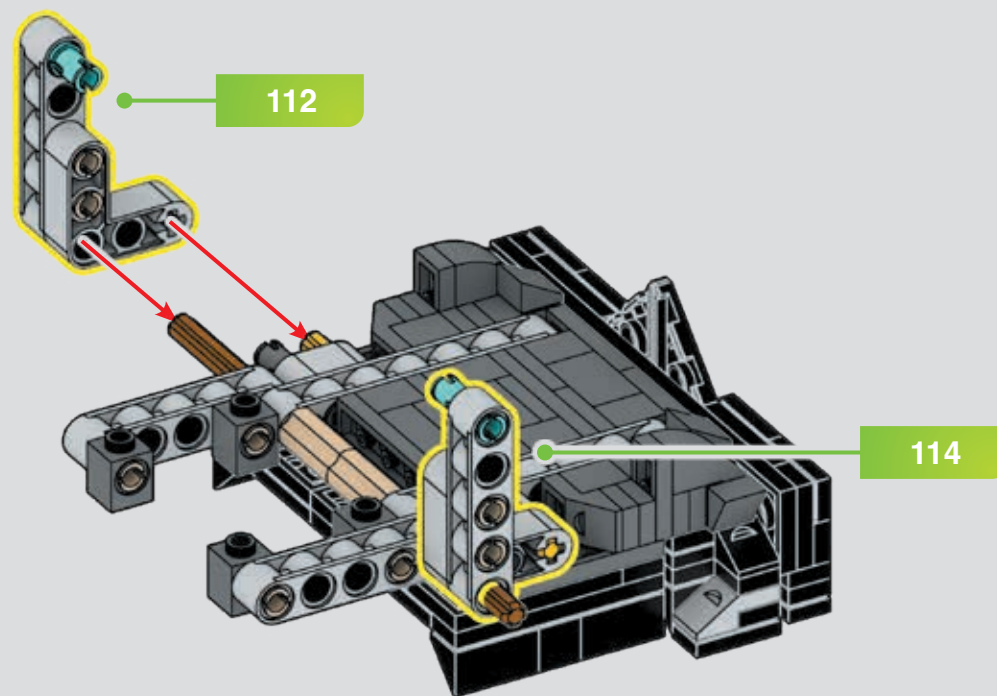
114



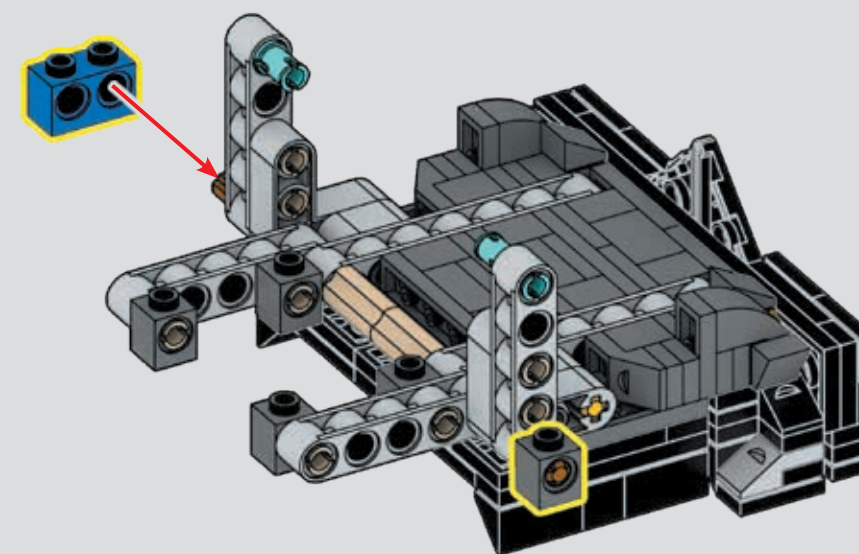
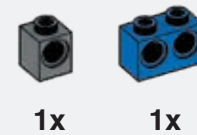
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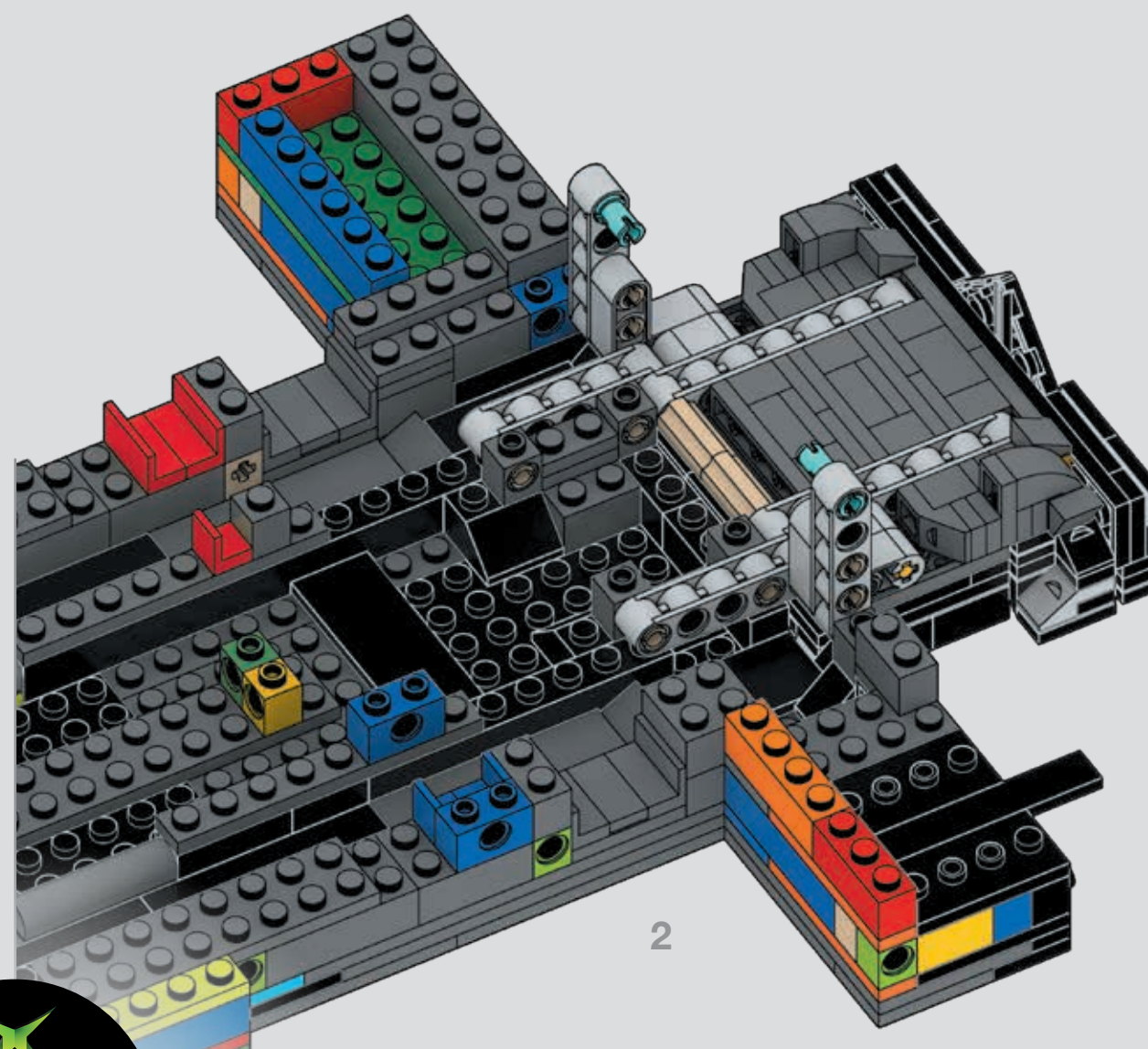
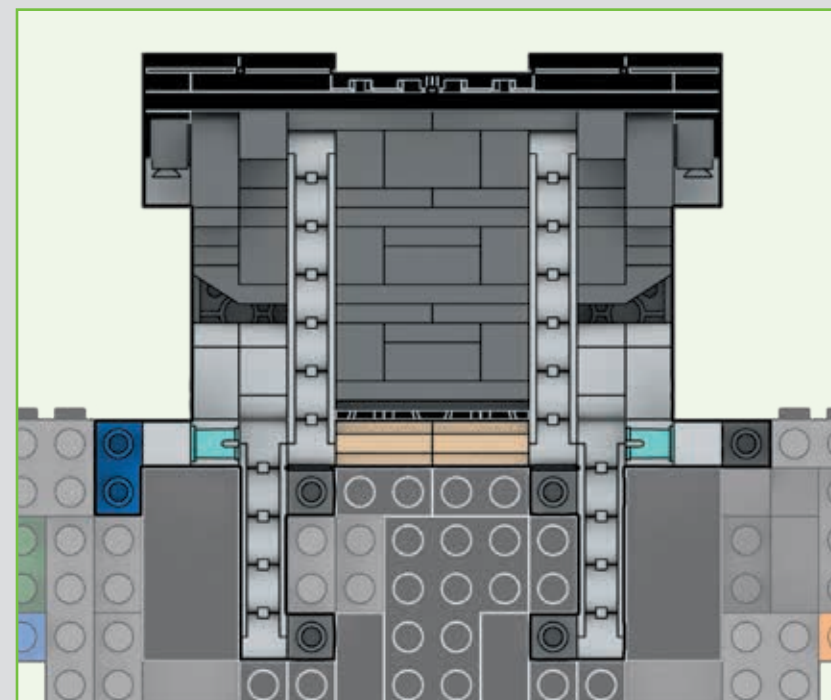
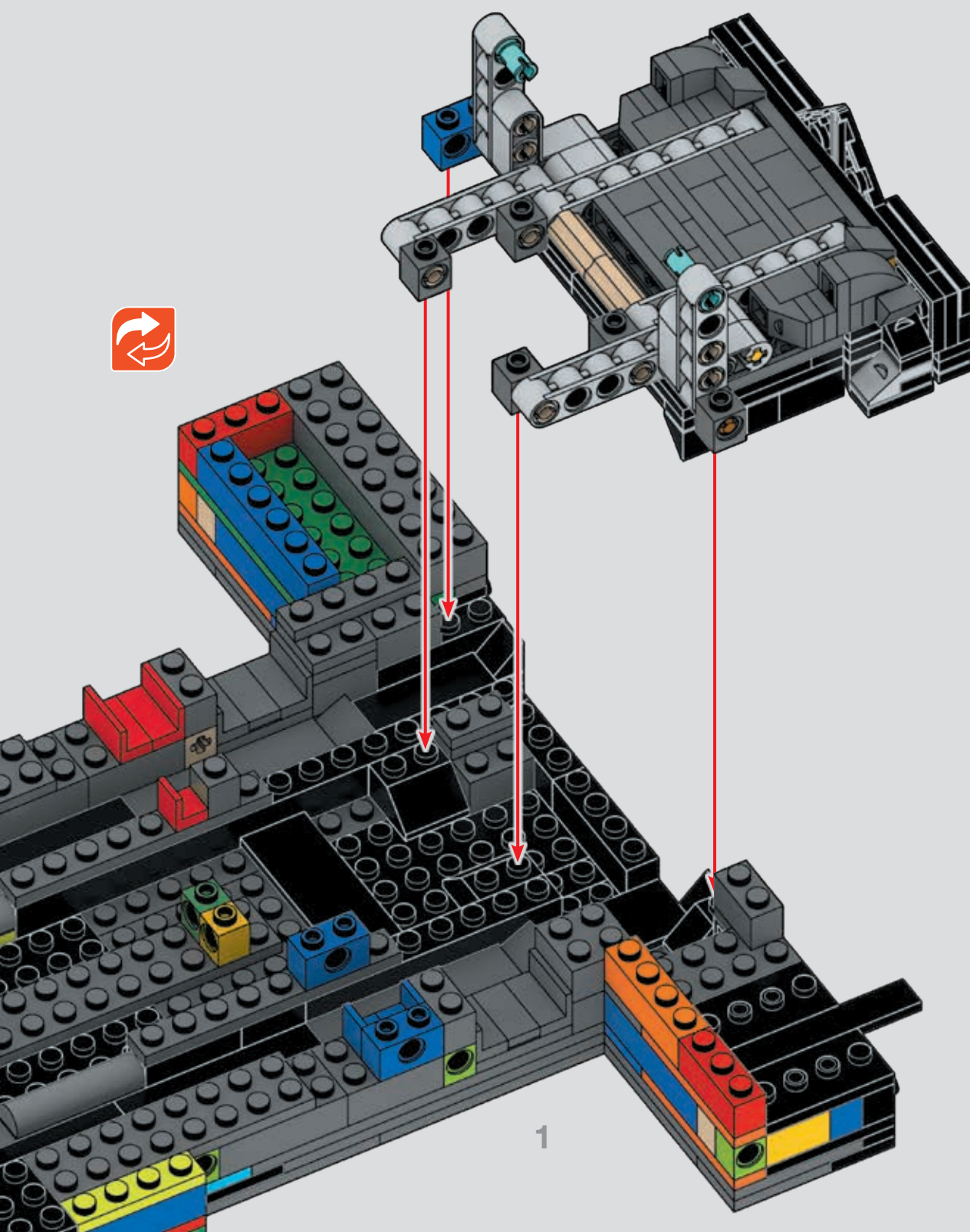


115



116







118

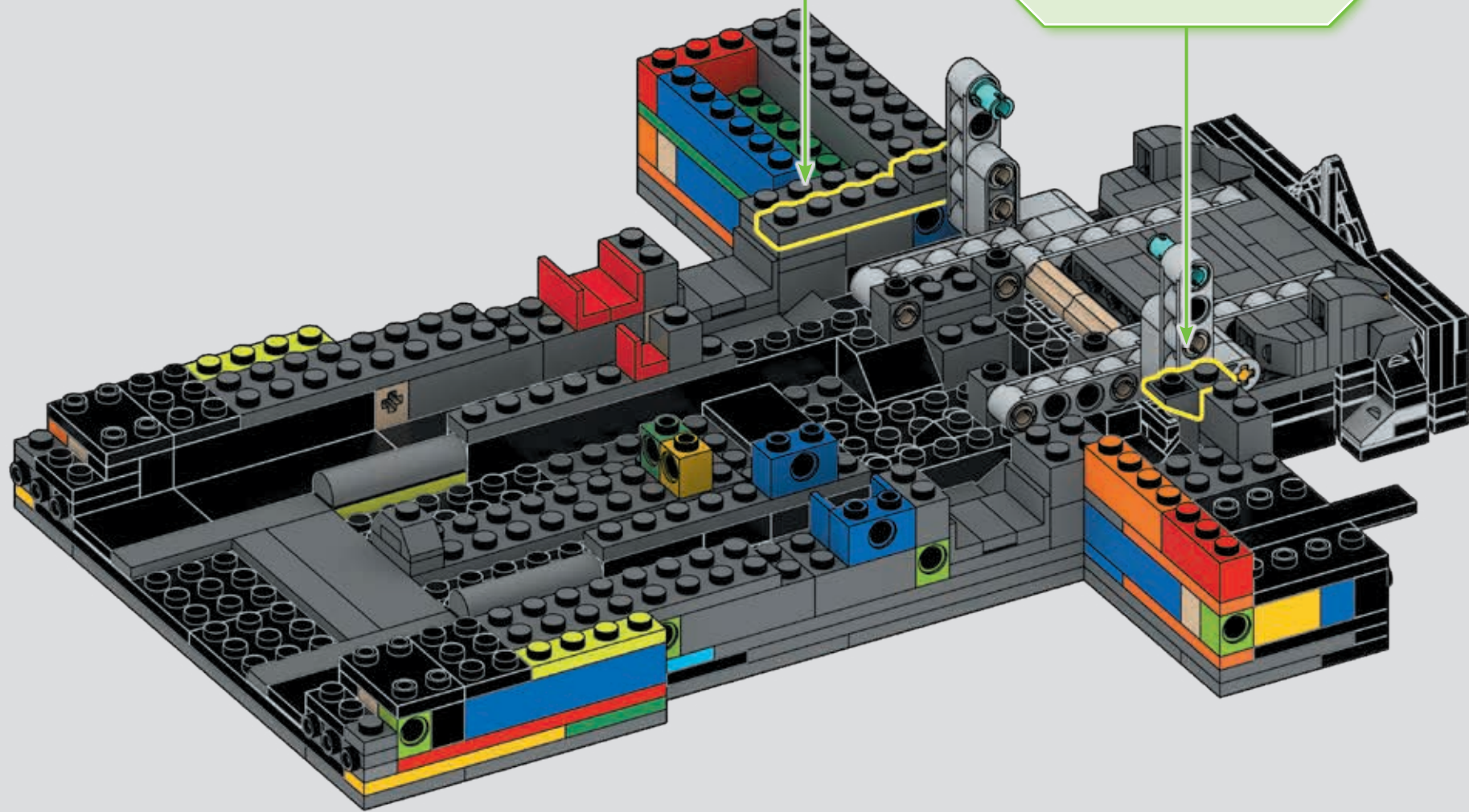
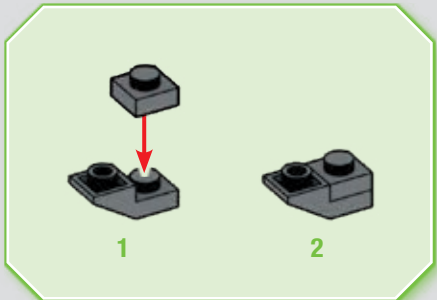
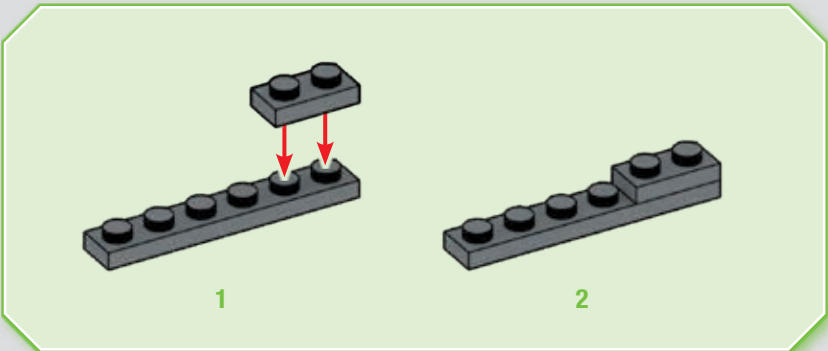

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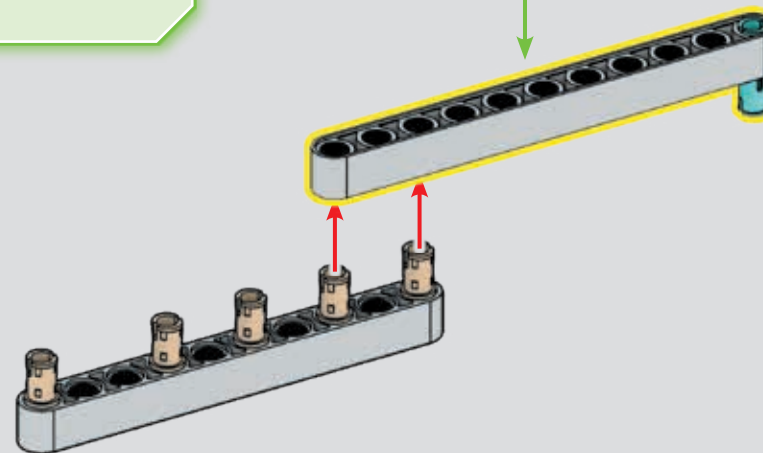
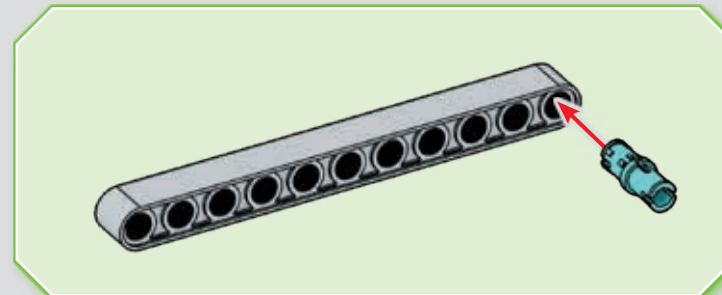
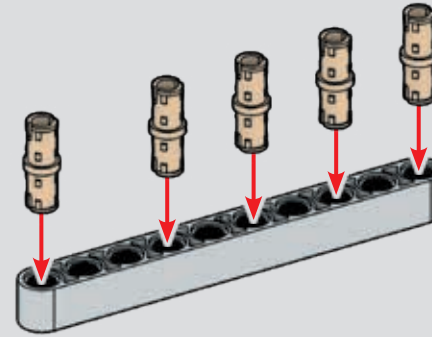
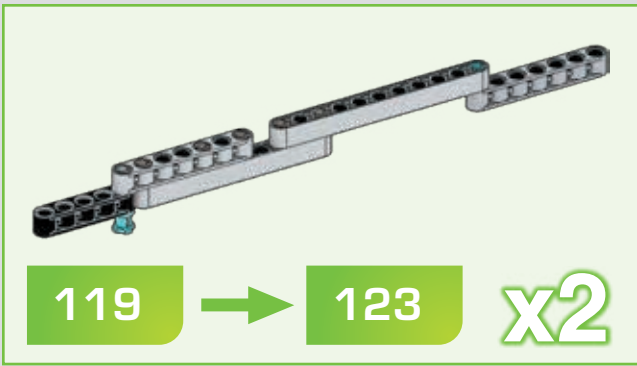

1x


1x

1x6

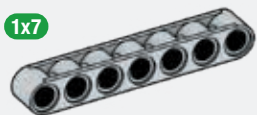

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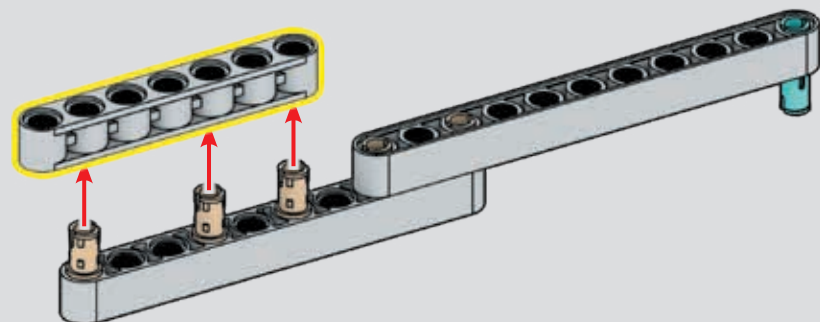


121

1x7

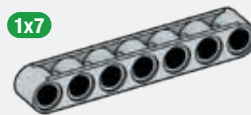


1x

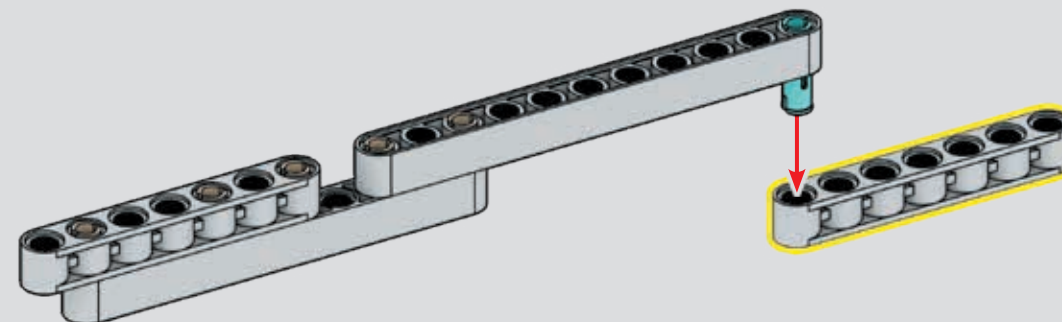


122

1x7



1x



123



1x

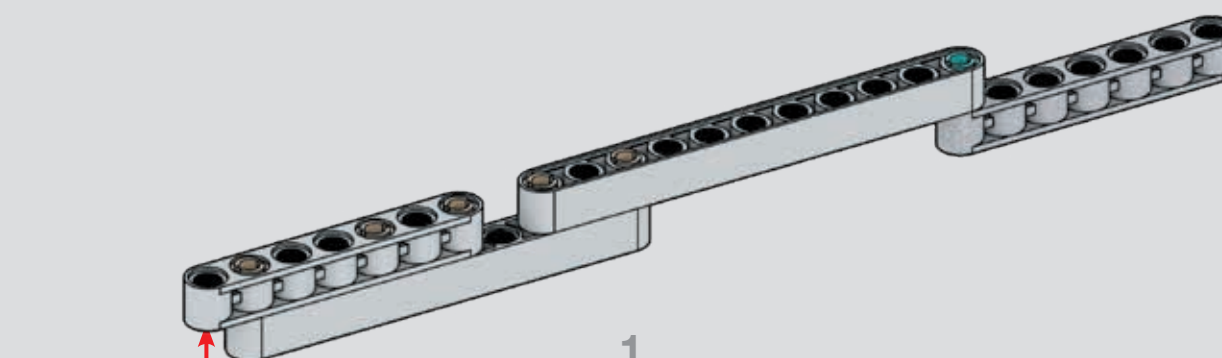
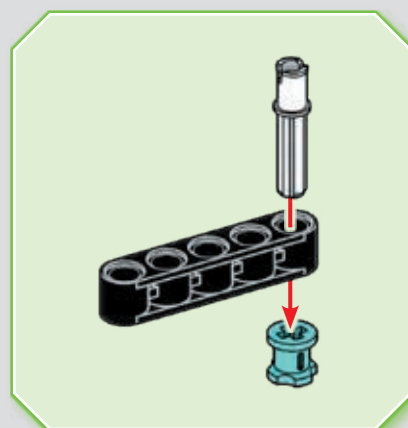


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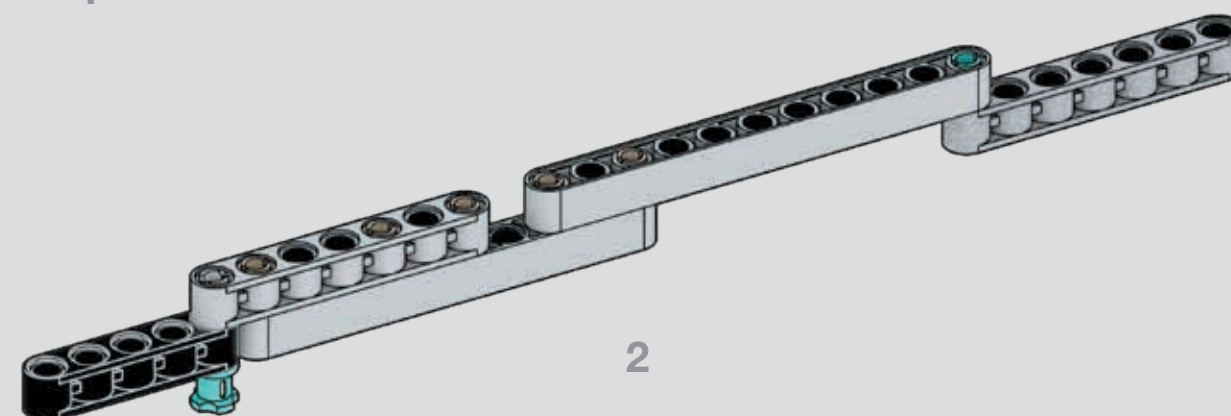
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1x

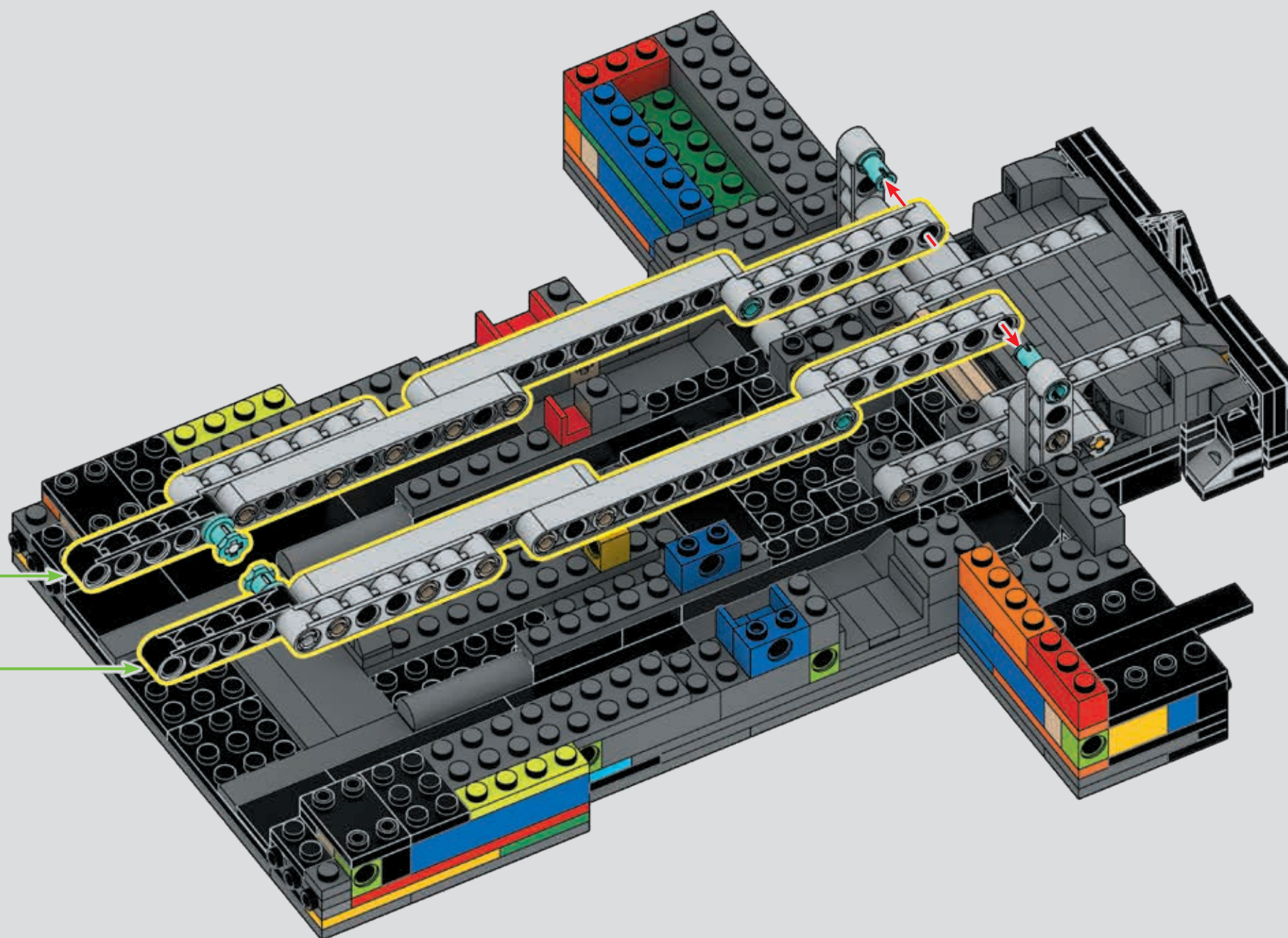


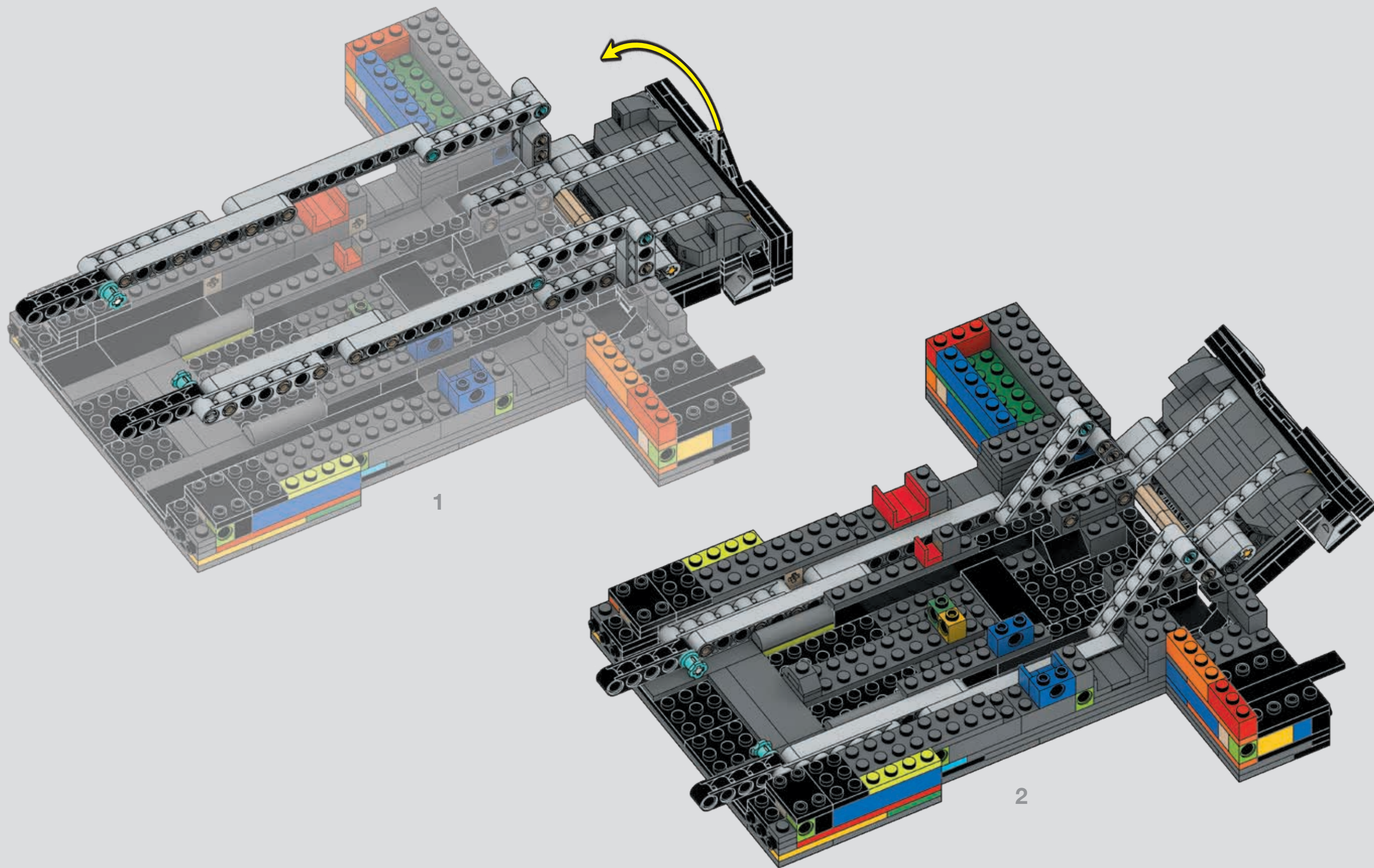
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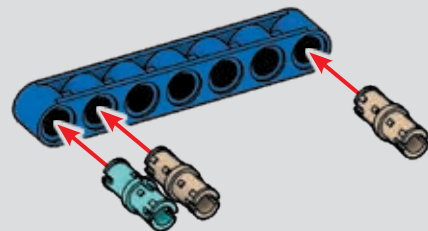
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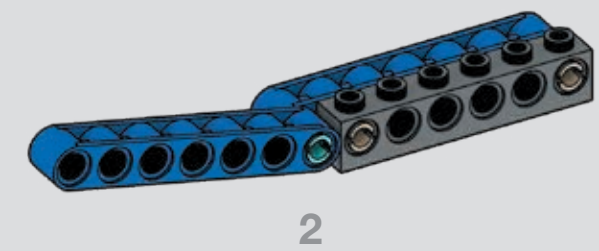
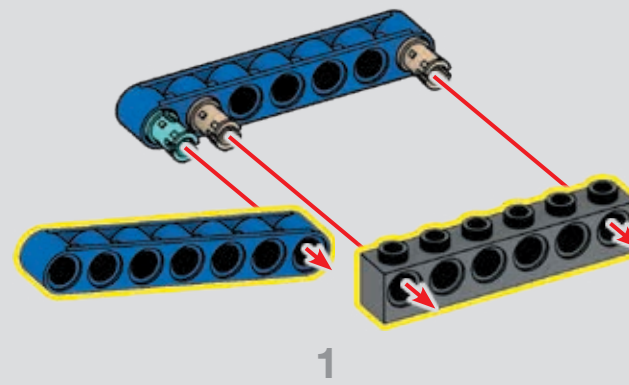




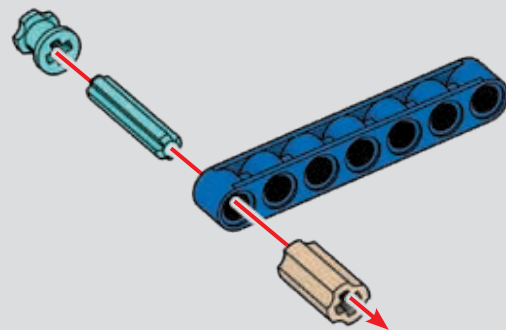
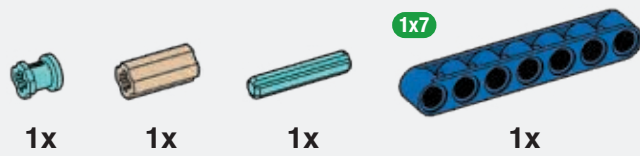
126



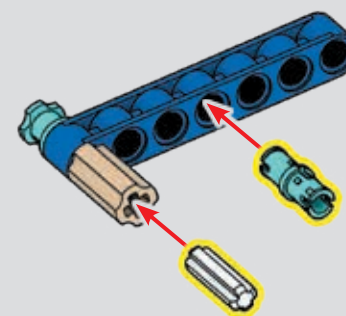
127



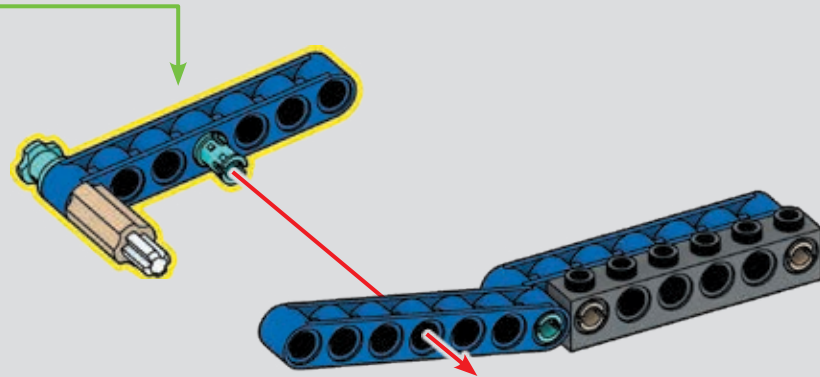
128



129



130

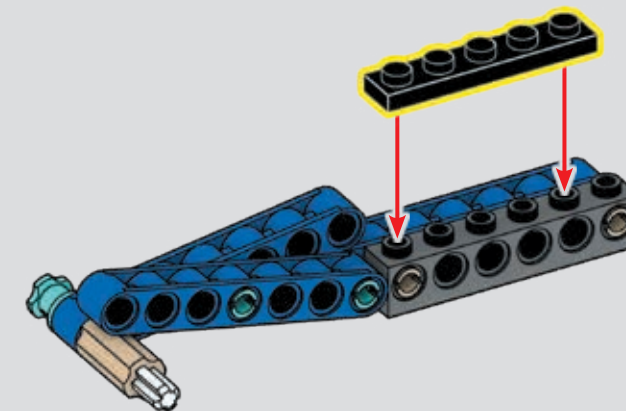


131

1x5



1x



132



1x



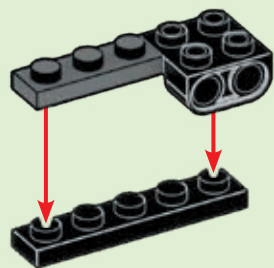
1x



1x



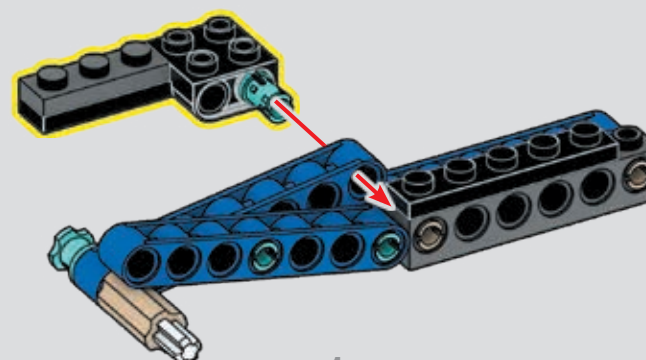
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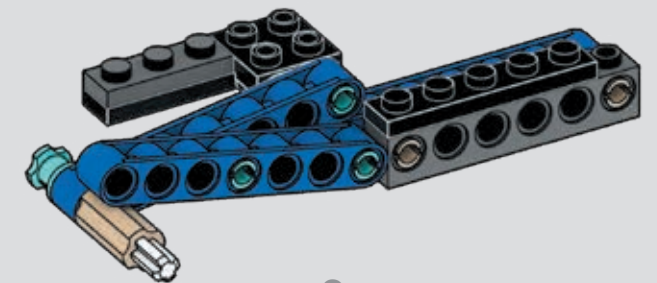
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2



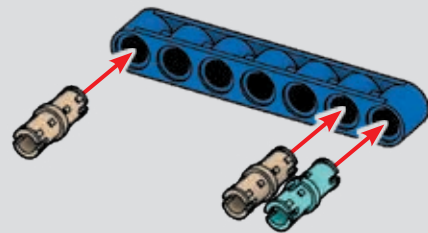
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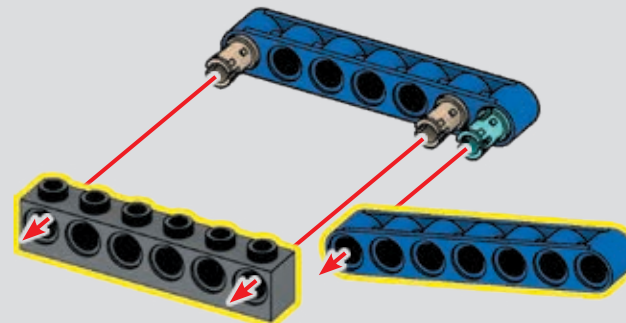
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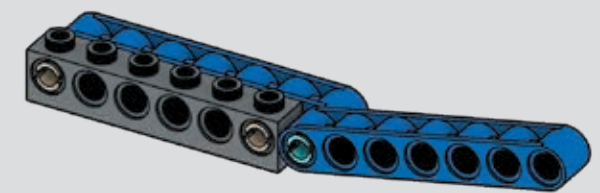
133



134

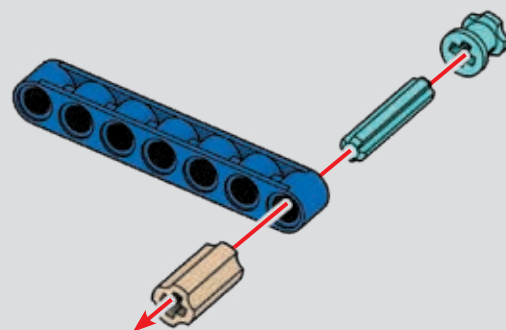
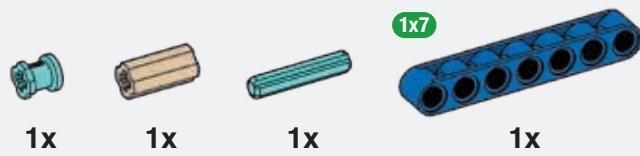


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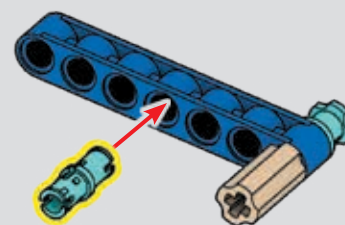


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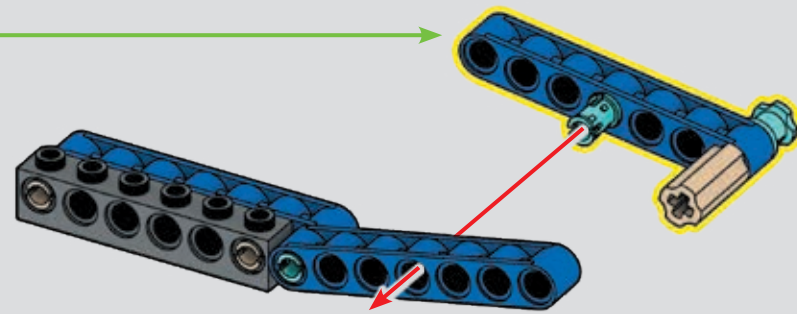
135



136



137

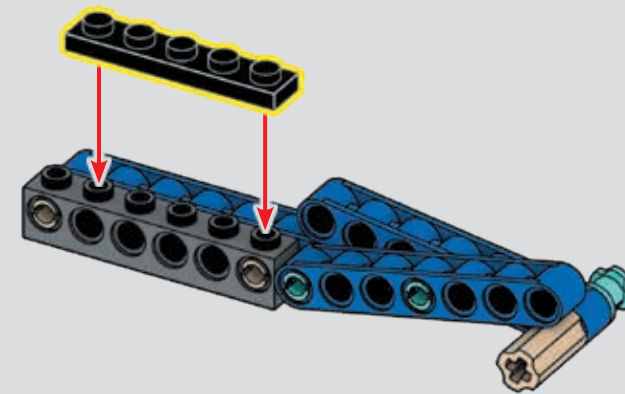


138

1x5



1x



139



1x



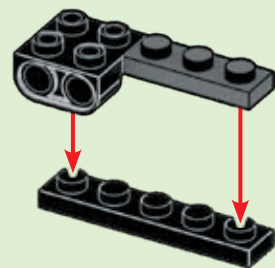
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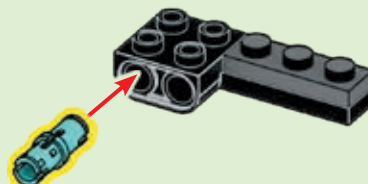
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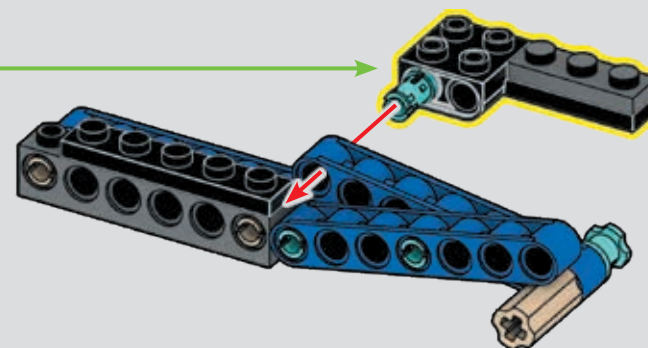
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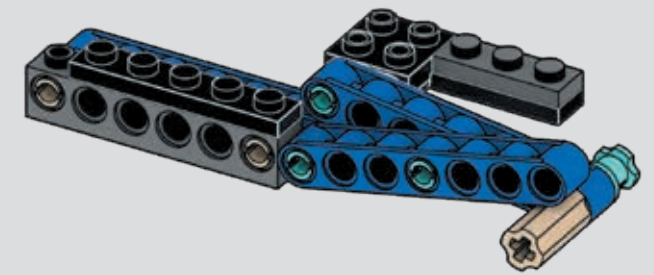
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2

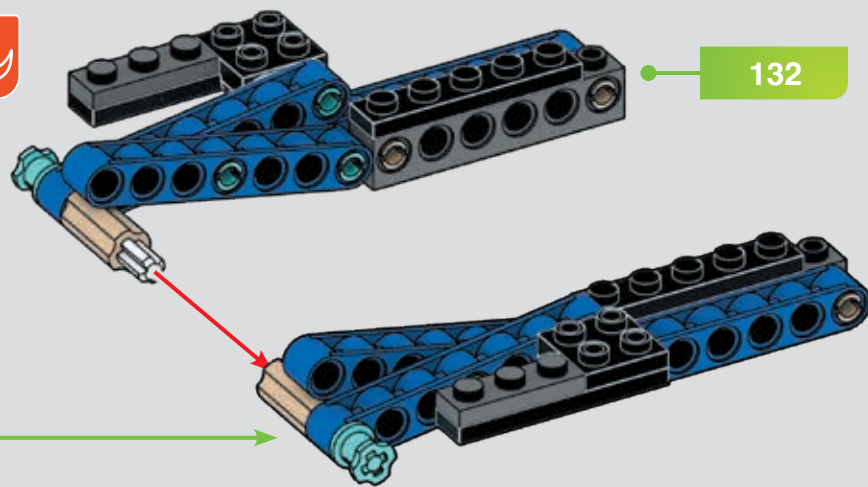


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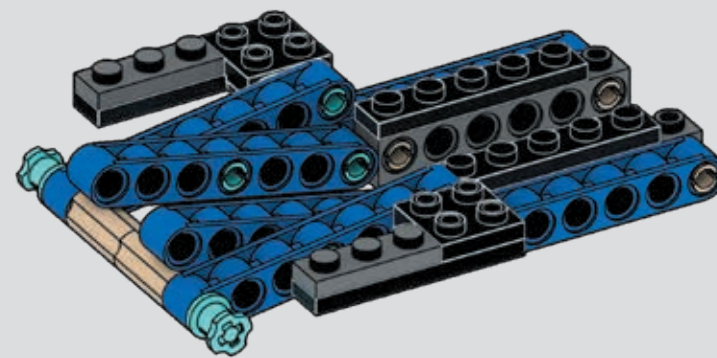
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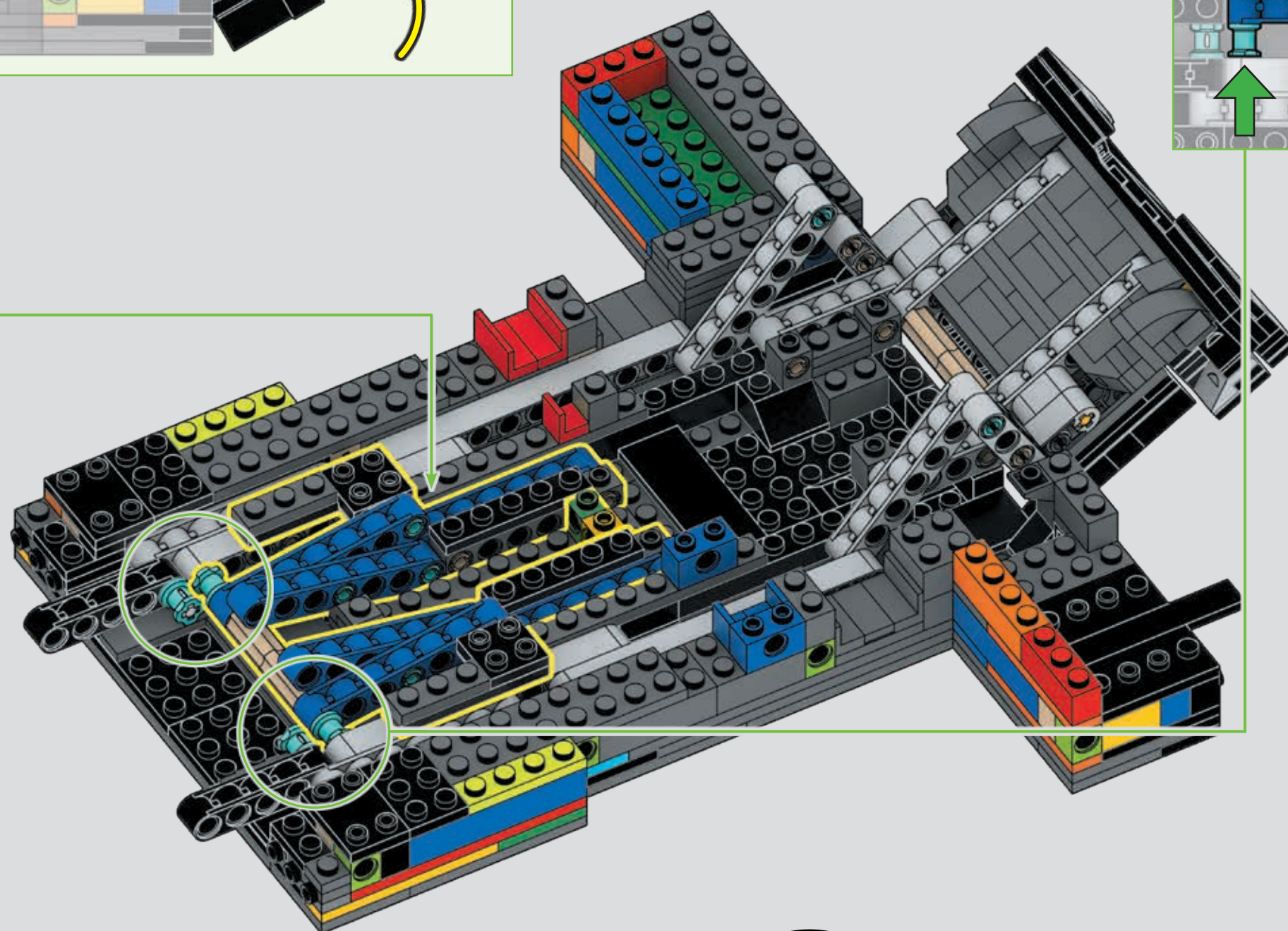
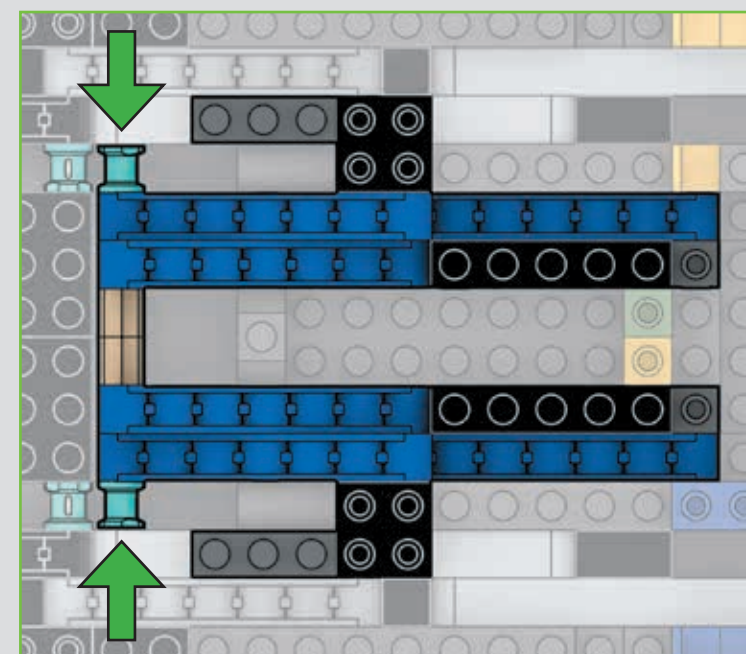
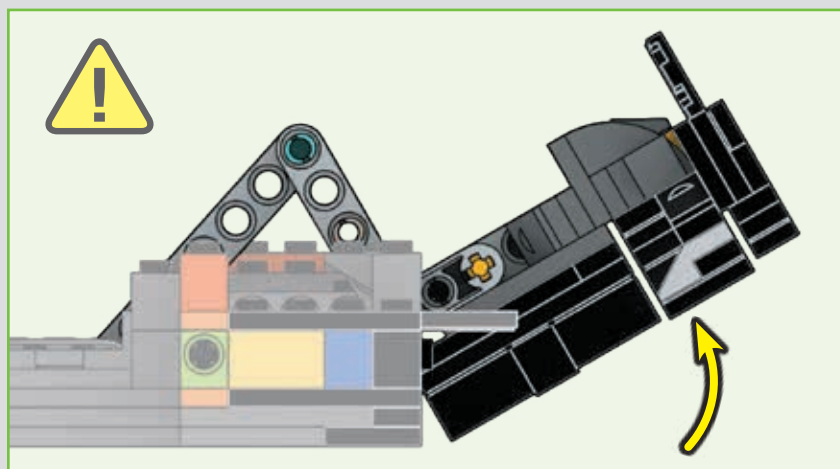
132

1



2





142

2x5

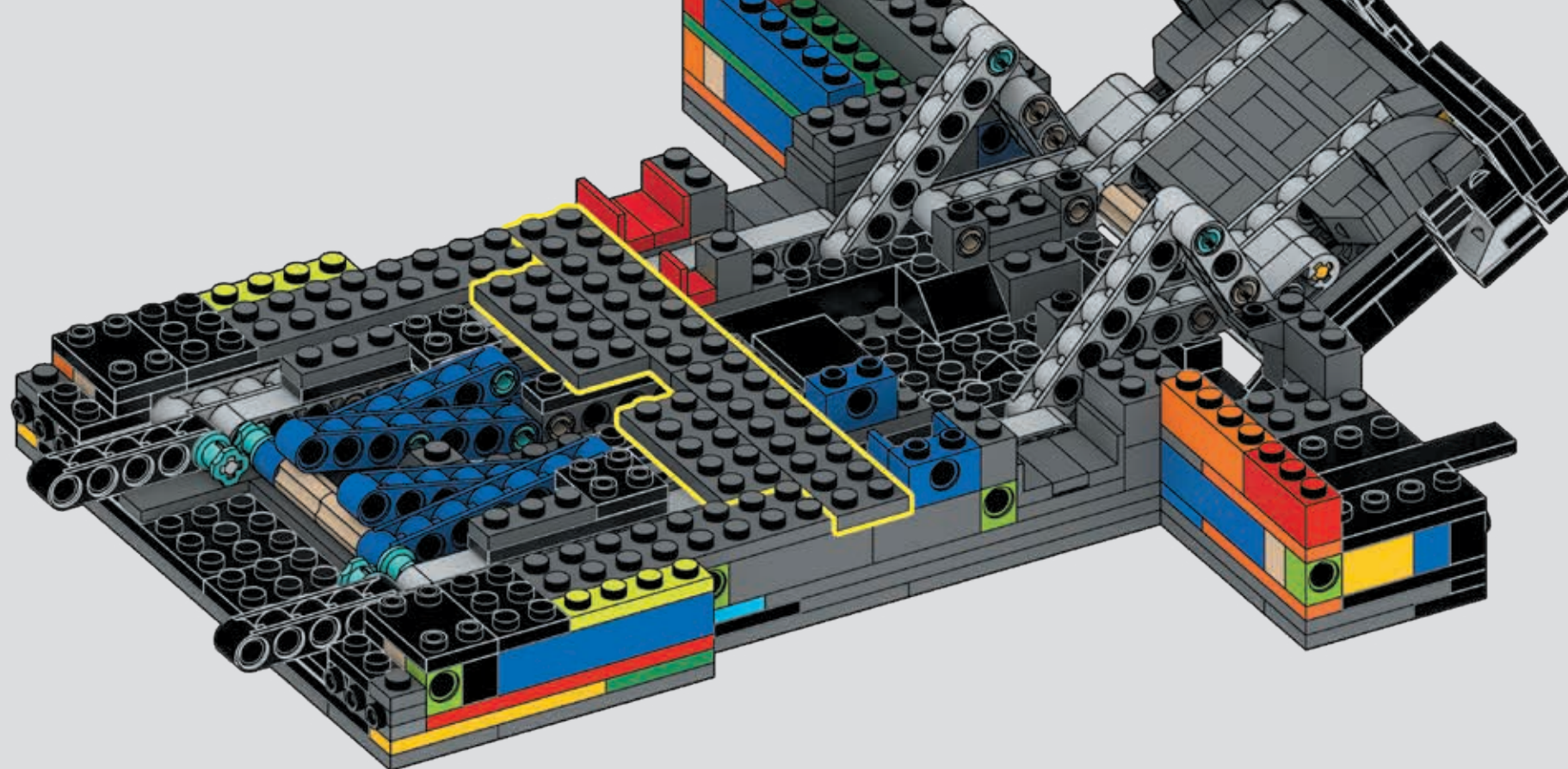


2x

2x8



2x



143



2x

2x6

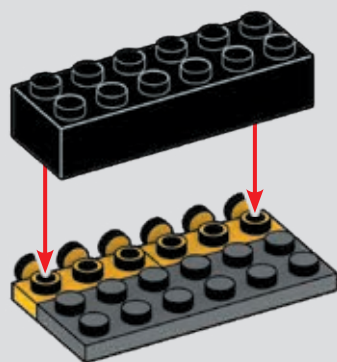


1x

2x6



1x



144



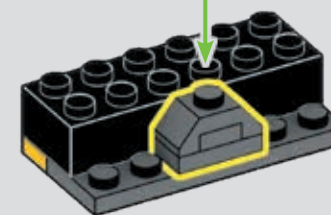
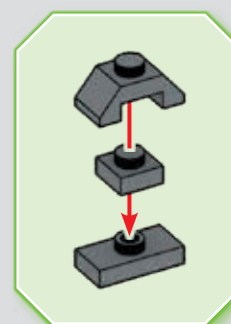
1x



1x



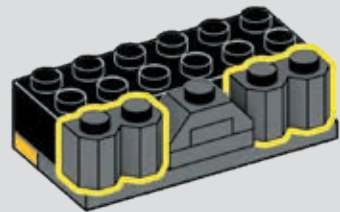
1x



145



2x



146

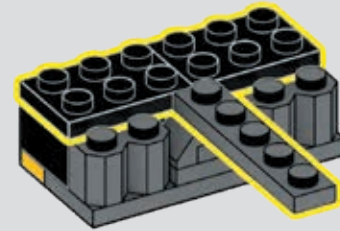


2x

1x5



1x



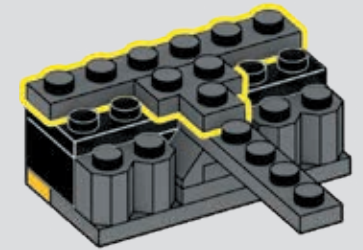
147



1x



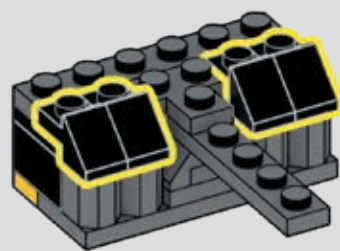
1x



148



4x



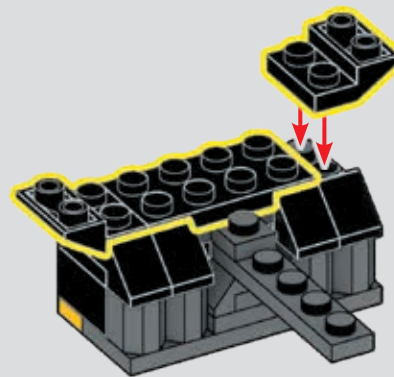
149



2x



1x

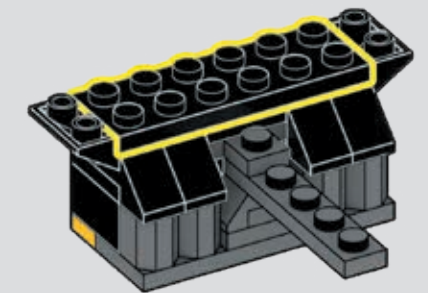


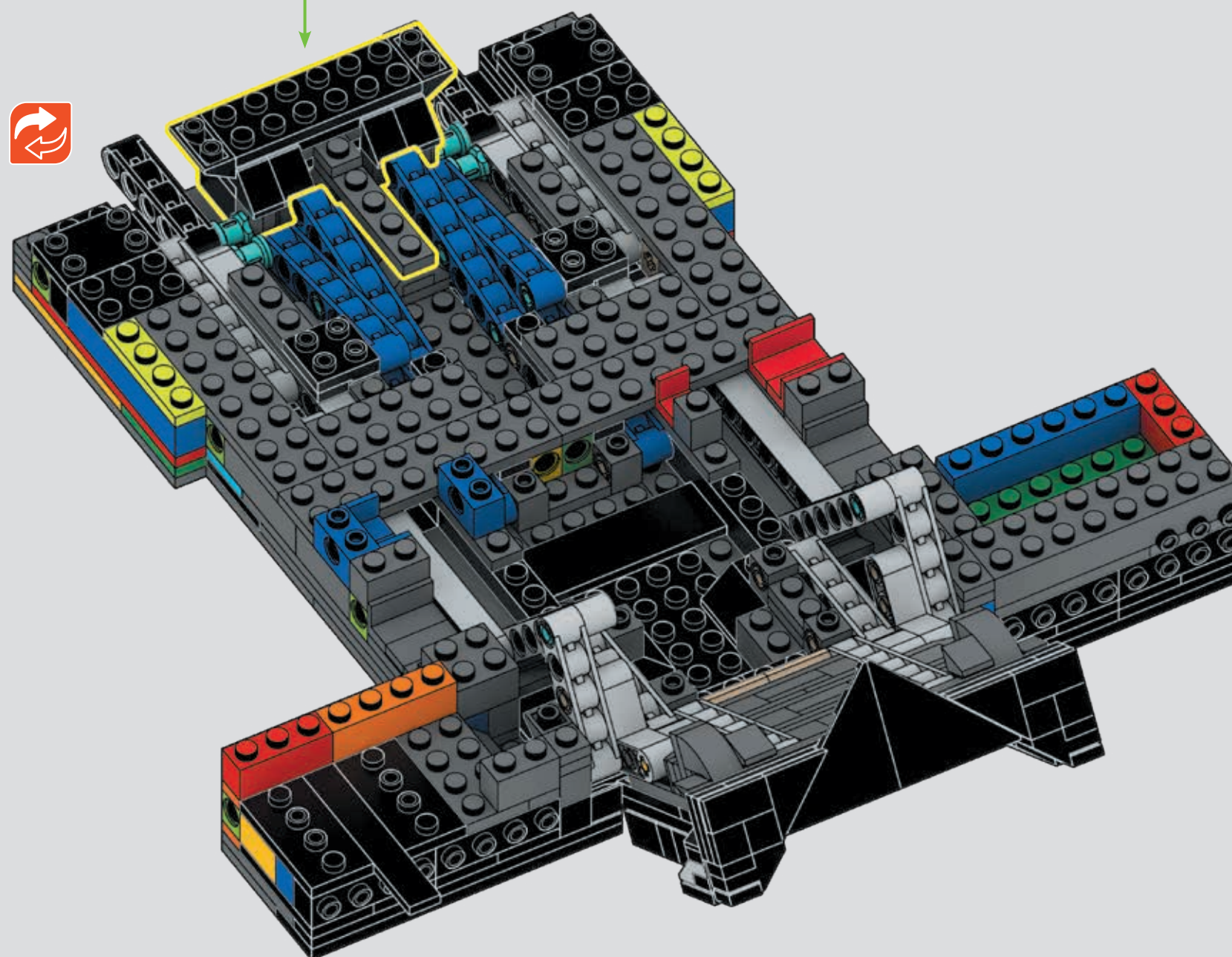
150

2x6

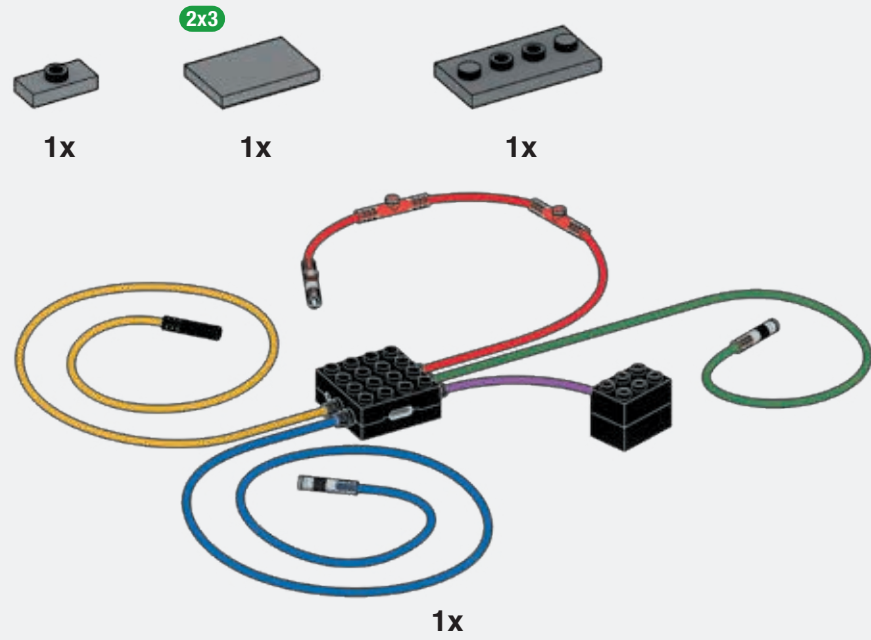


1x

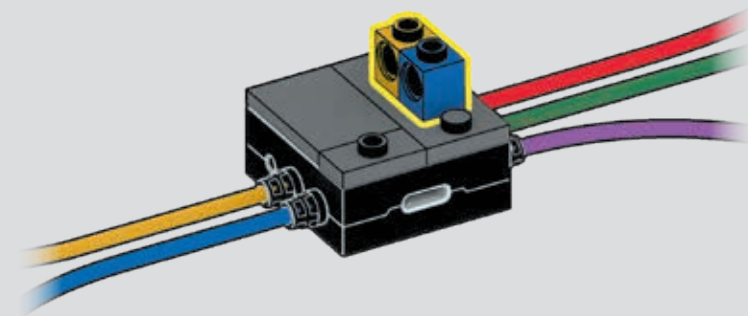
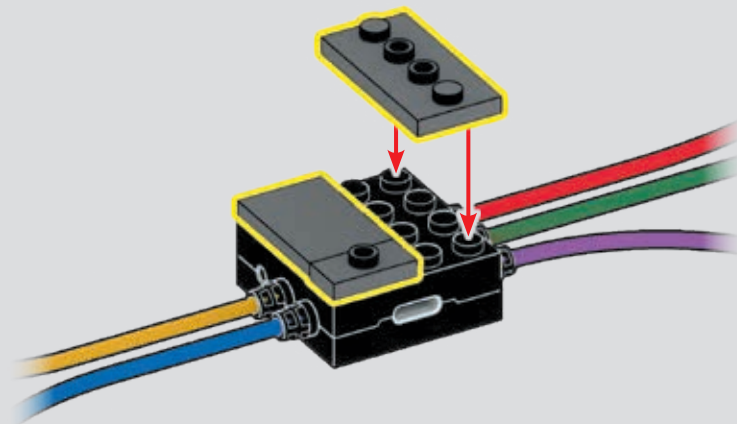


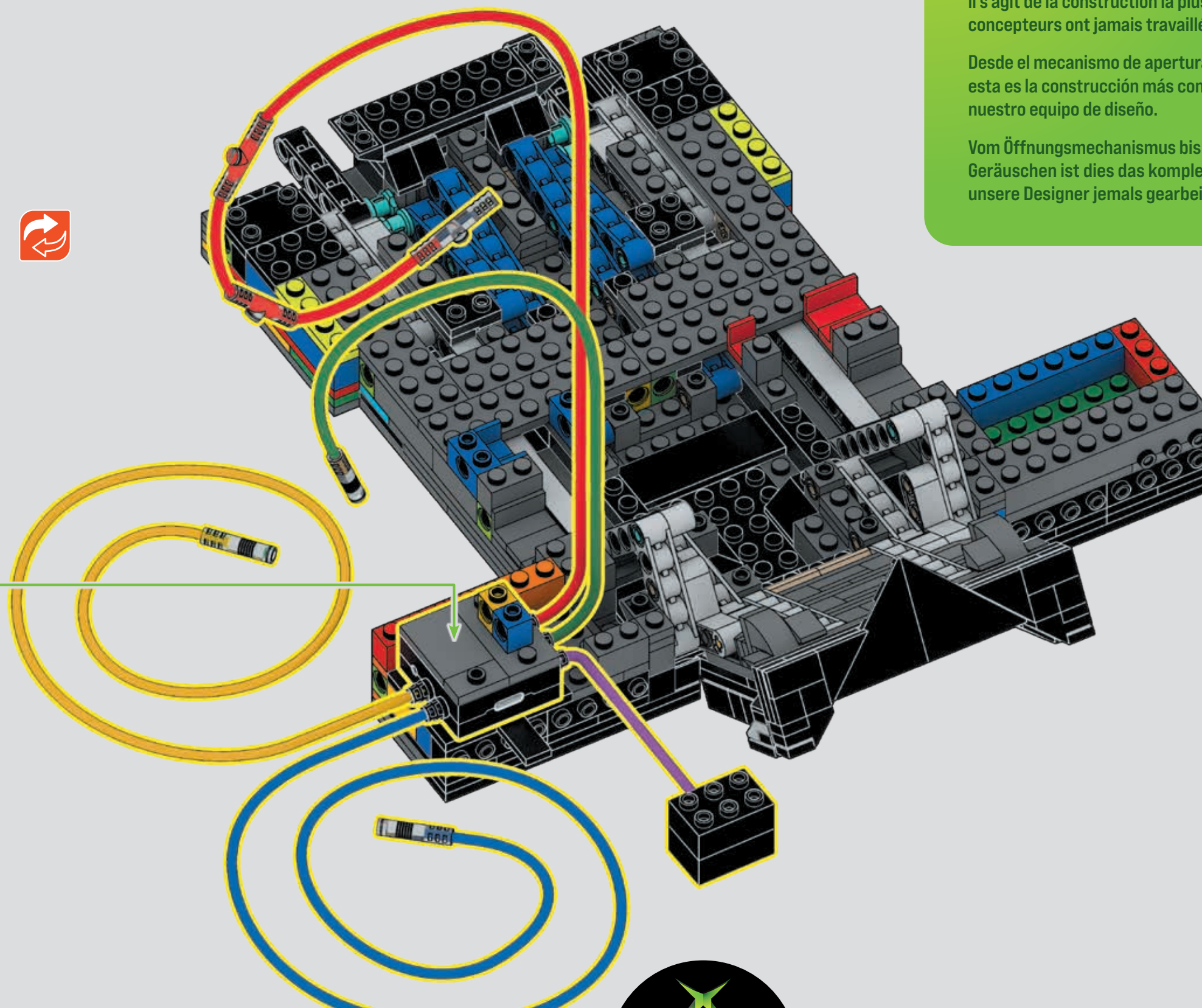


152



153



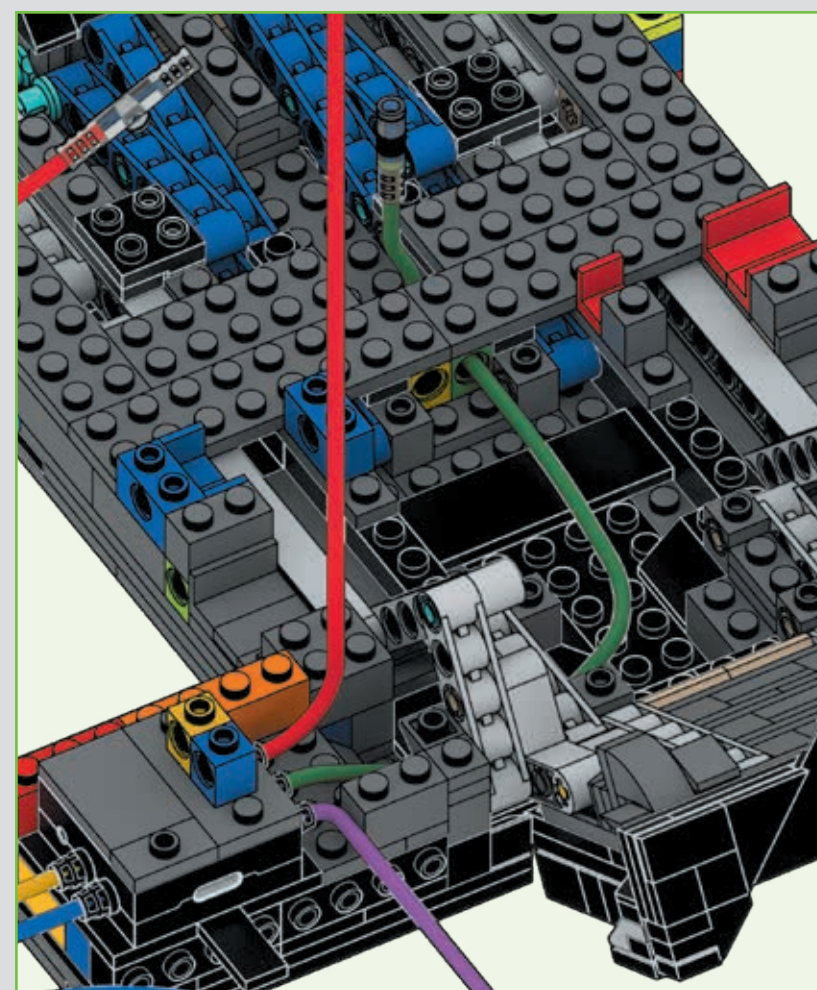
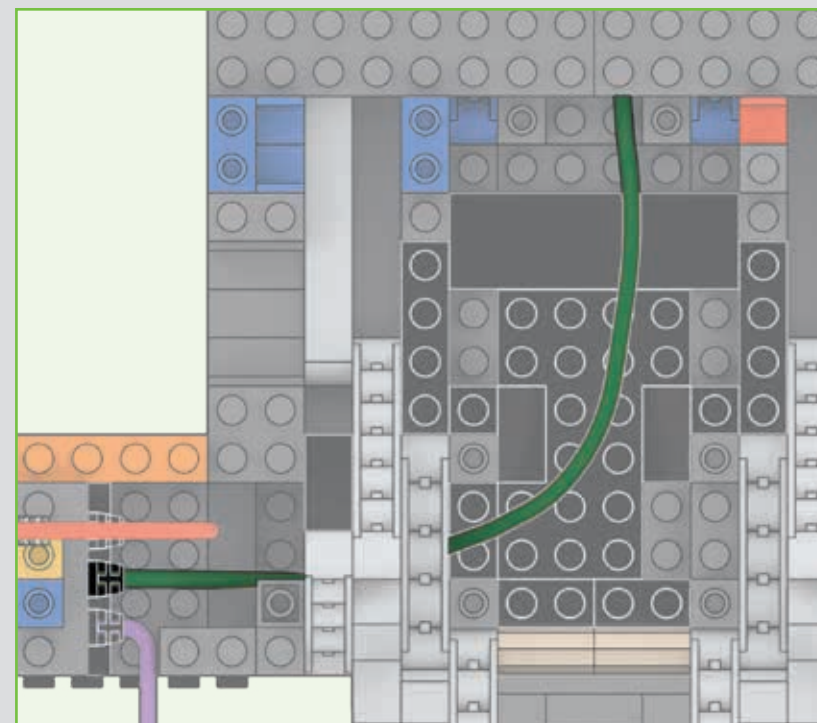
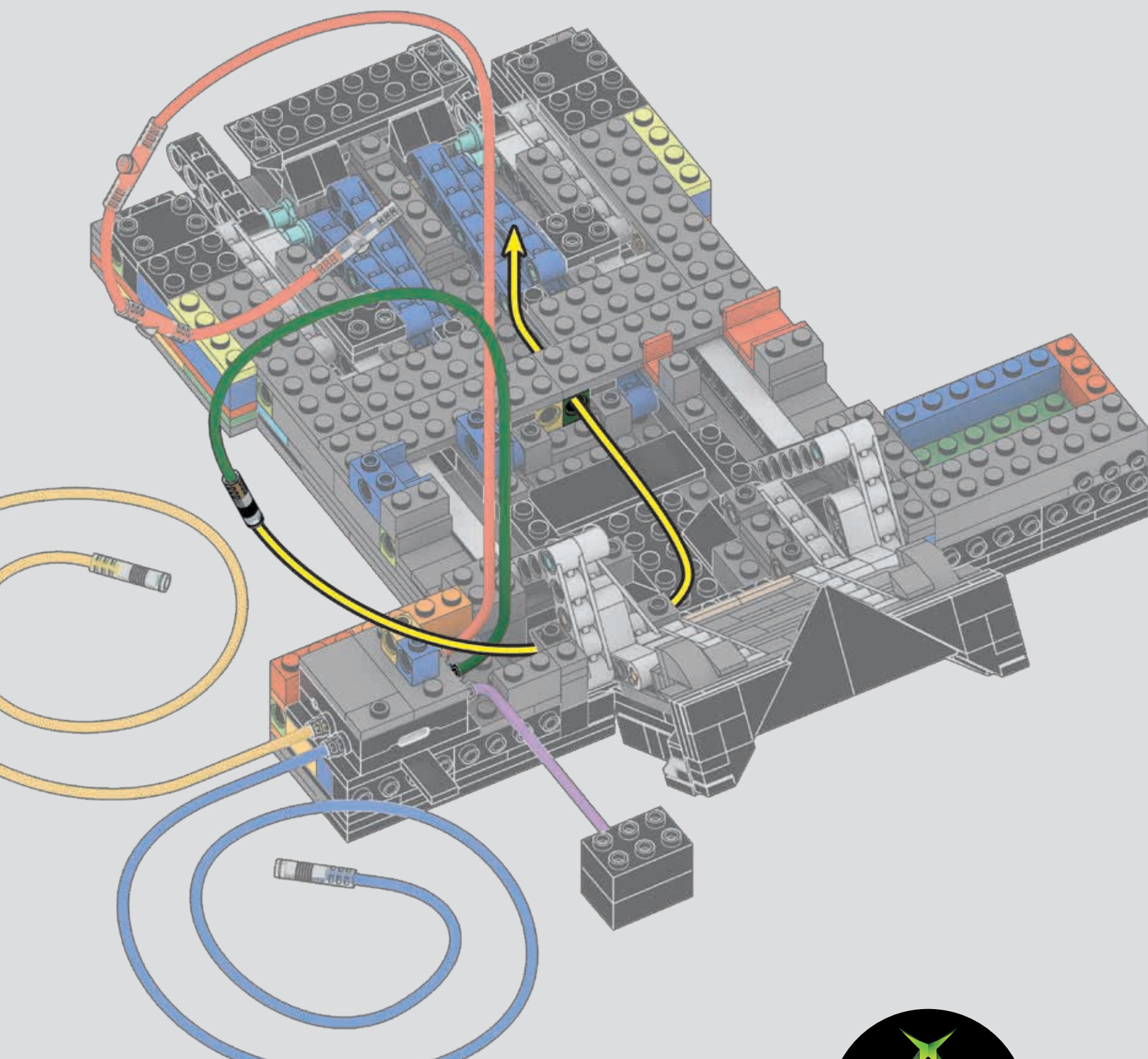


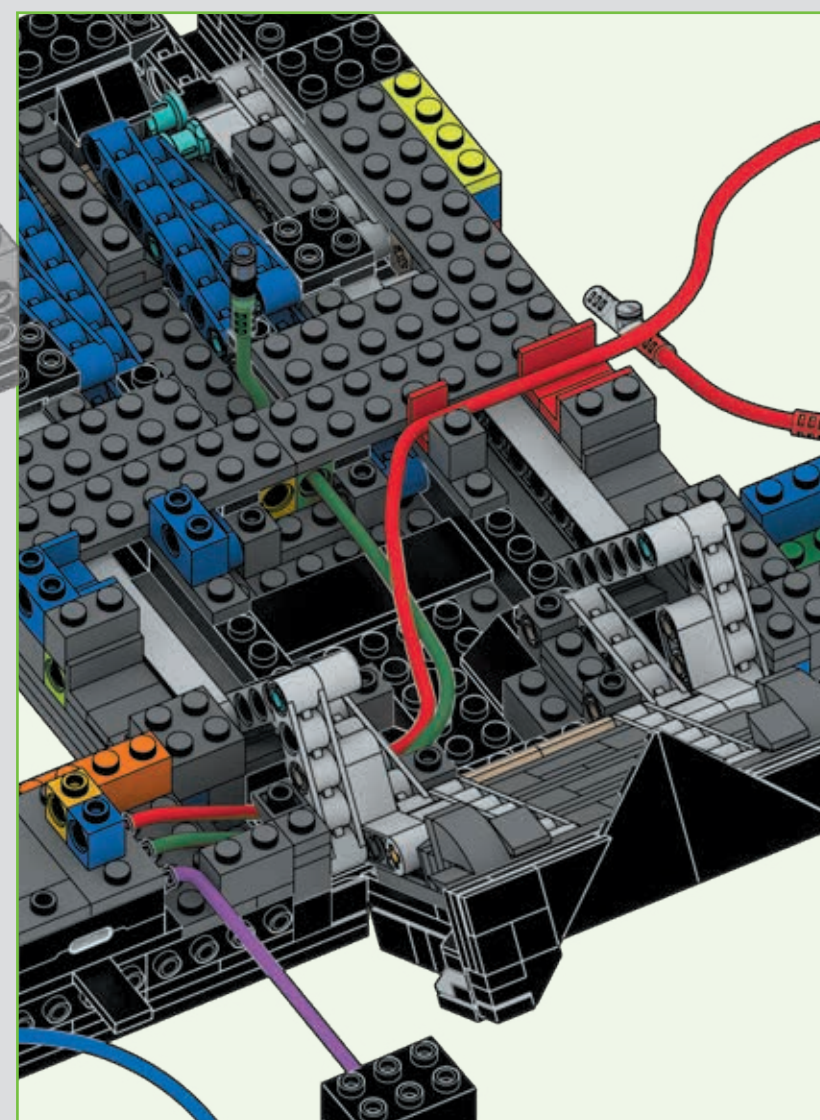
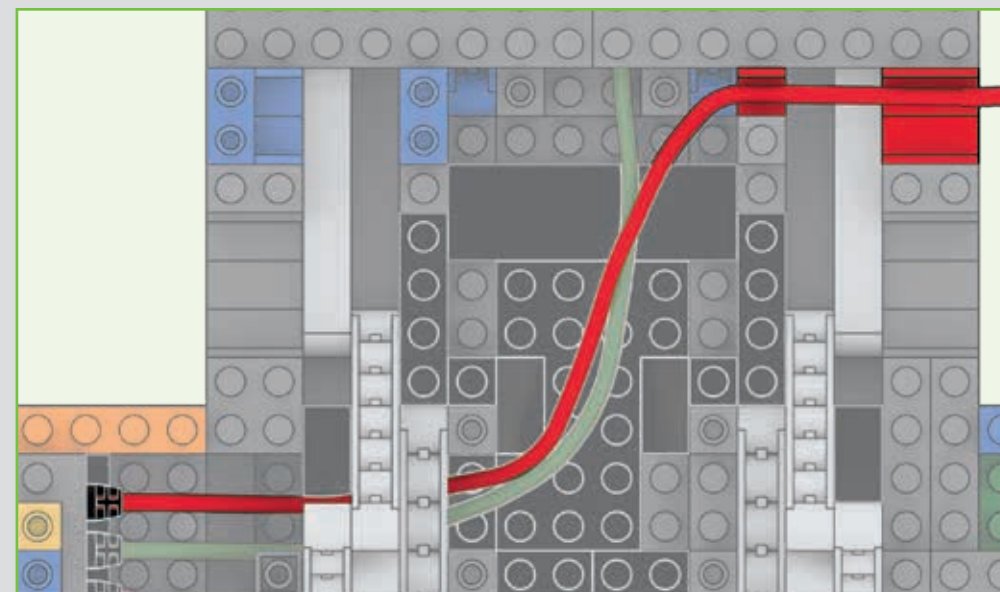
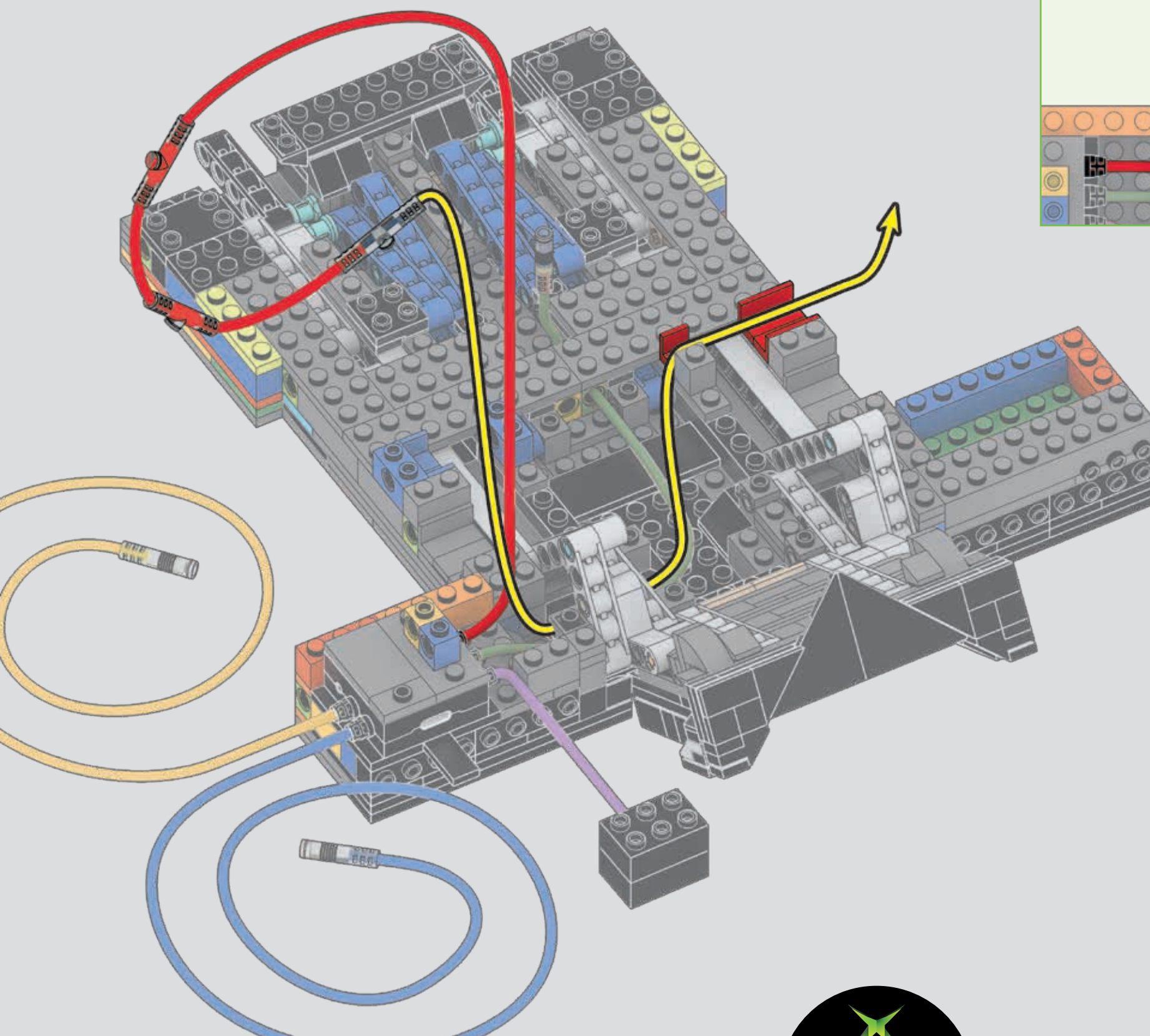
From the opening mechanism to its lights and sounds, this is the most complex build our designers have ever worked on.

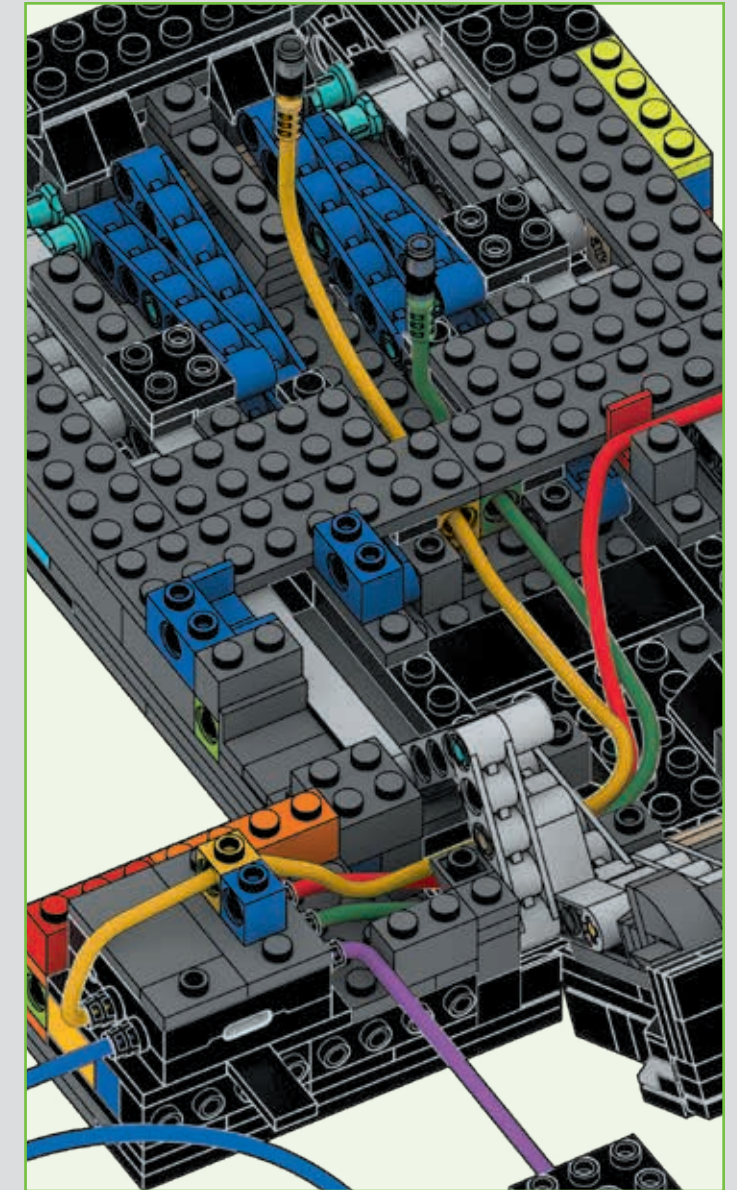
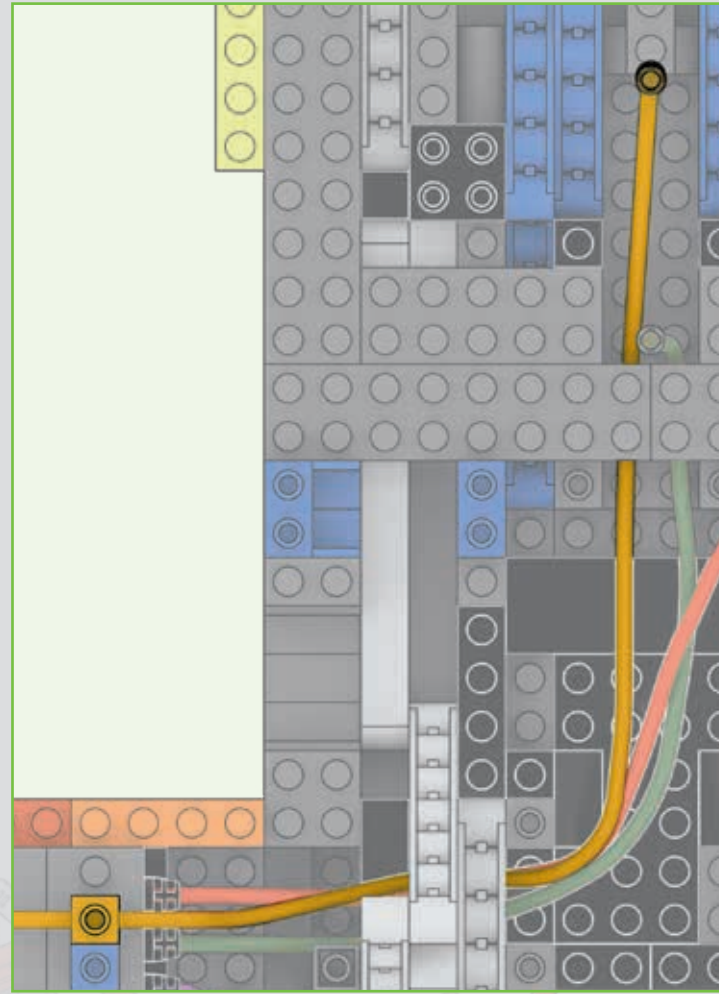
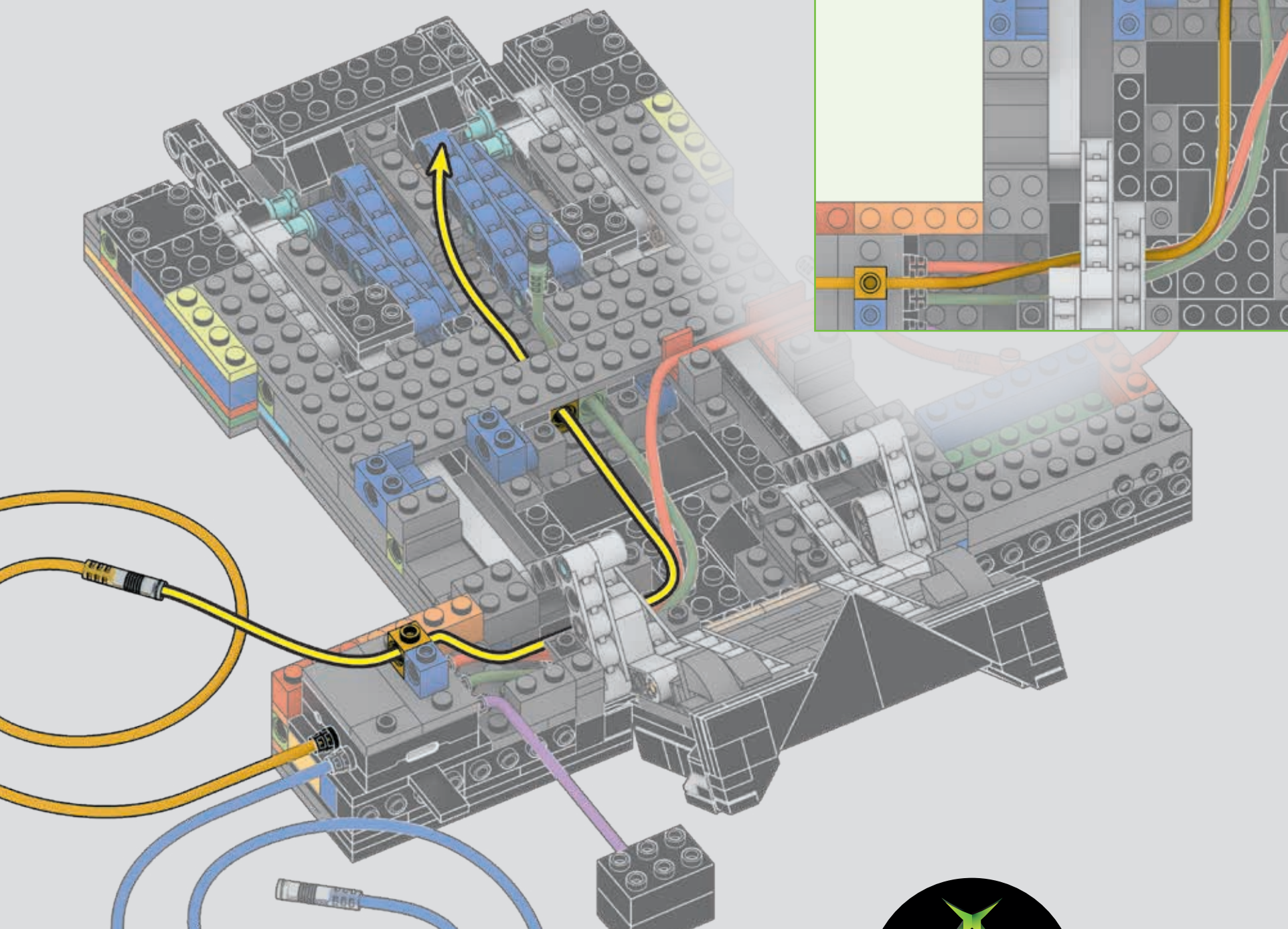
Du mécanisme d'ouverture à ses effets sonores et lumineux, il s'agit de la construction la plus complexe sur laquelle nos concepteurs ont jamais travaillé.

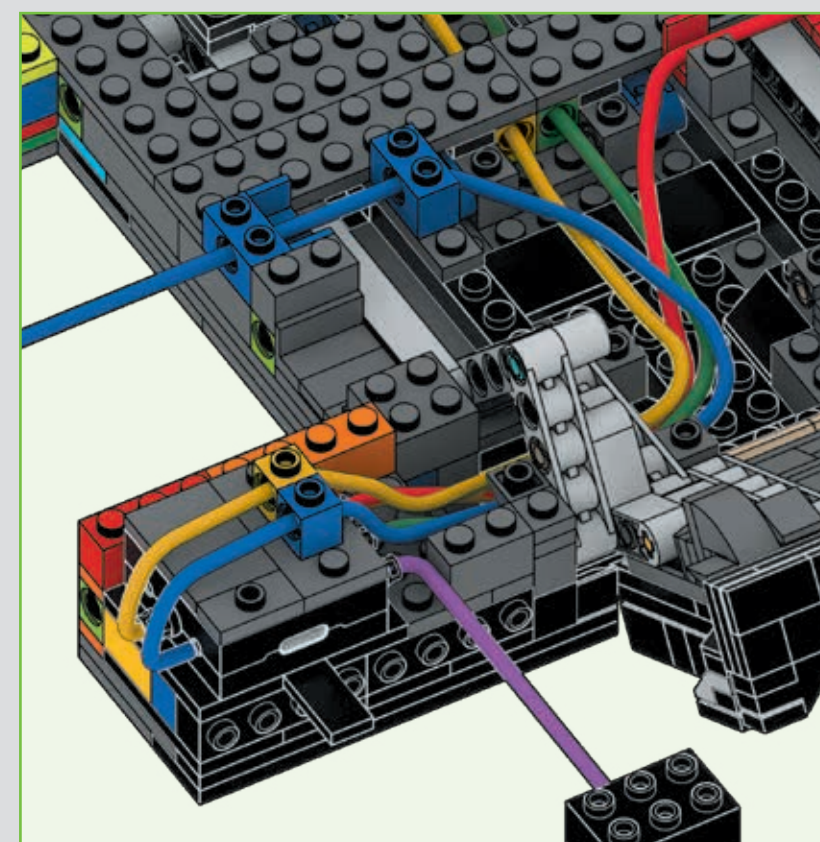
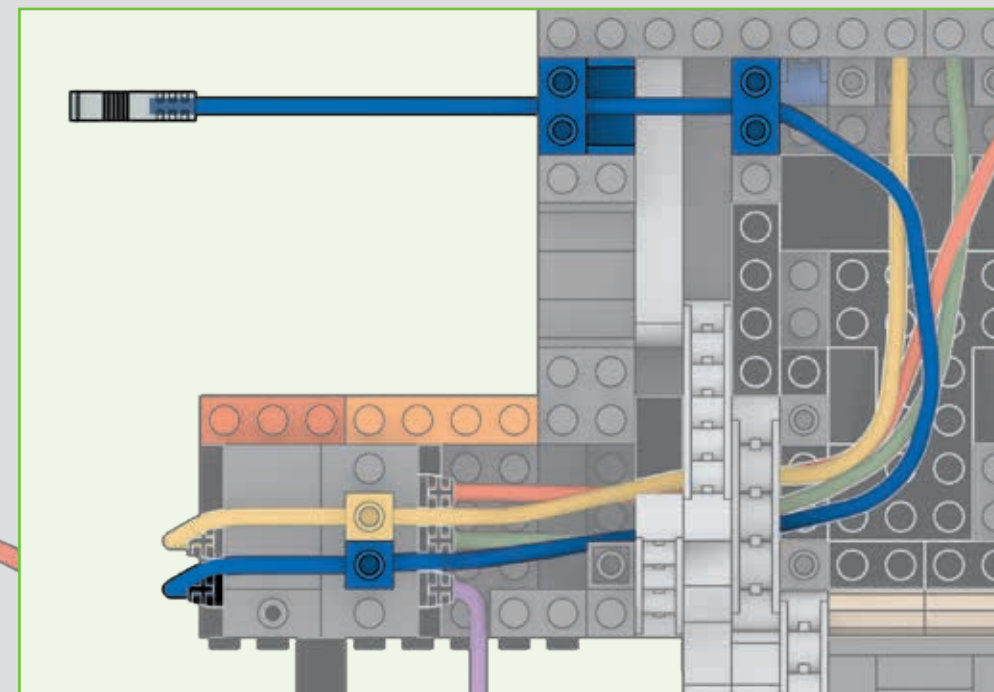
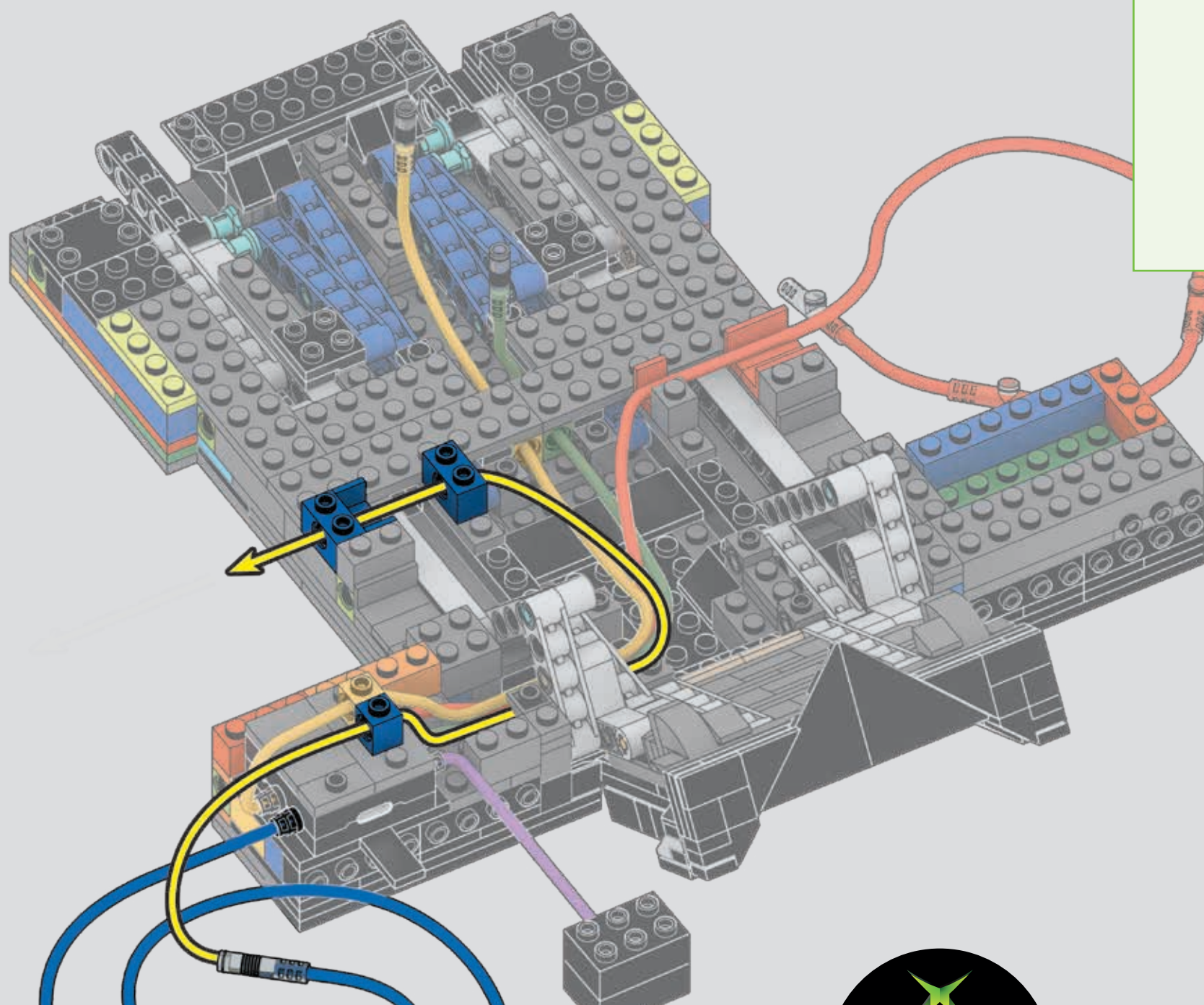
Desde el mecanismo de apertura hasta las luces y sonidos, esta es la construcción más compleja que ha creado nunca nuestro equipo de diseño.

Vom Öffnungsmechanismus bis hin zu den Lichtern und Geräuschen ist dies das komplexeste Projekt, an dem unsere Designer jemals gearbeitet haben.

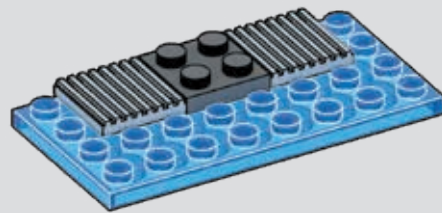




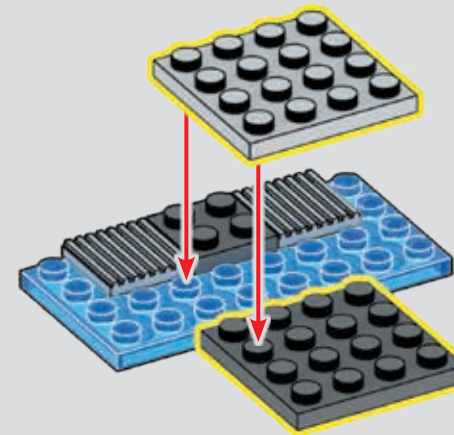
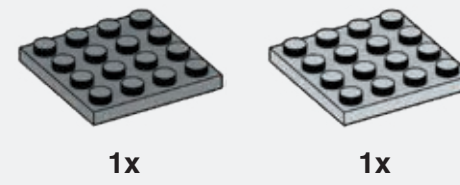




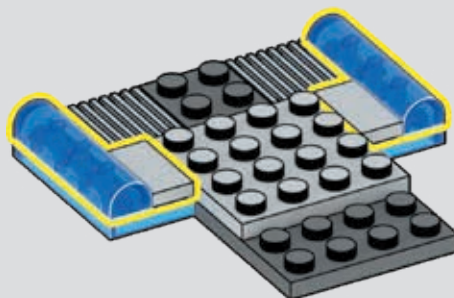
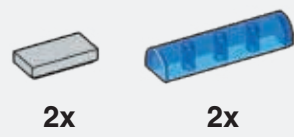
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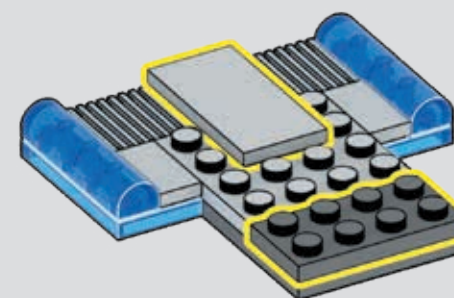
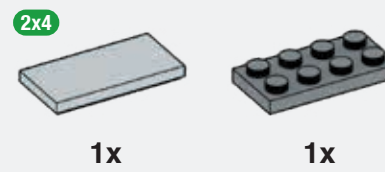
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161



162



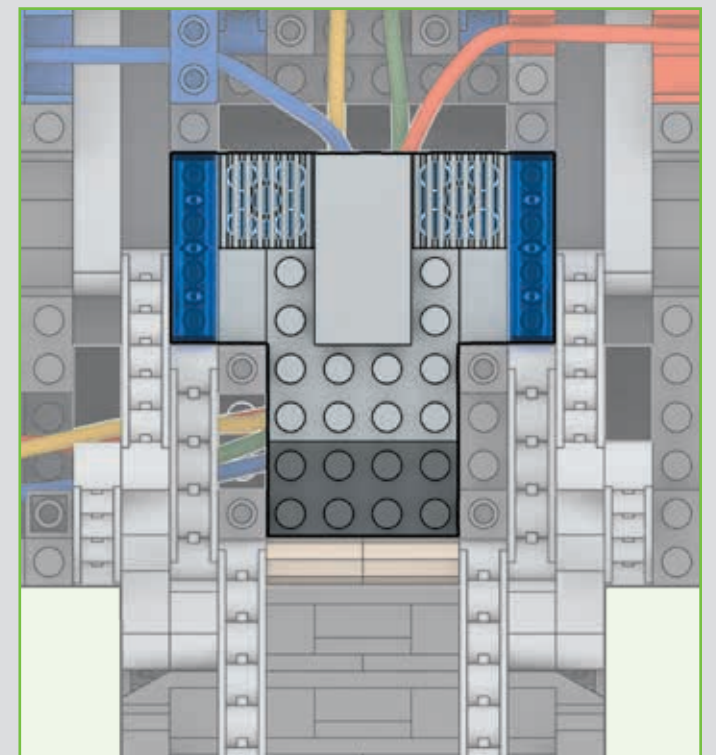
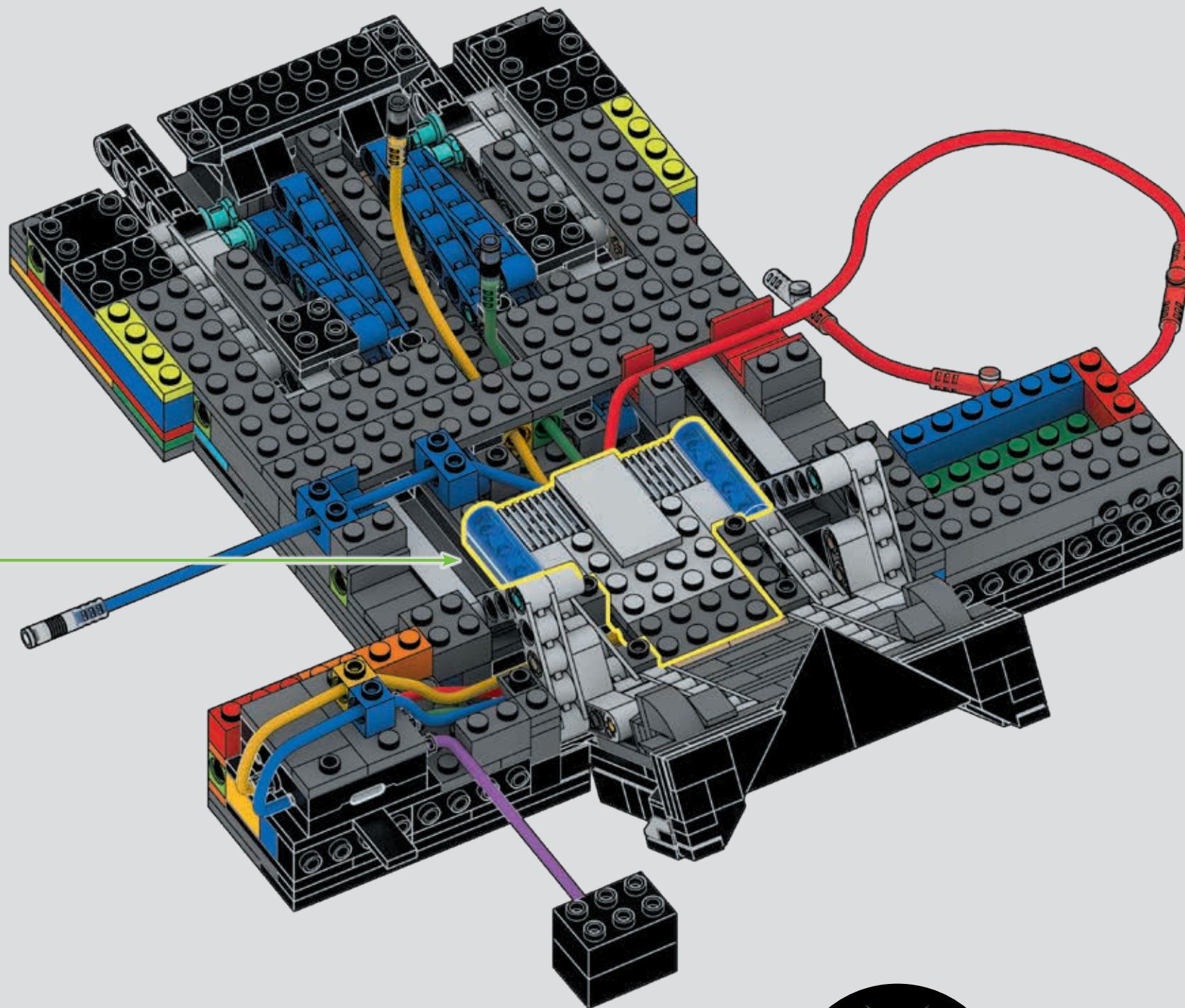
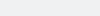


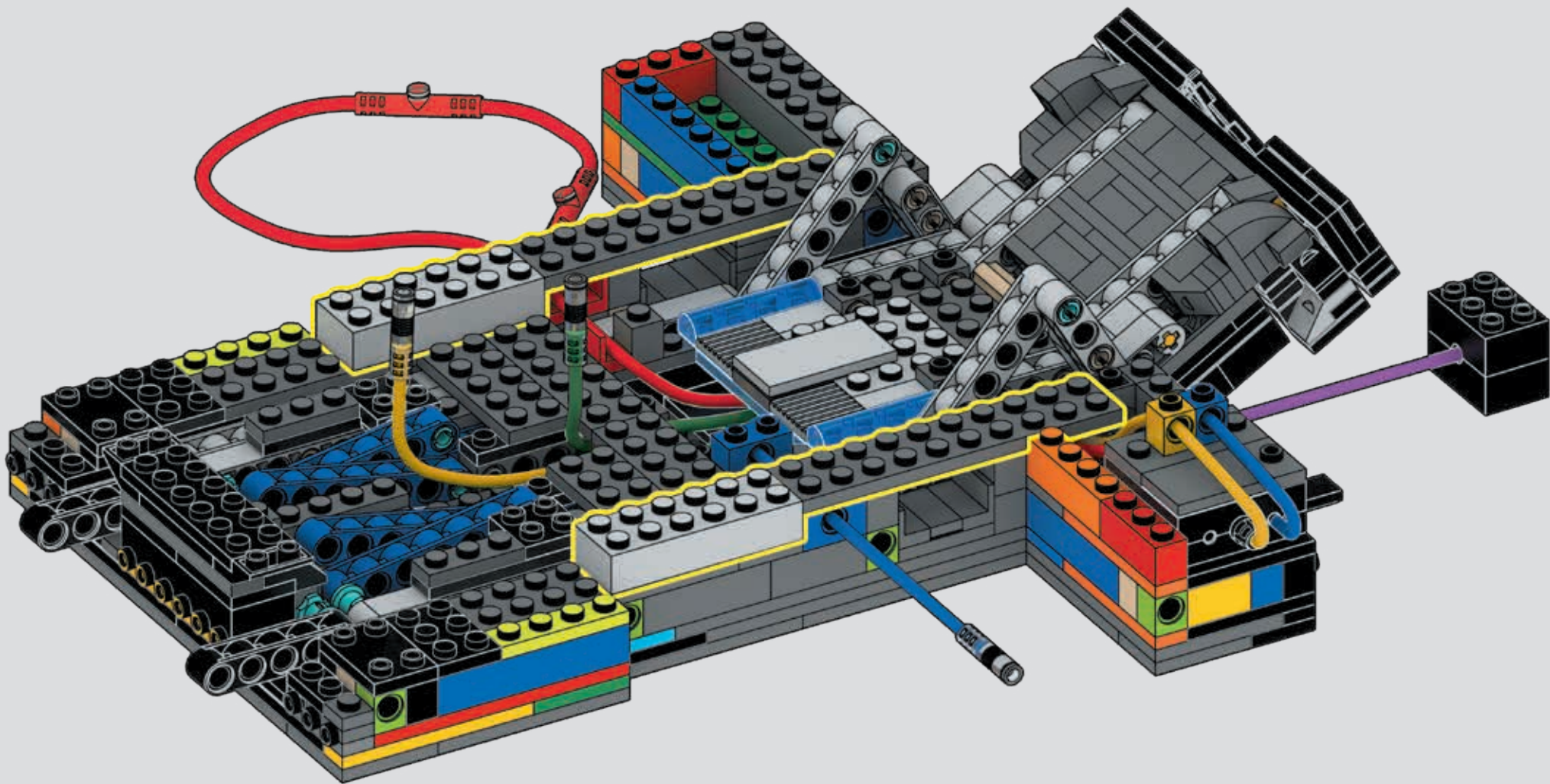
Diagram showing two types of LEGO bricks:

- A 2x6 brick, labeled "2x6" and "2x".
- A 2x10 brick, labeled "2x10" and "2x".

2x6

A 2x6 LEGO Technic brick, which is a long, rectangular brick with two rows of six studs each. It is shown in a perspective view, highlighting its three-dimensional structure. $2x$ 

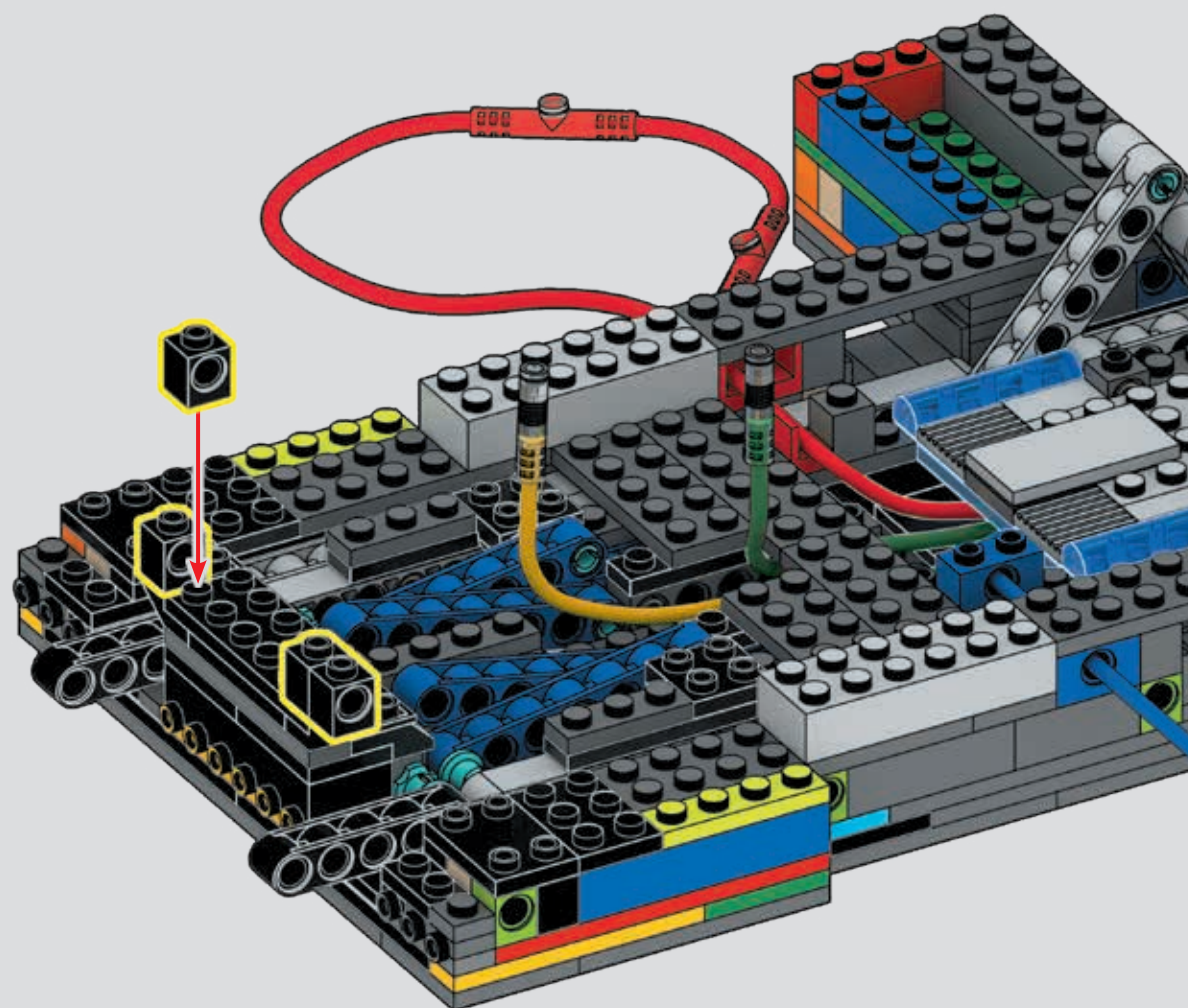
2x



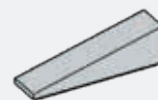
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4x

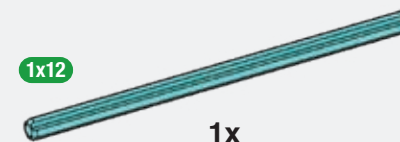


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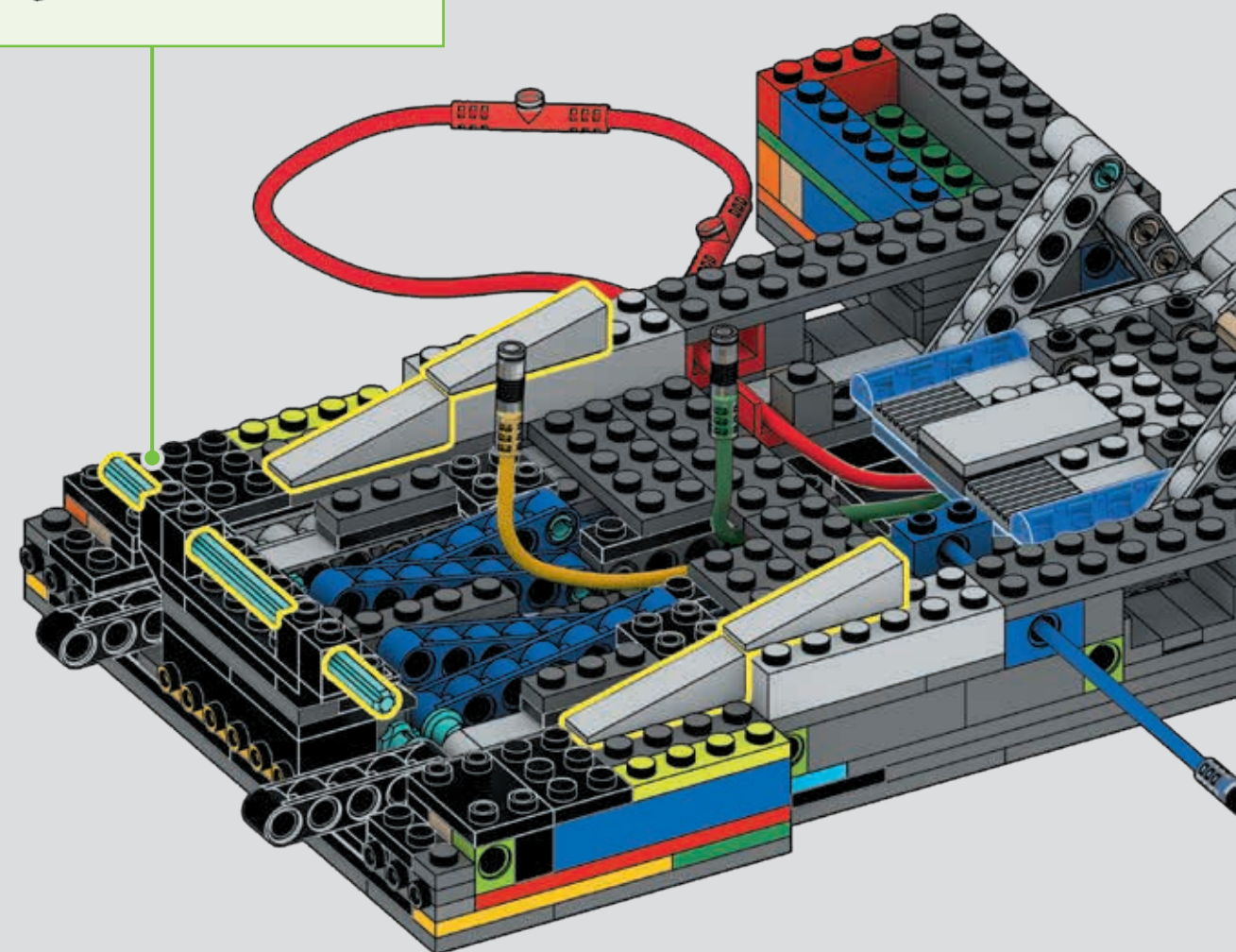
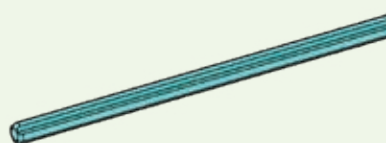


4x

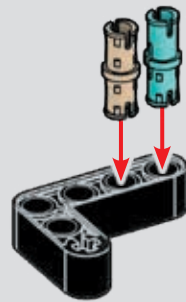
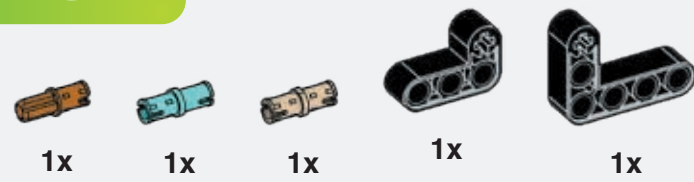
1x12



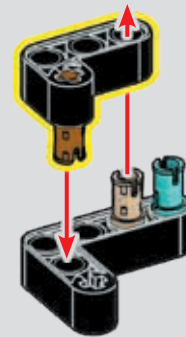
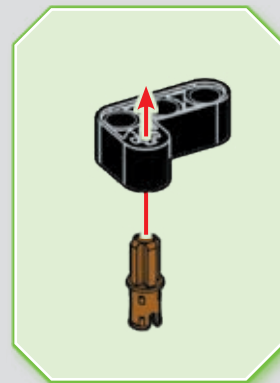
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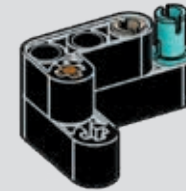
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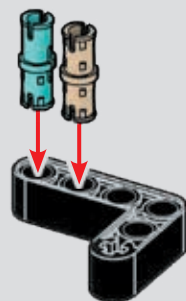
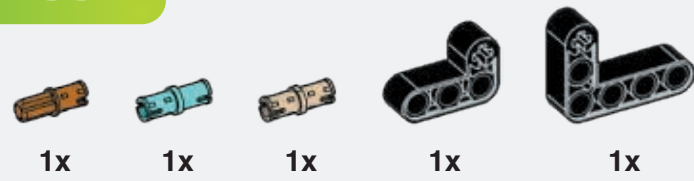


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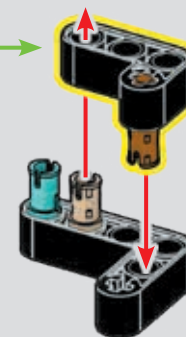
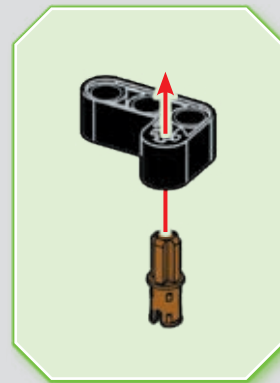


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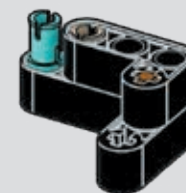
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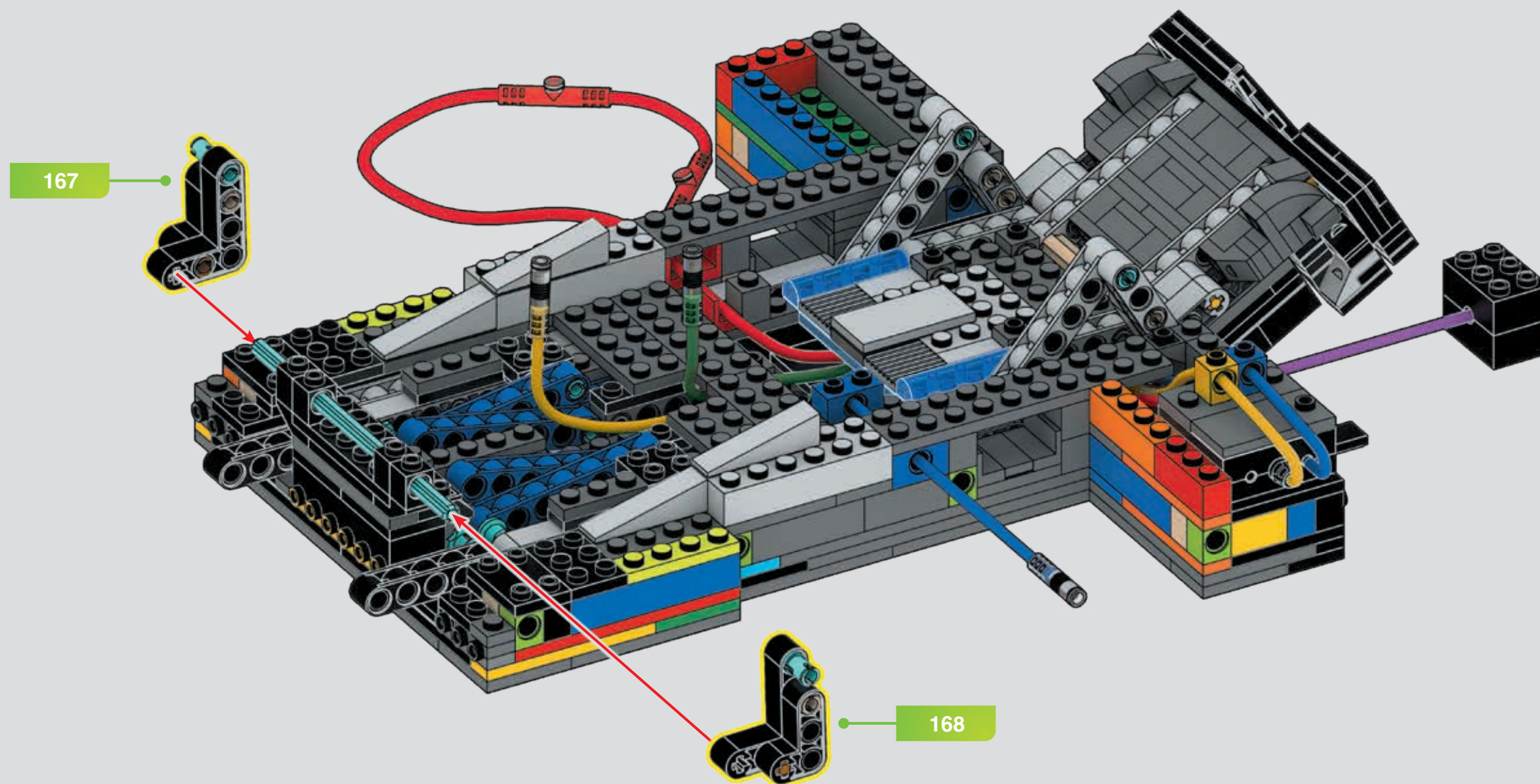


2



3



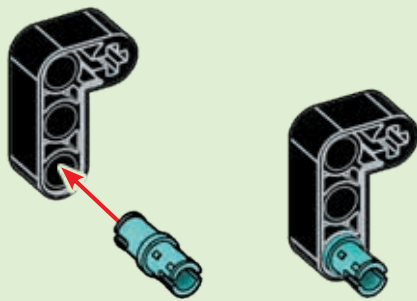


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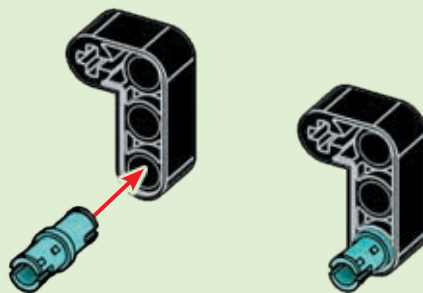
2x

2x



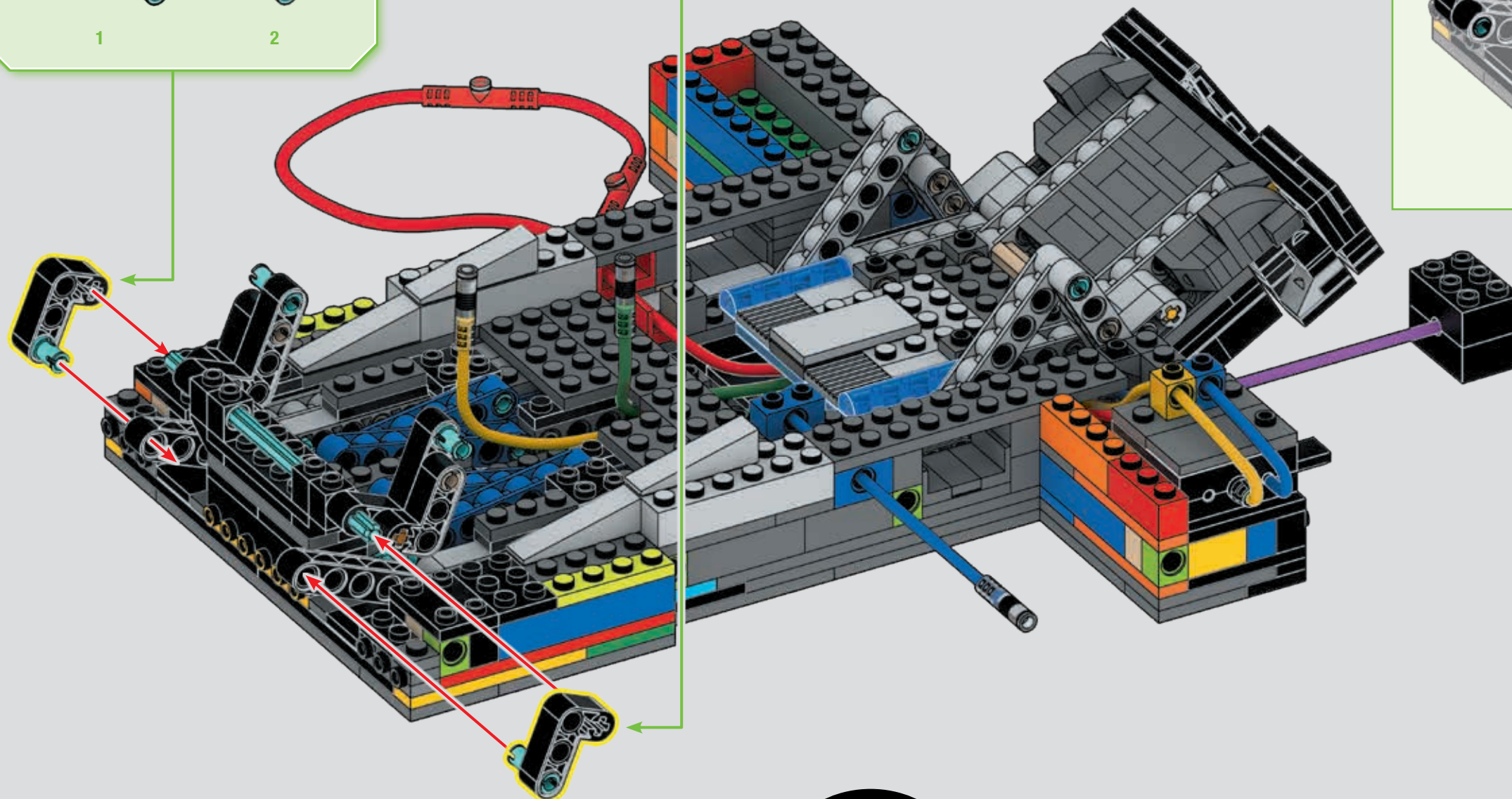
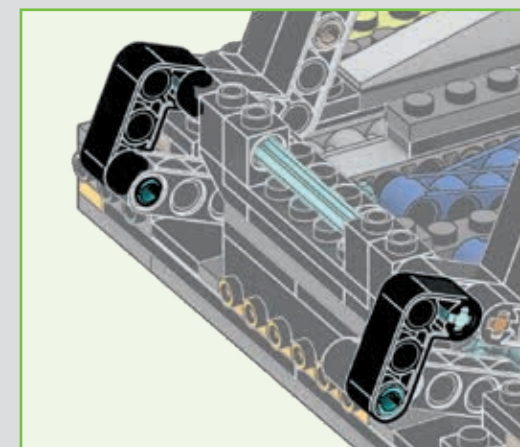
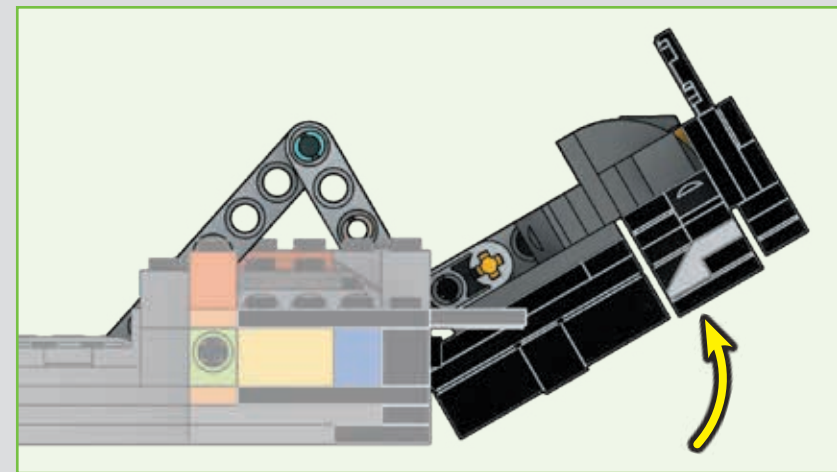
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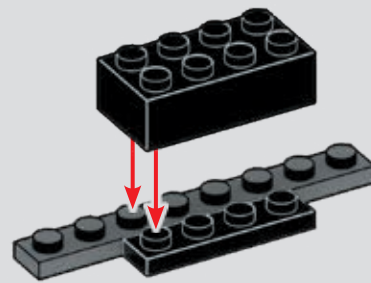
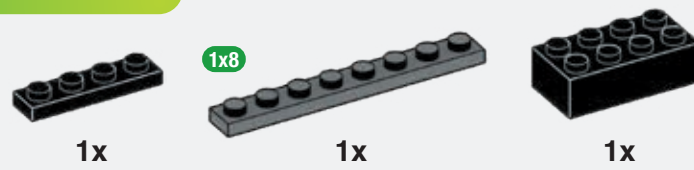
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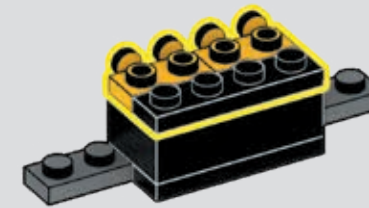
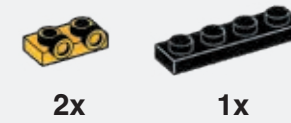




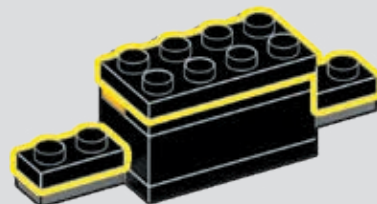
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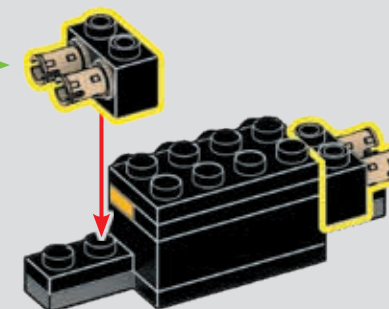
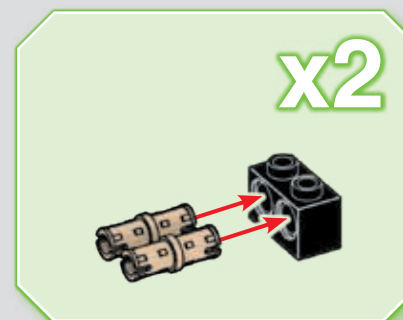
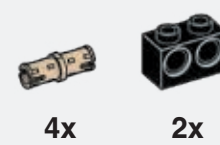
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173



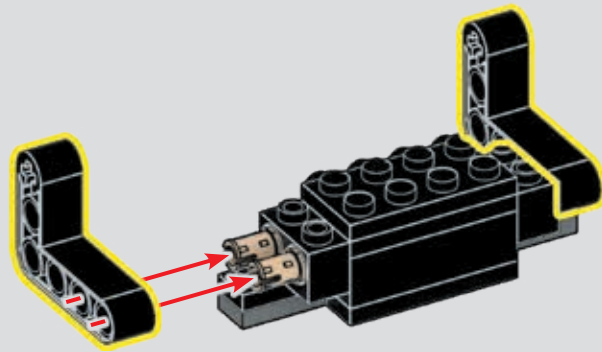
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175



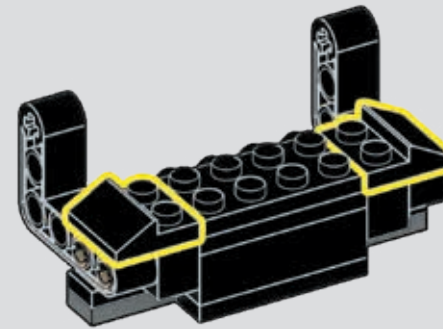
2x



176



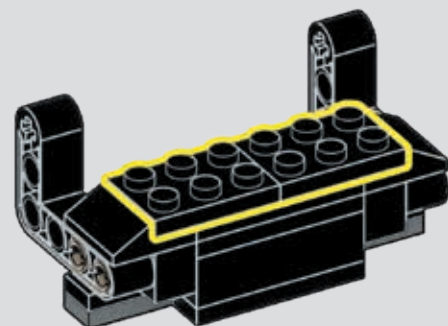
2x



177



2x

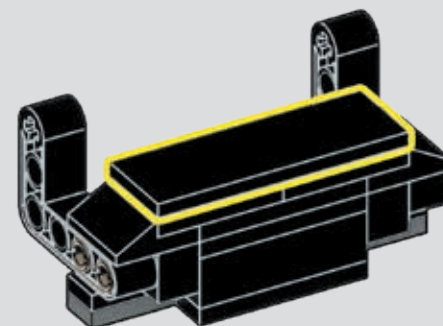


178



2x6

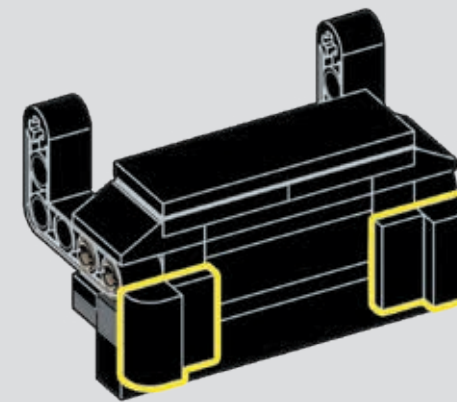
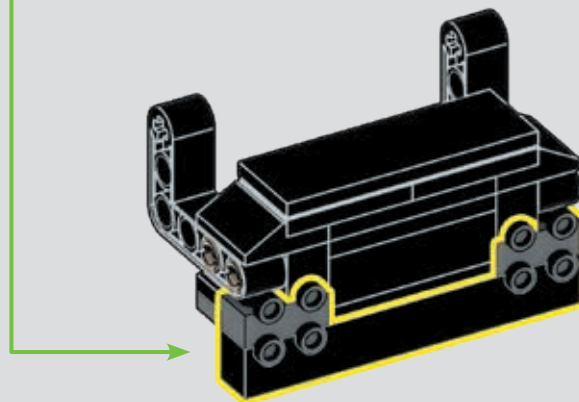
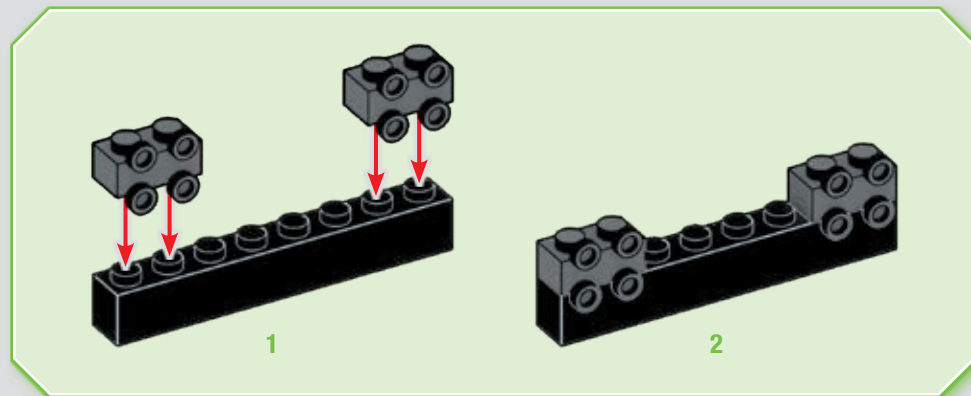
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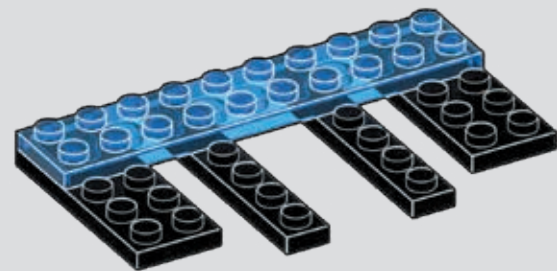
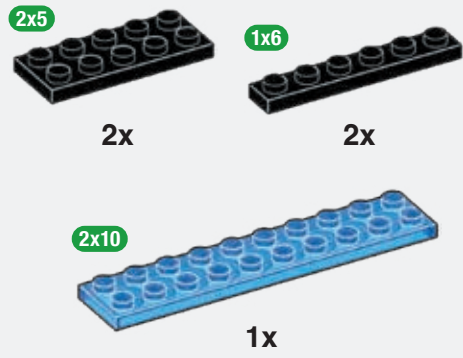
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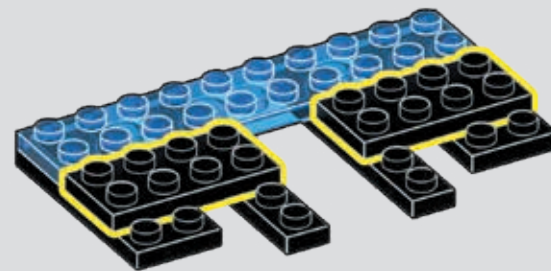
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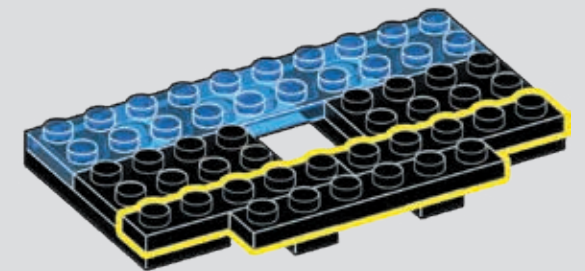
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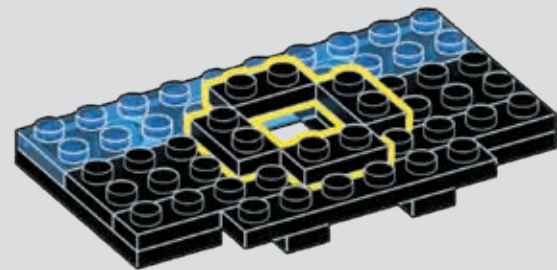
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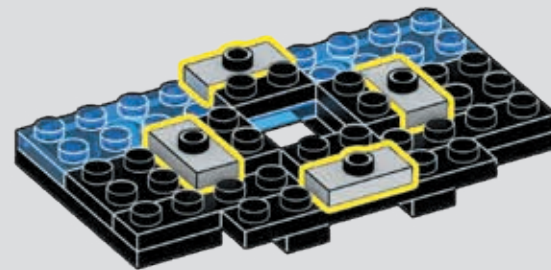
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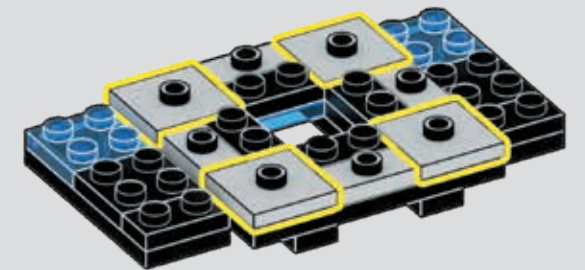
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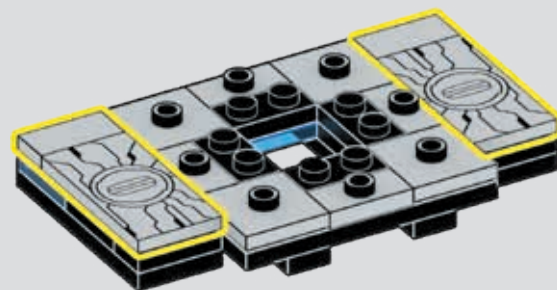
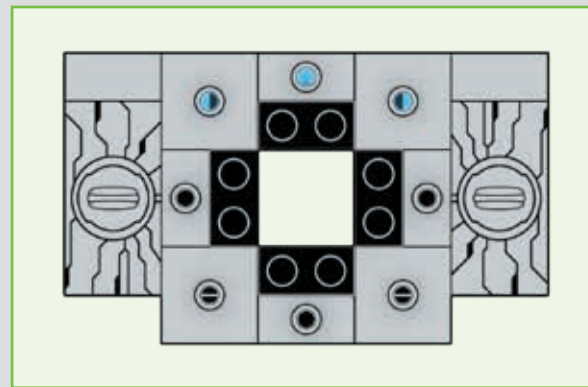
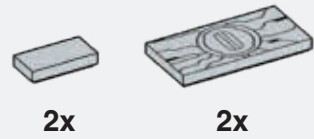
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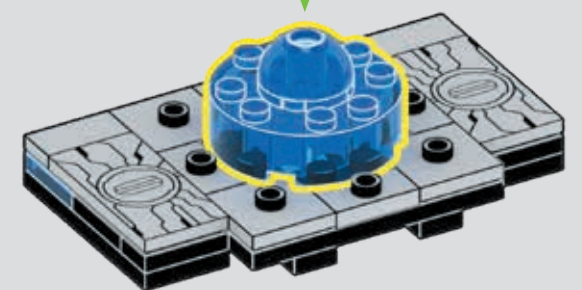
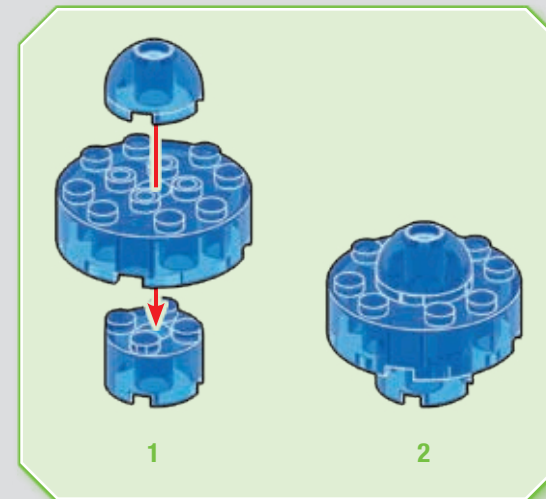
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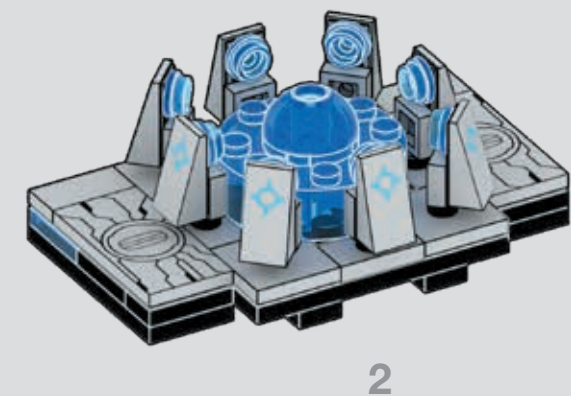
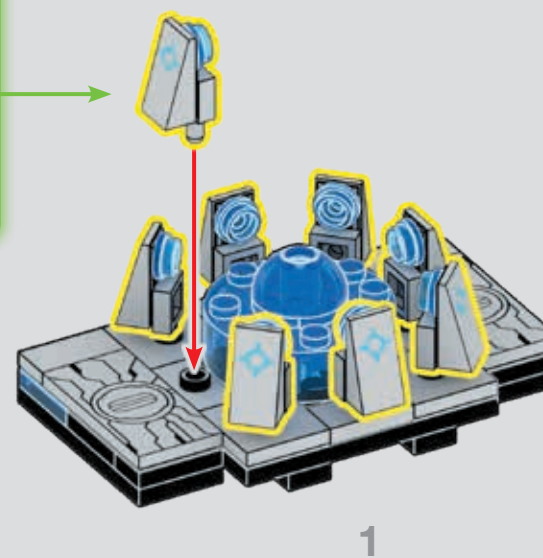
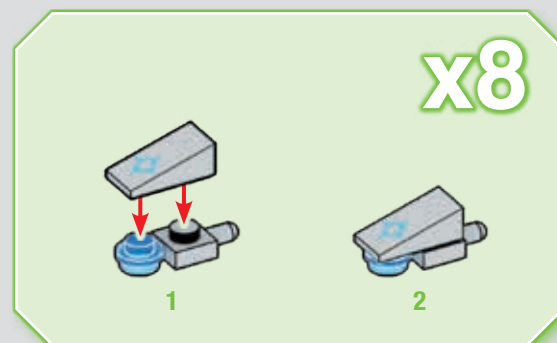
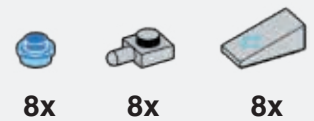
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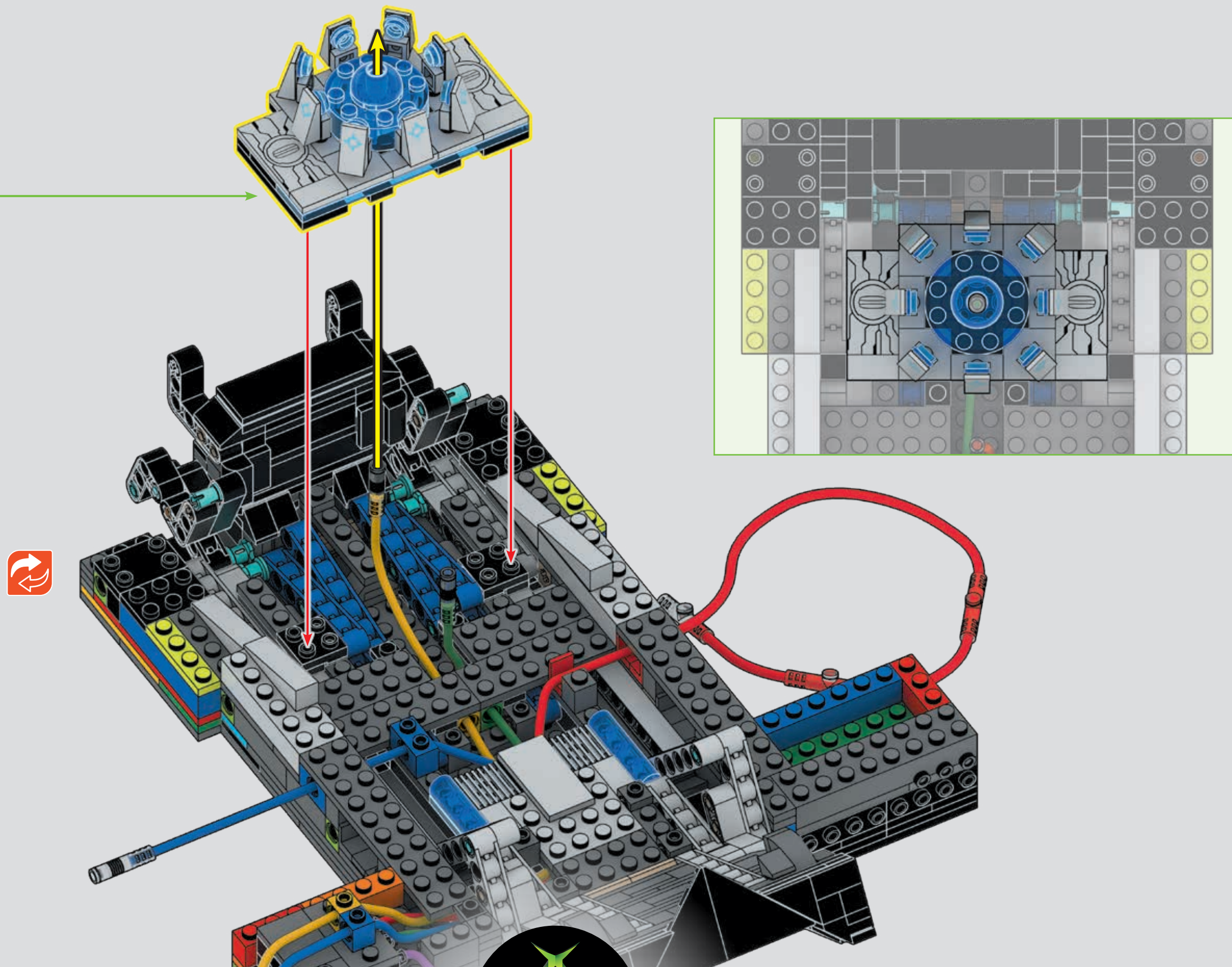


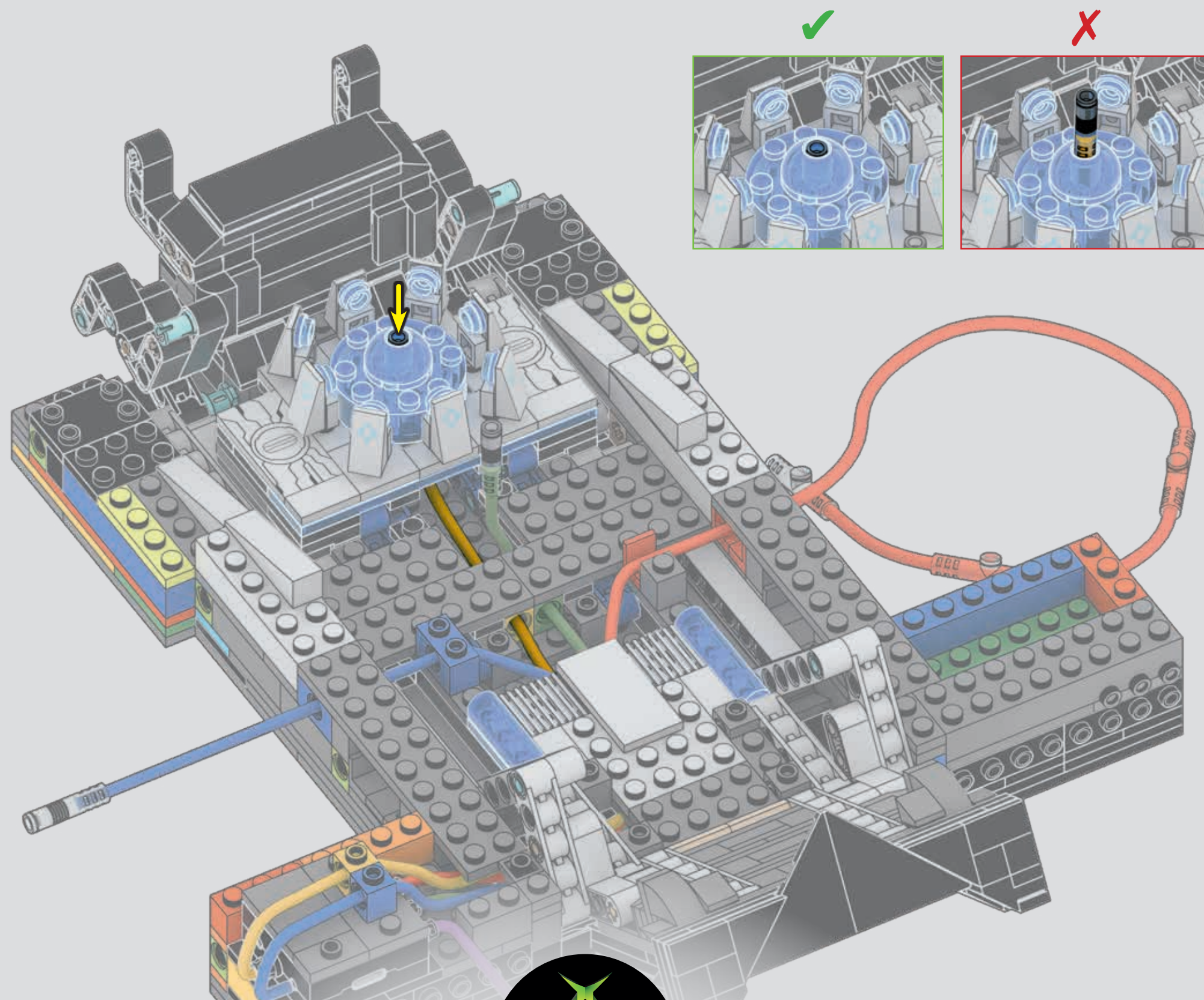
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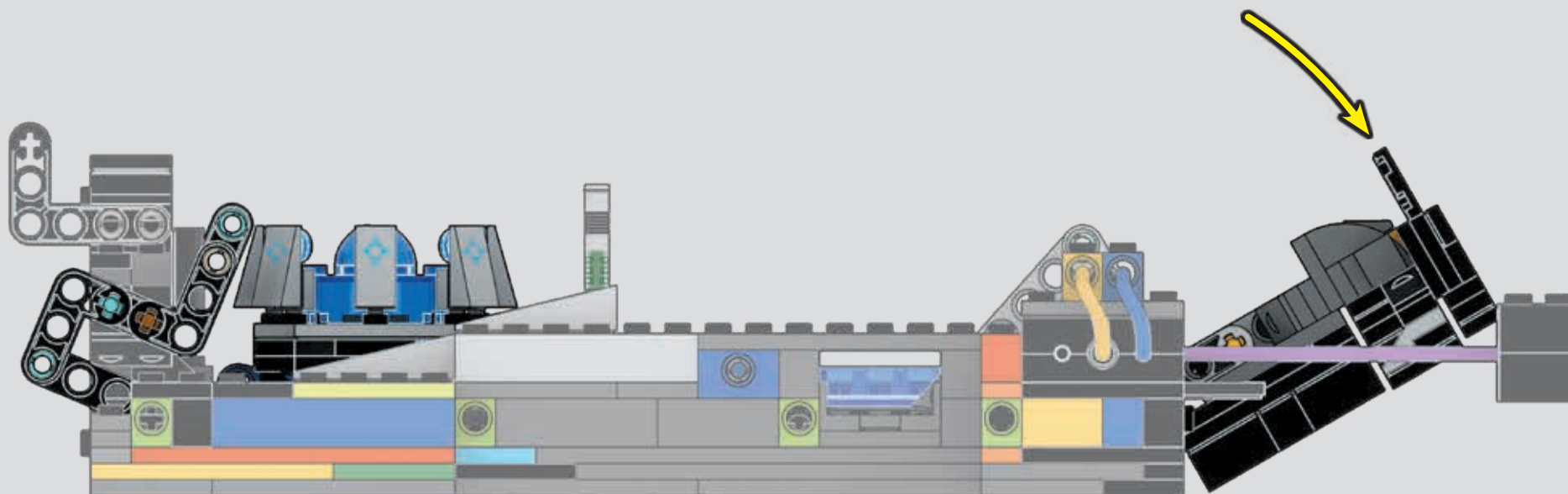


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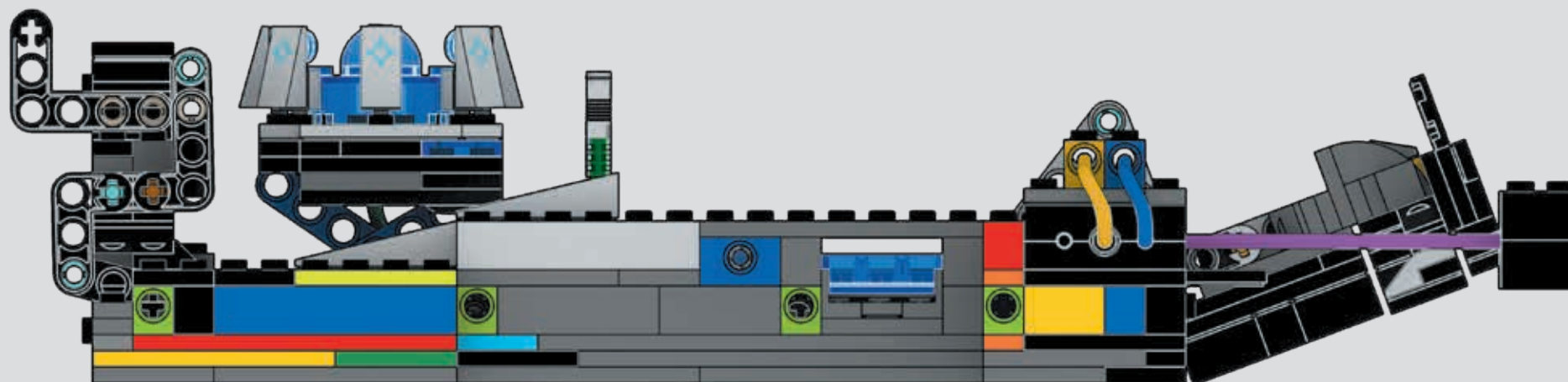








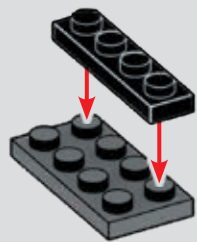
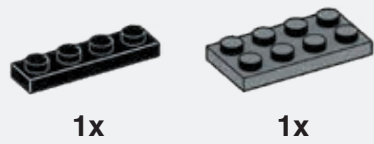
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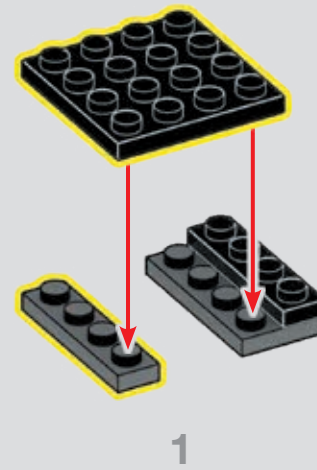
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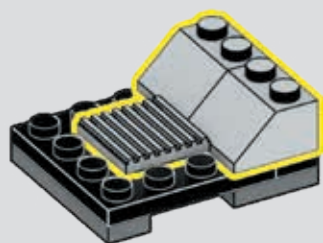
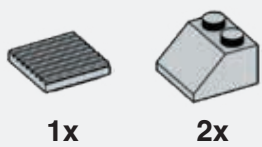
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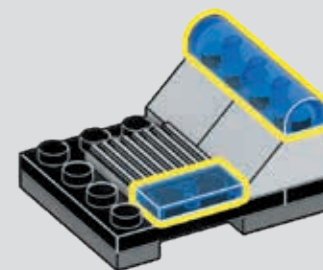
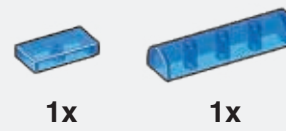
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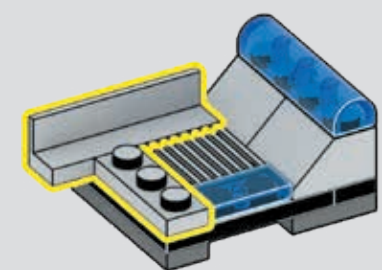
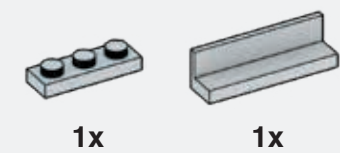
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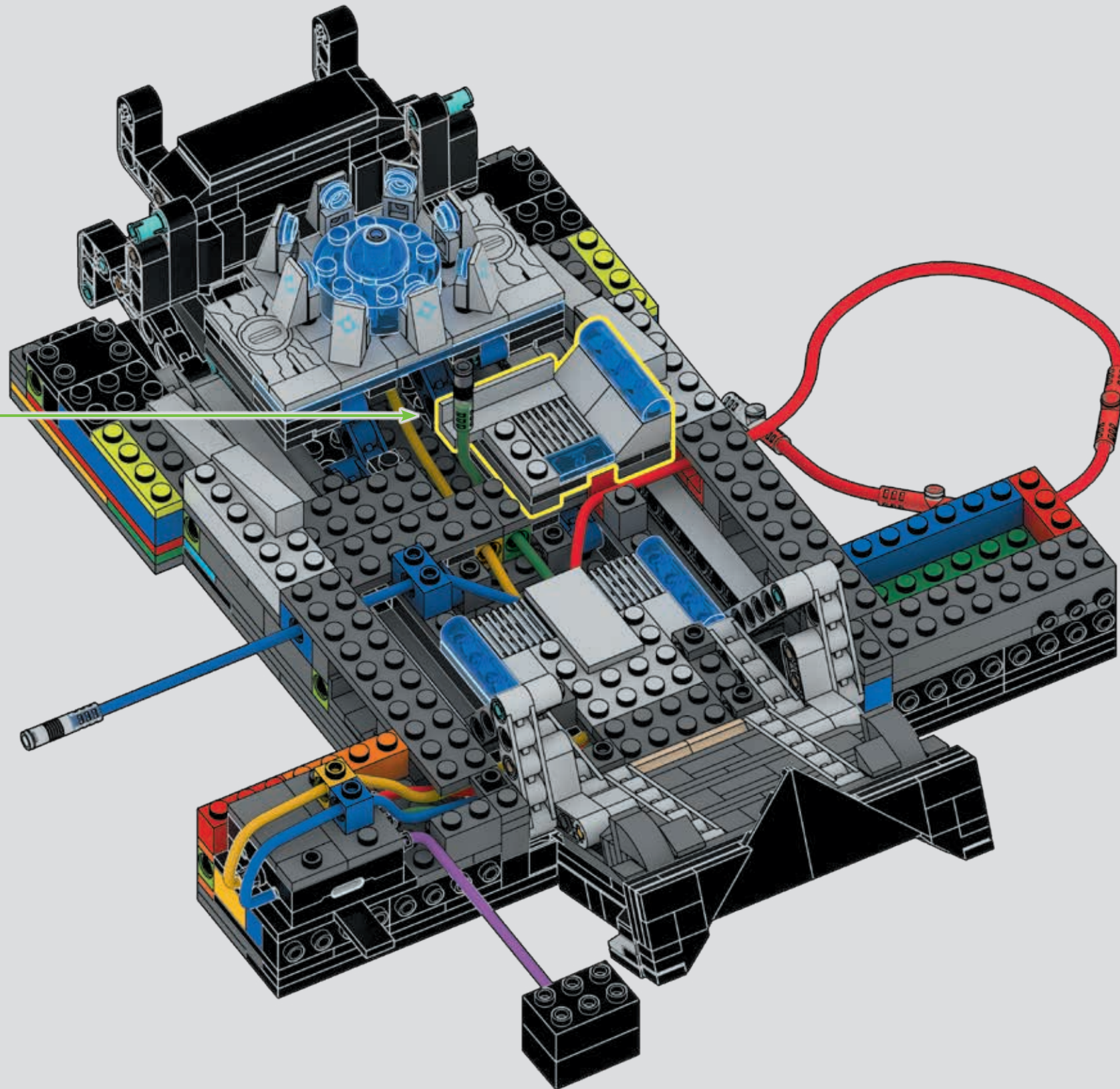


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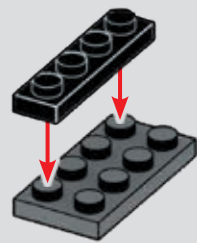
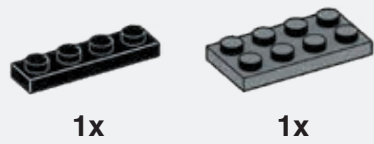


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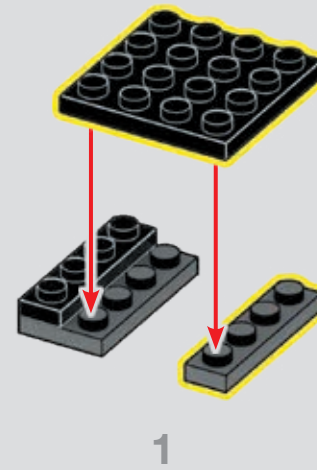




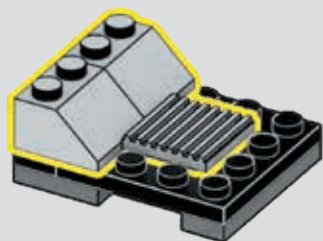
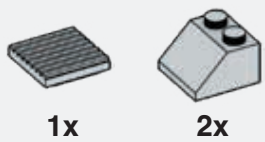
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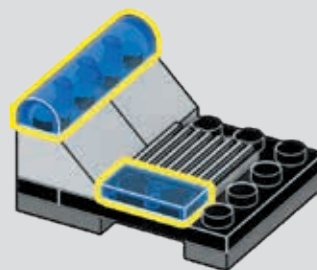
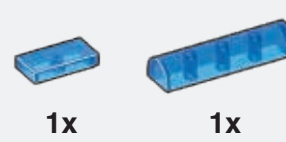
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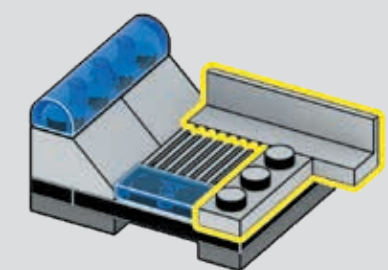
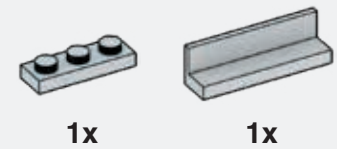
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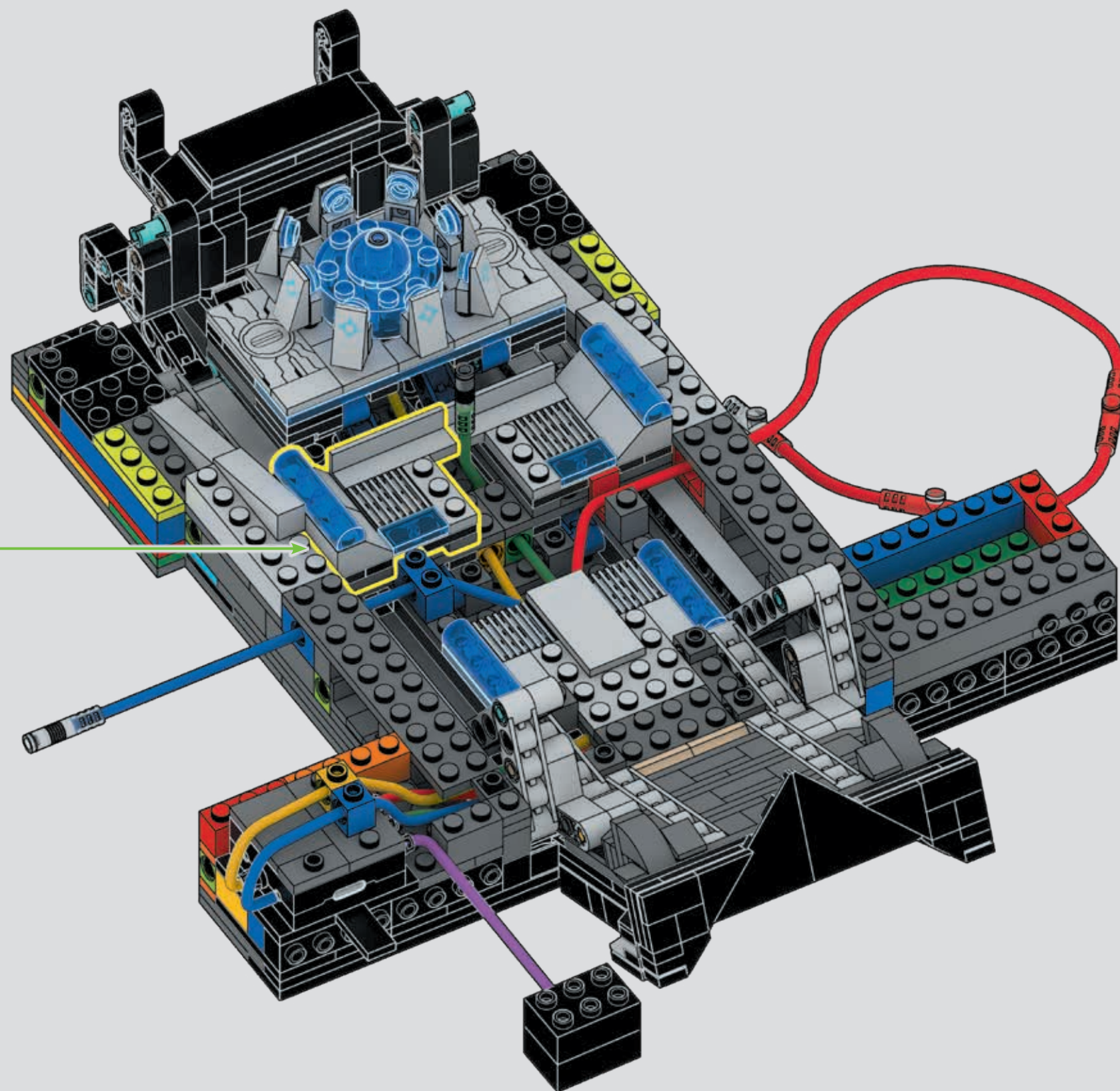


203



204





206



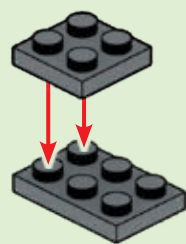
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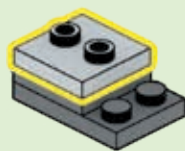
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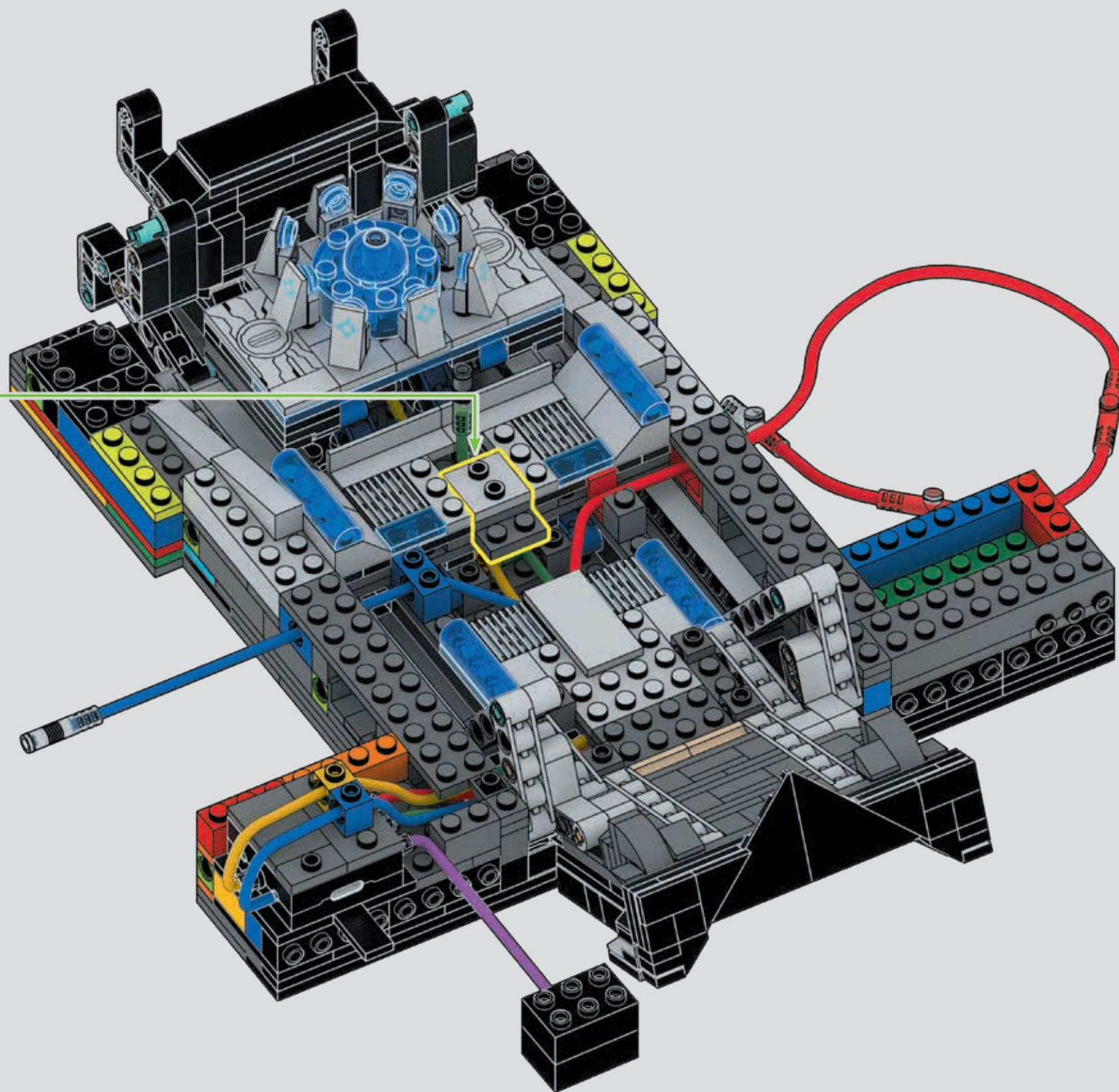
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1



2



207

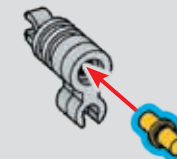


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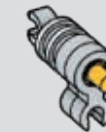


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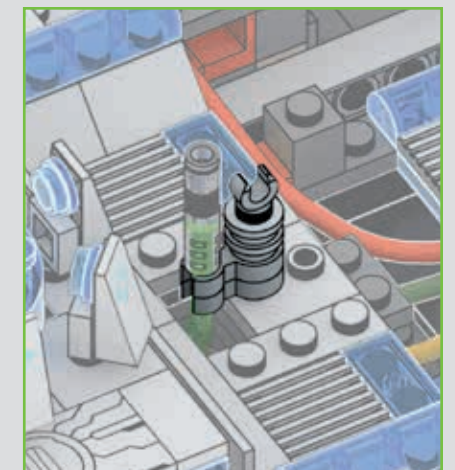
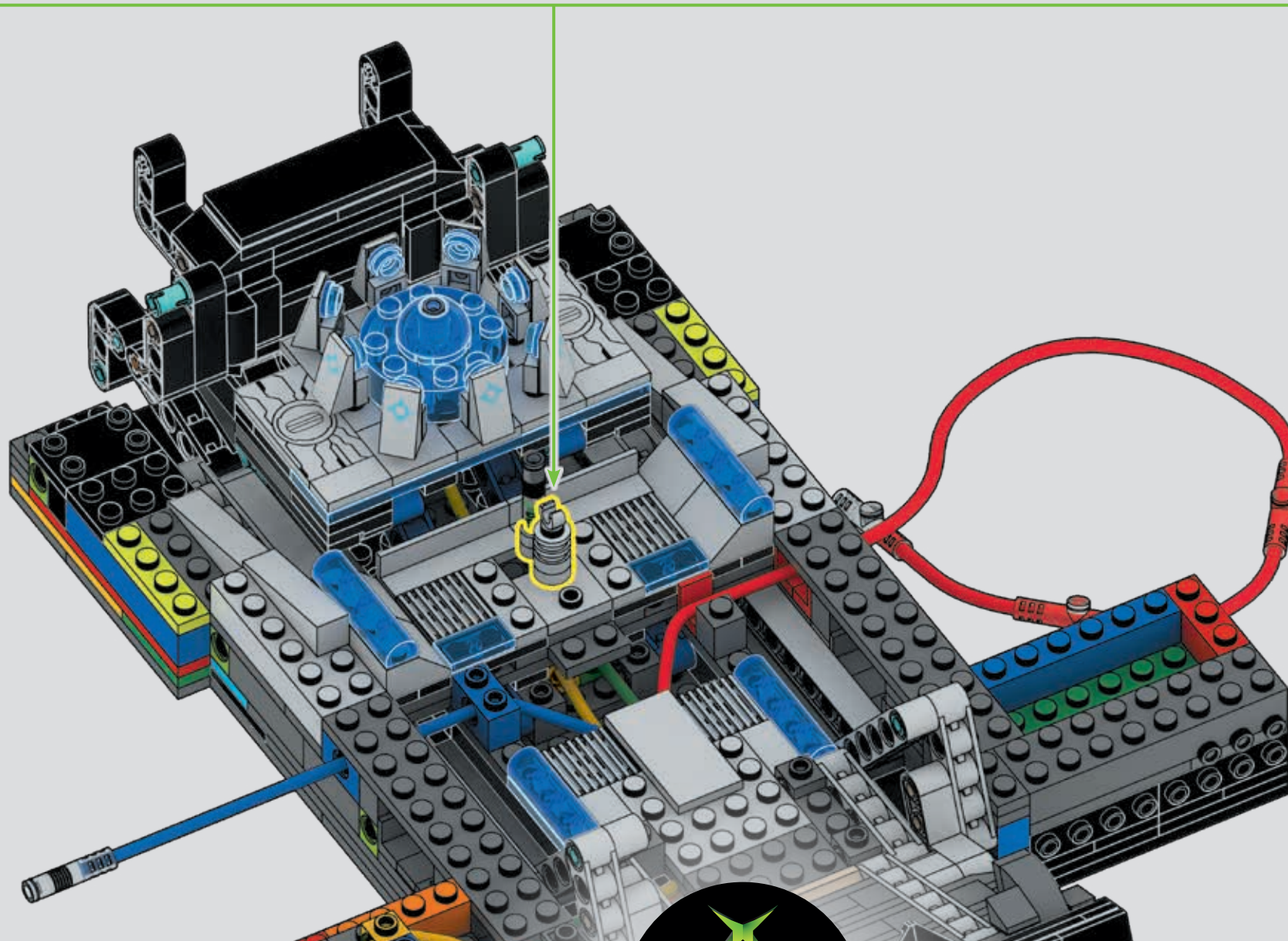


1



2

209



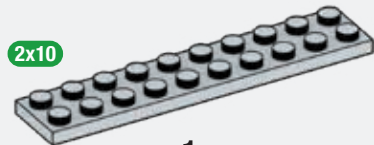
210

2x6

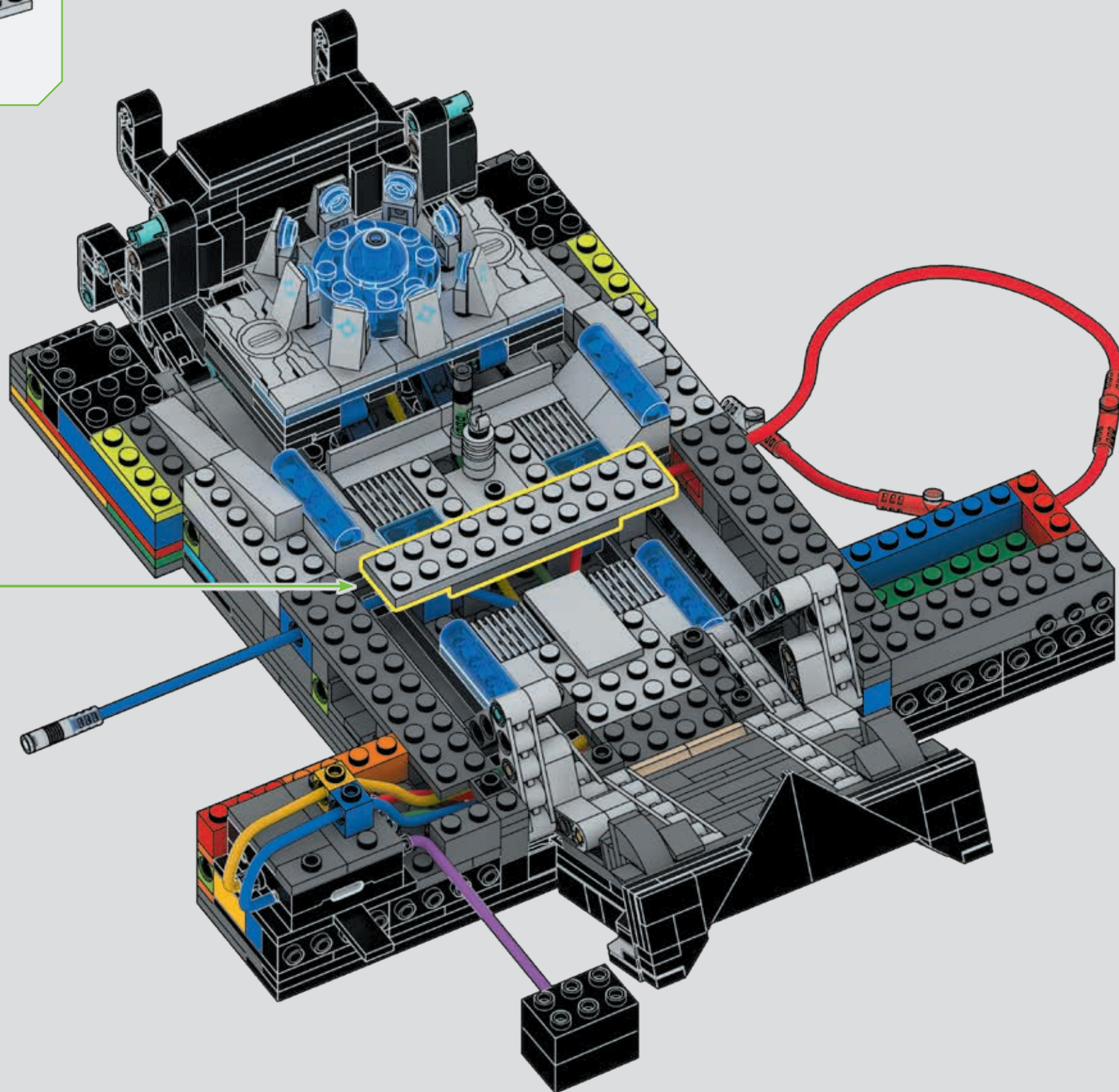
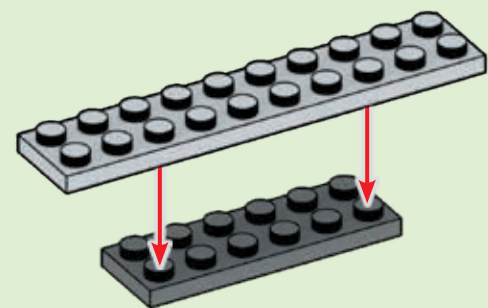


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2x10



1x

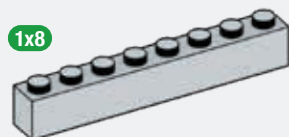


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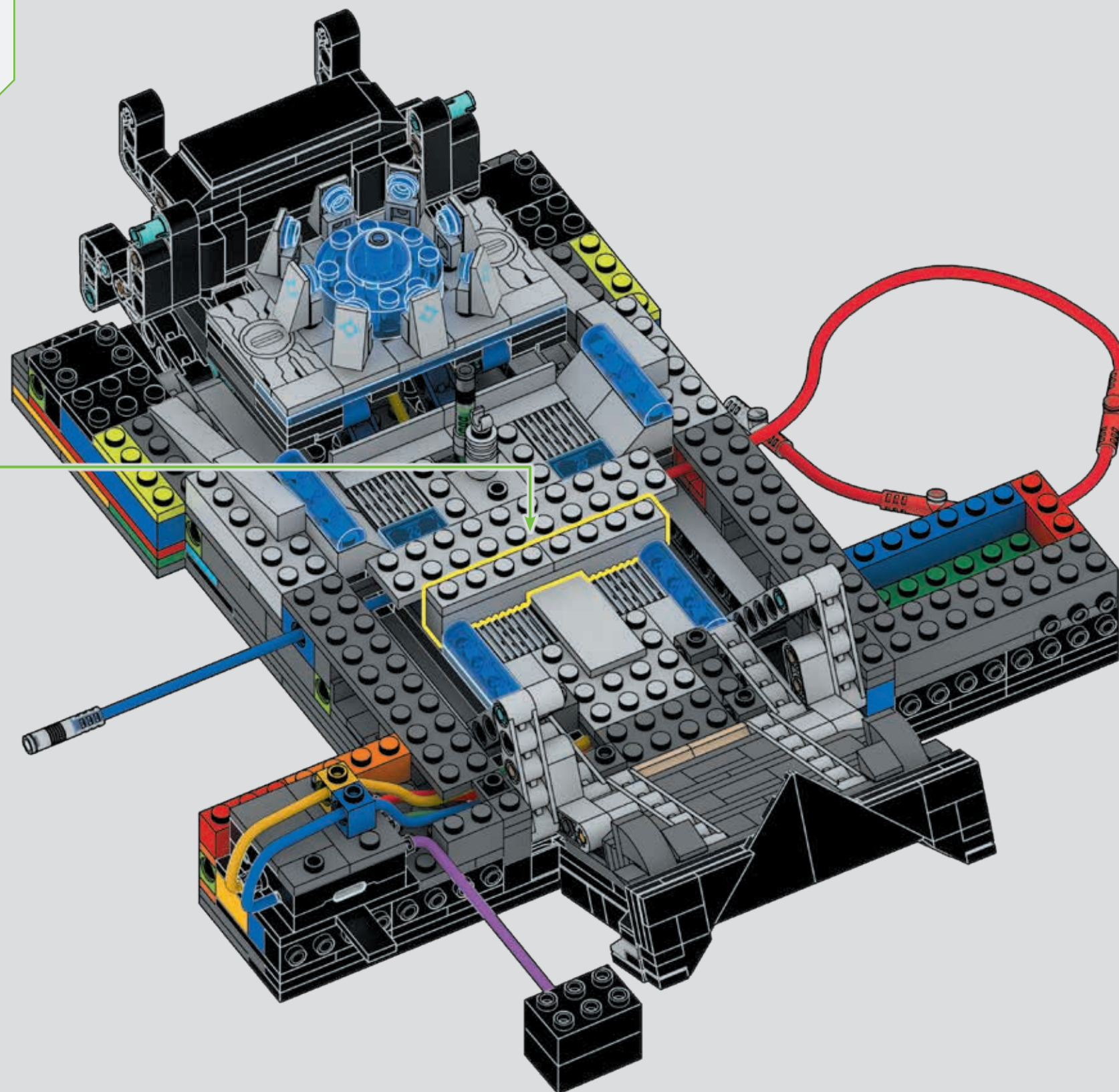
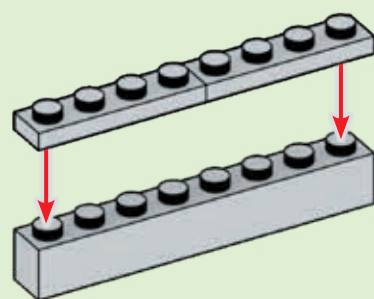


2x

1x8



1x

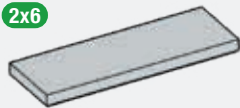


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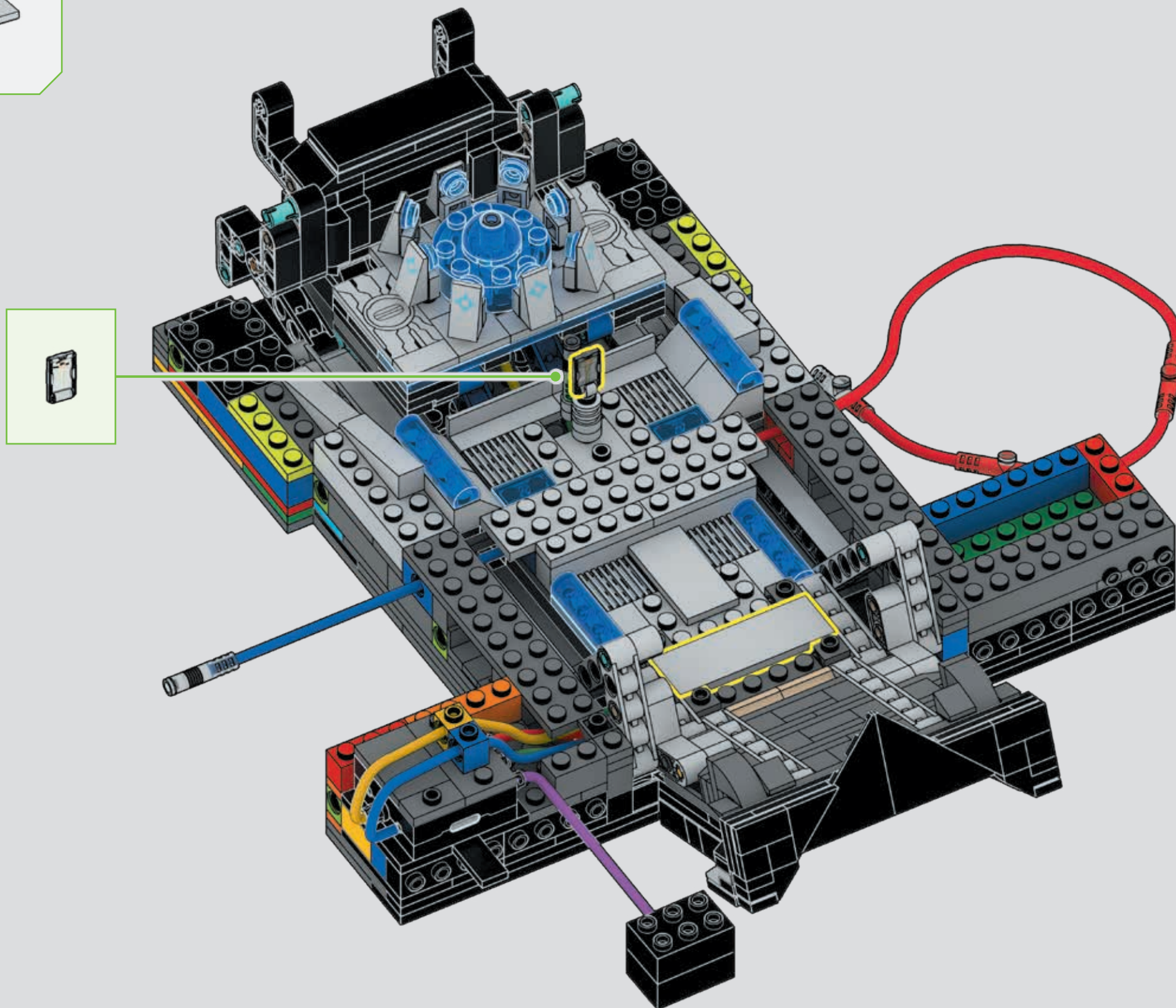


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2x6



1x

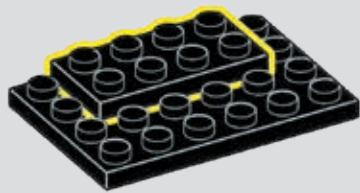




213

1x

4x6
1x

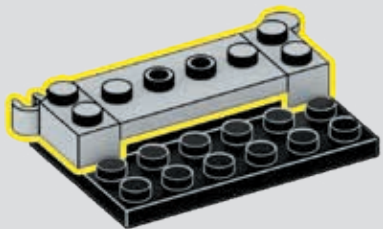


214

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1x

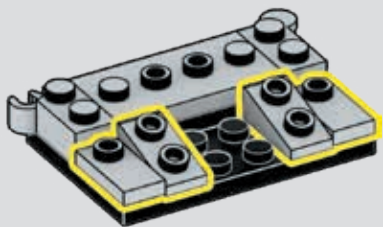
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215

2x

2x

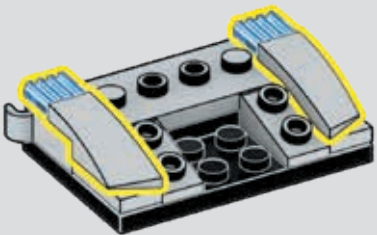


216

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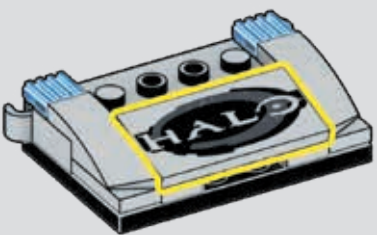
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1x

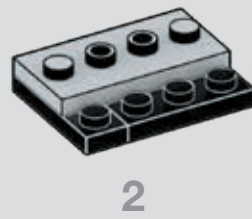
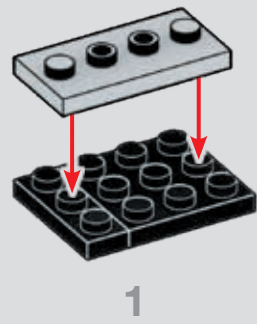


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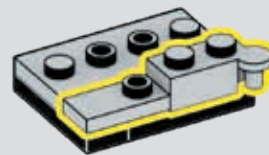
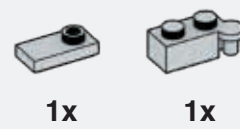
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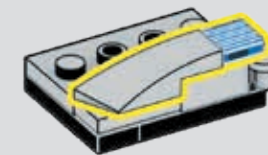
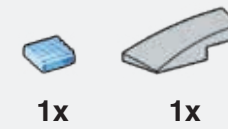
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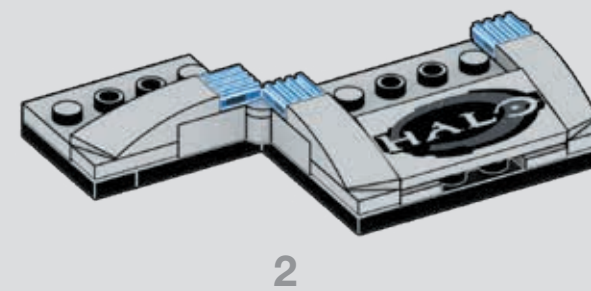
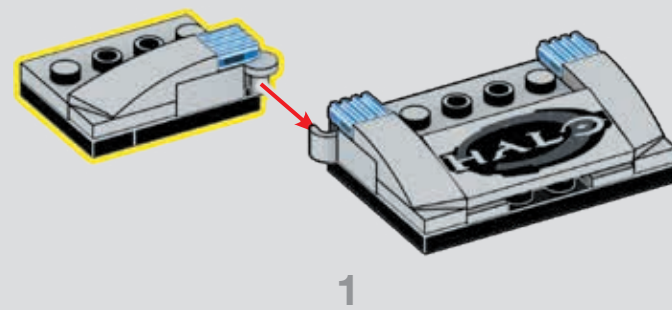
219



220



221



222



1x

1x

1x



1



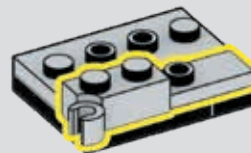
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223



1x

1x

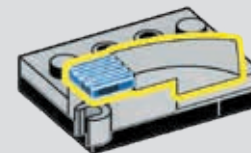


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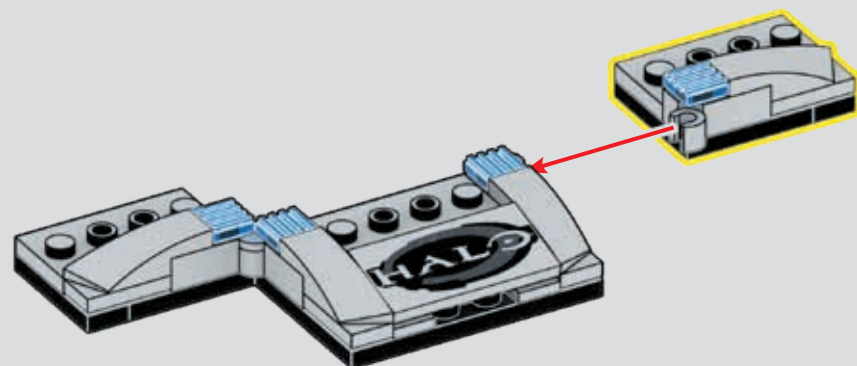


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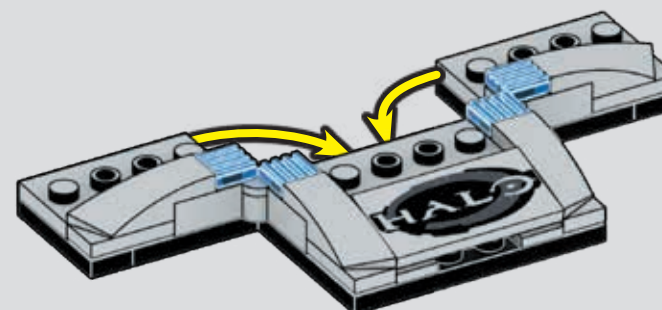
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225



226

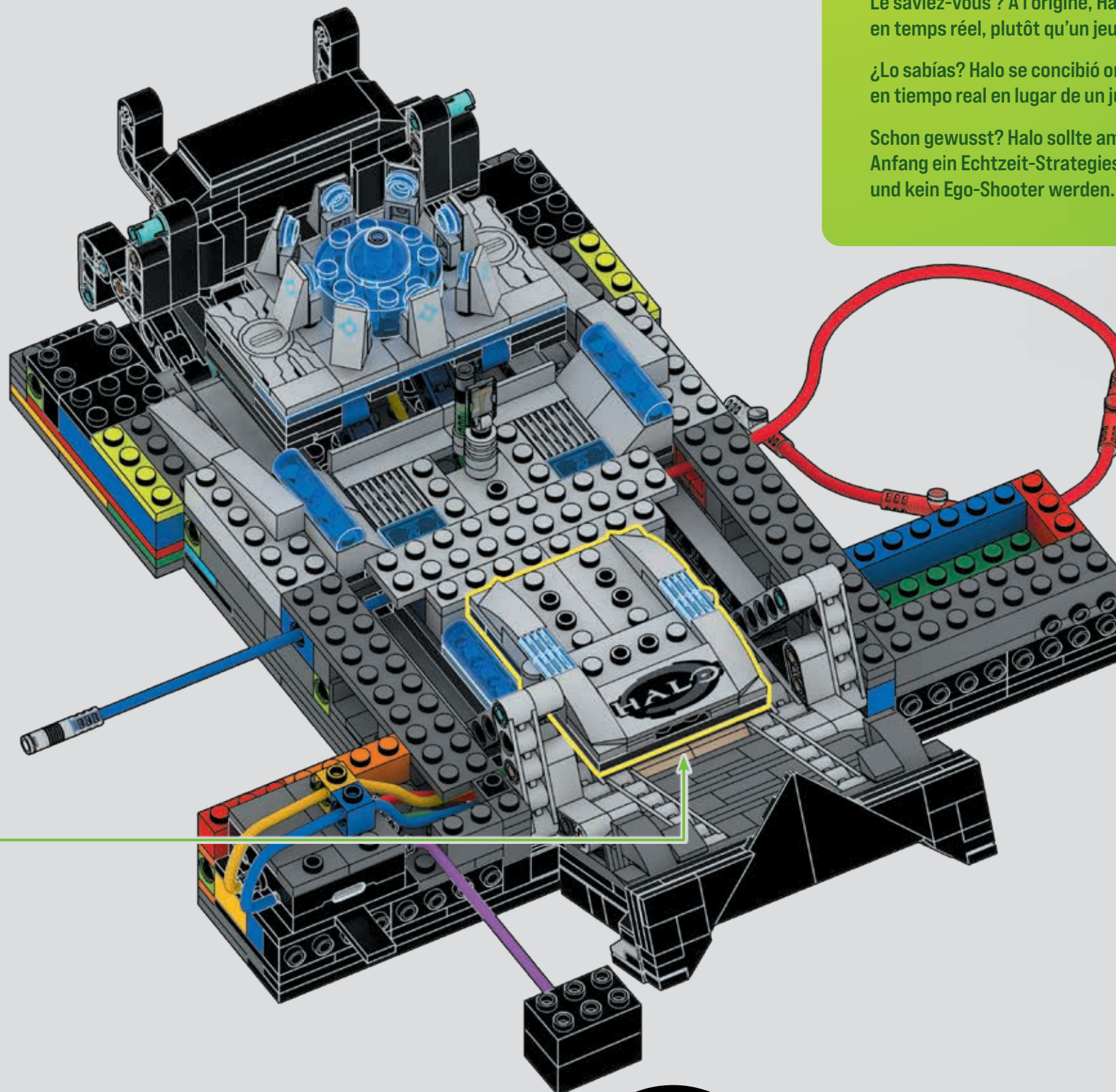


1



2





Did you know? Halo was originally conceived as a real-time strategy game, rather than a first-person shooter.

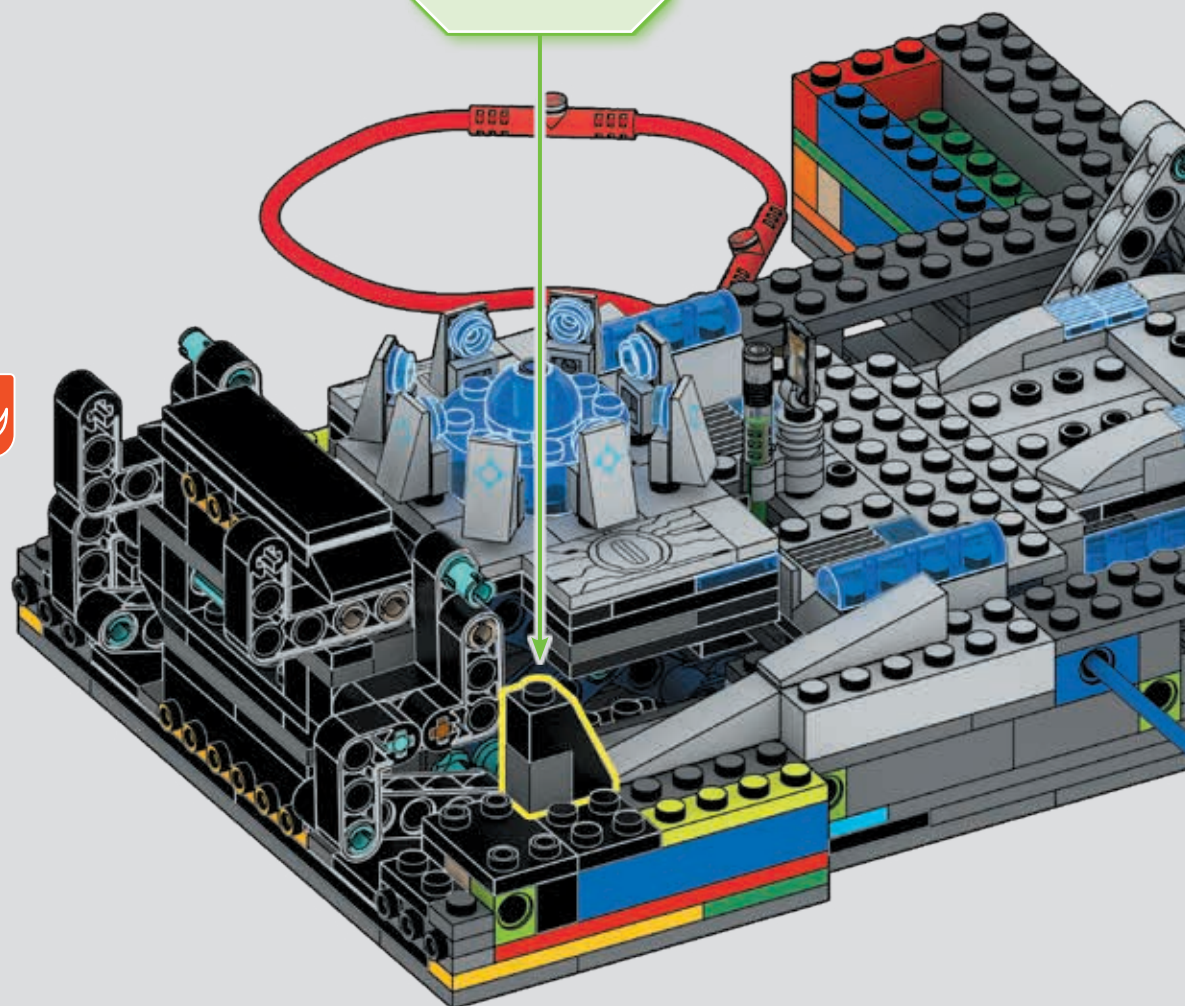
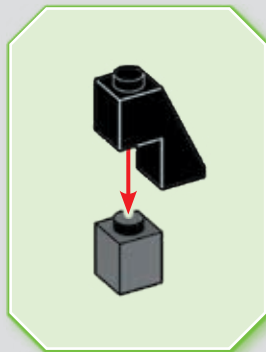
Le saviez-vous ? À l'origine, Halo était conçu comme un jeu de stratégie en temps réel, plutôt qu'un jeu de tir à la première personne.

¿Lo sabías? Halo se concibió originalmente como un juego de estrategia en tiempo real en lugar de un juego de disparos en primera persona.

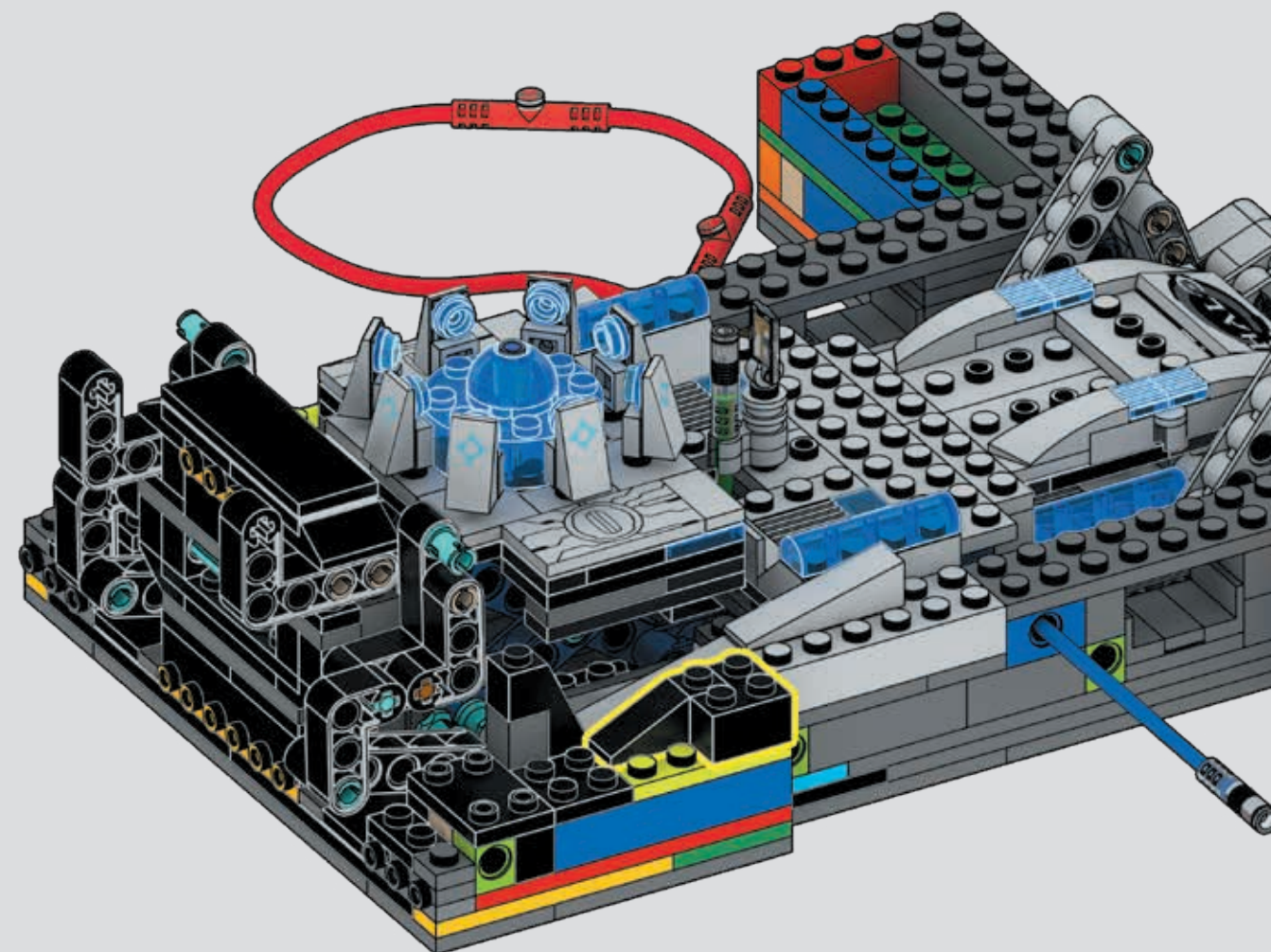
Schon gewusst? Halo sollte am Anfang ein Echtzeit-Strategiespiel und kein Ego-Shooter werden.



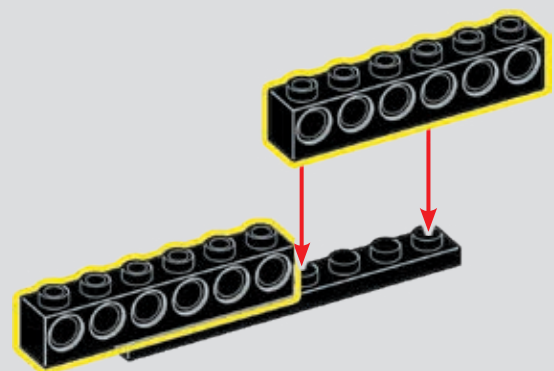
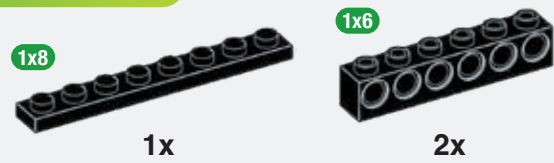
228



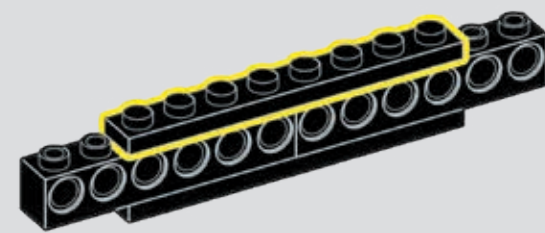
229



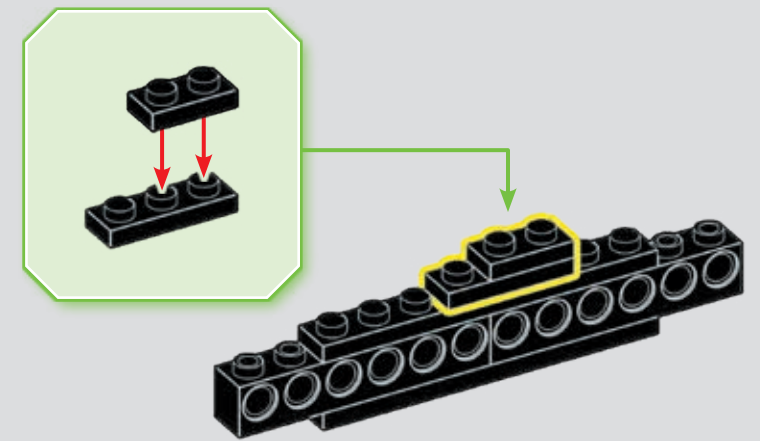
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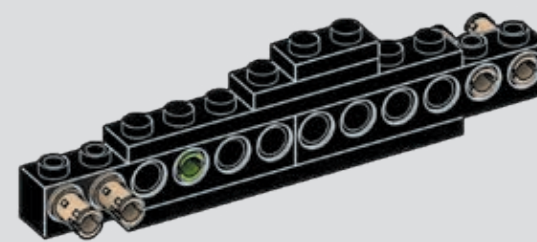
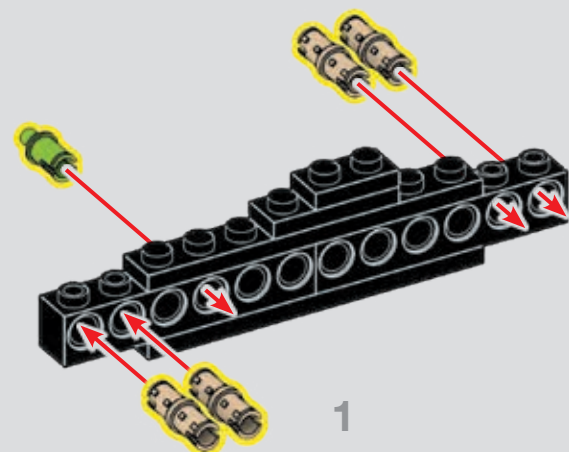
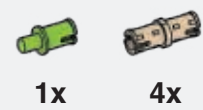
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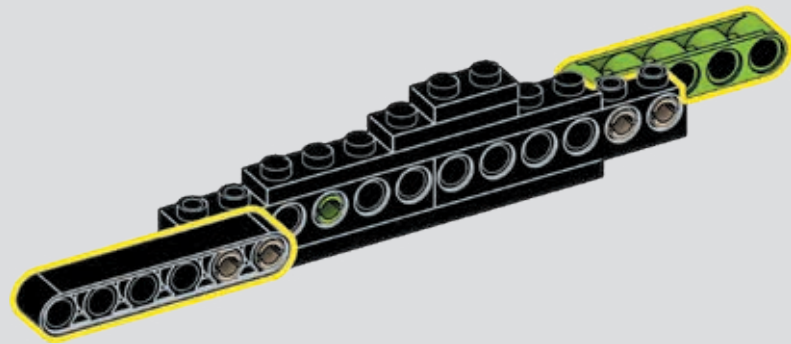
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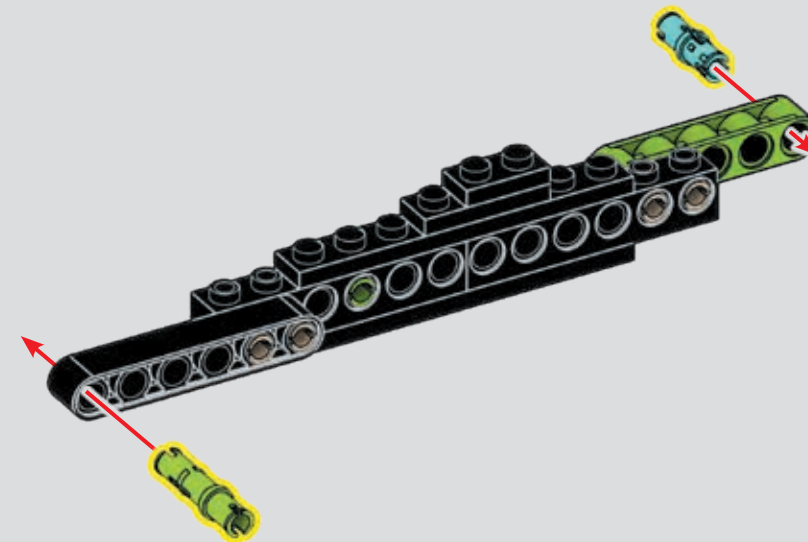
233



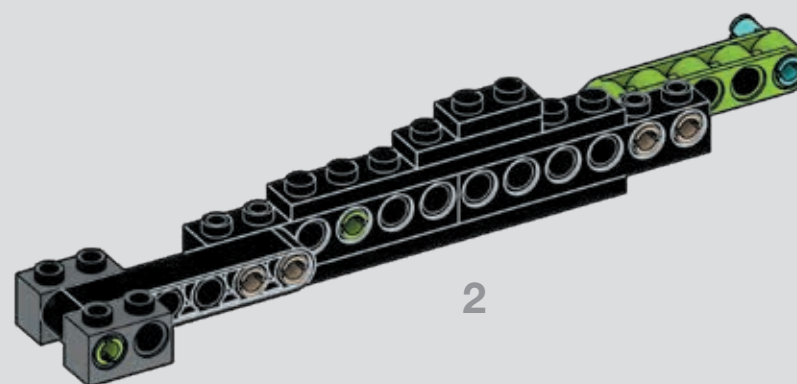
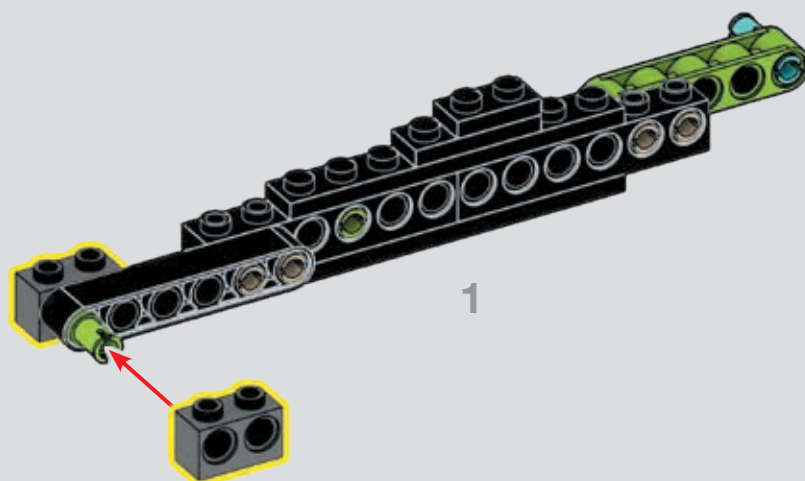
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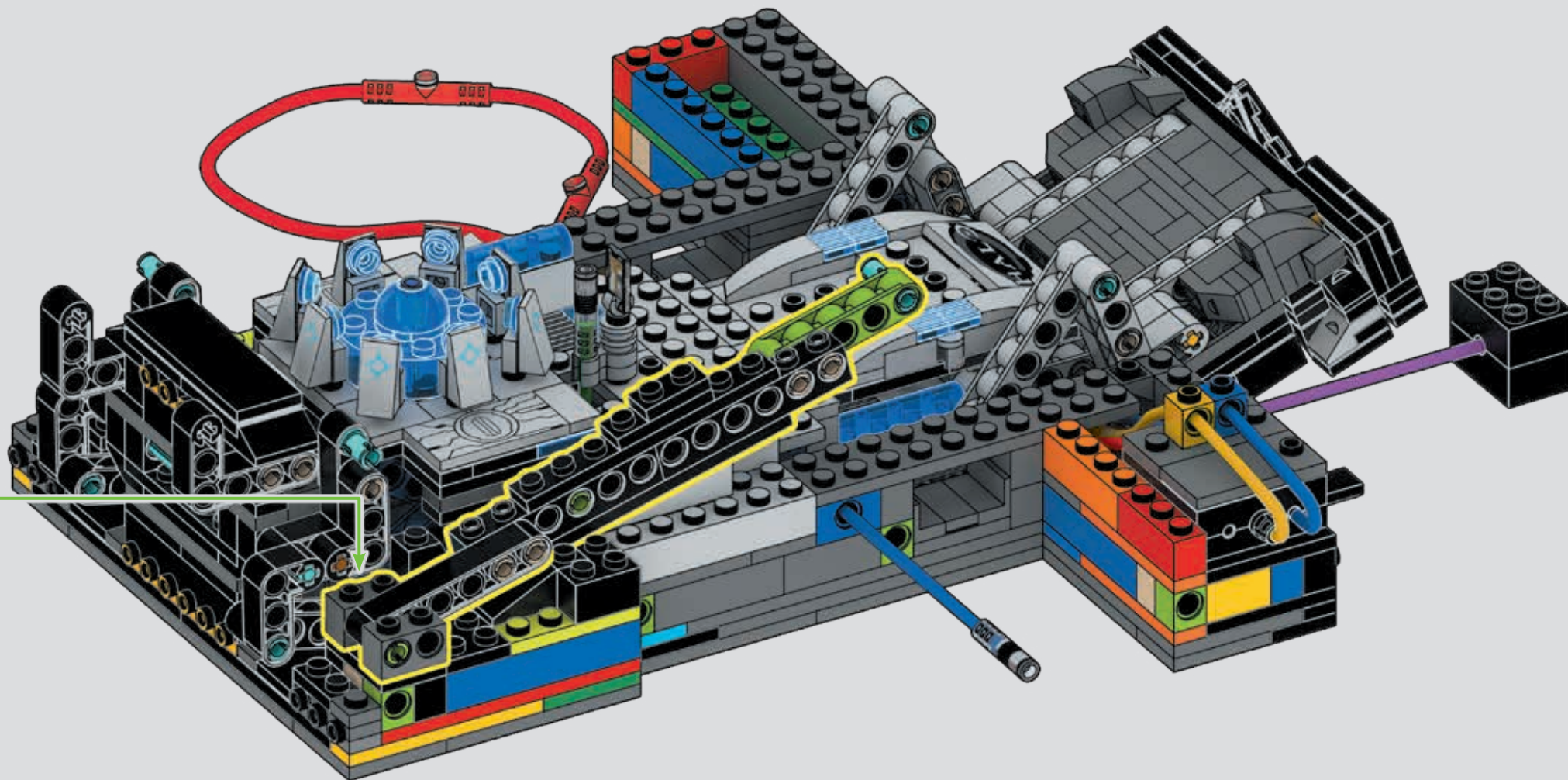


235



236



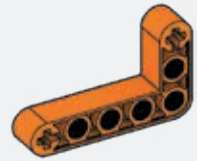


238



2x

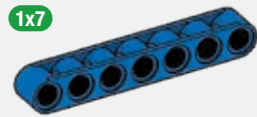
1x



1x

239

1x7



1x

240



1x



1x

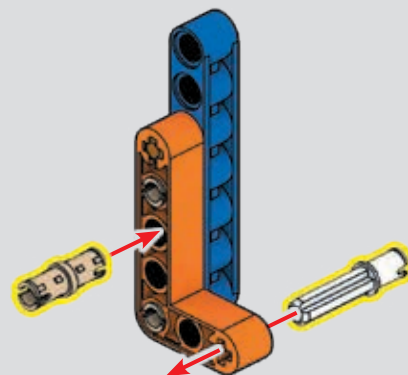
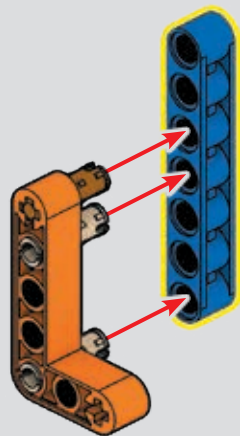
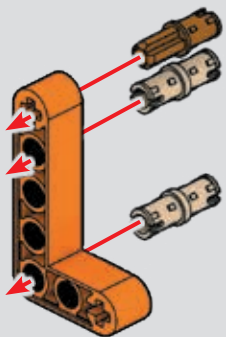
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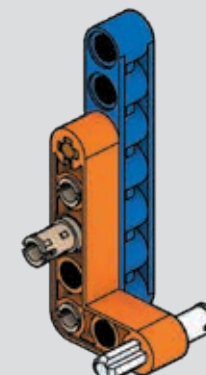
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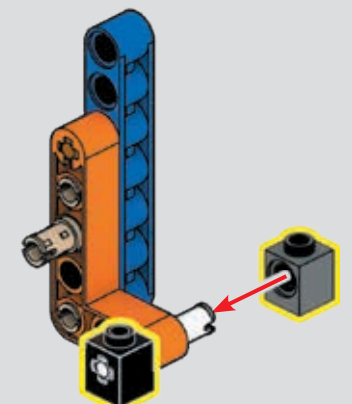
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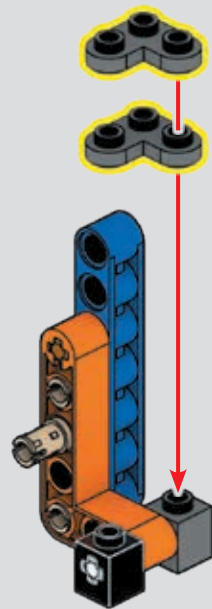
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242



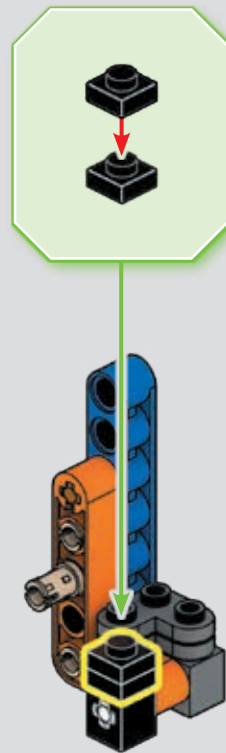
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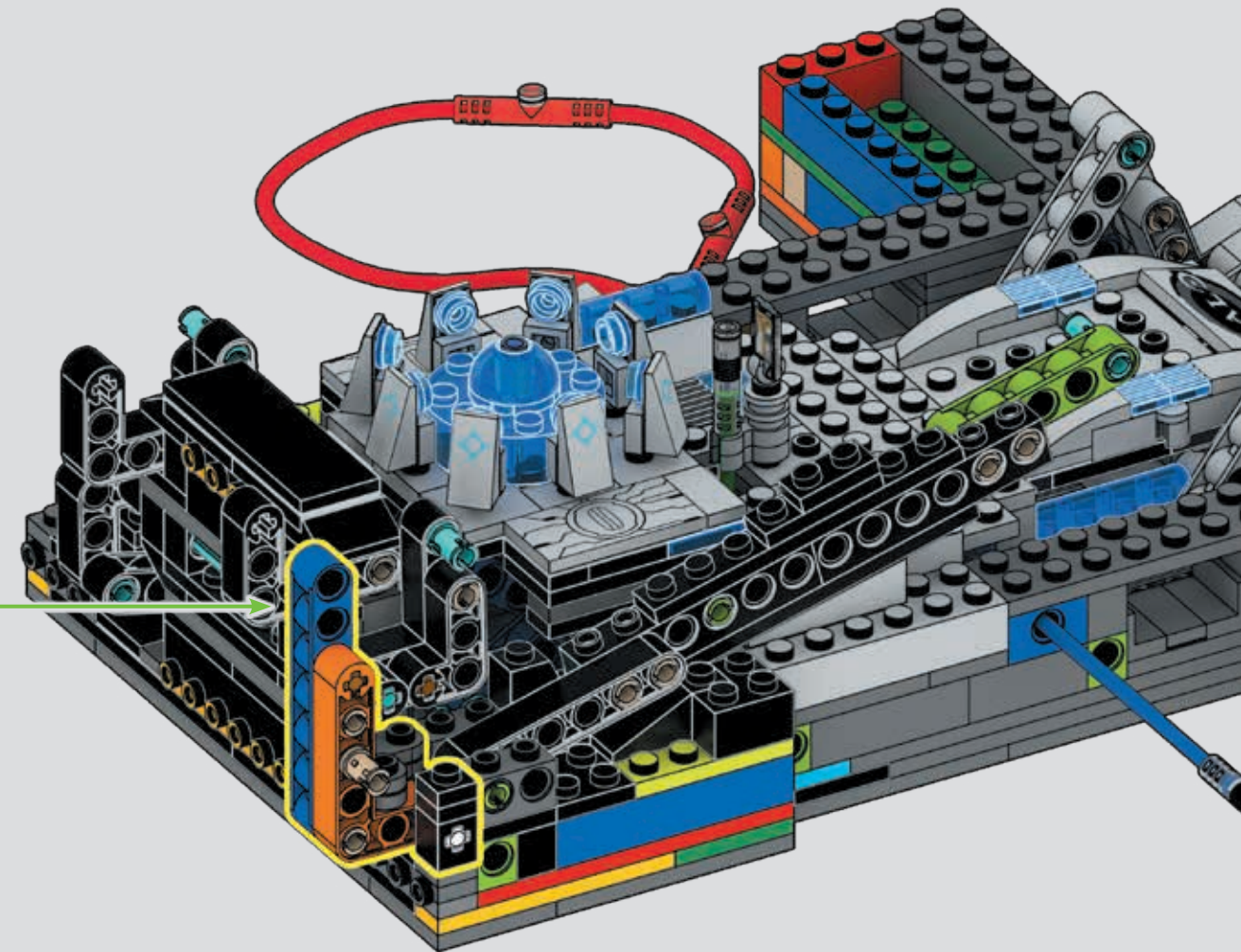
243



2x



244



245



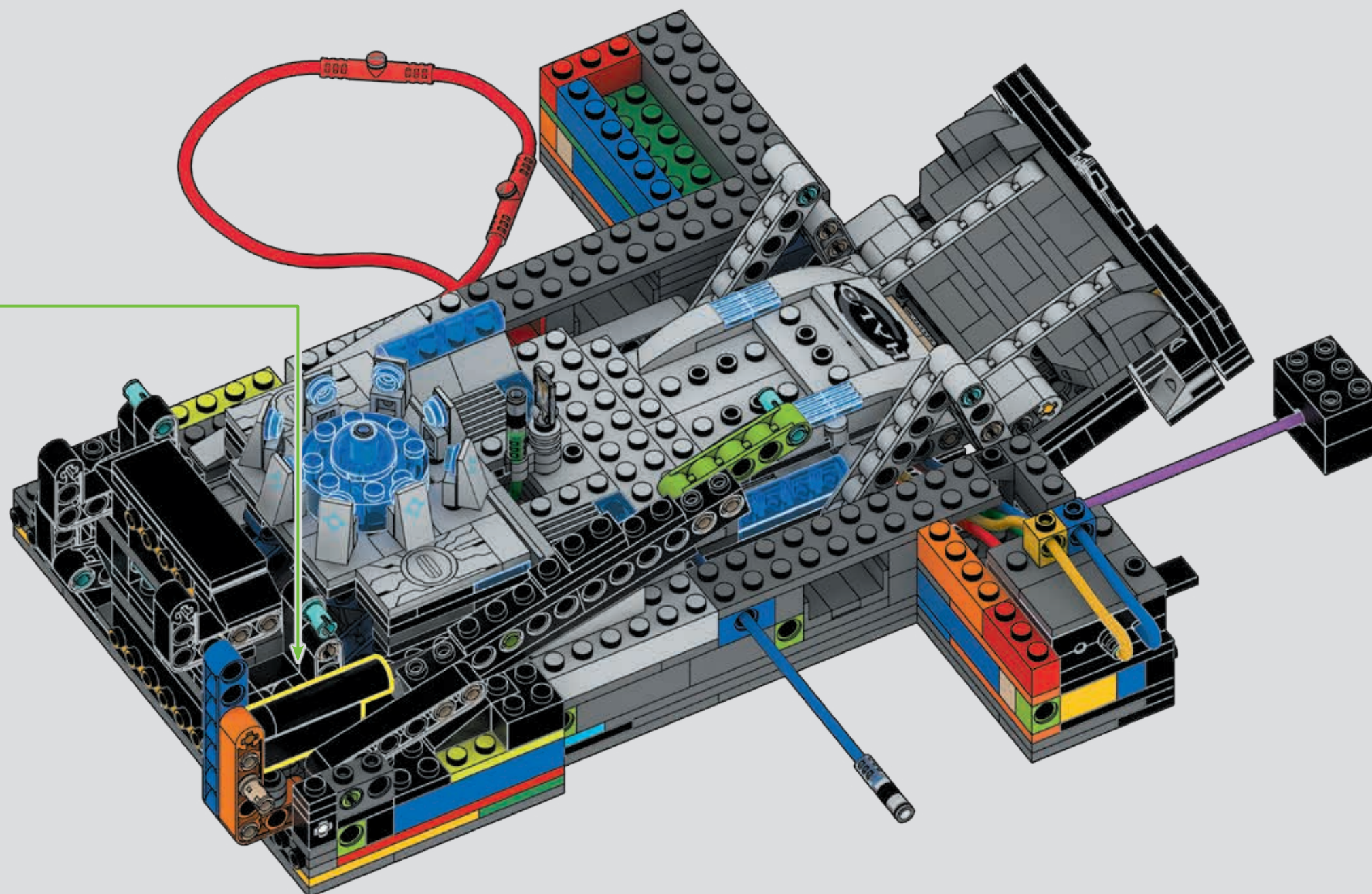
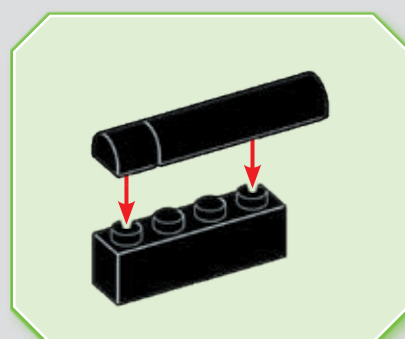
1x



1x



1x



246



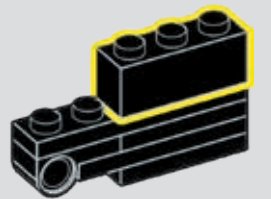
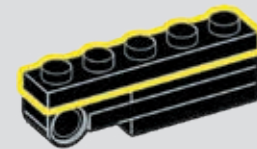
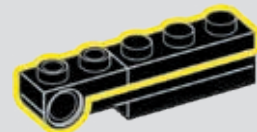
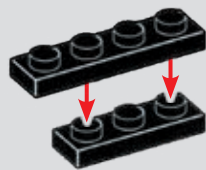
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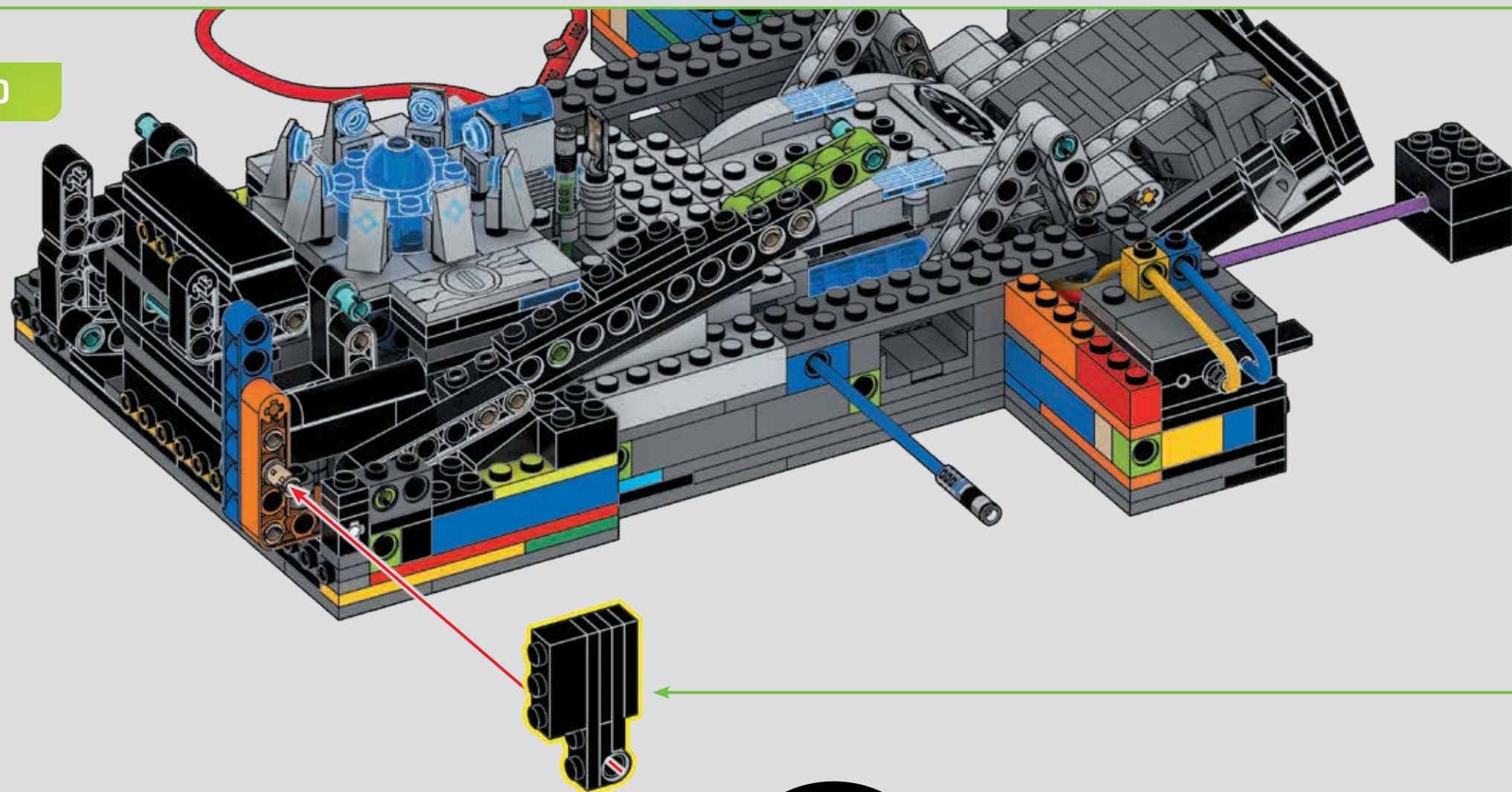
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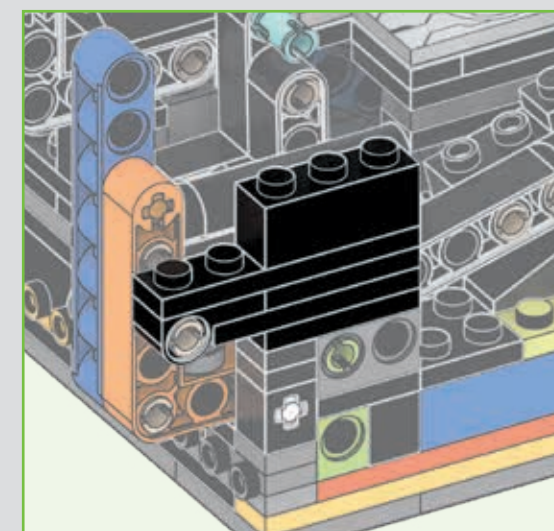
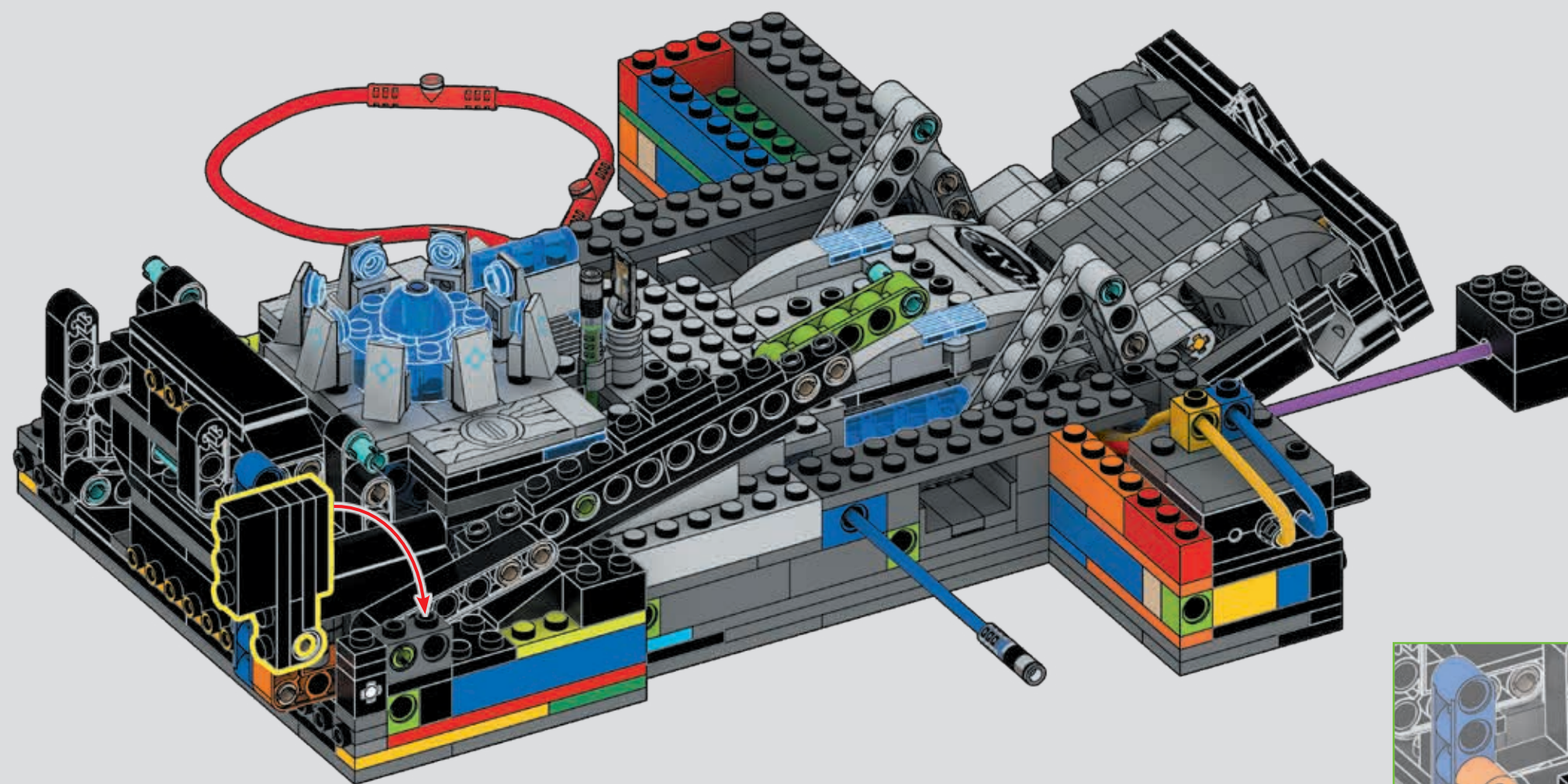


249



250

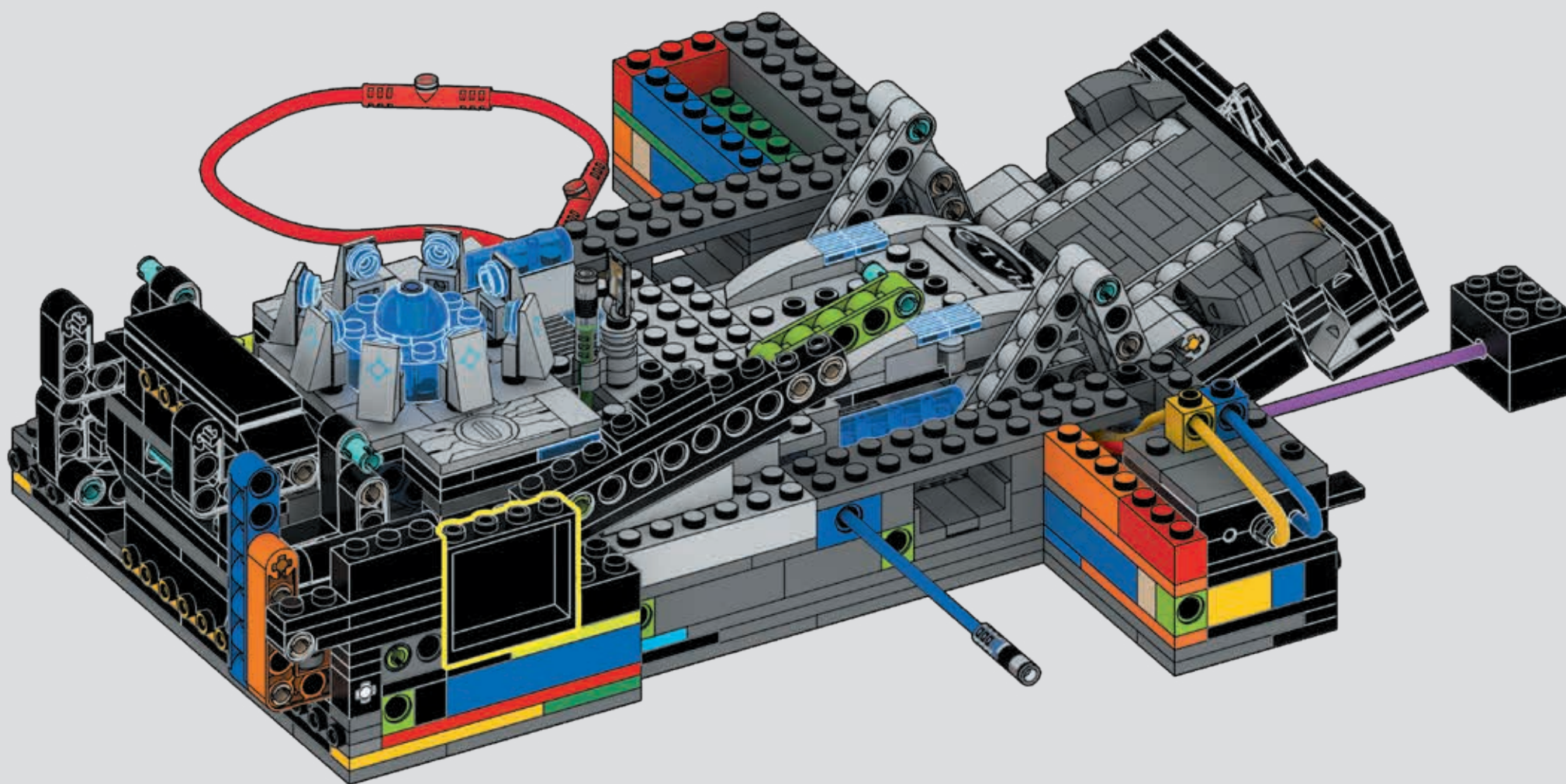




252



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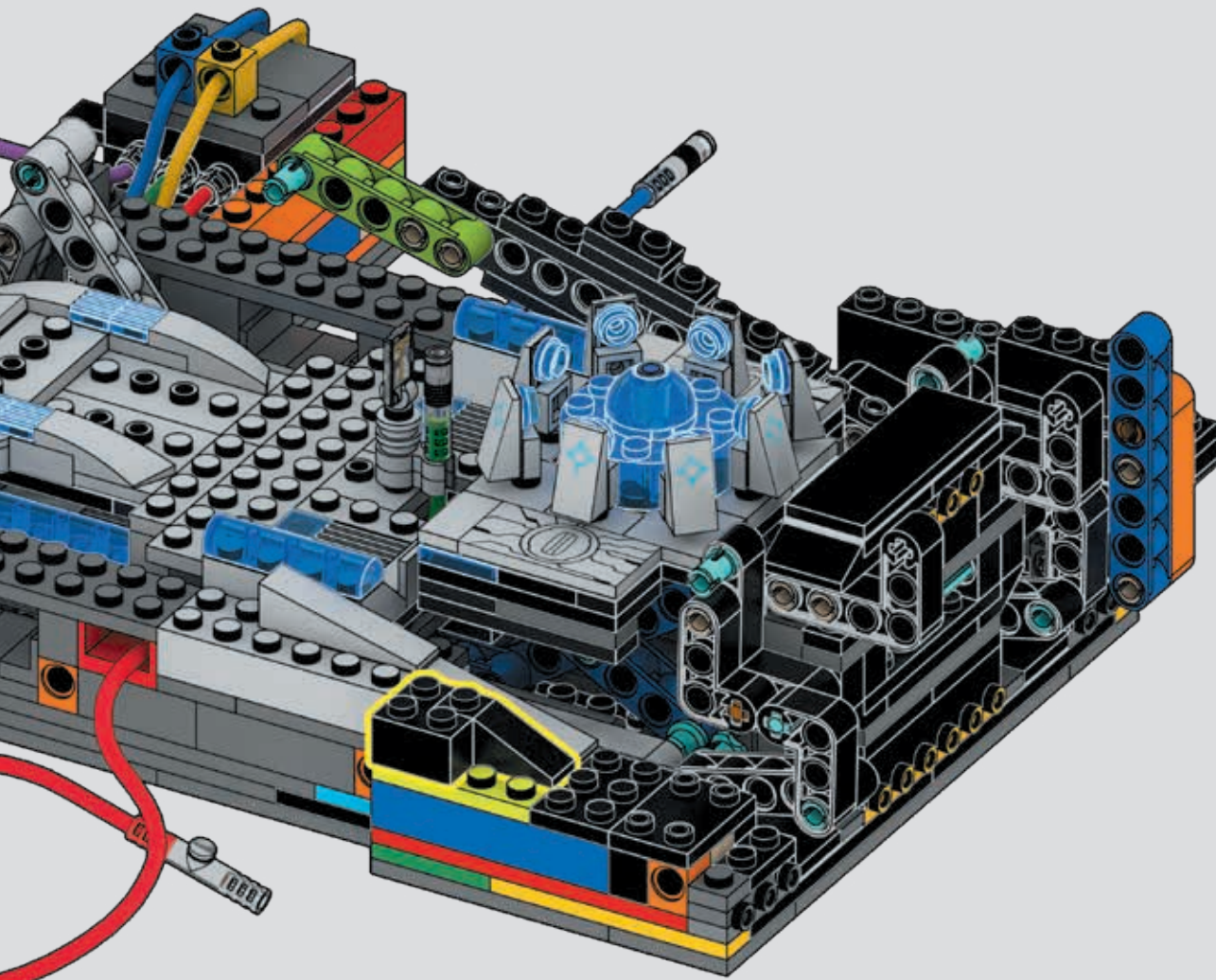
253



1x



1x



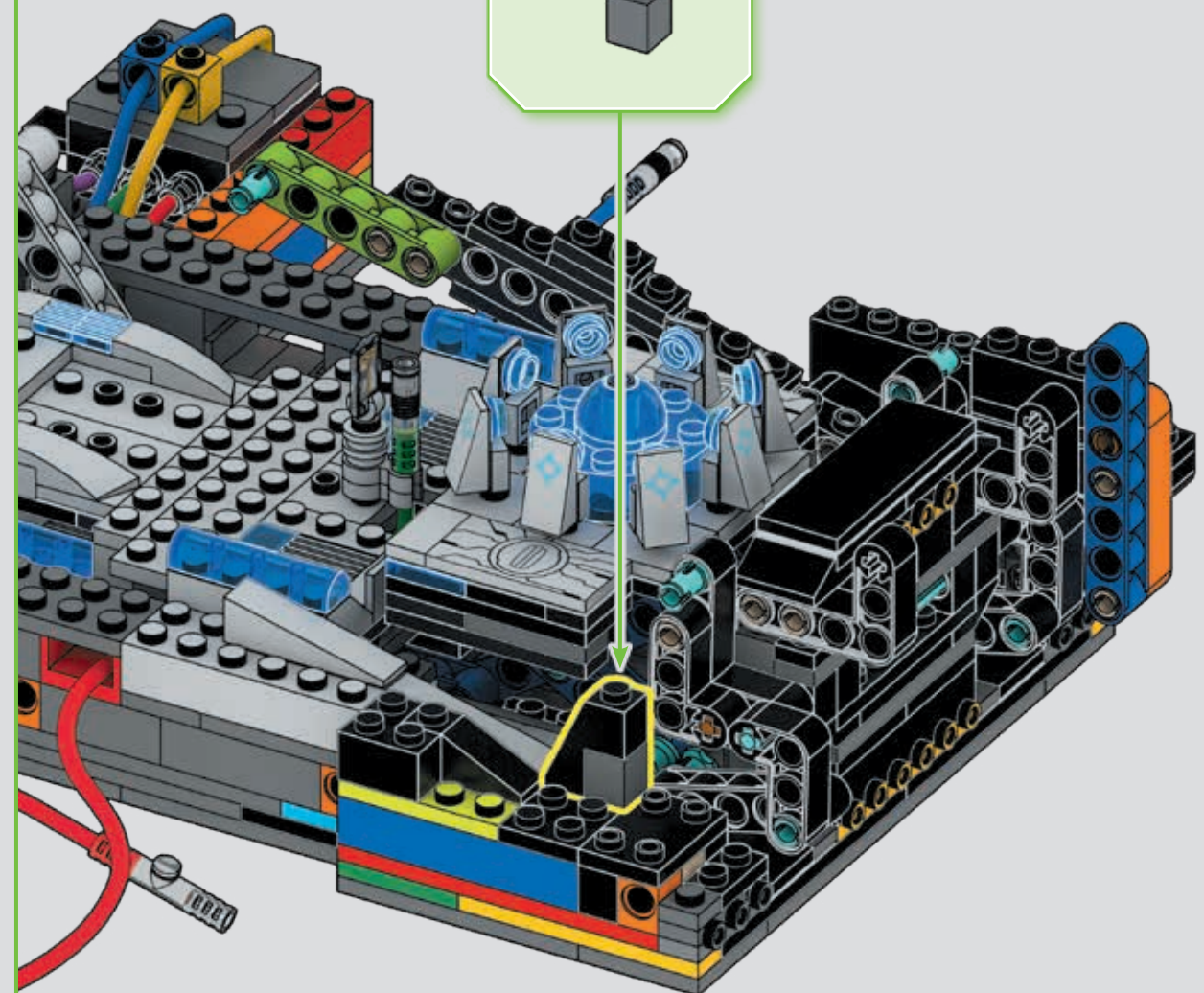
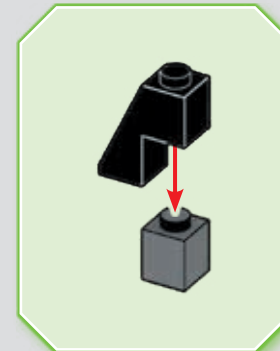
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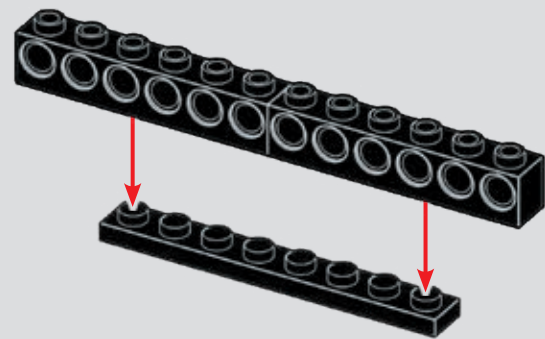
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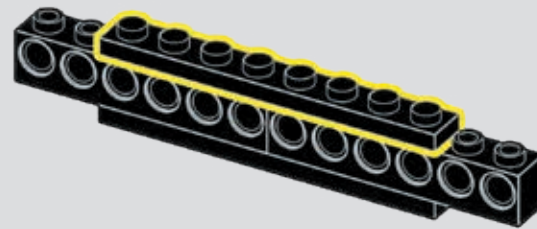
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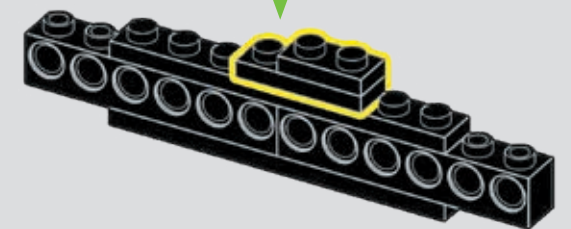
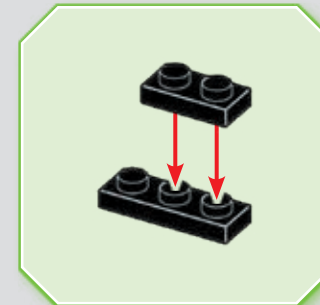
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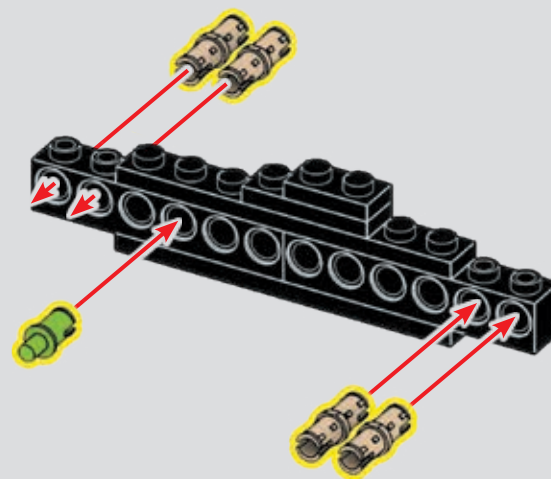
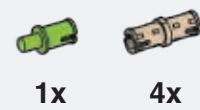
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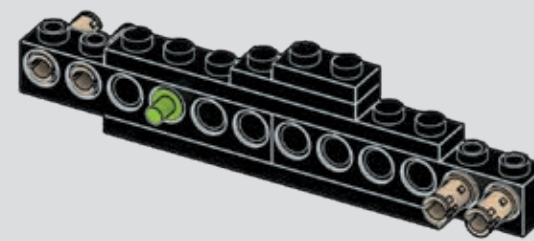
257



258



1



2



259

1x5

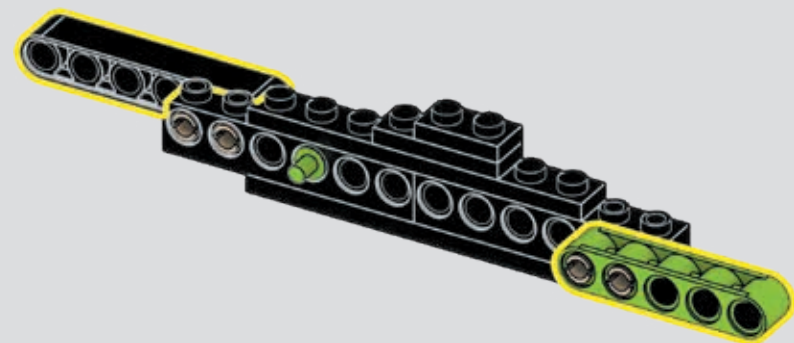


1x

1x6



1x



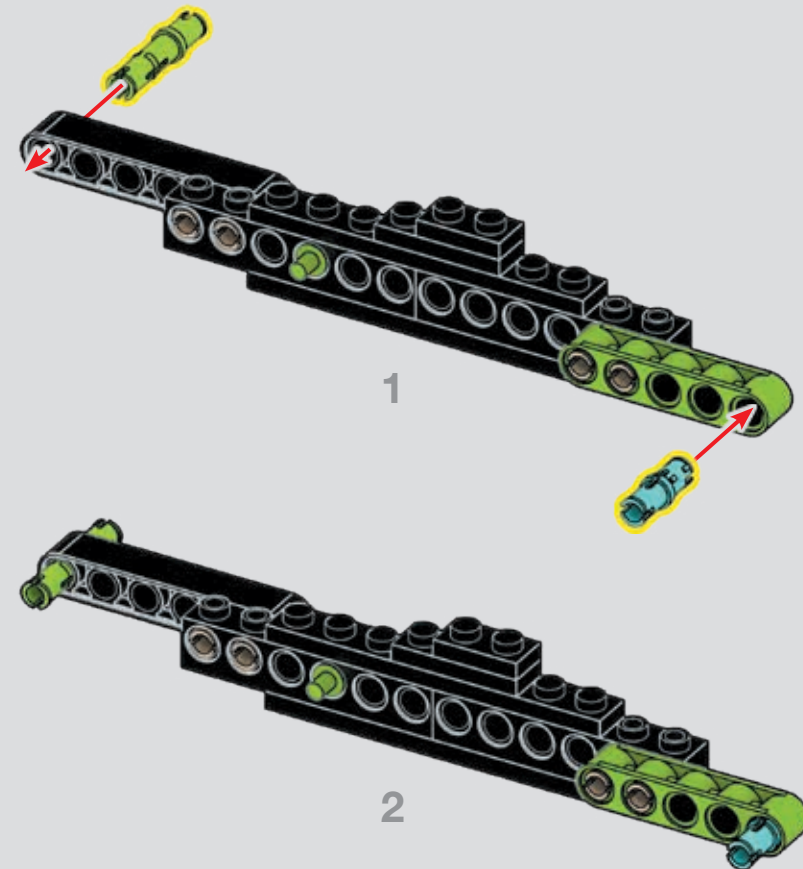
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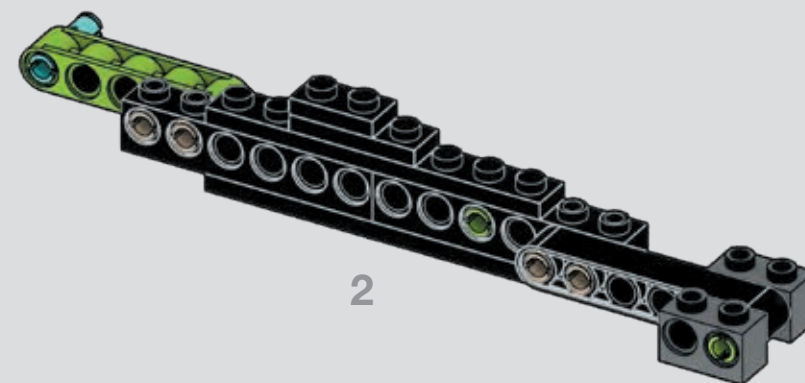
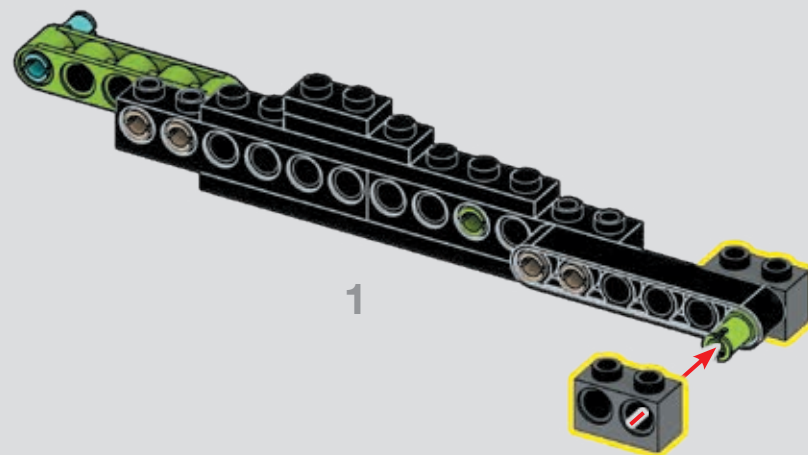
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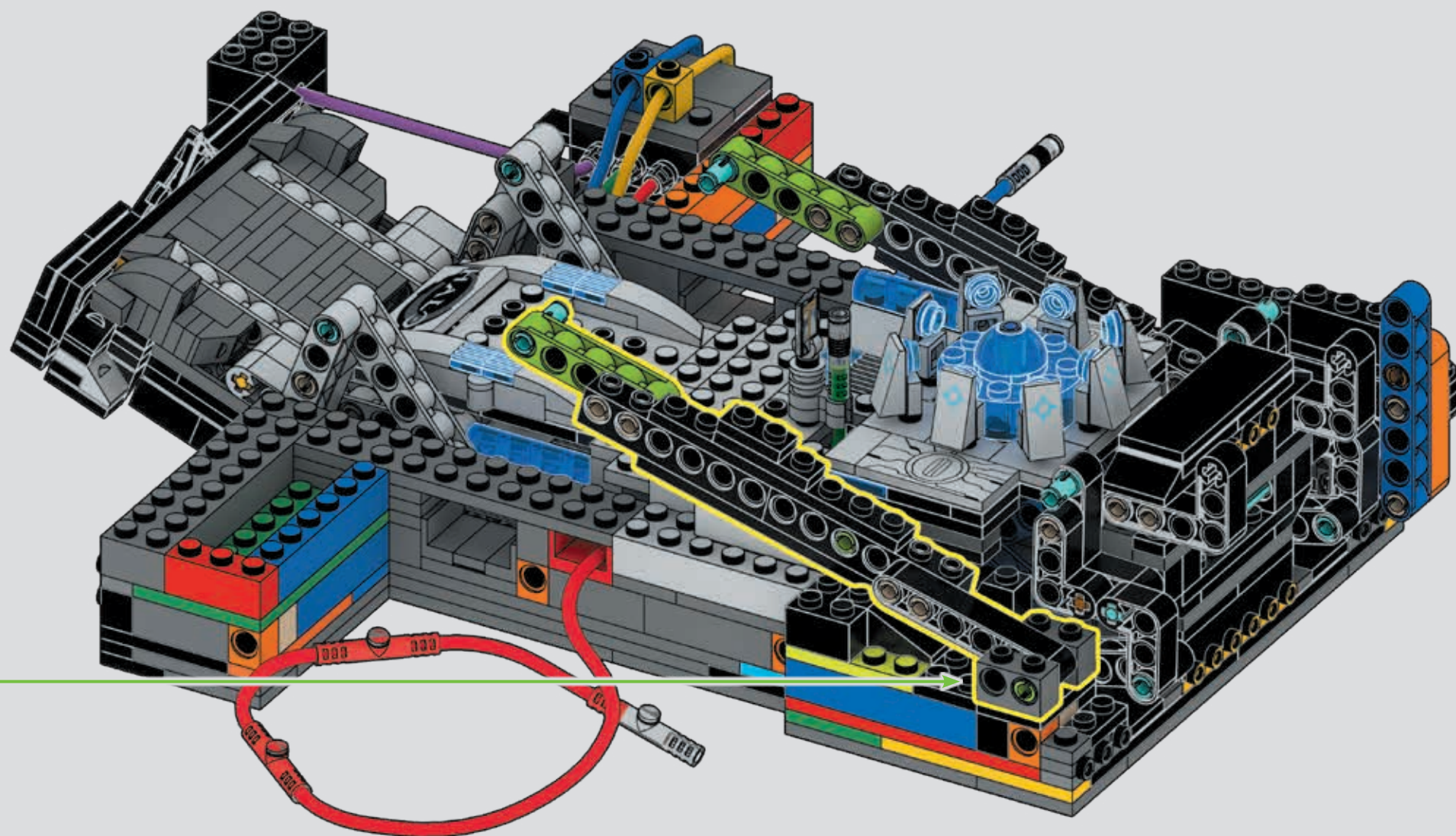


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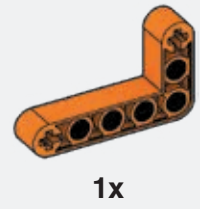
2x





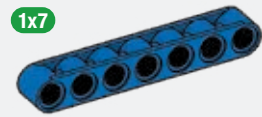
263

2x 1x



264

1x7
1x



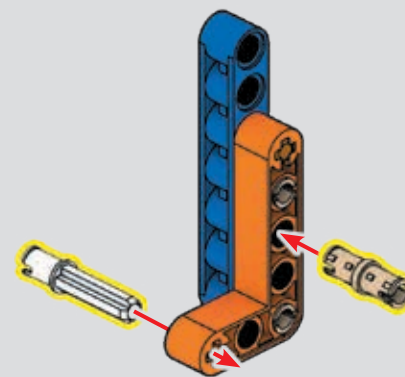
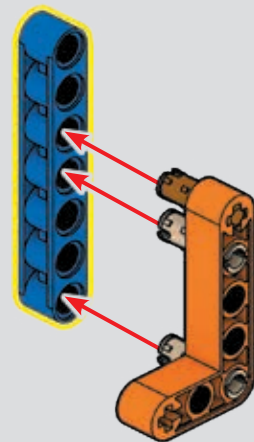
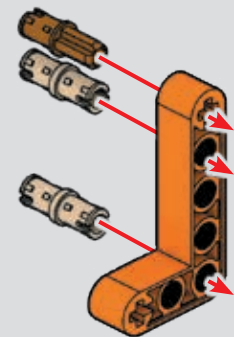
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1x 1x

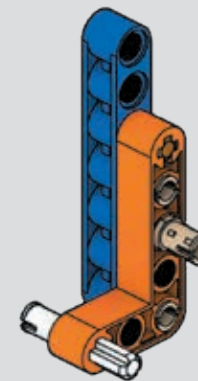


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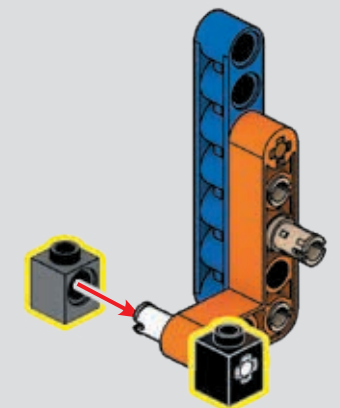
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1



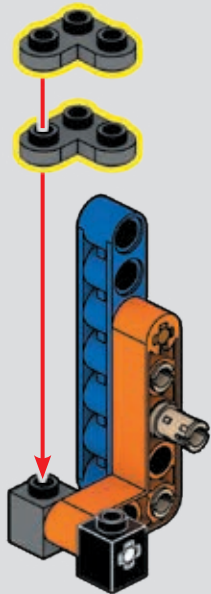
2



267



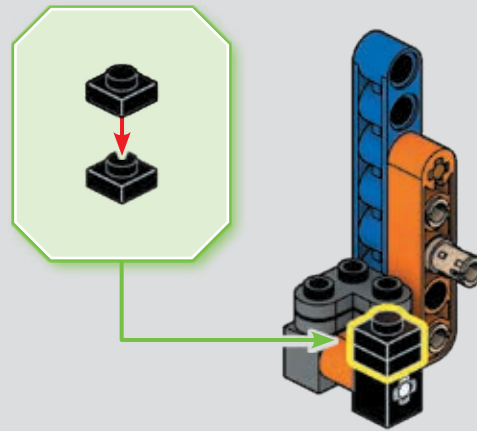
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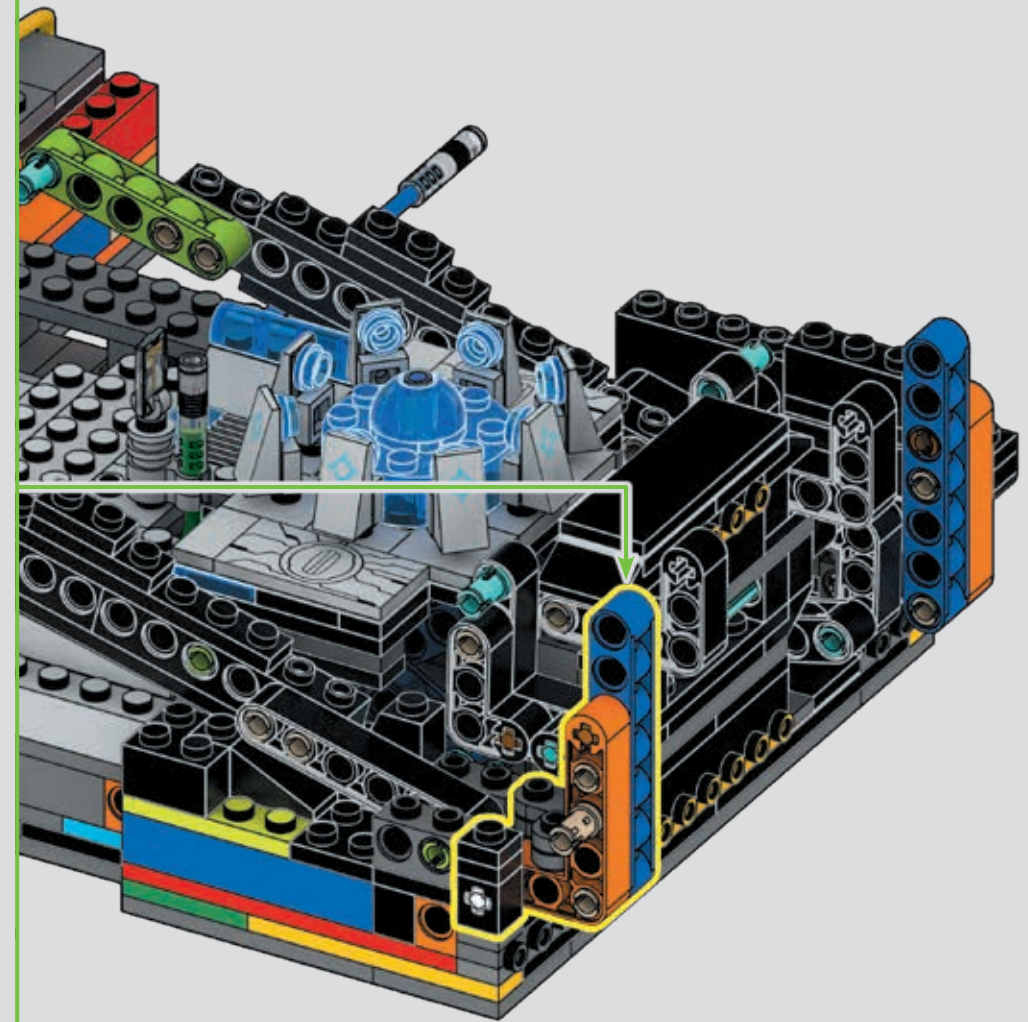
268



2x



269



270



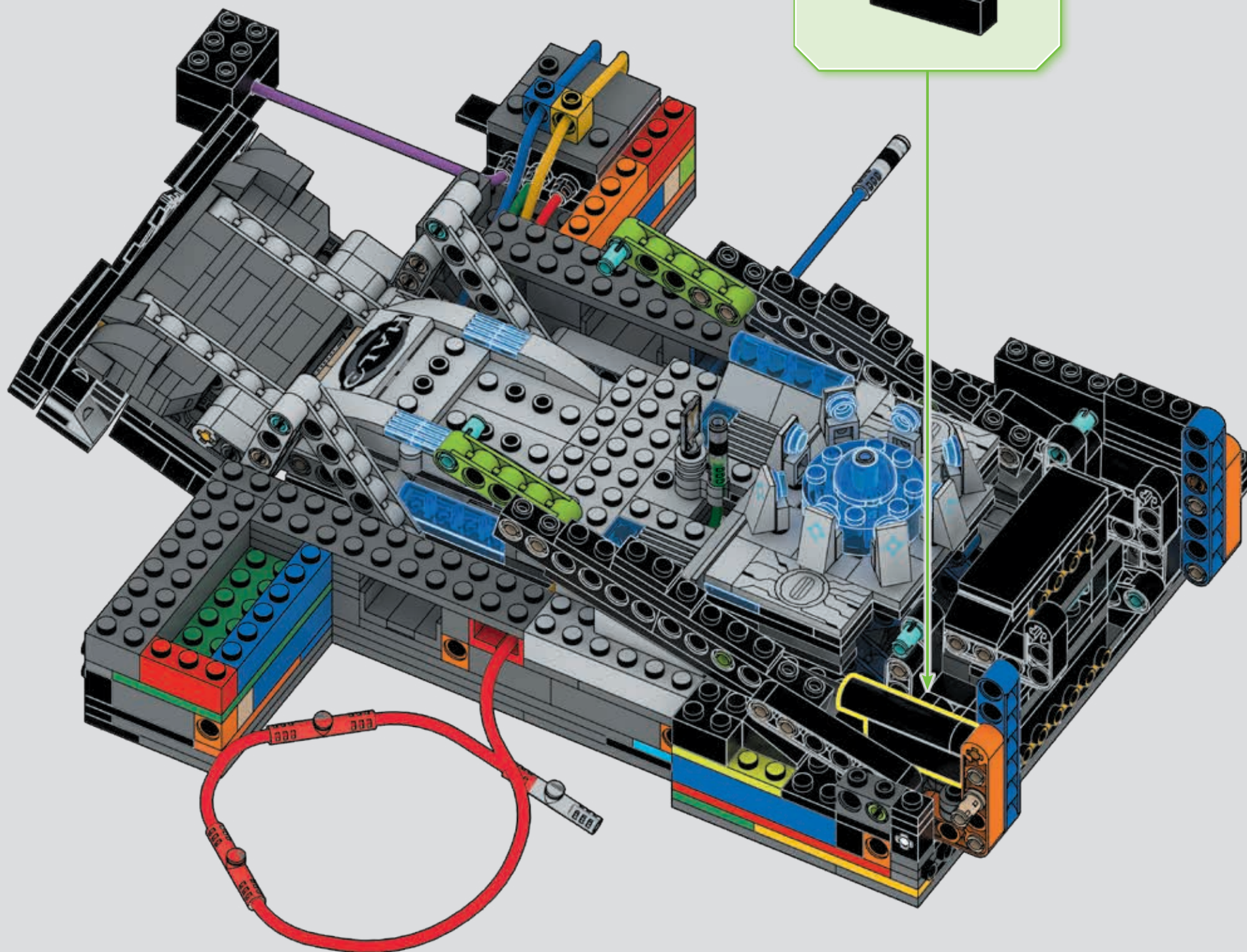
1x



1x



1x



271



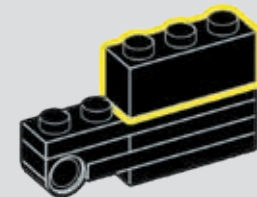
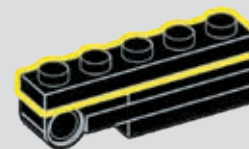
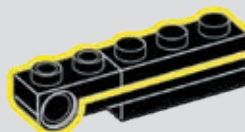
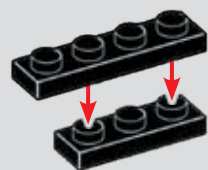
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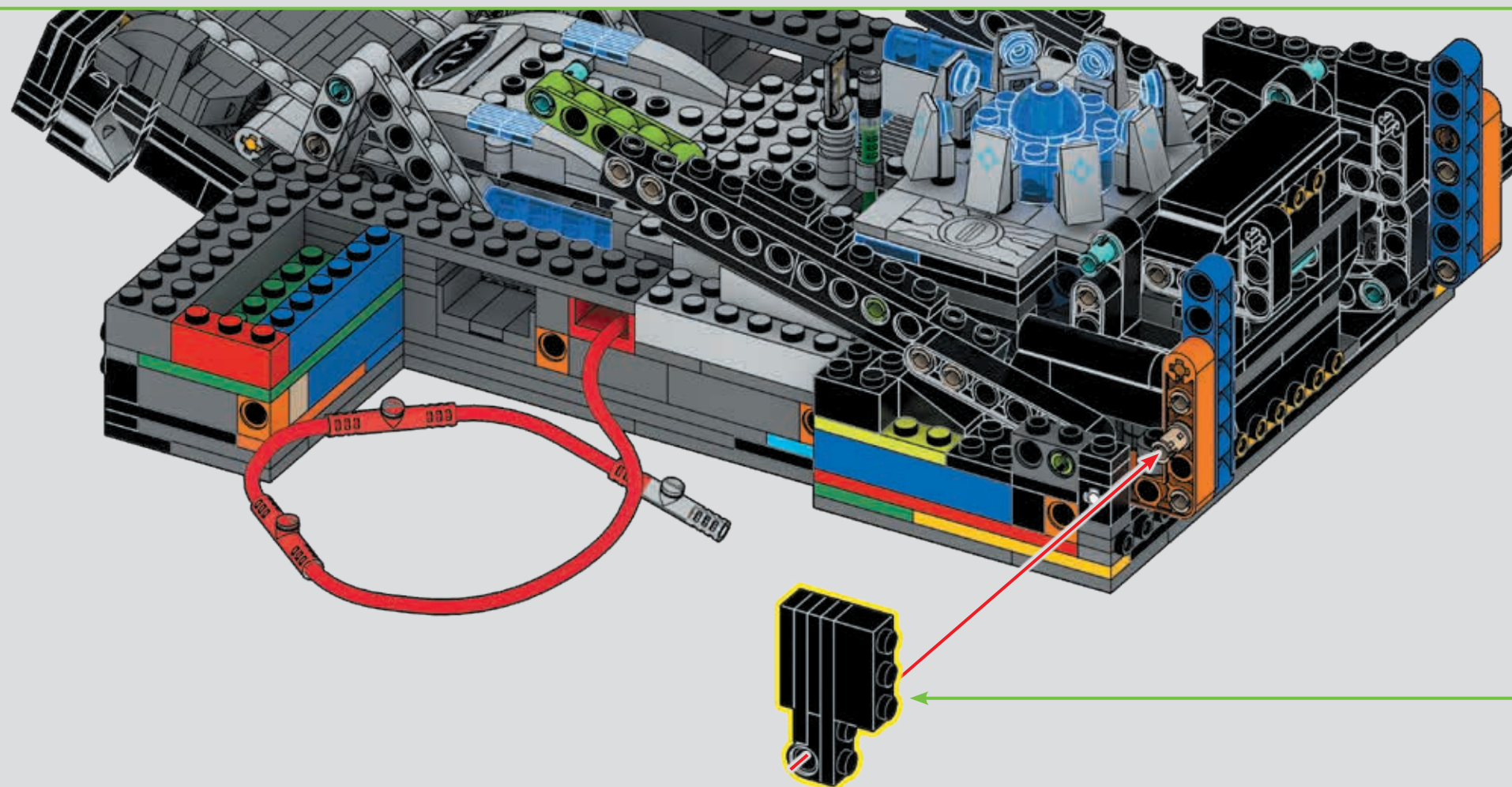
273

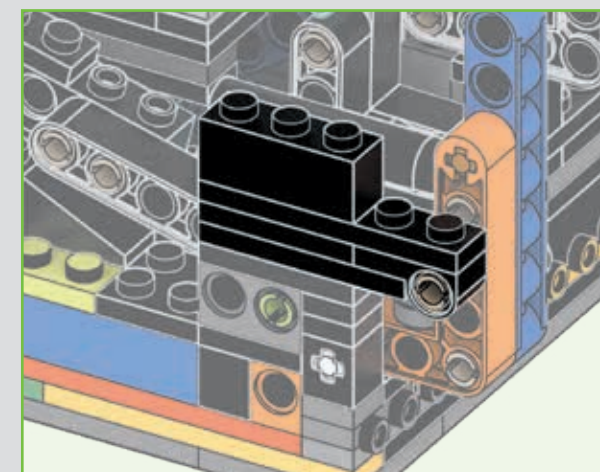
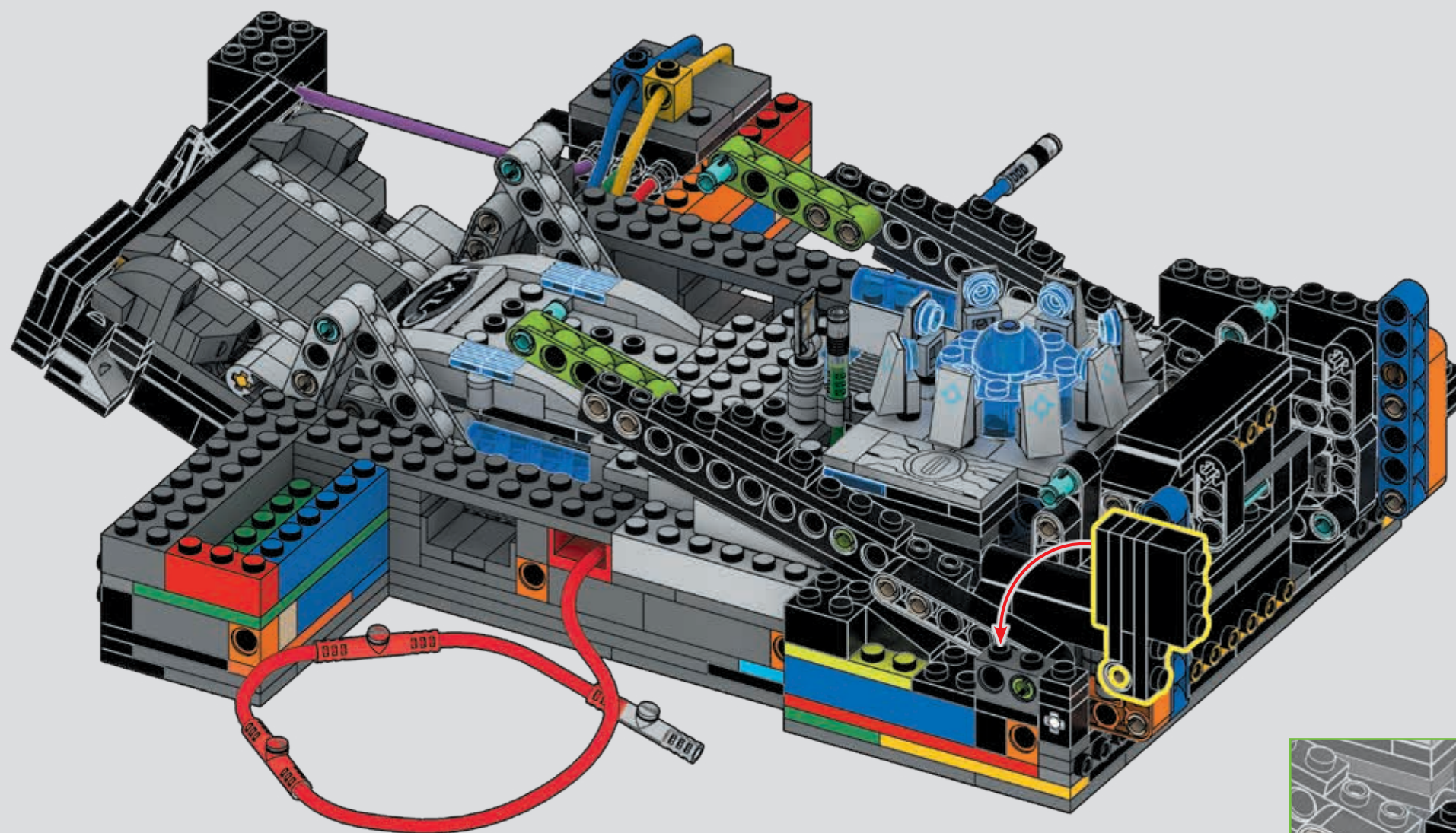


274



275

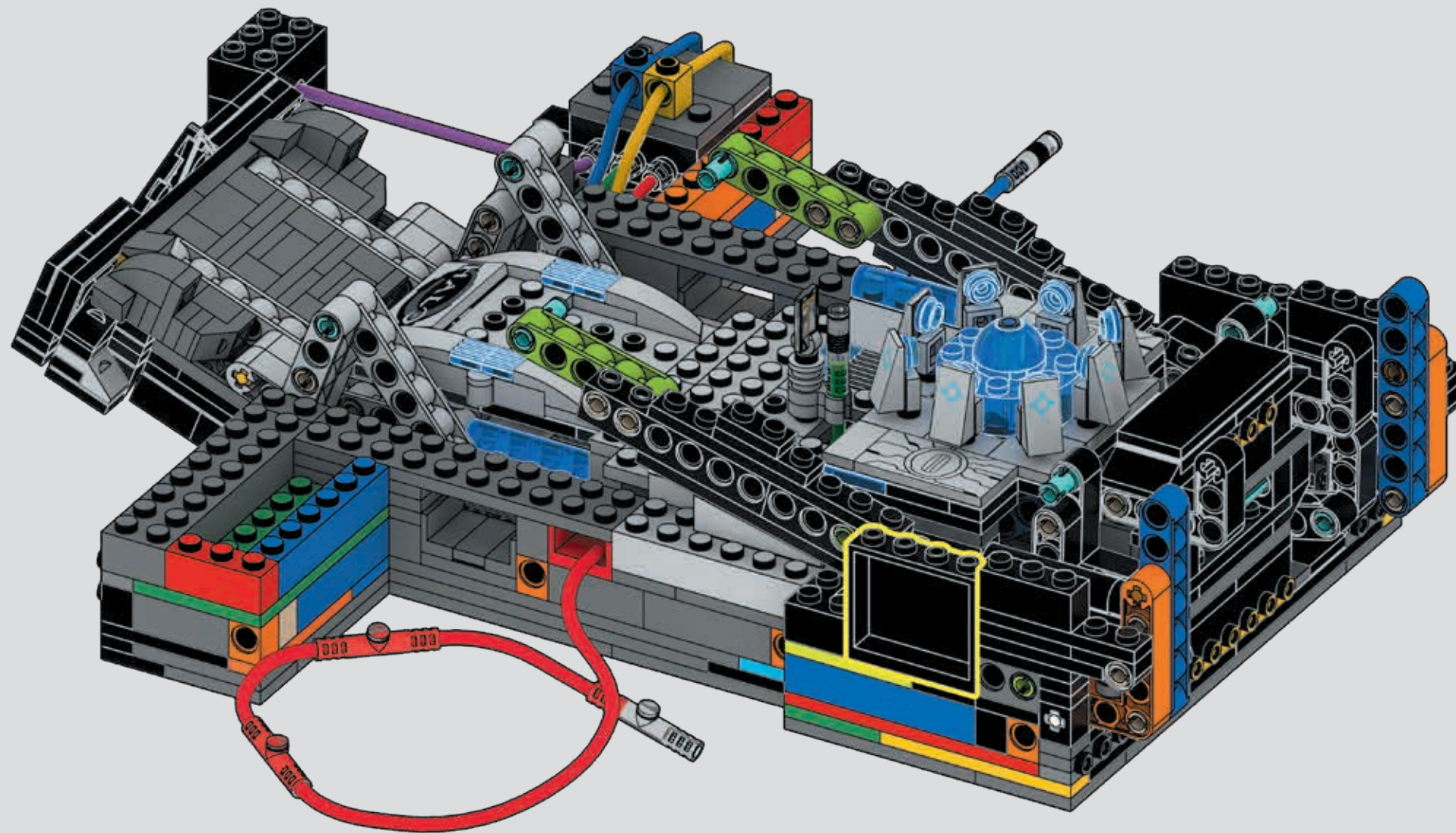


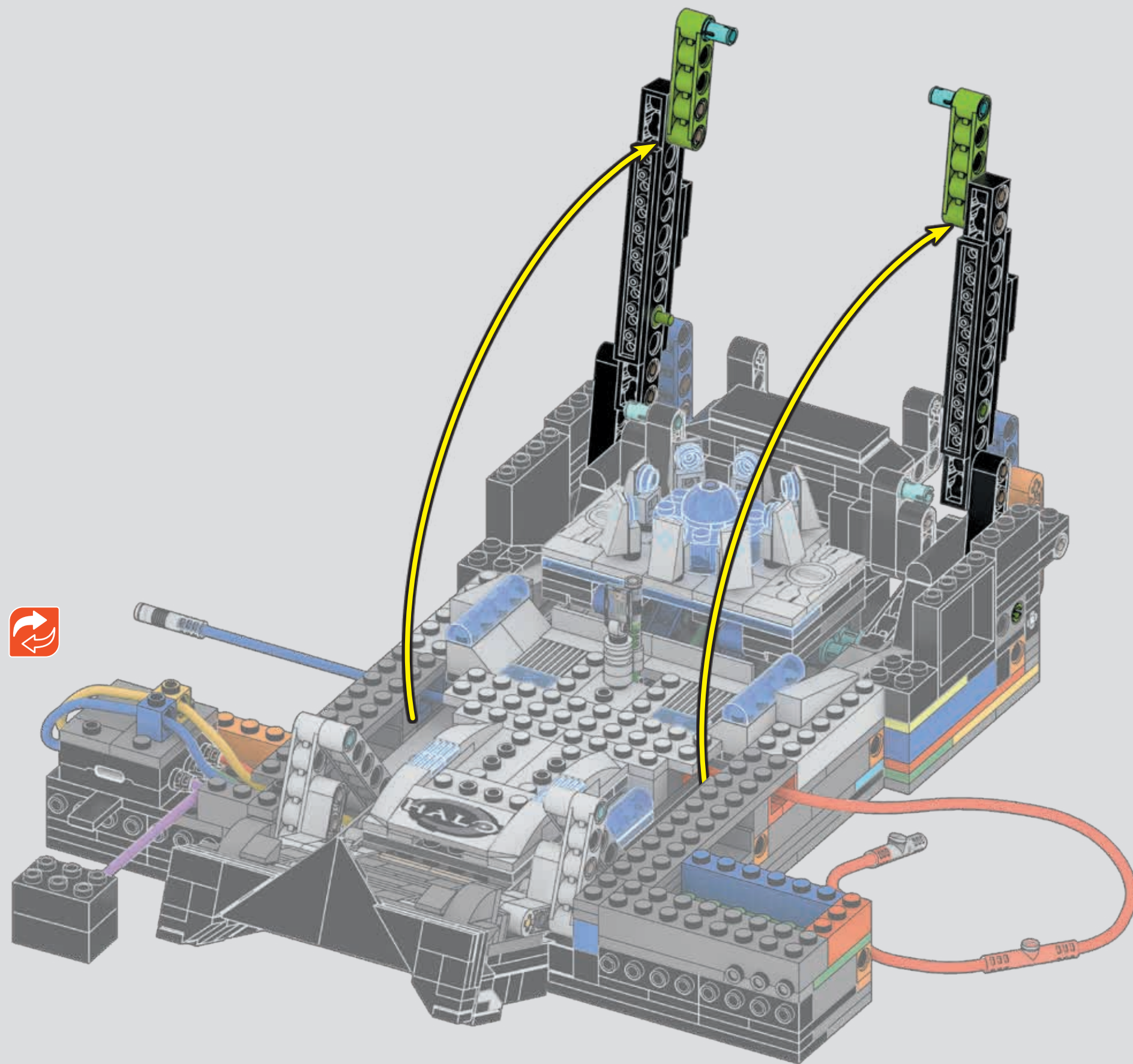


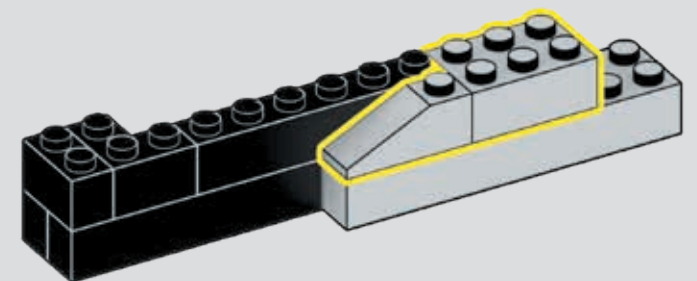
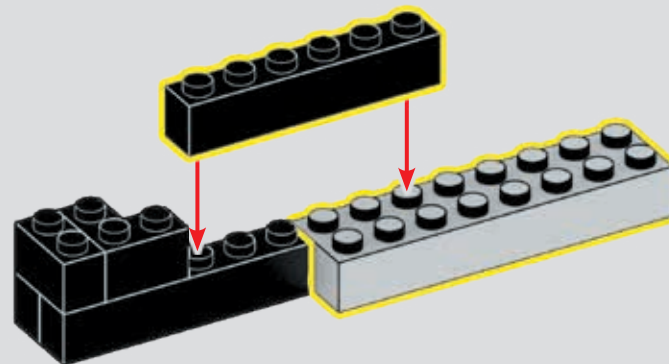
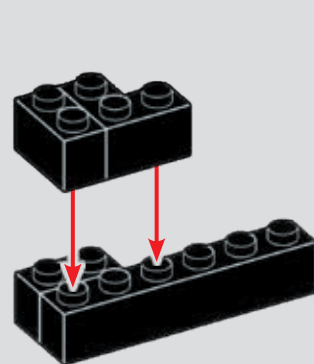
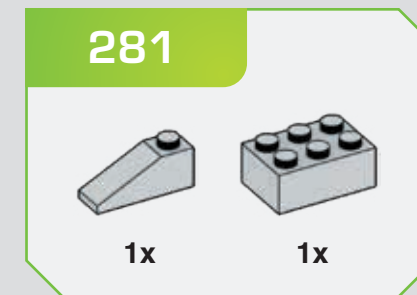
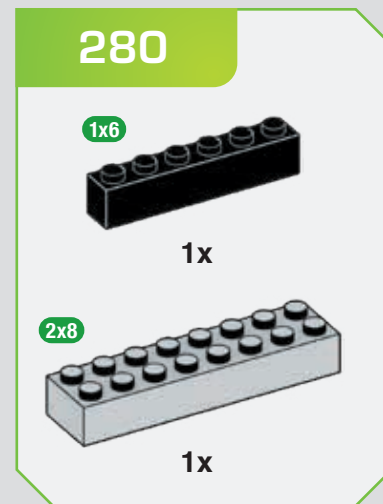
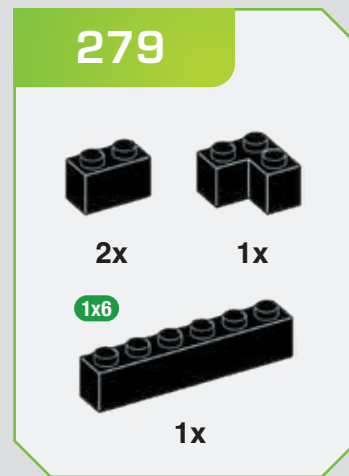
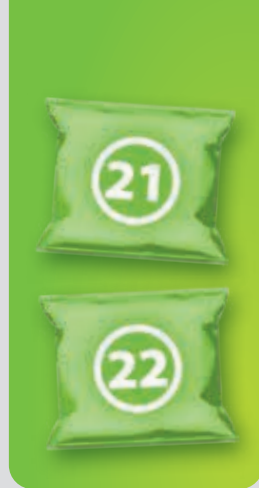
277



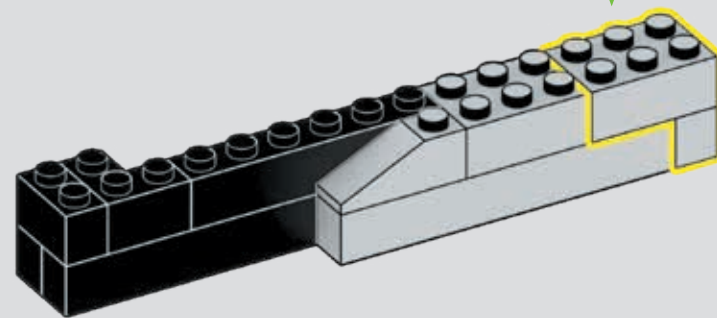
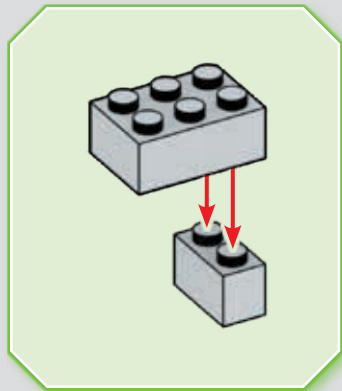
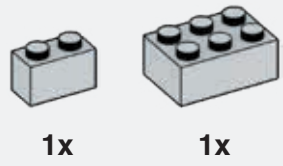
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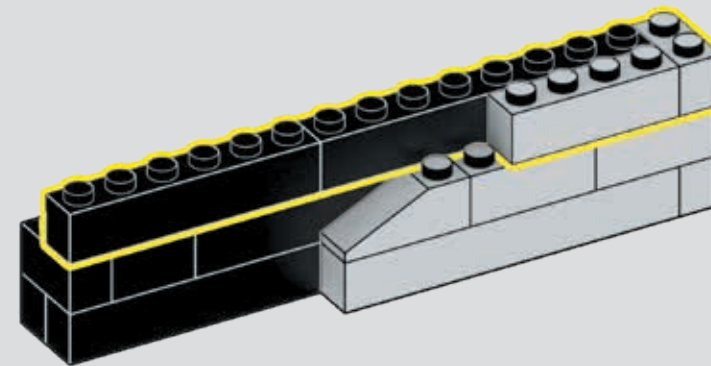
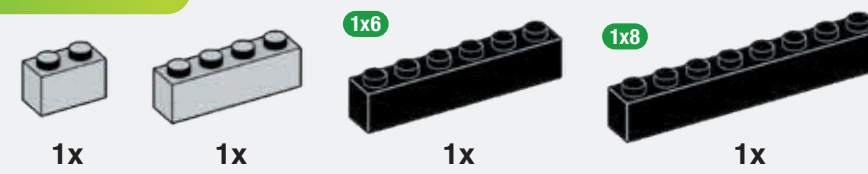




282



283



284



1x



1x

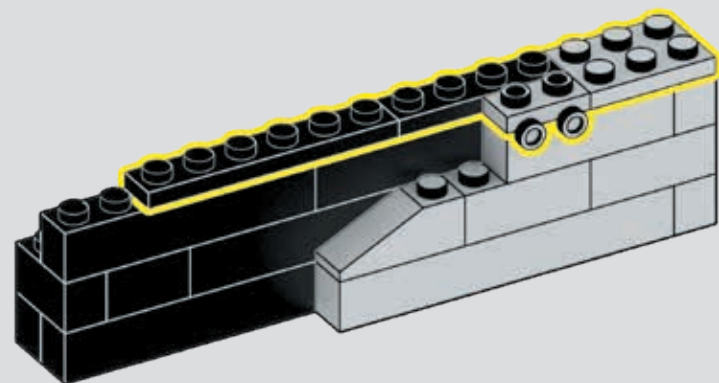


1x

1x6



1x



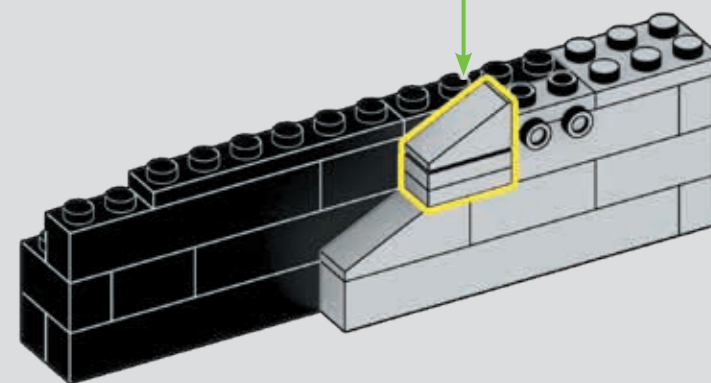
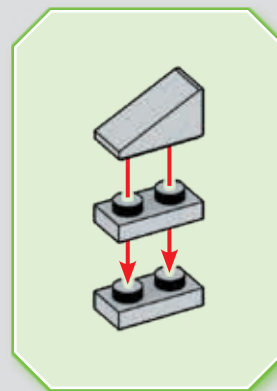
285



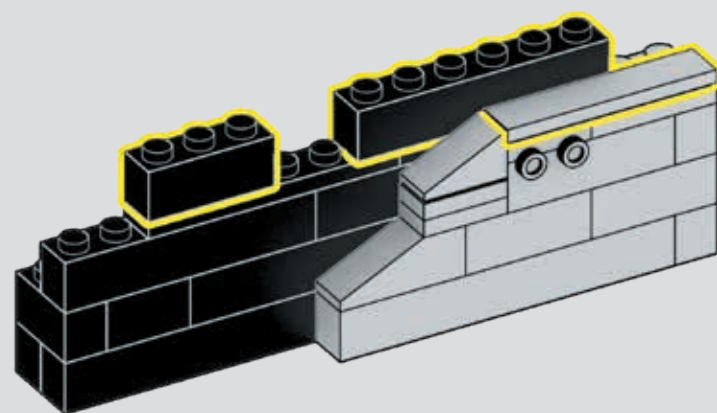
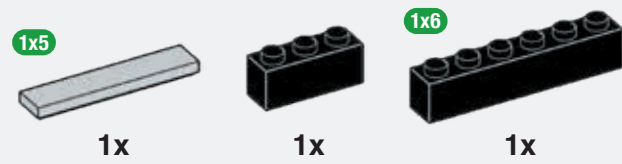
2x



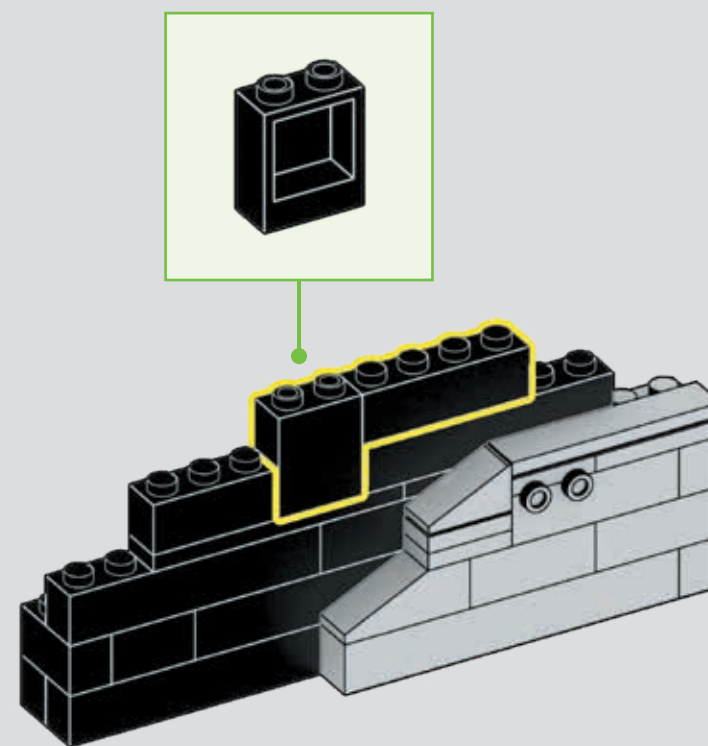
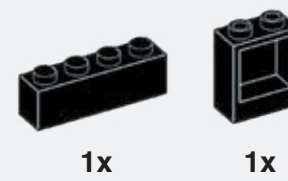
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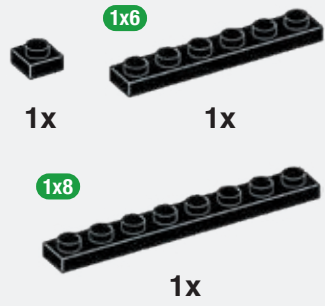
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287



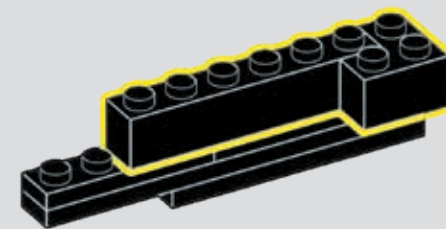
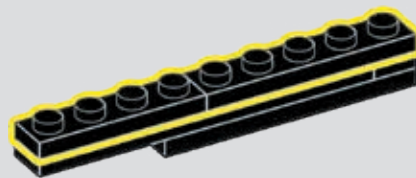
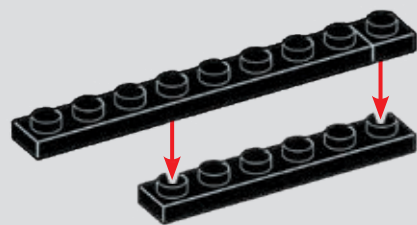
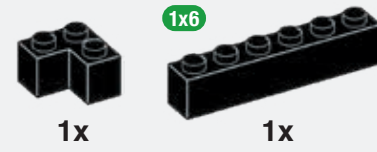
288



289



290

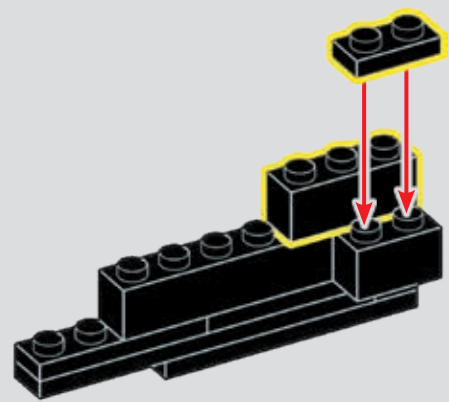


291



1x

1x

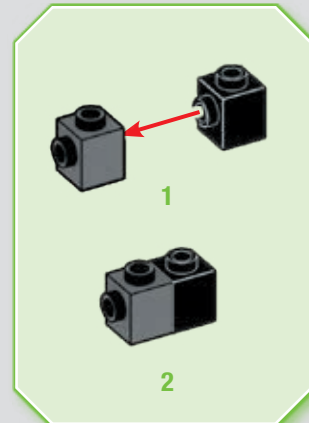


292



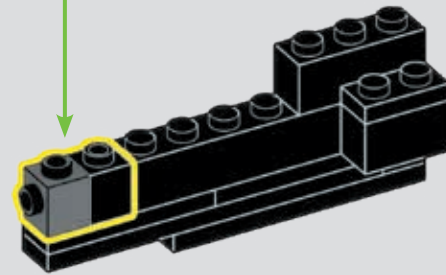
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1x

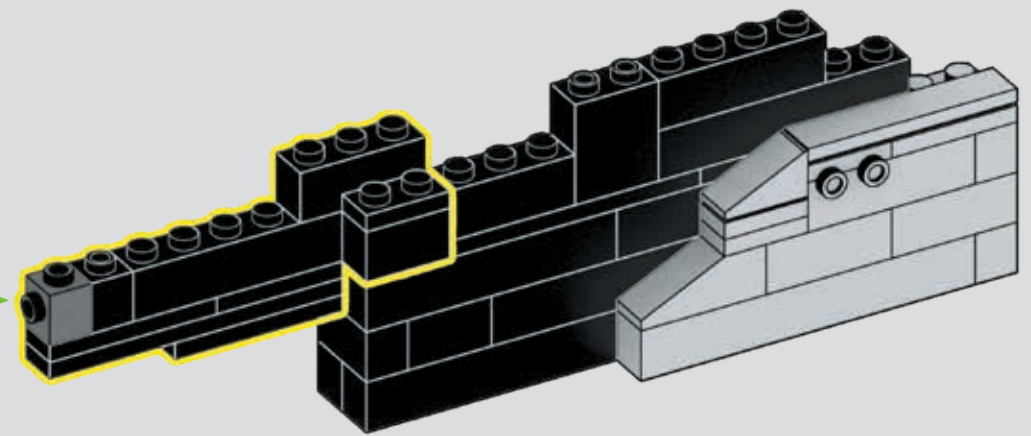


1

2



293

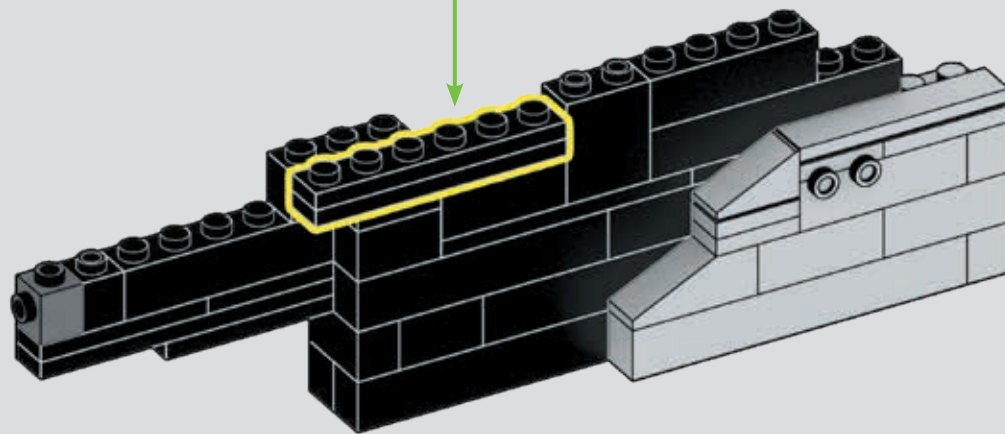
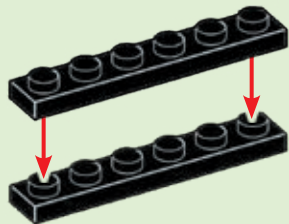


294

1x6



2x



295



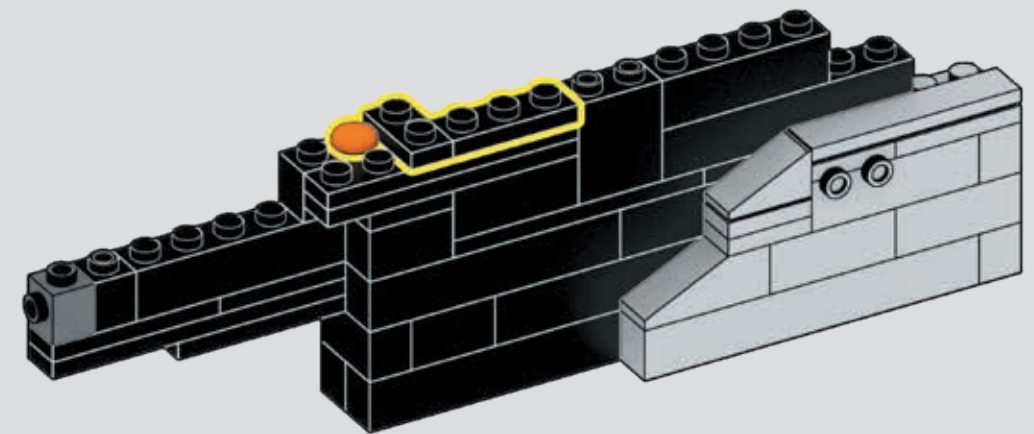
1x



1x



1x



296

1x5

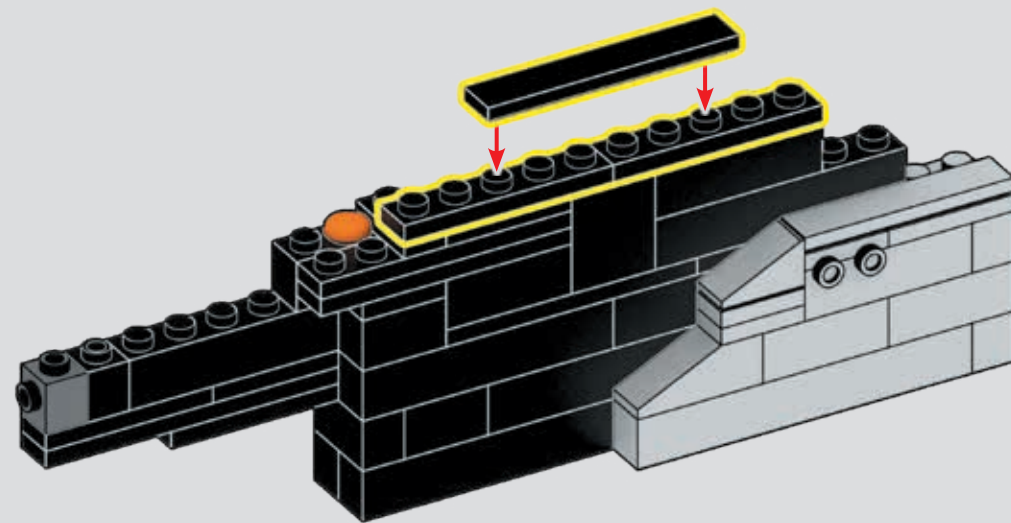


2x

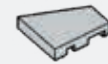
1x6



1x



297



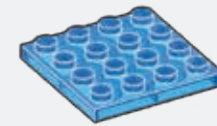
2x



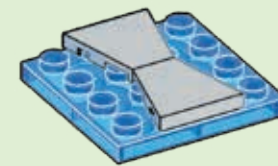
1x



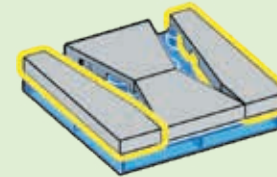
1x



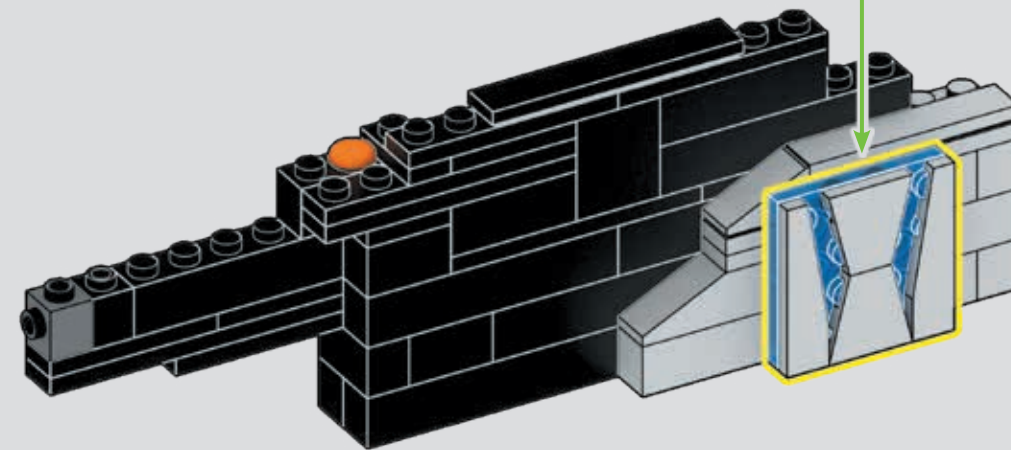
1x

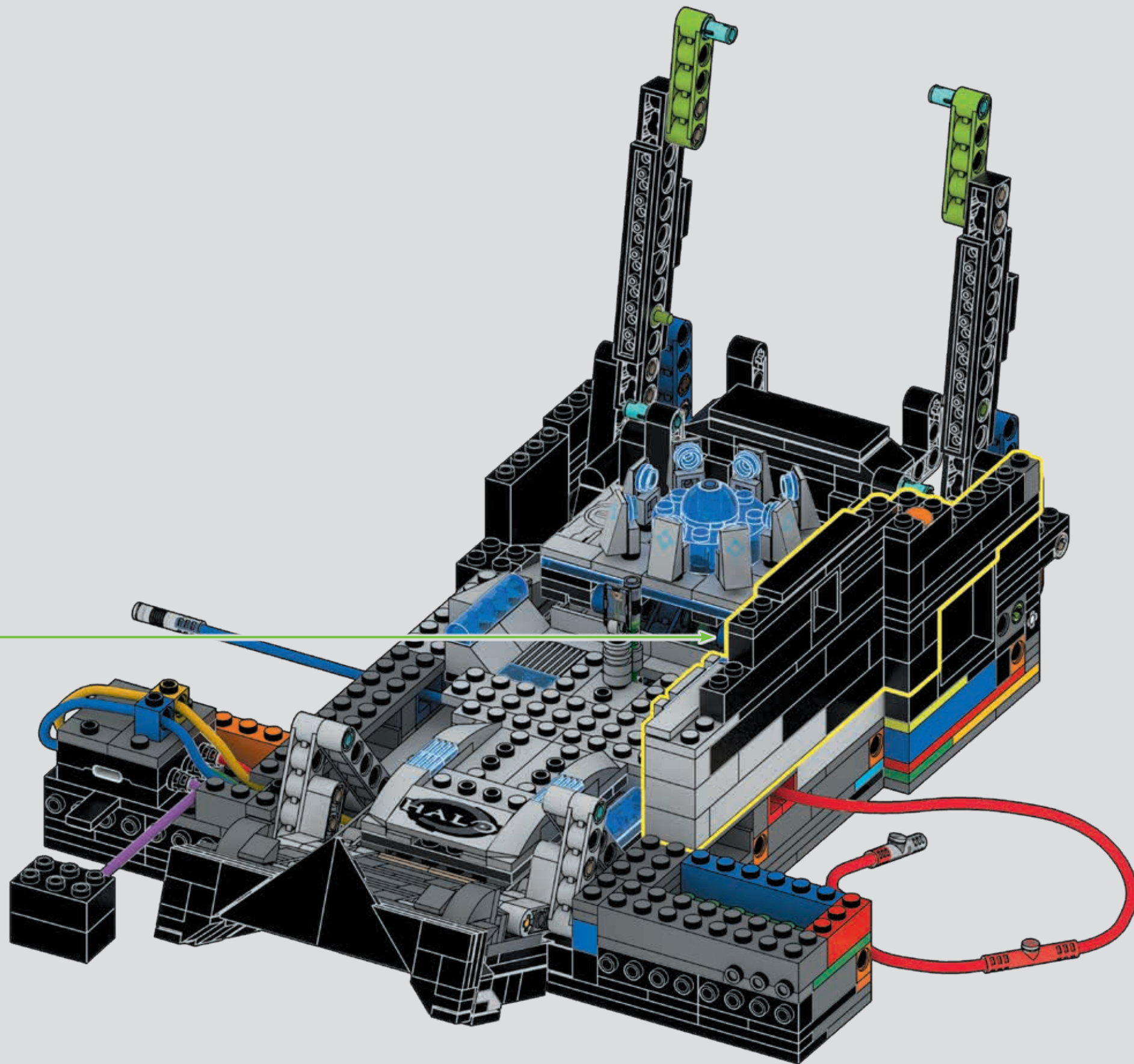


1



2

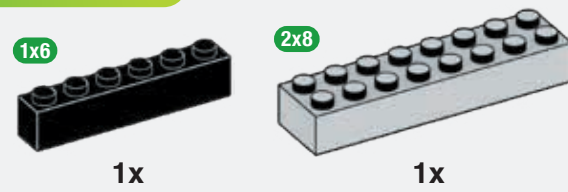




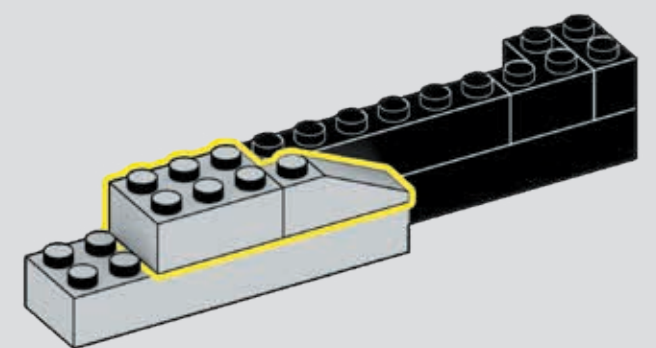
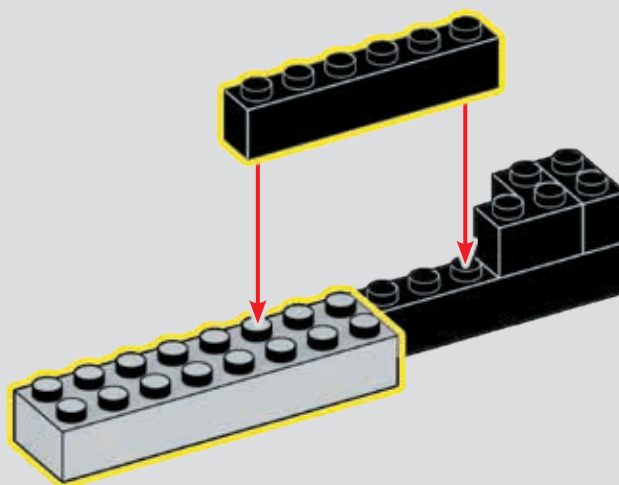
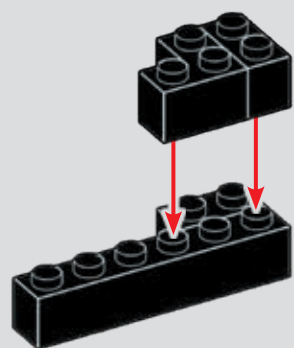
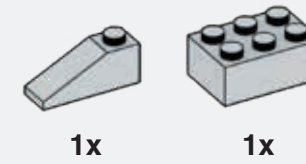
299



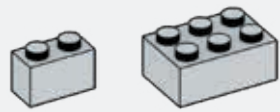
300



301

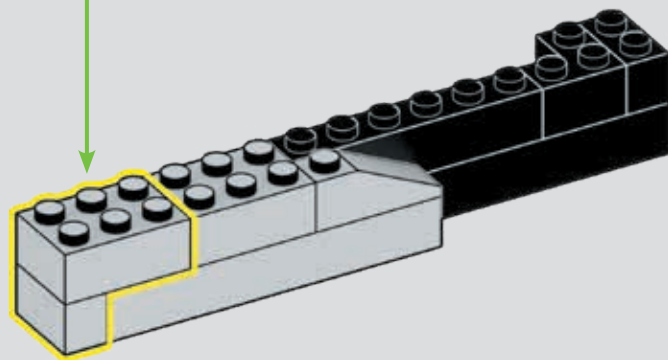
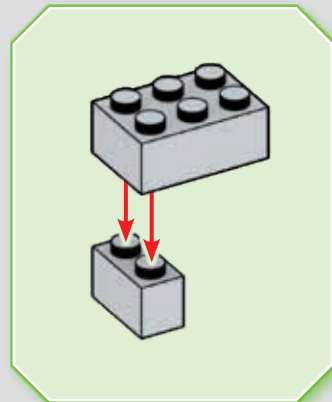


302



1x

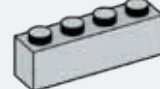
1x



303



1x



1x



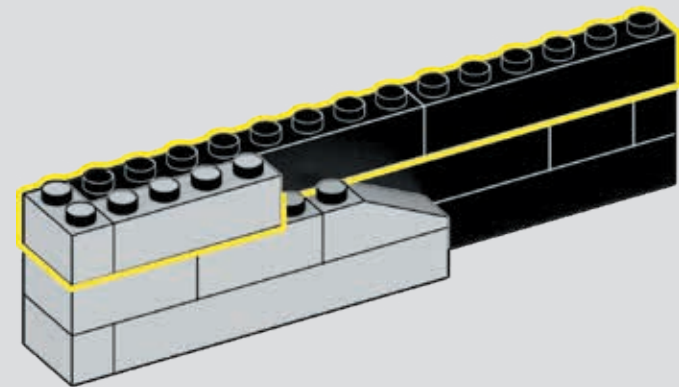
1x6

1x

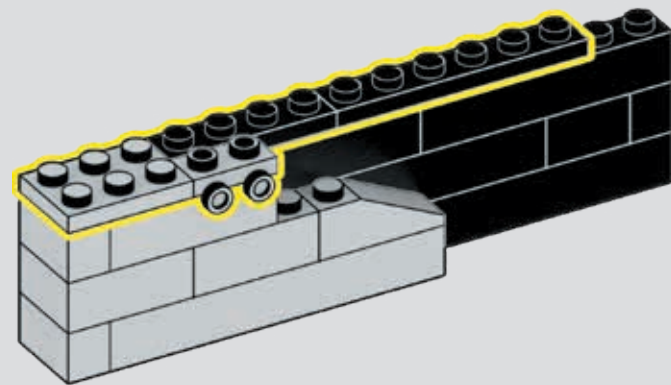


1x8

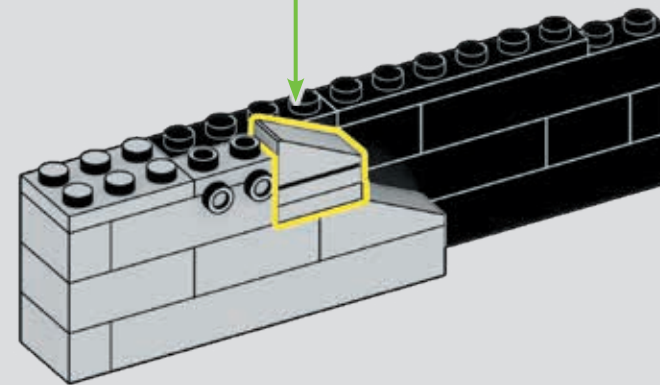
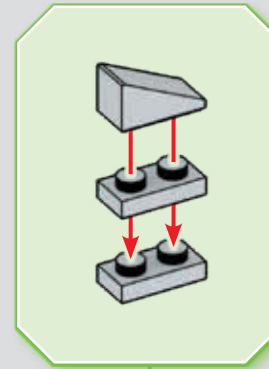
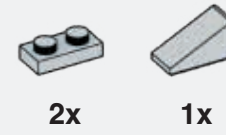
1x



304



305



306

1x5



1x

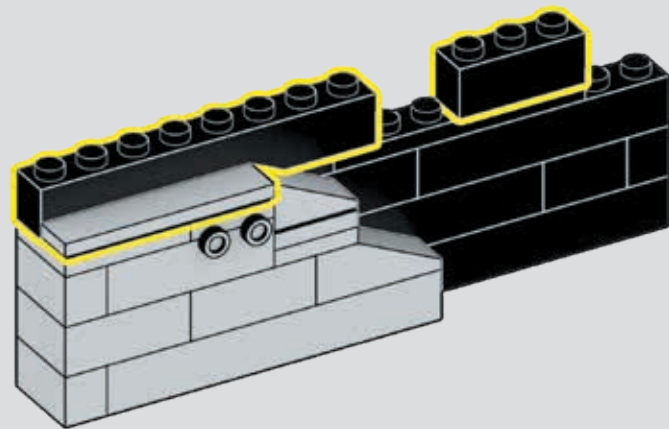


1x

1x8



1x



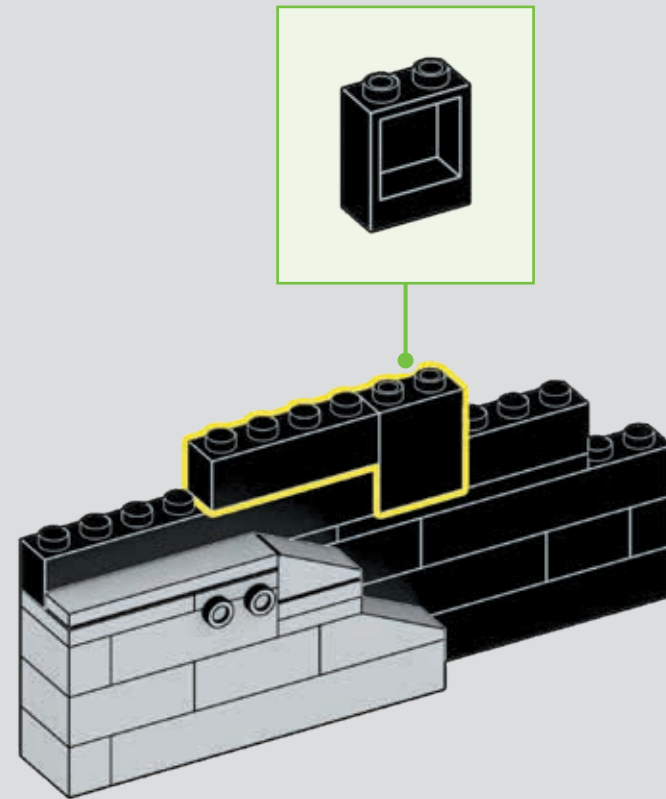
307



1x



1x



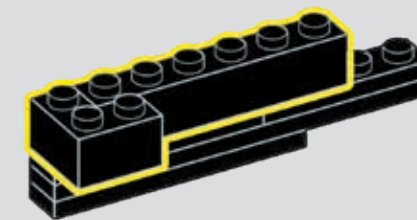
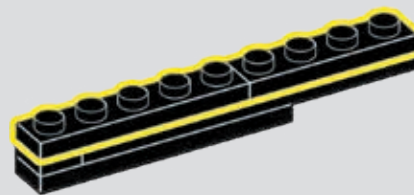
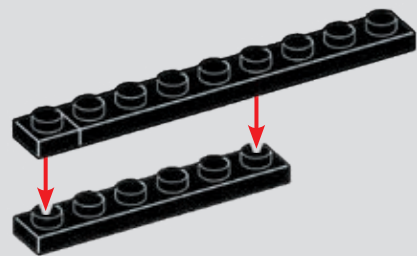
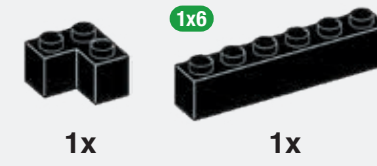
308



309



310

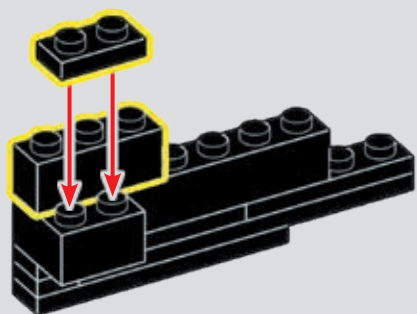


311



1x

1x

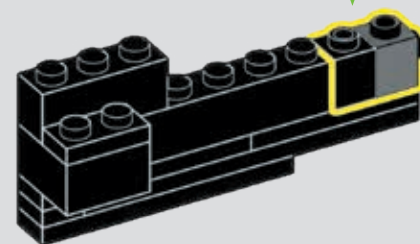
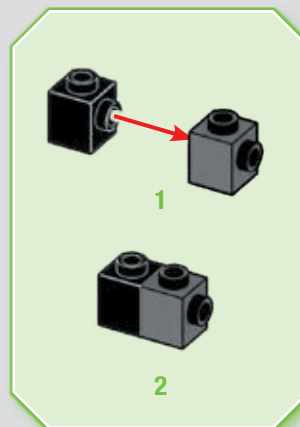


312

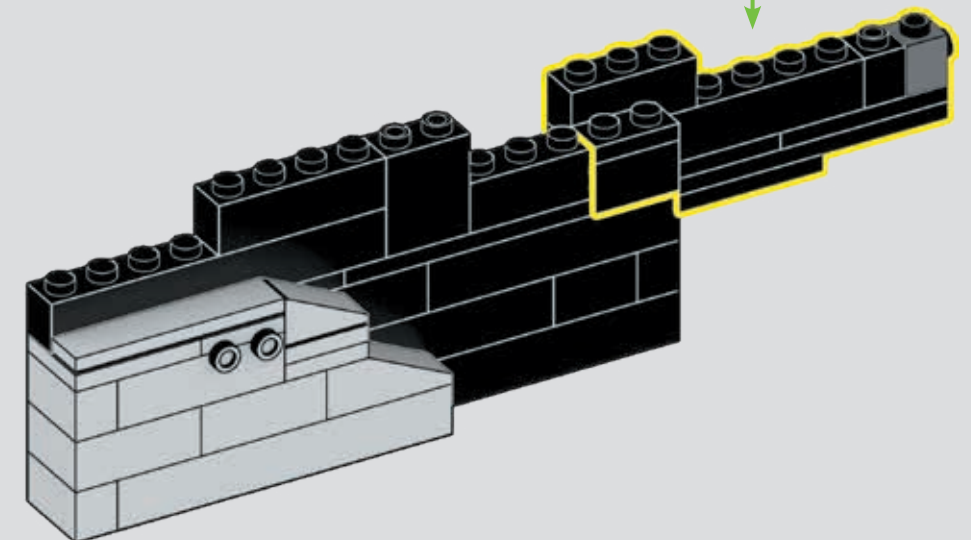


1x

1x



313

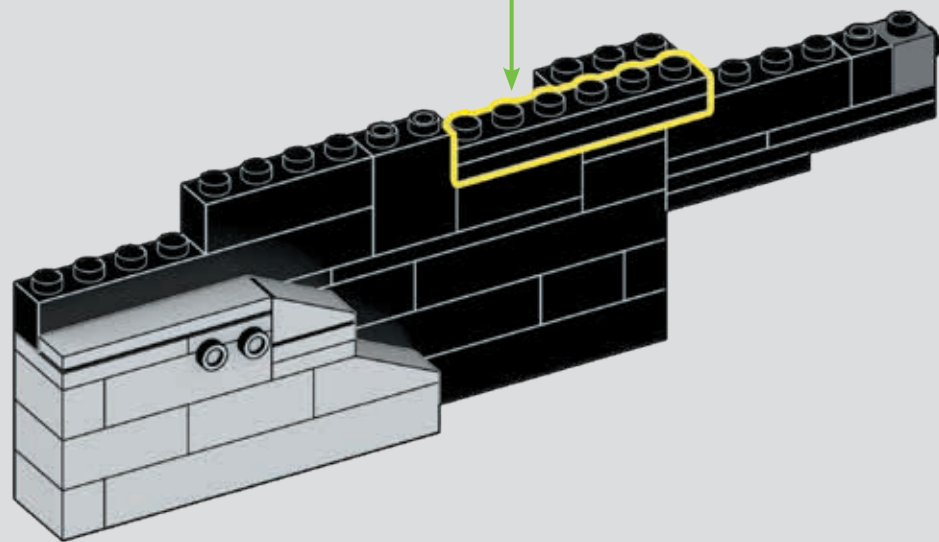
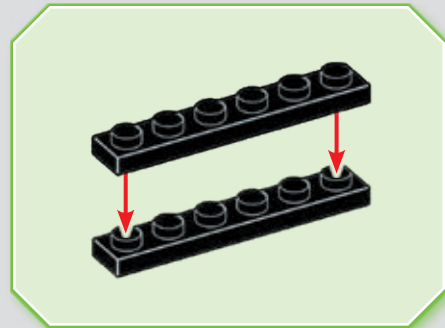


314

1x6



2x



315



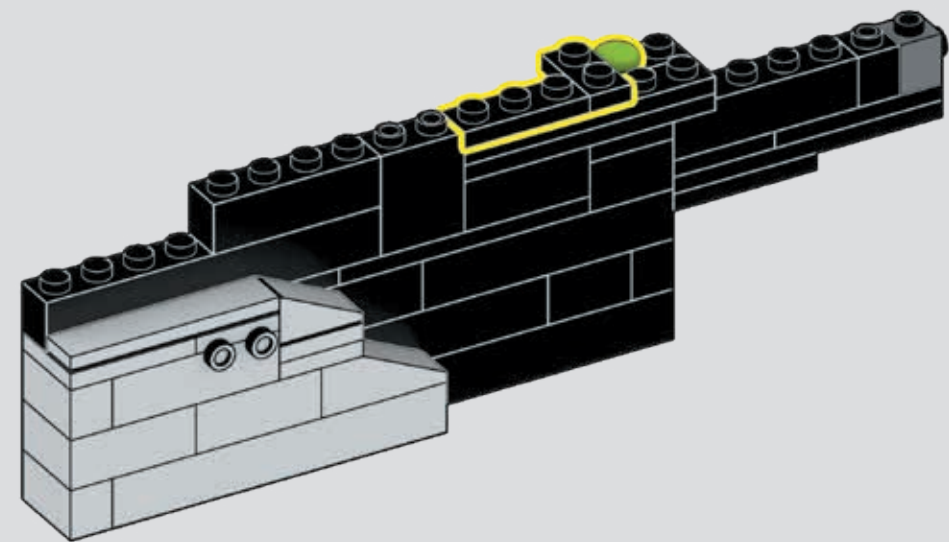
1x



1x



1x



316

1x5

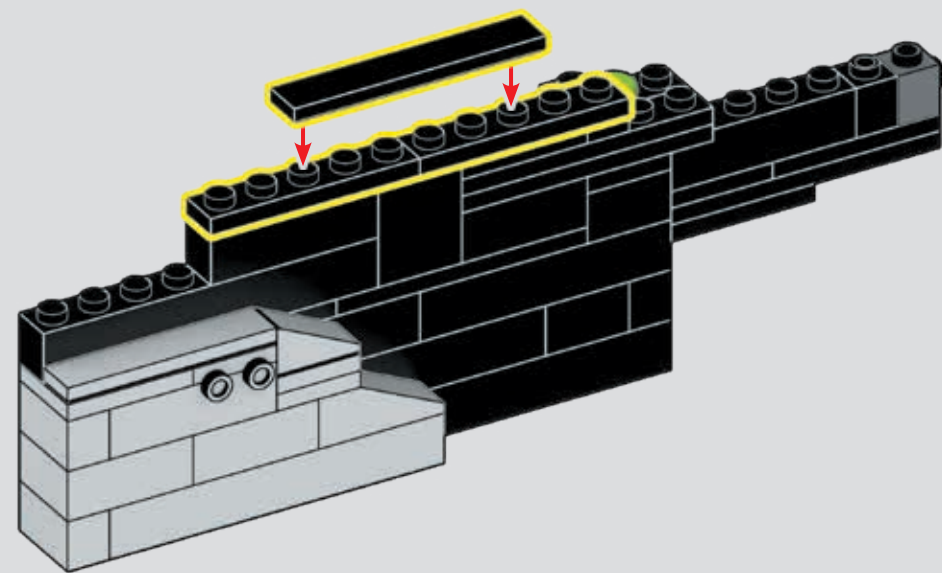


2x

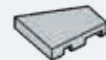
1x6



1x



317



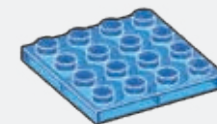
2x



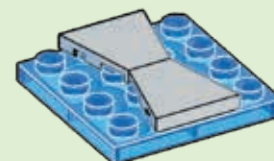
1x



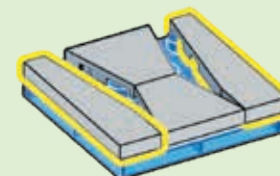
1x



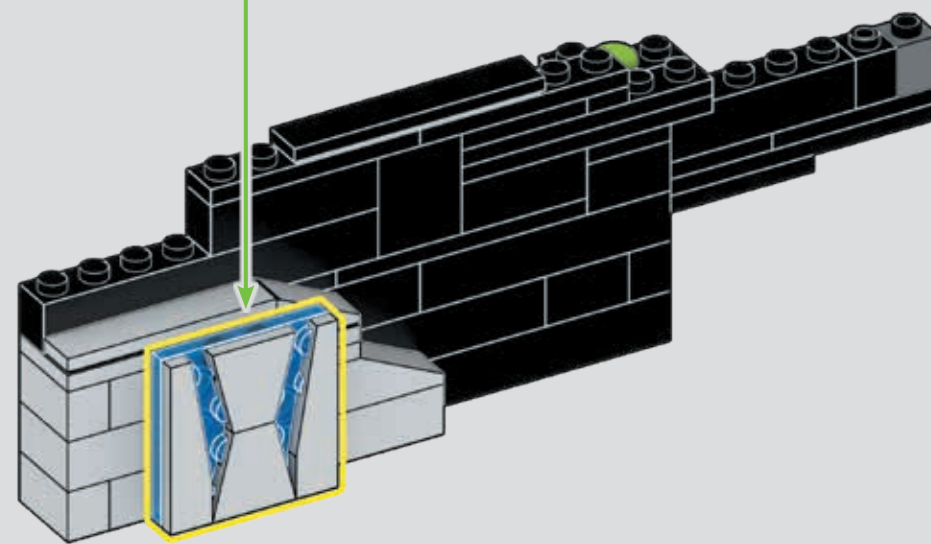
1x

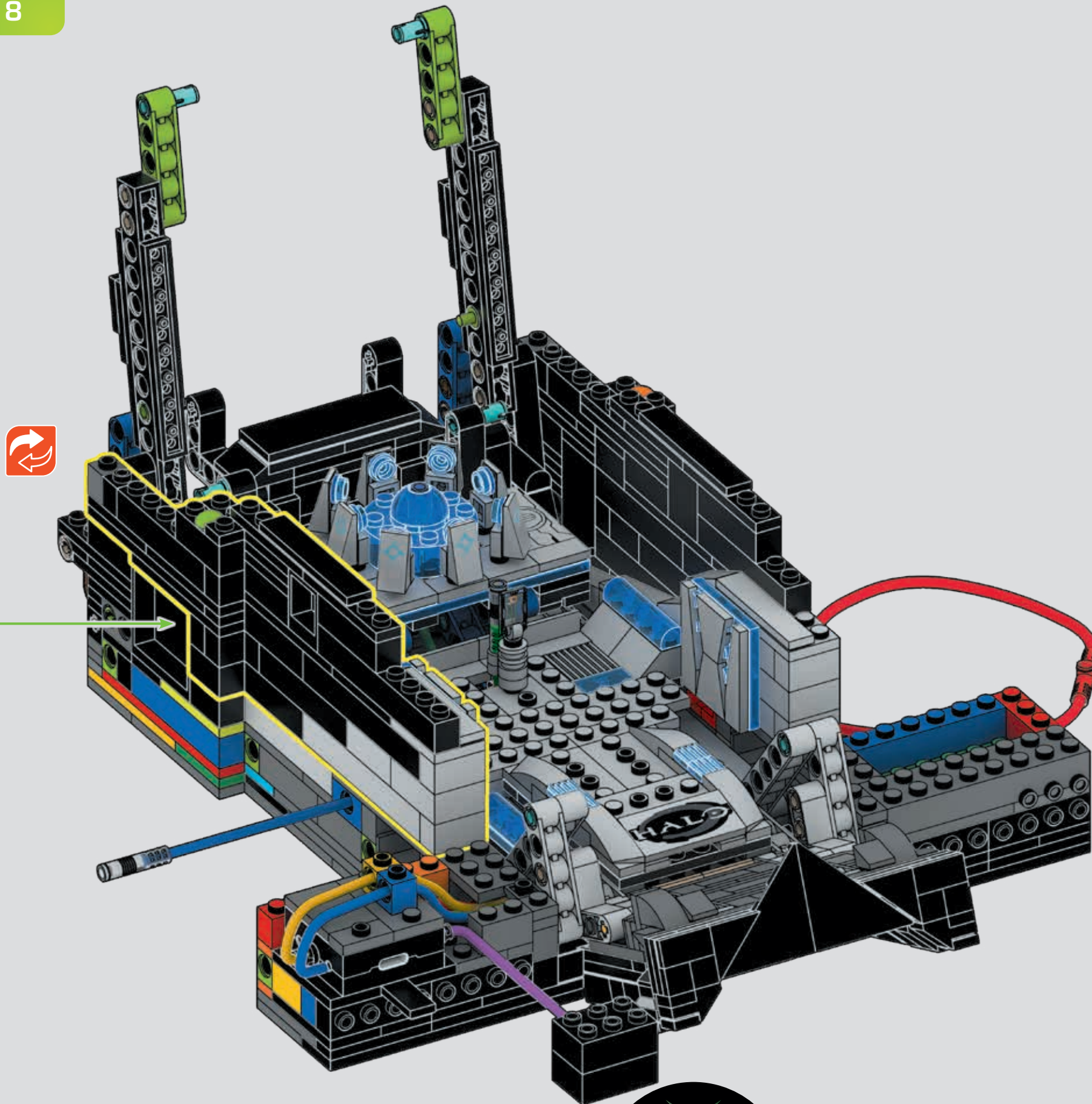


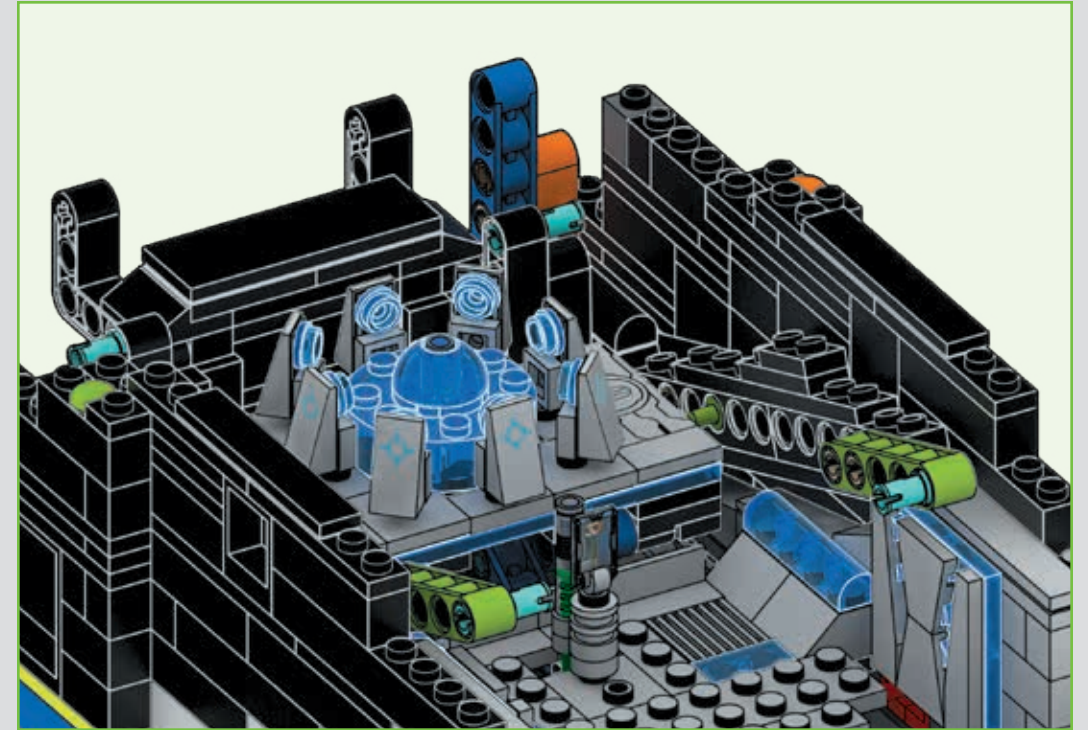
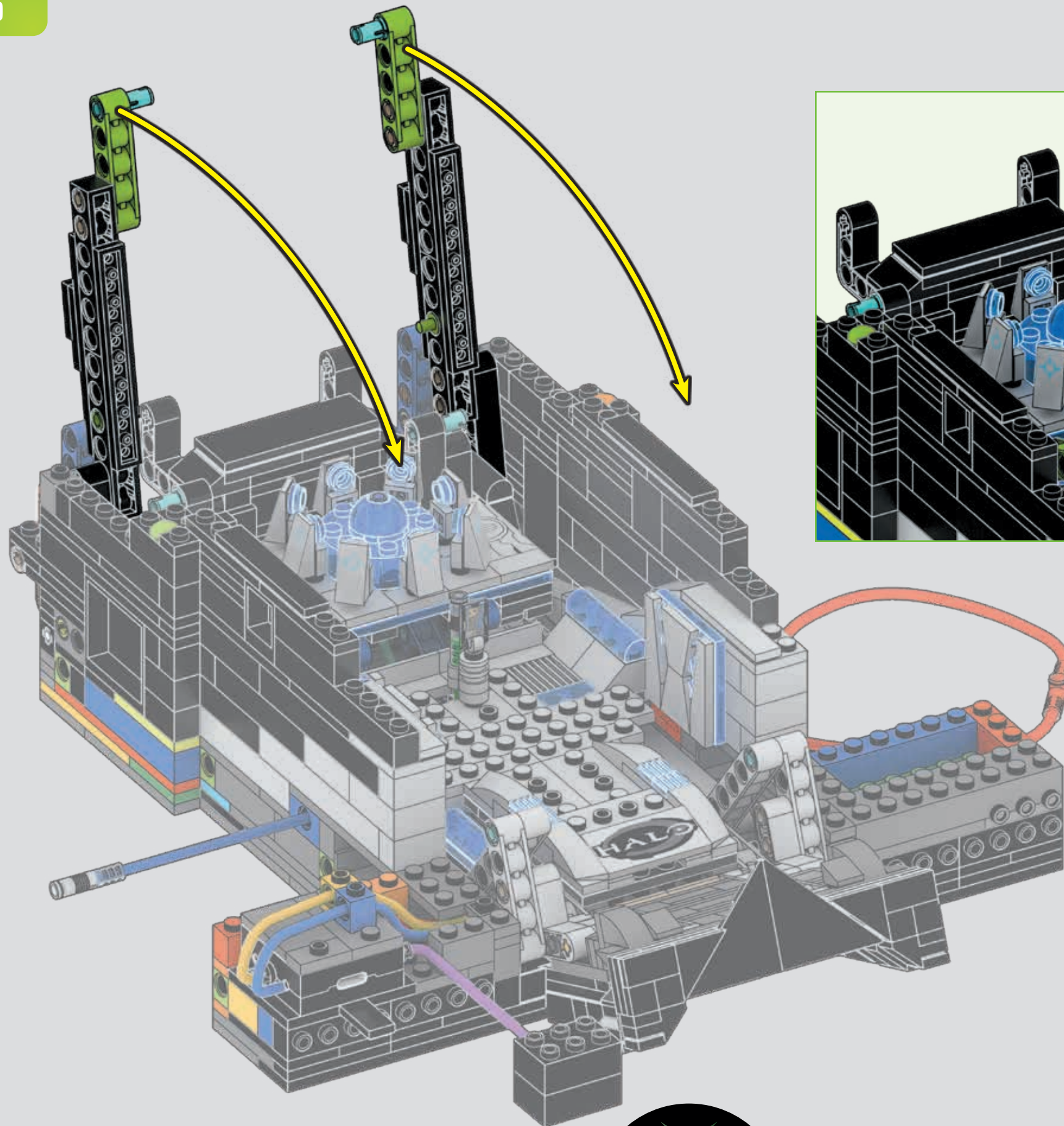
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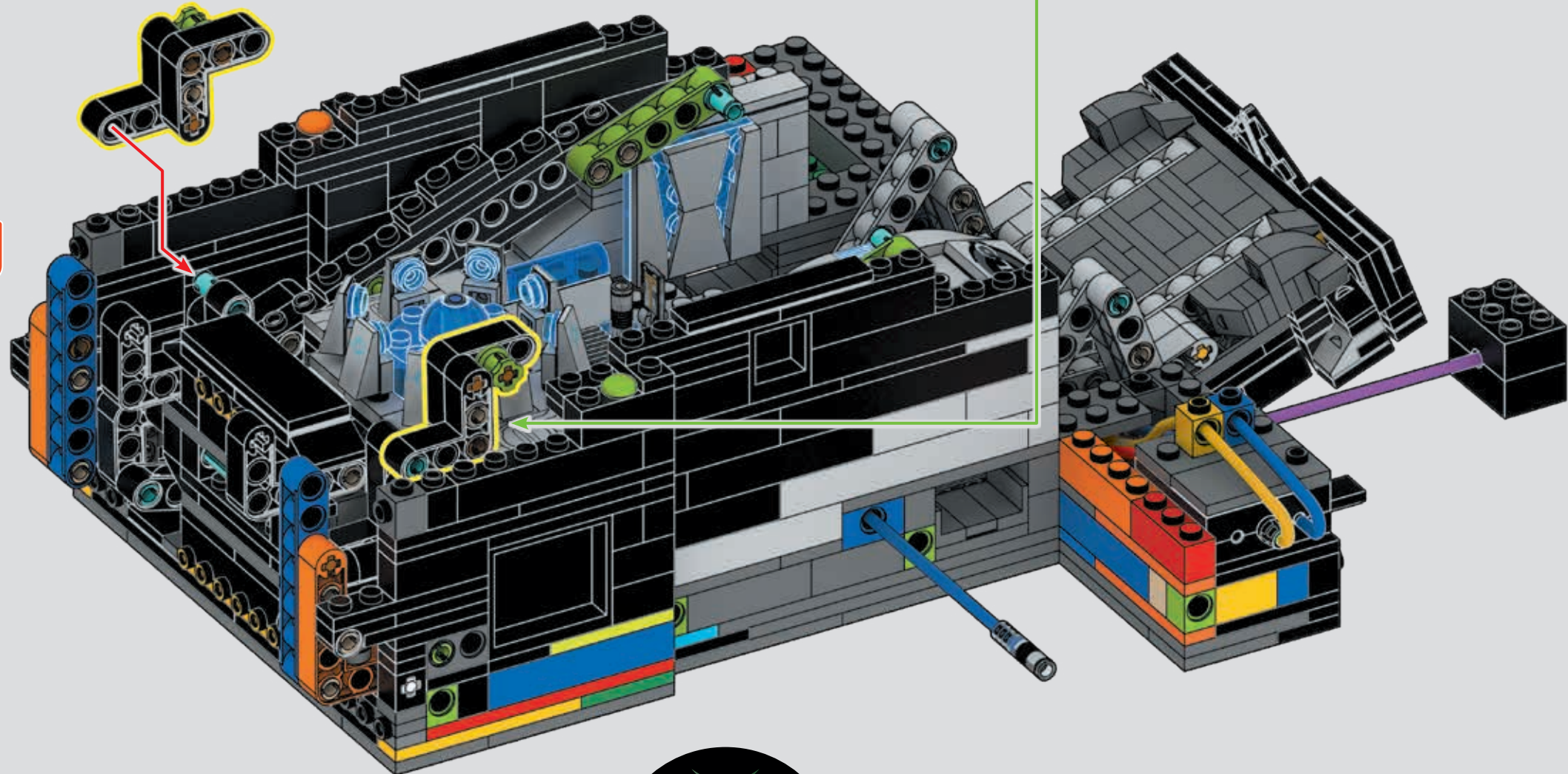
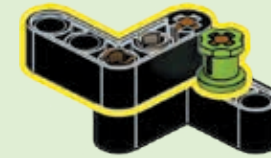
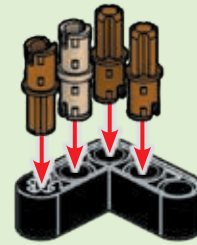
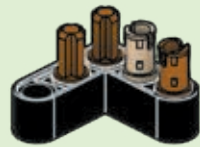
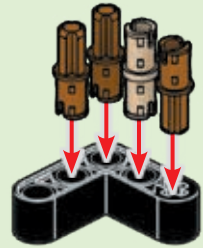
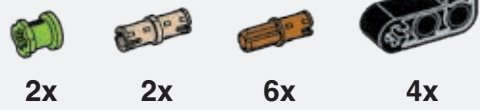
2

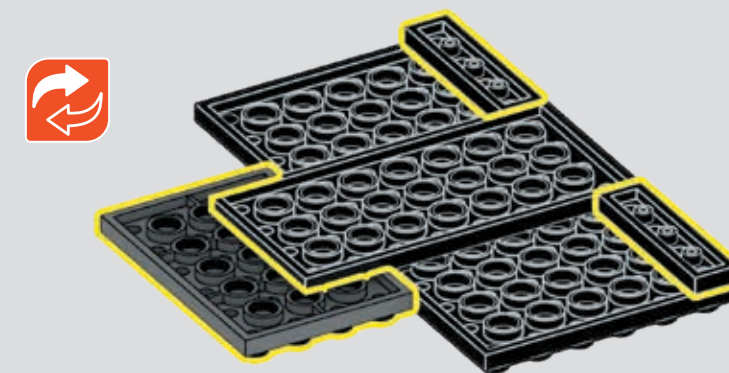
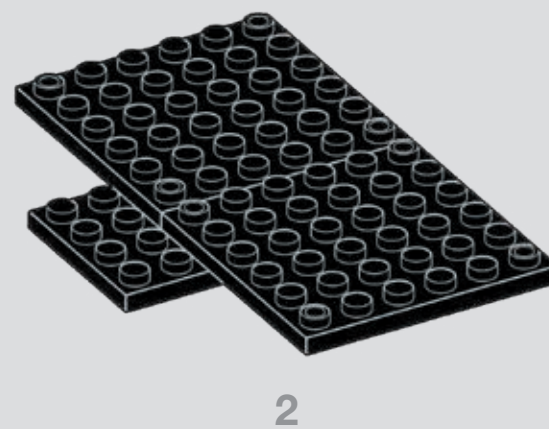
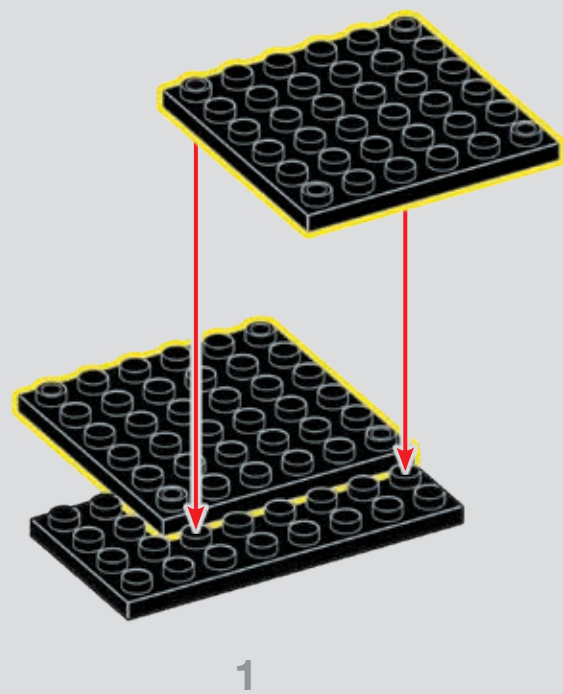






320





323

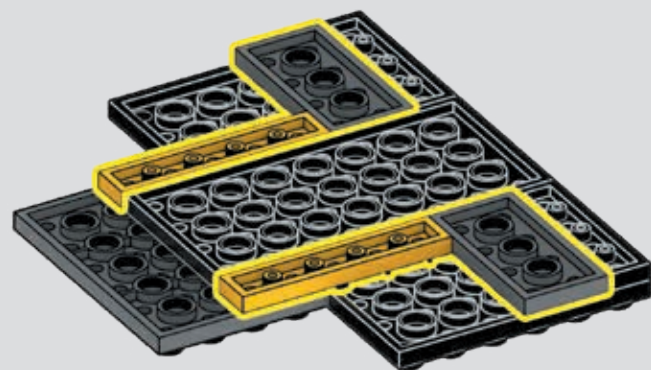
1x5



2x



2x



324

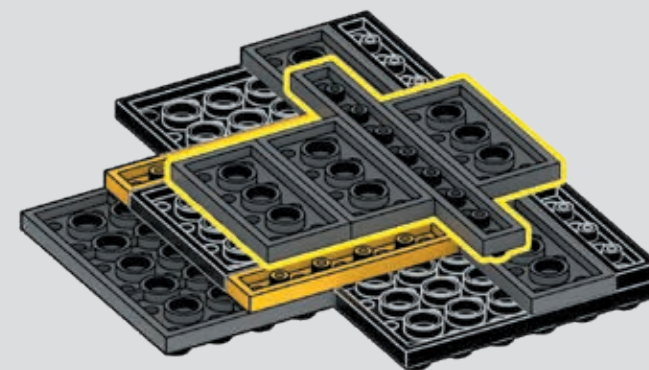
1x8



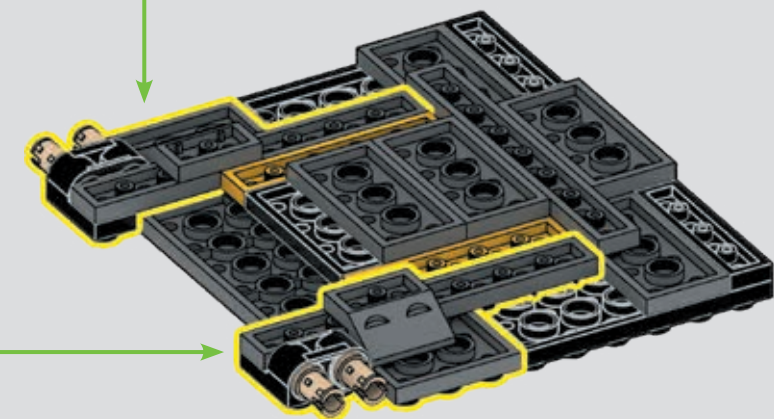
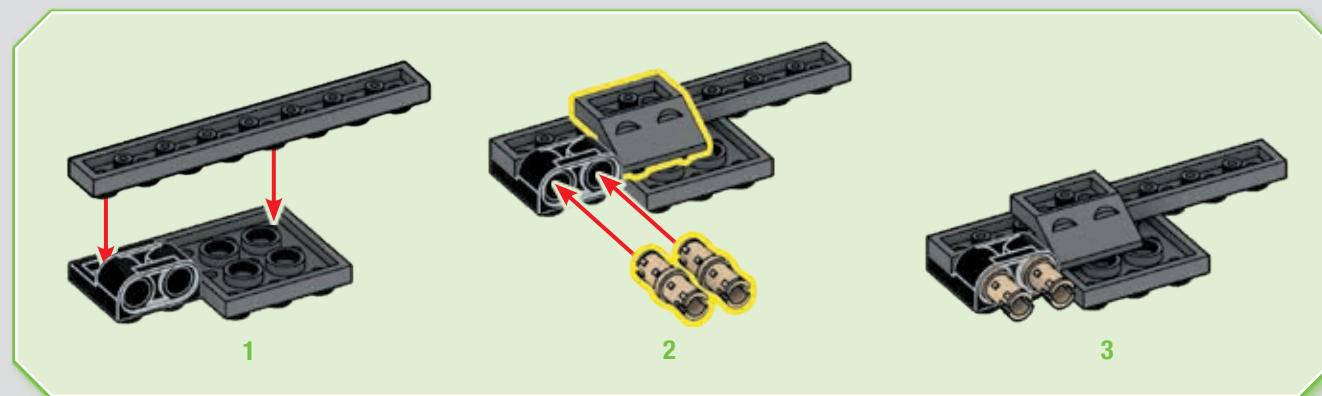
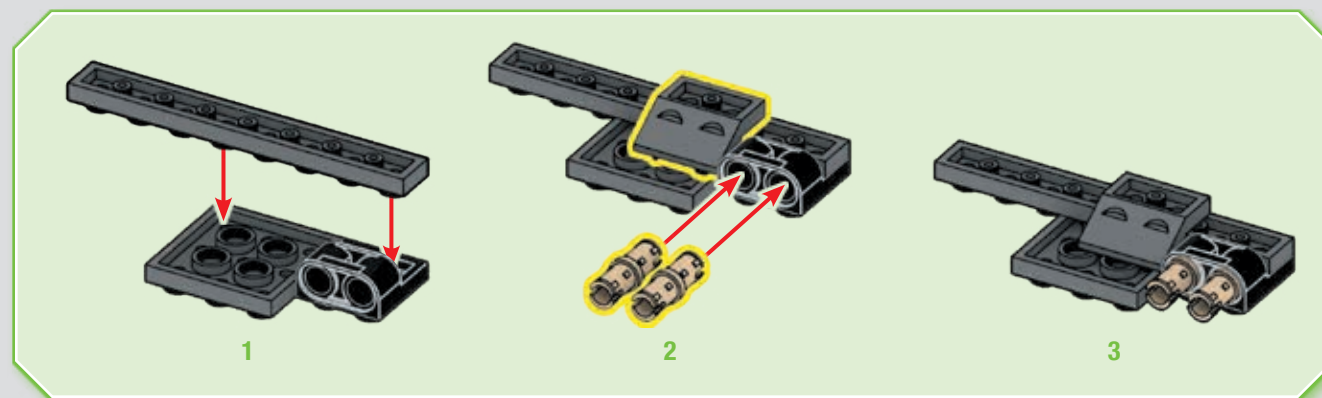
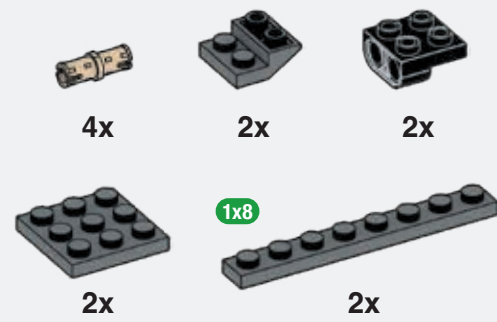
3x



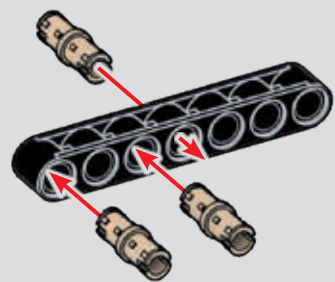
1x



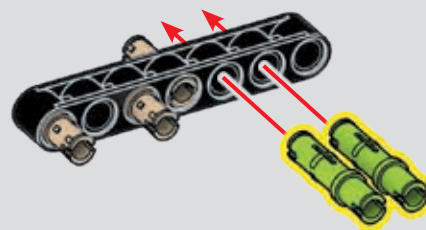
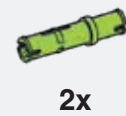
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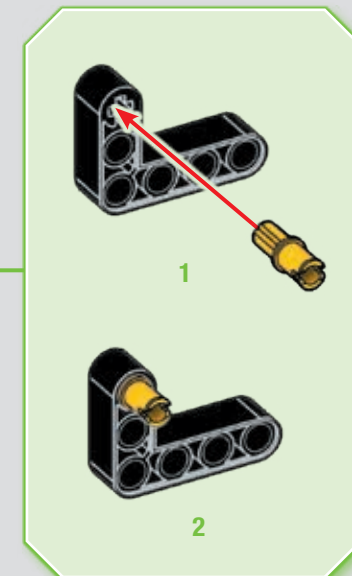
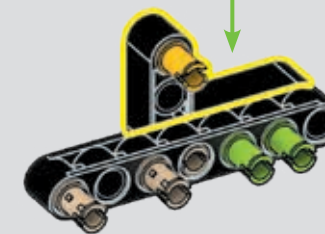
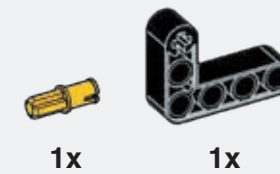
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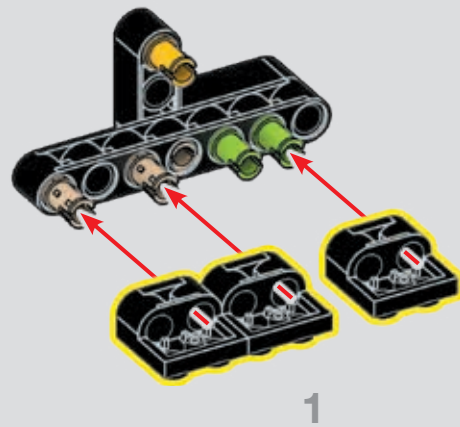
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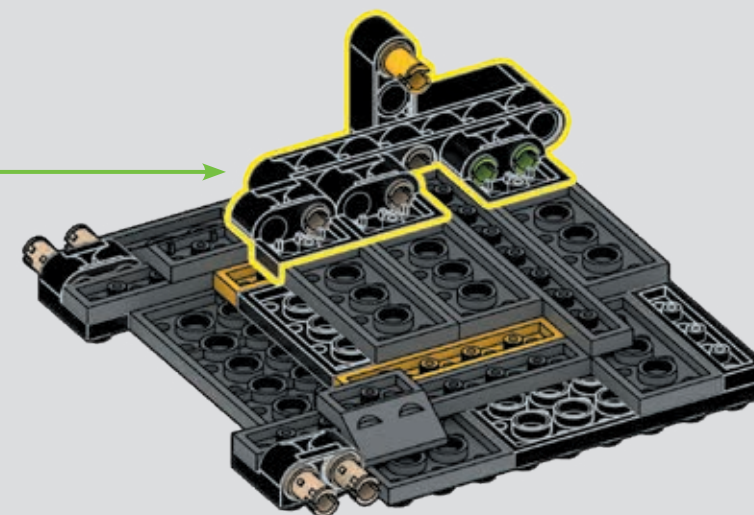
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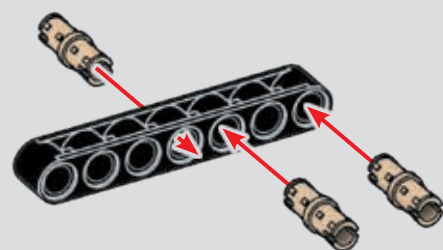
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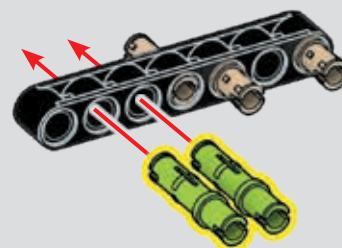
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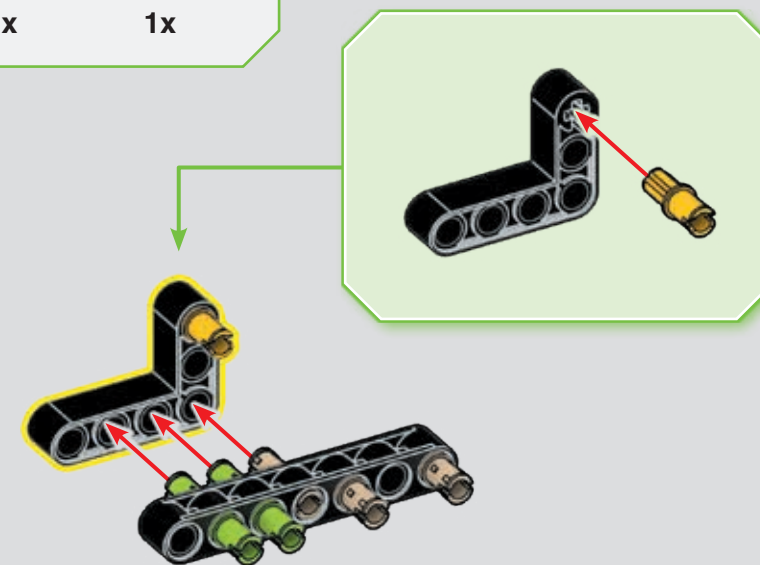
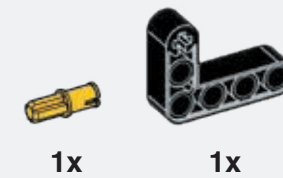
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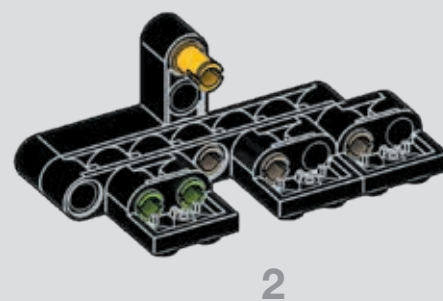
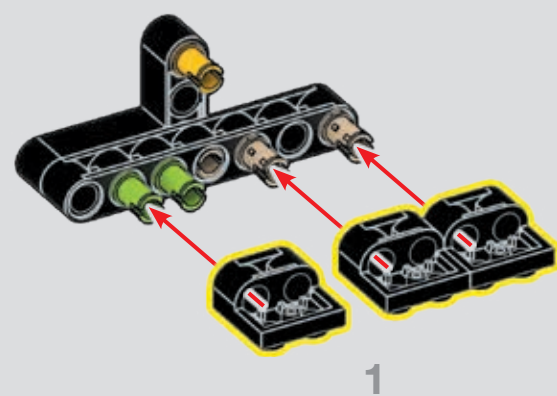
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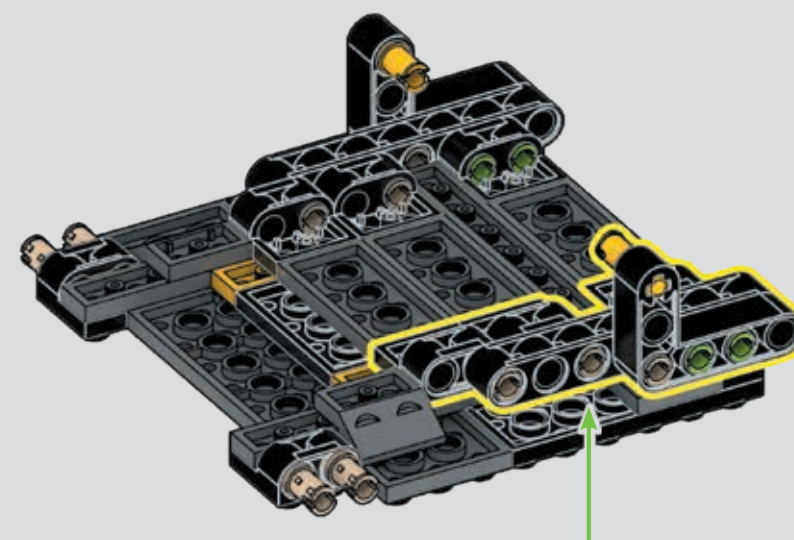
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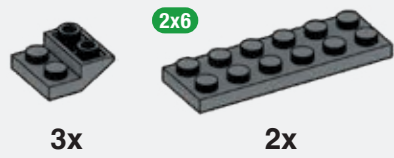
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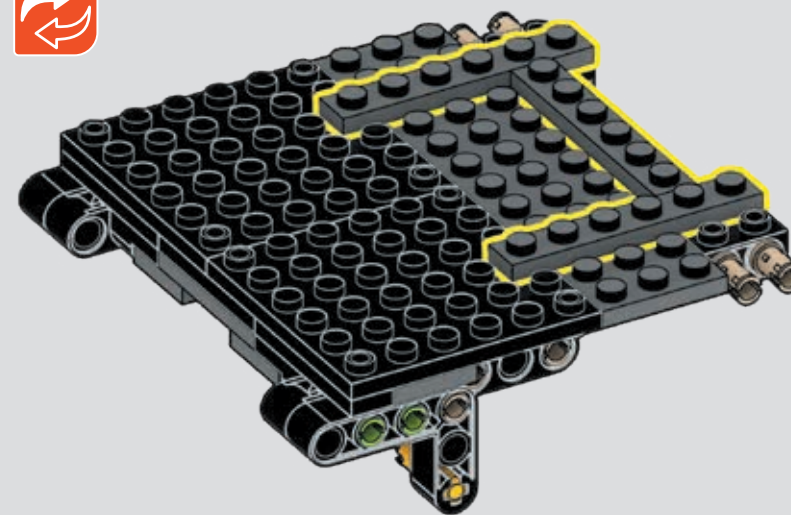
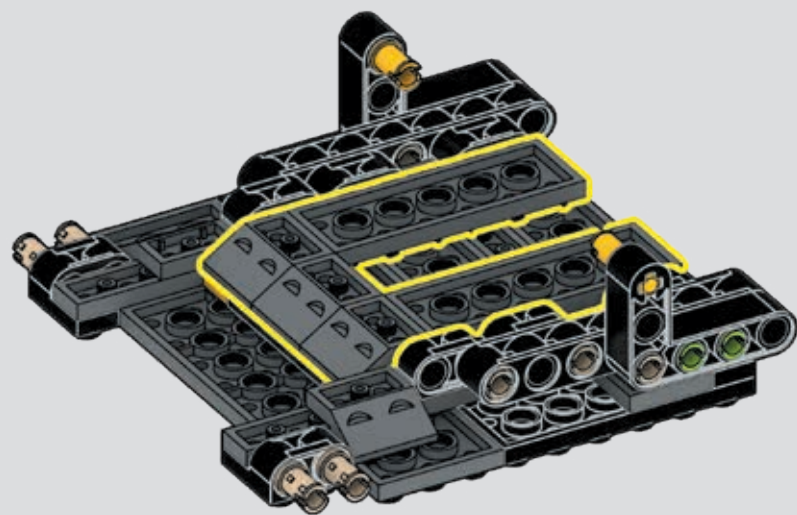
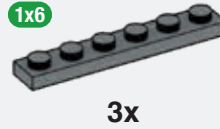
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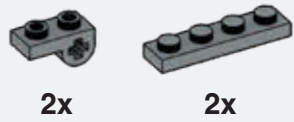
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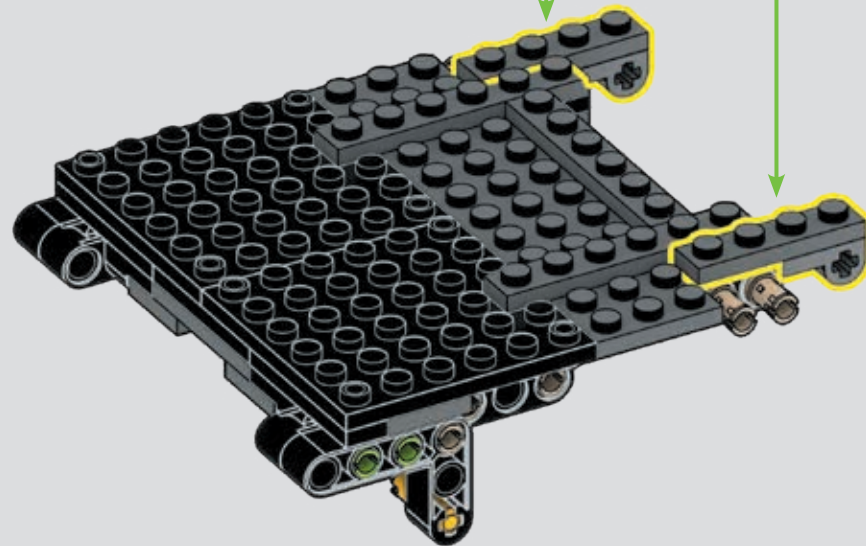
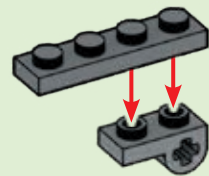
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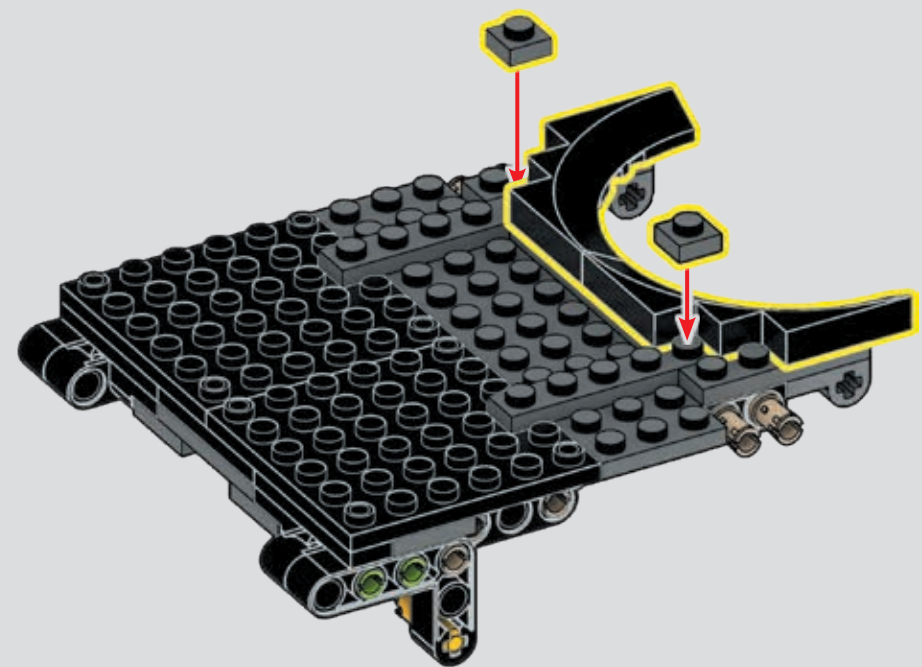
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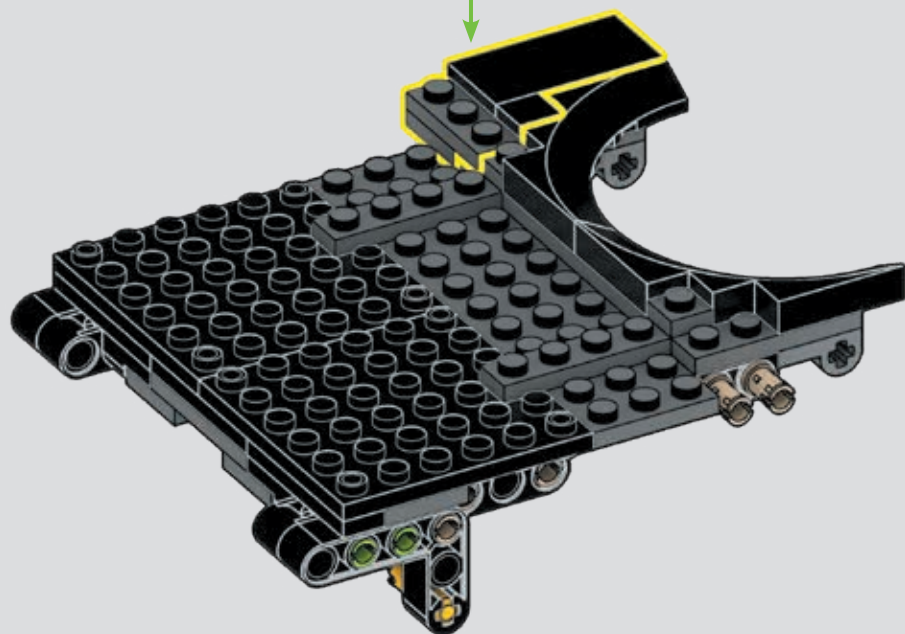
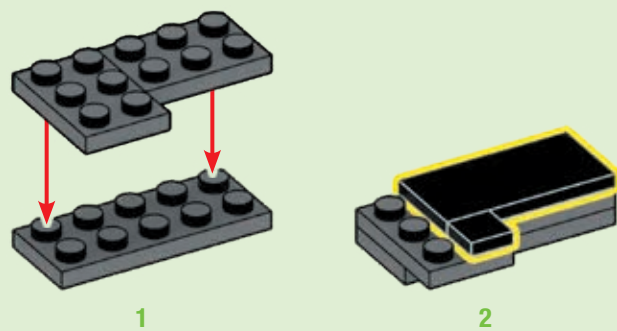
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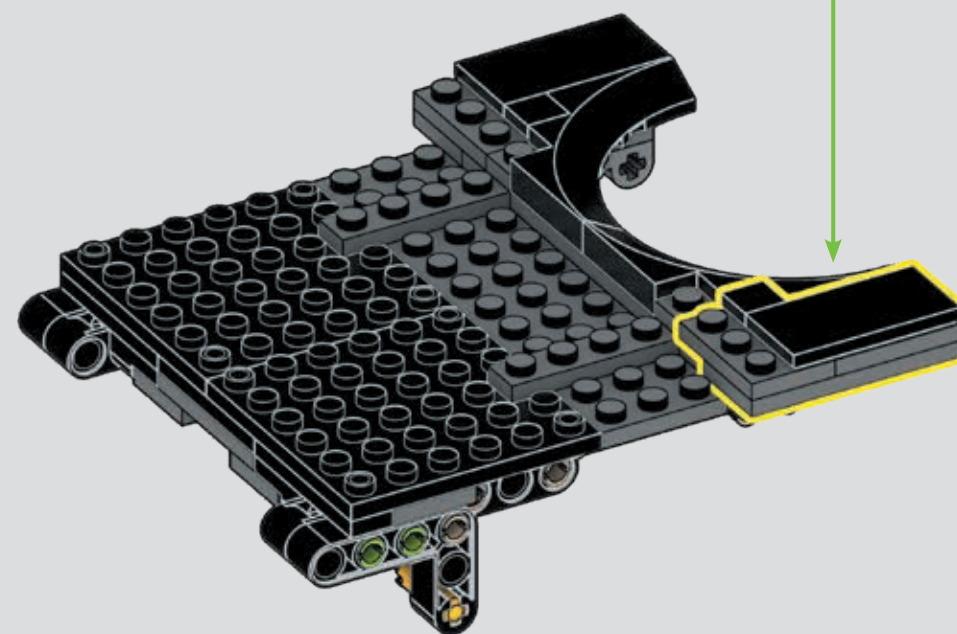
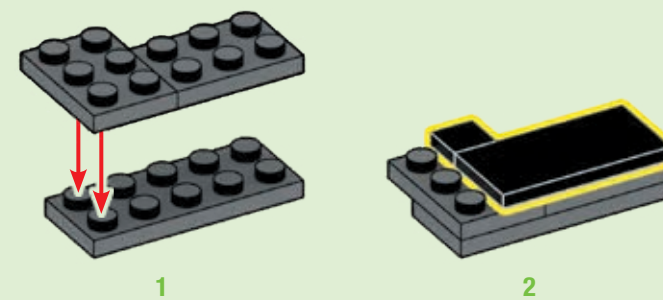
339



340



341



342

1x8



4x

343

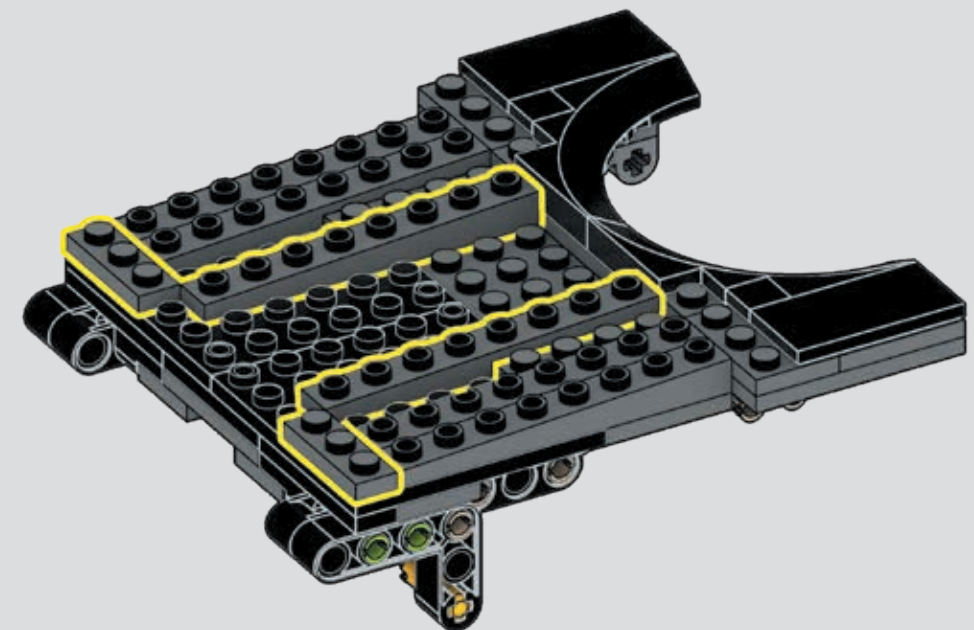
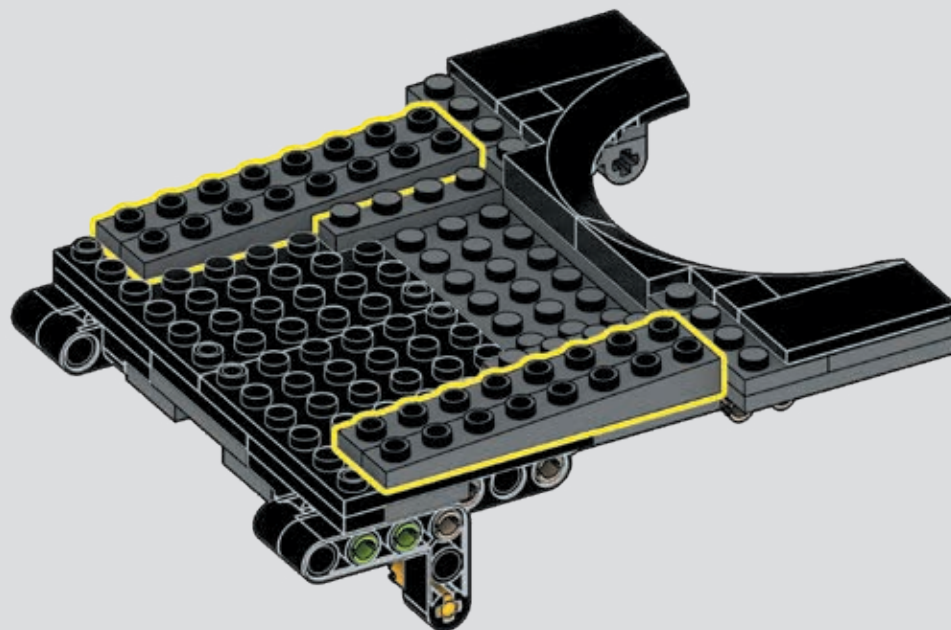


2x

1x8



2x



344



2x

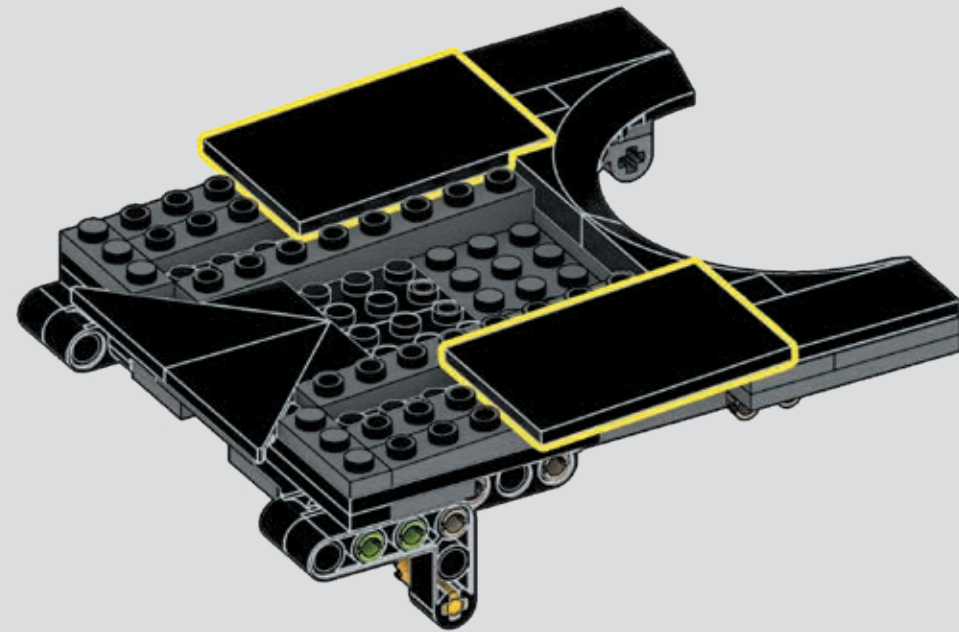
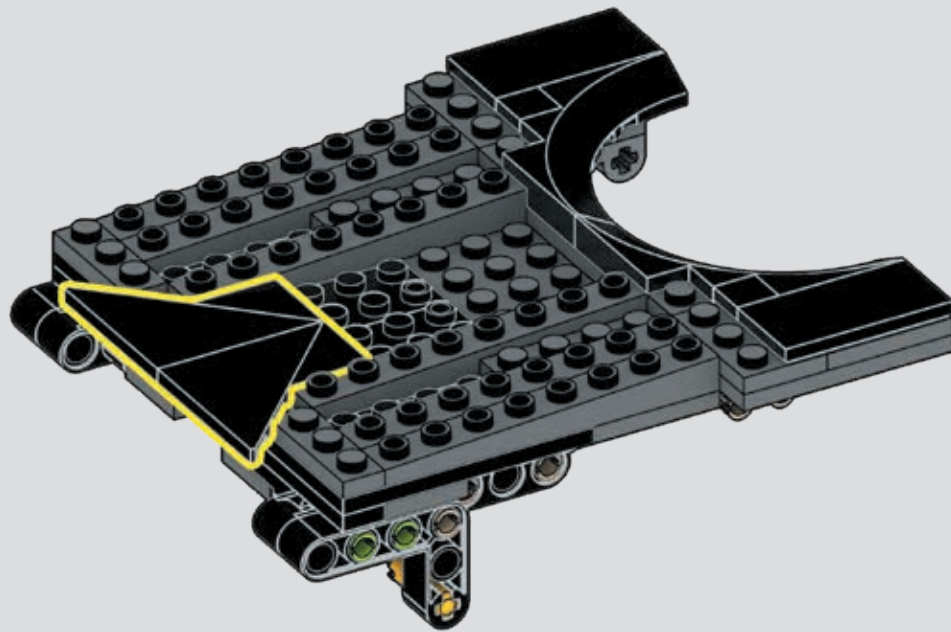
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345

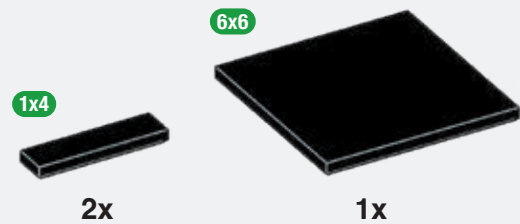
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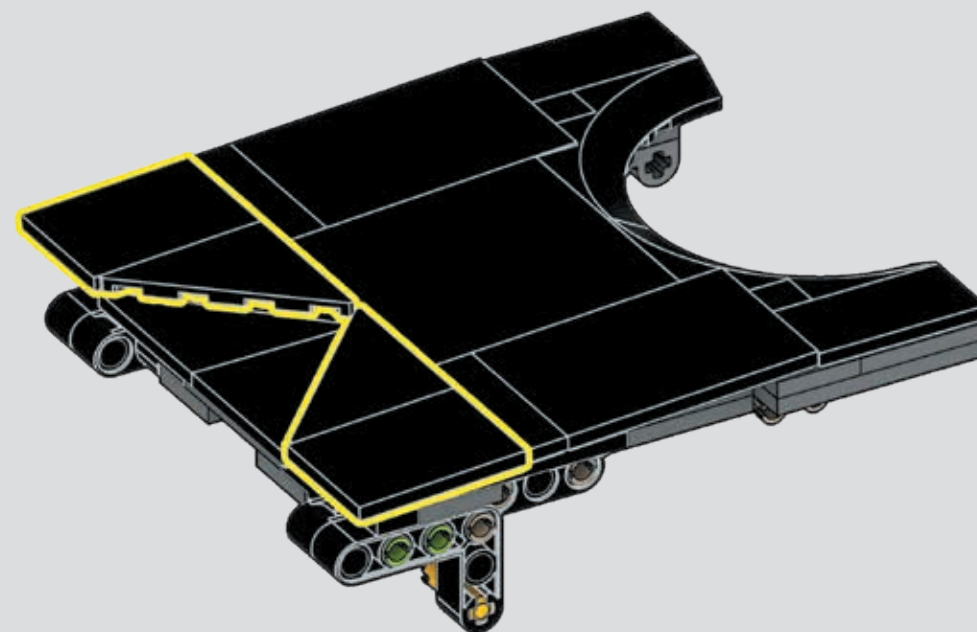
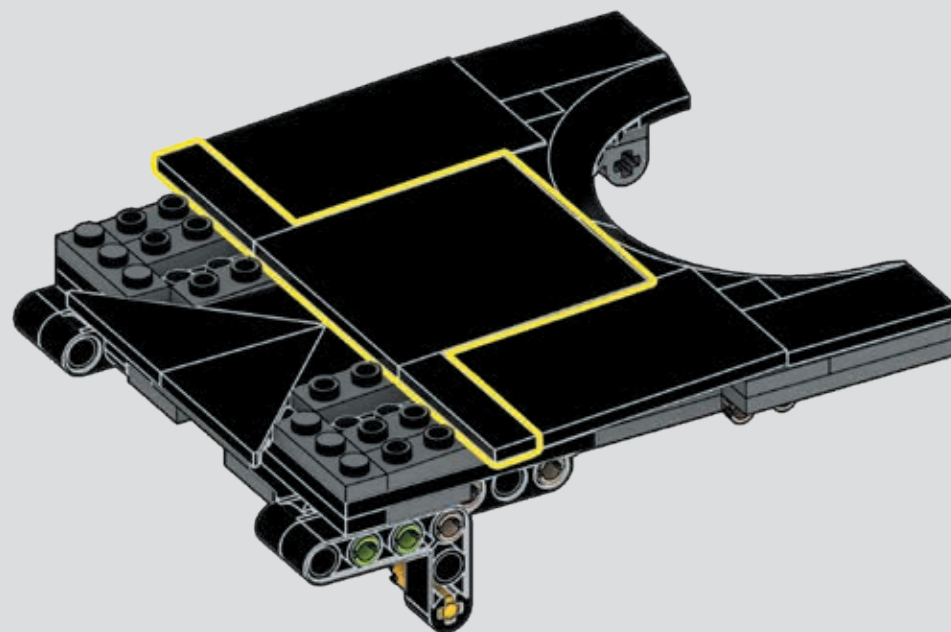
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346



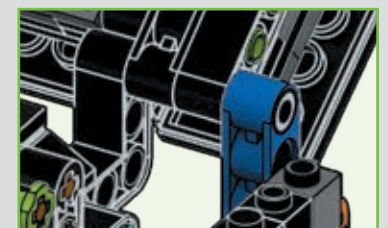
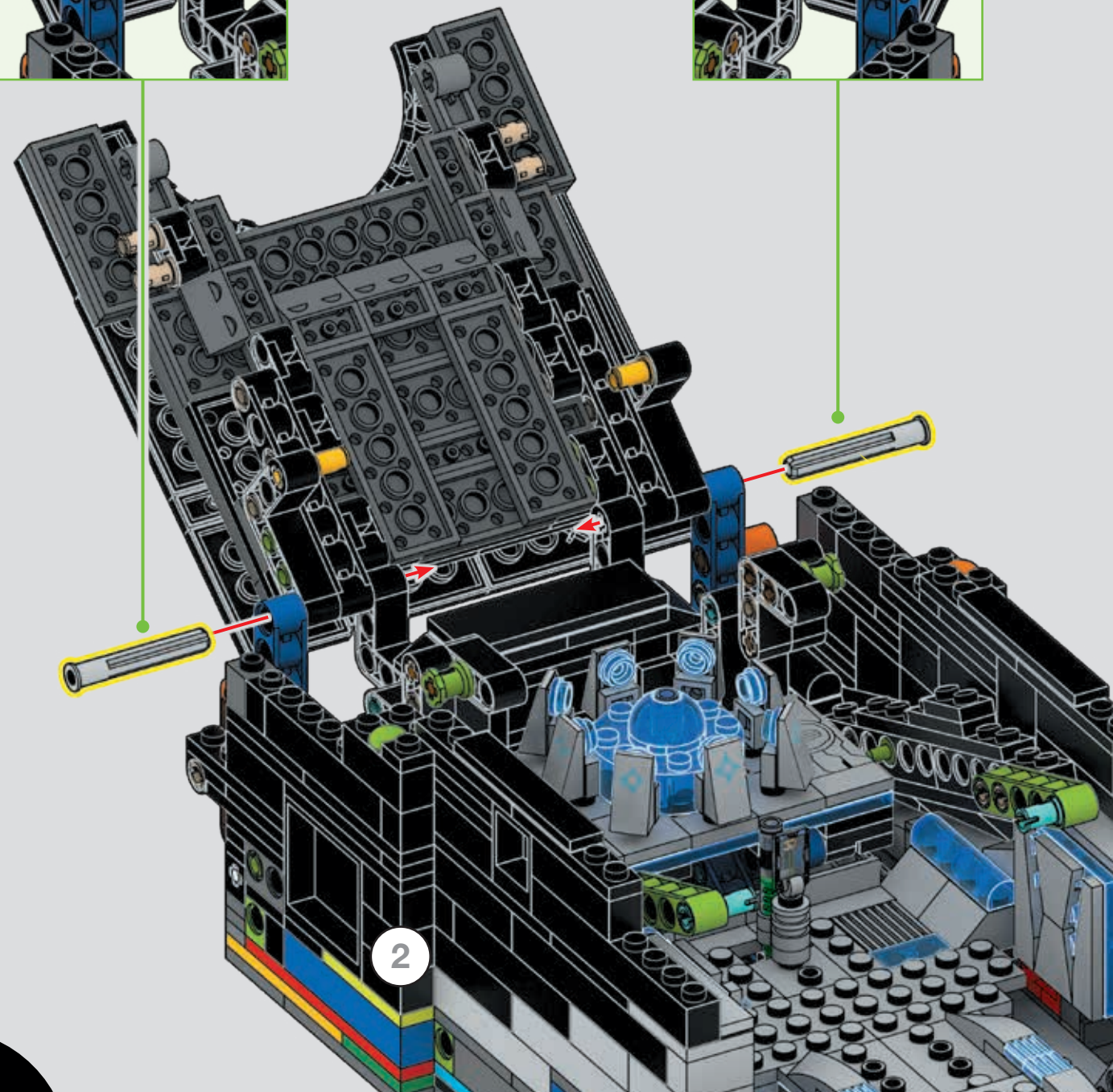
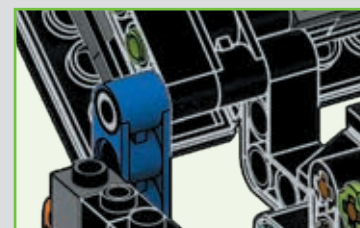
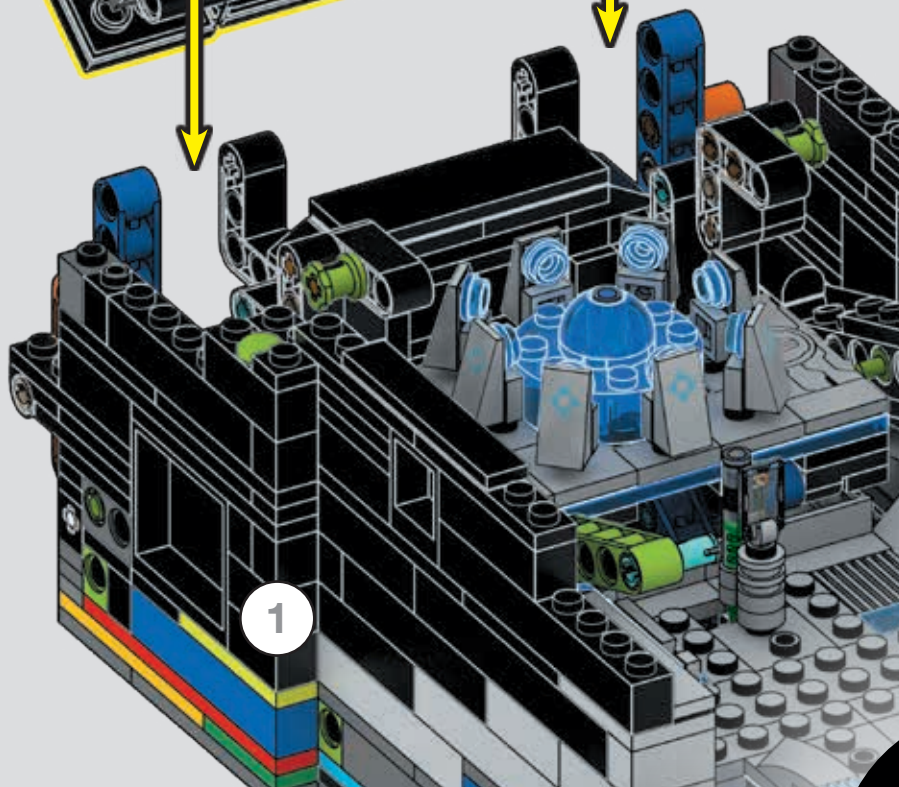
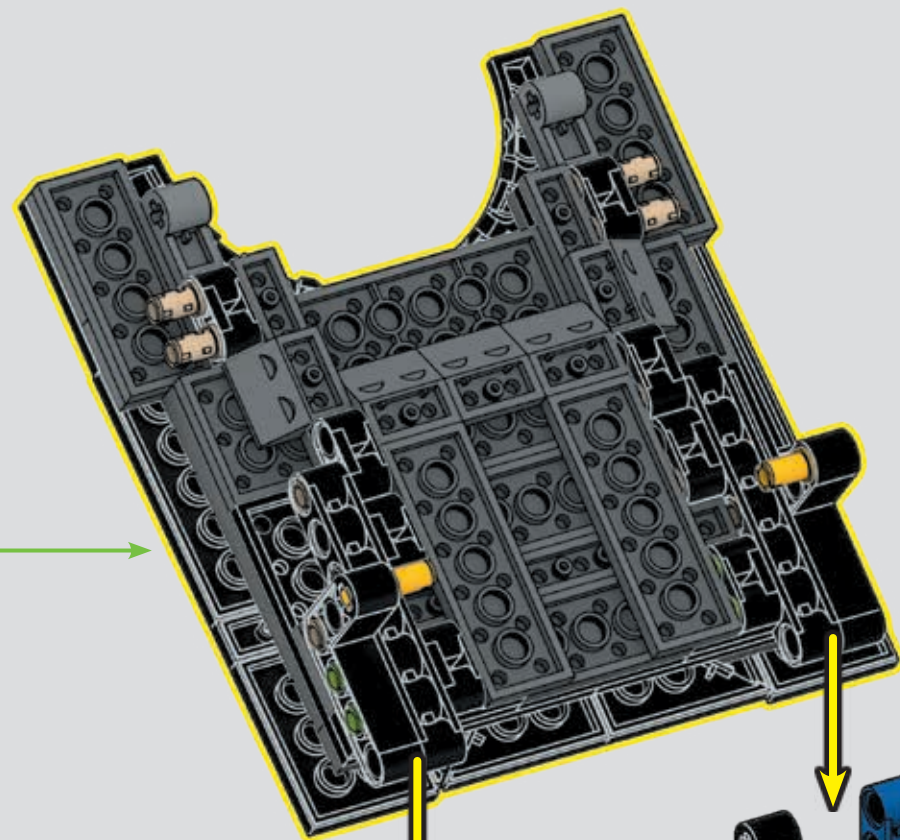
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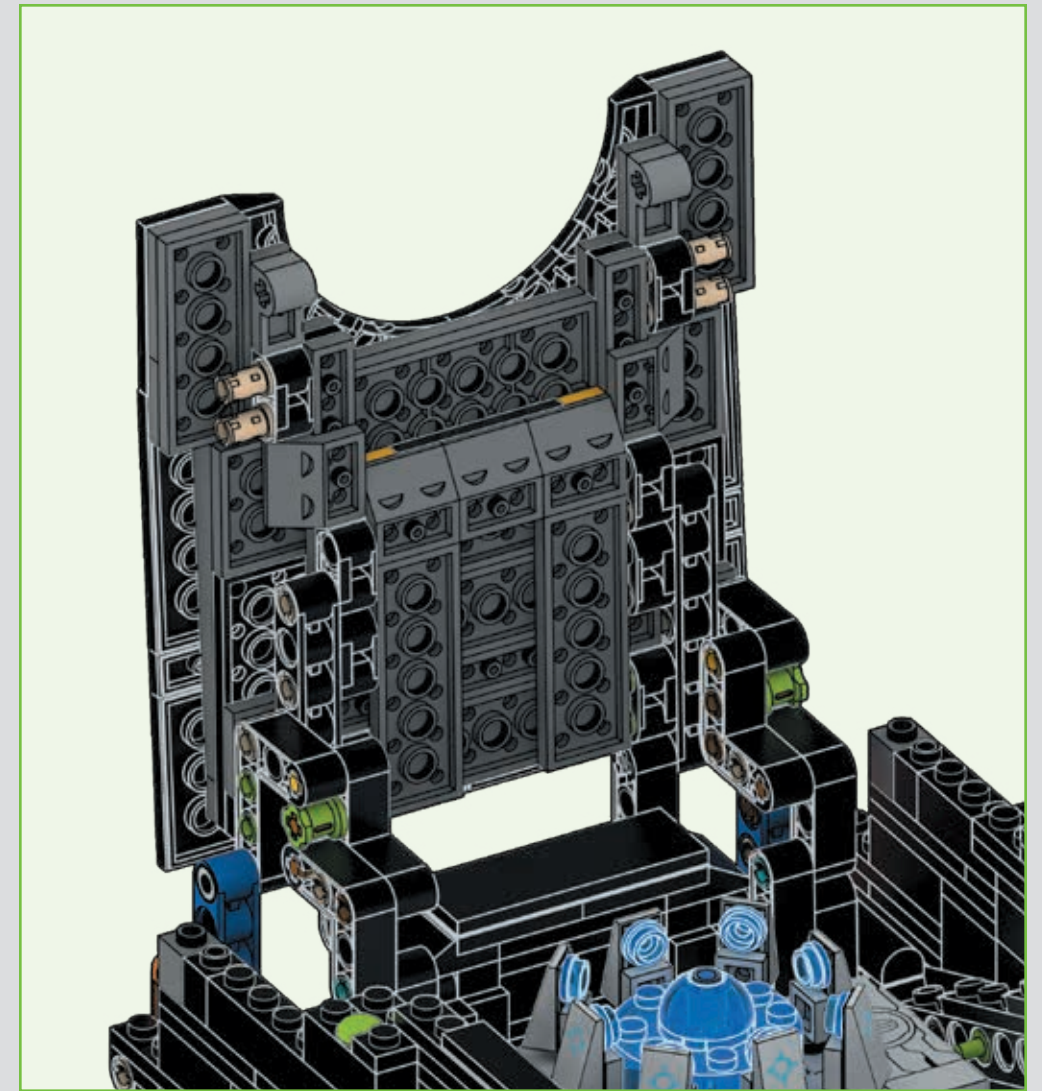
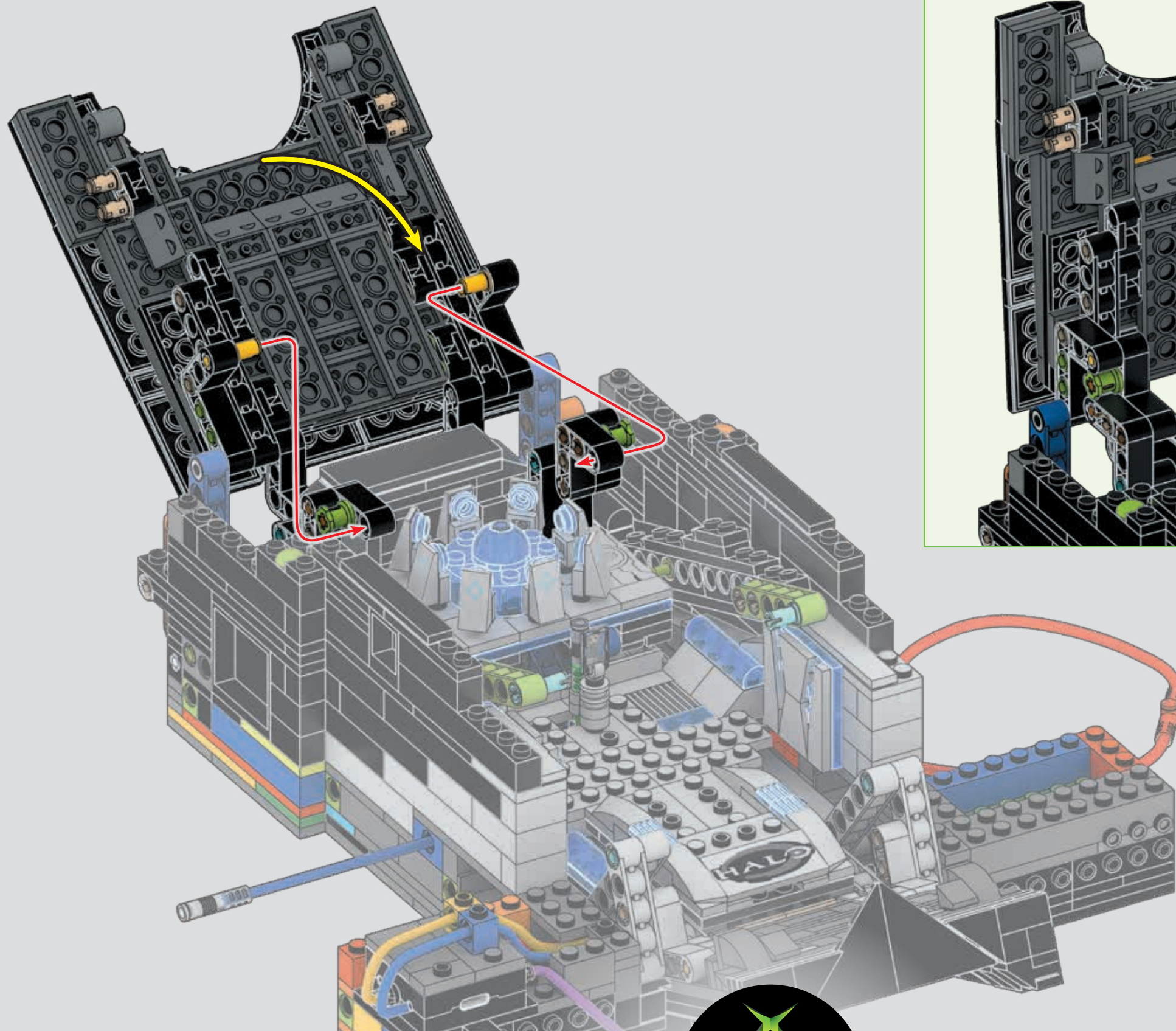


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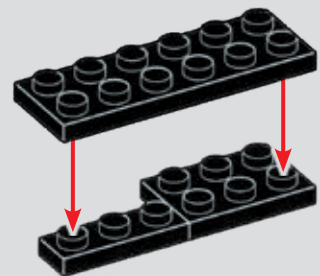


2x

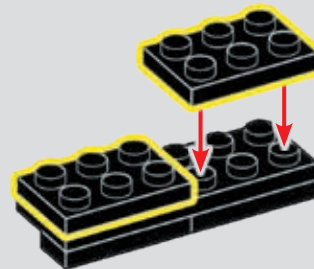




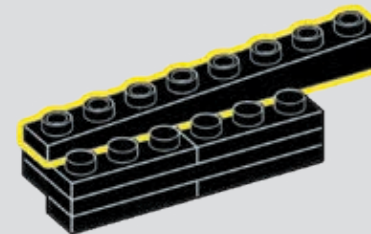
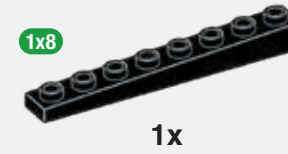
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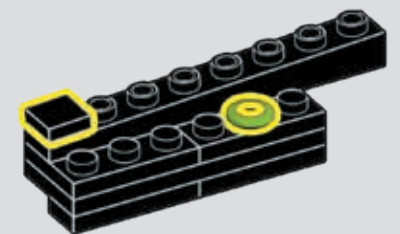
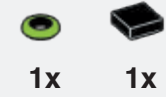
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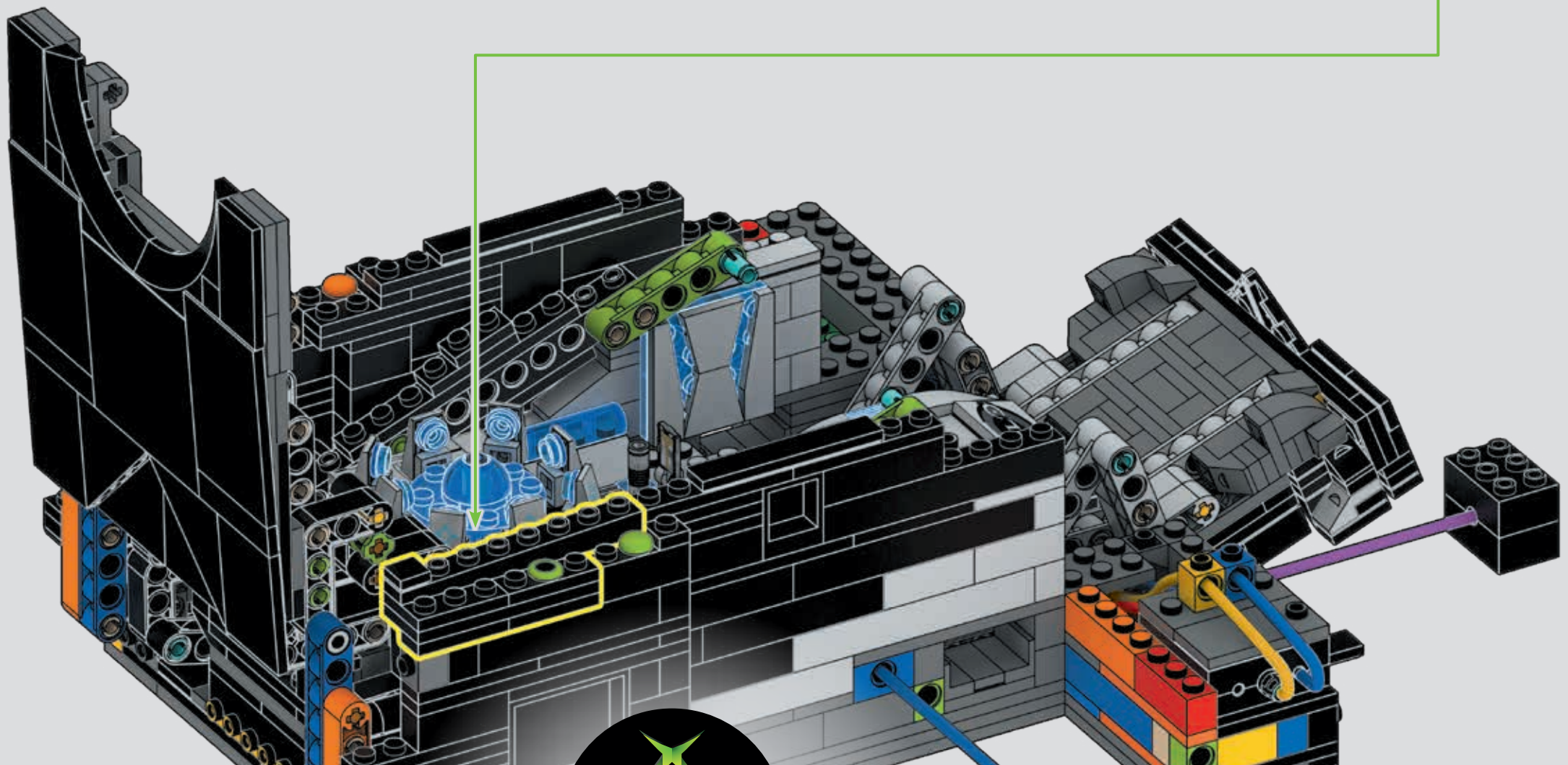
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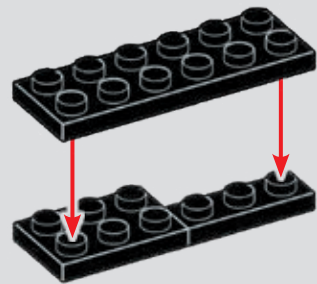
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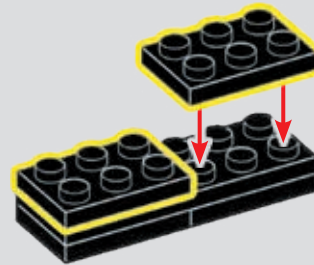
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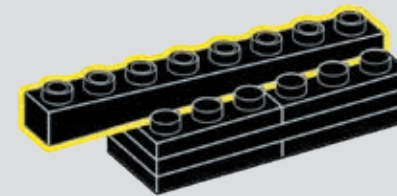
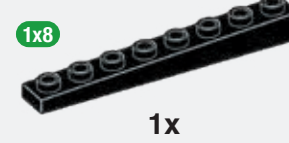
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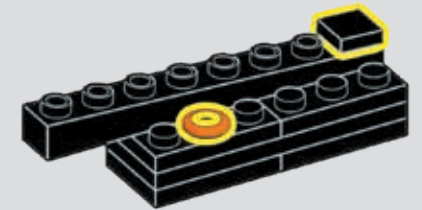
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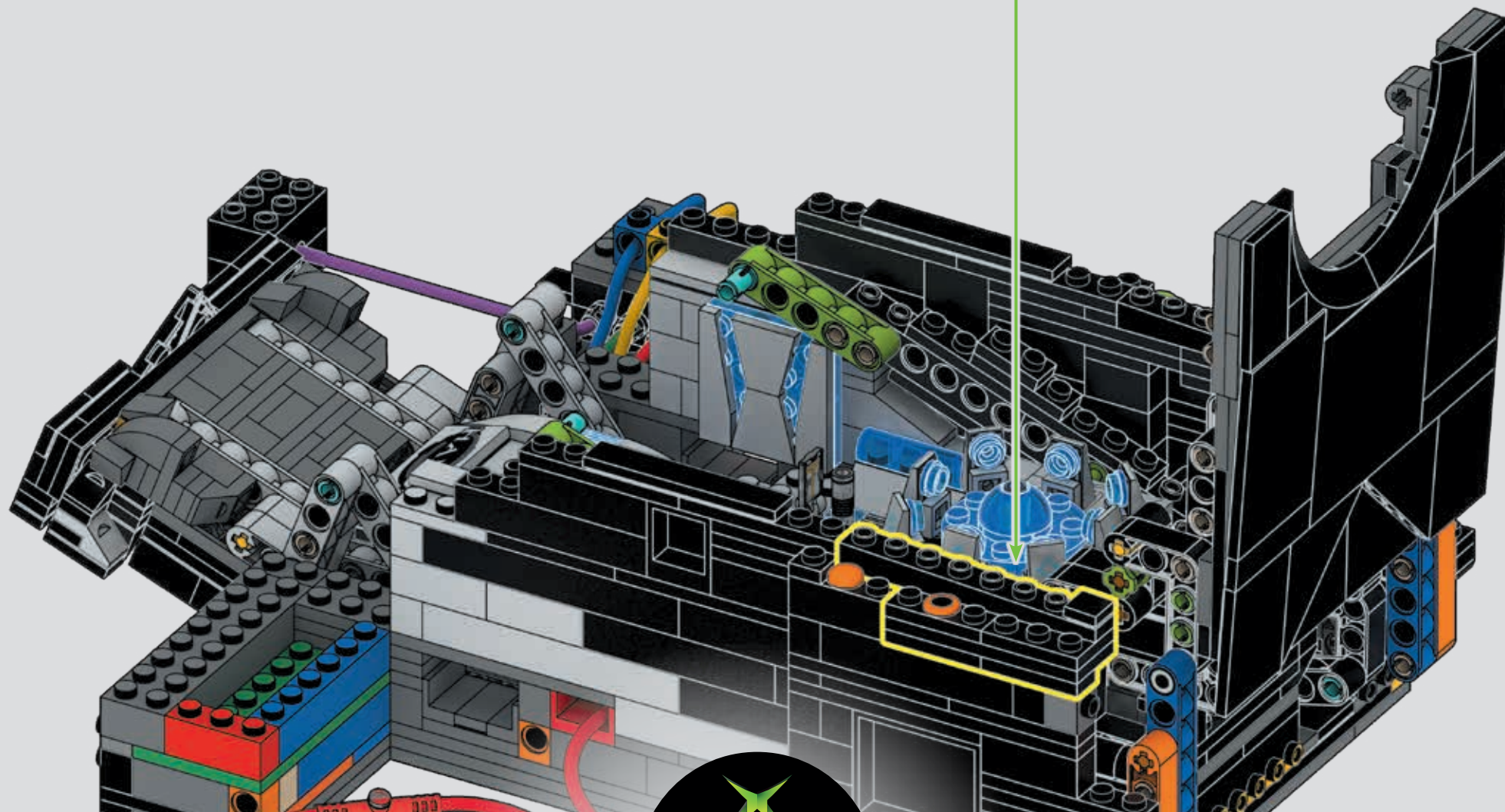
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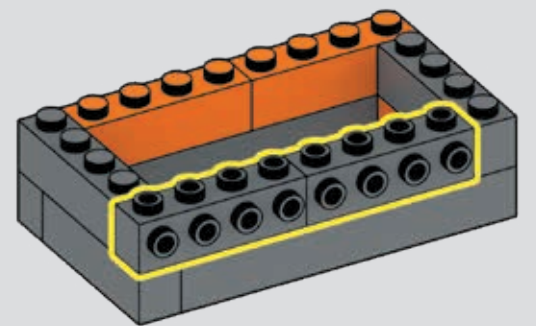
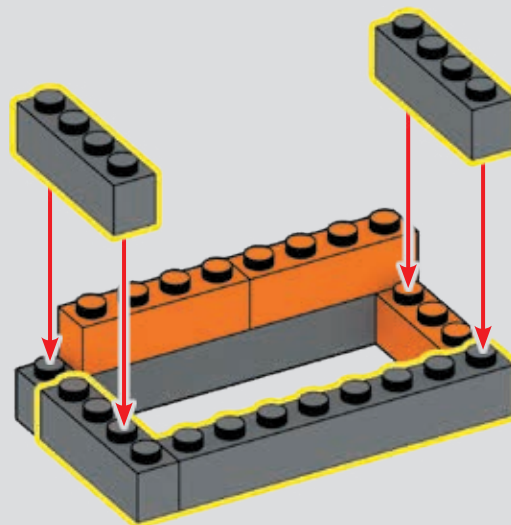
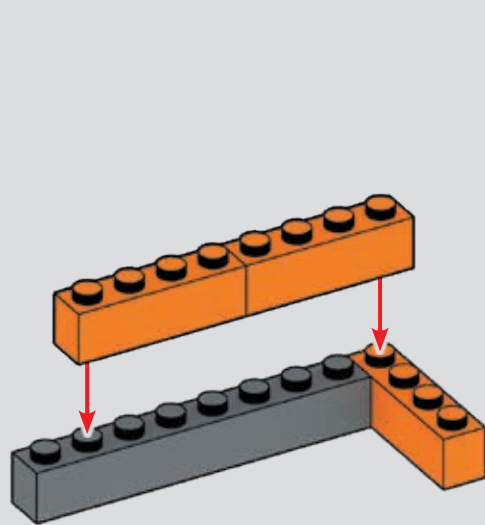
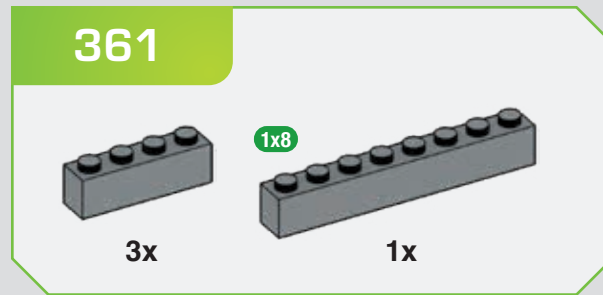
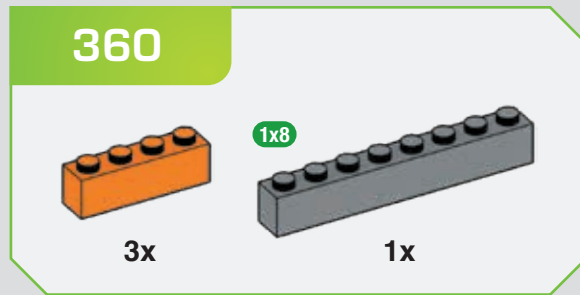


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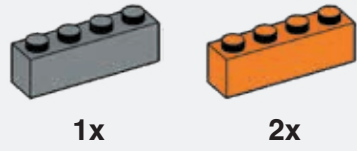


359





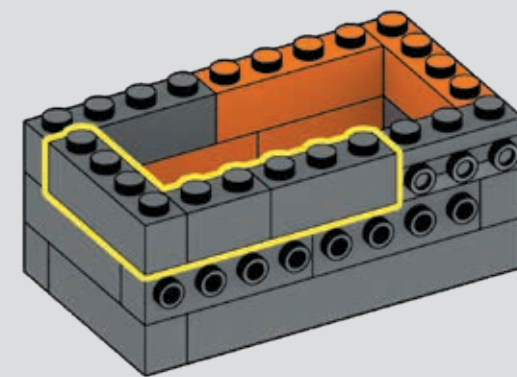
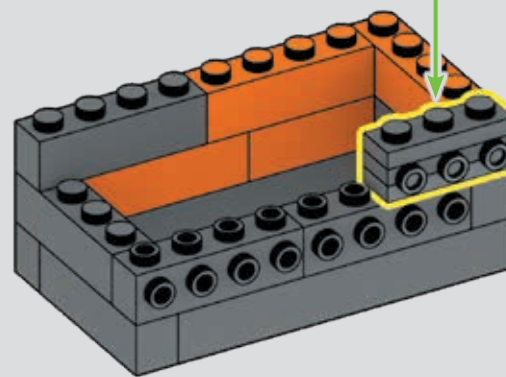
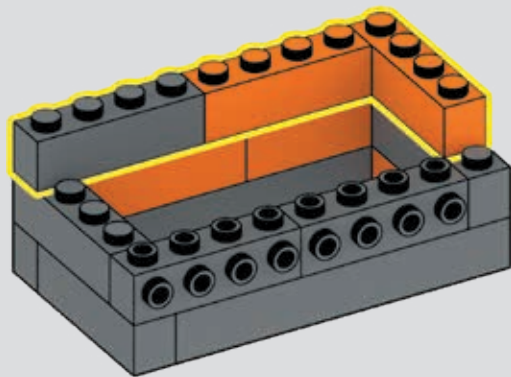
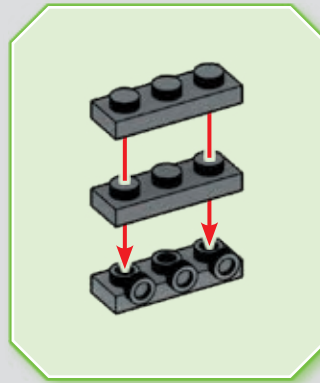
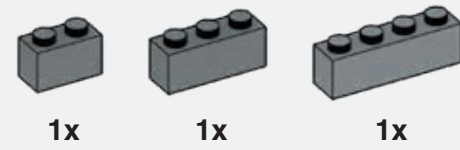
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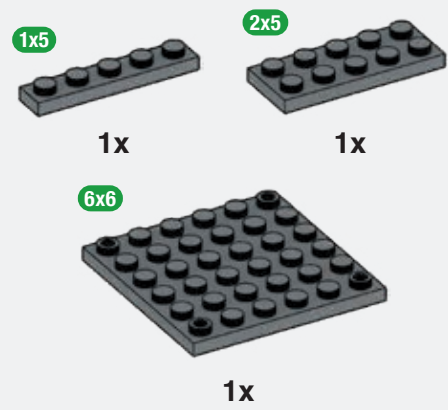
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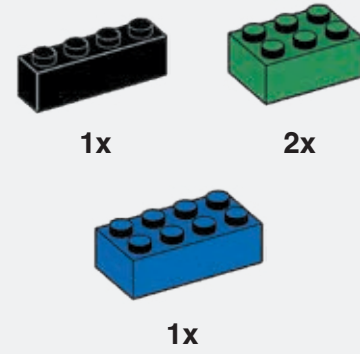
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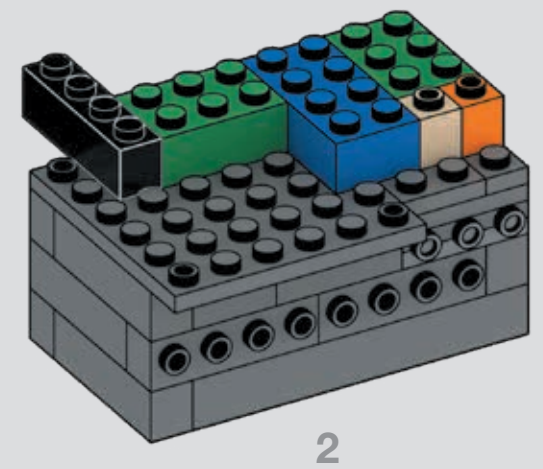
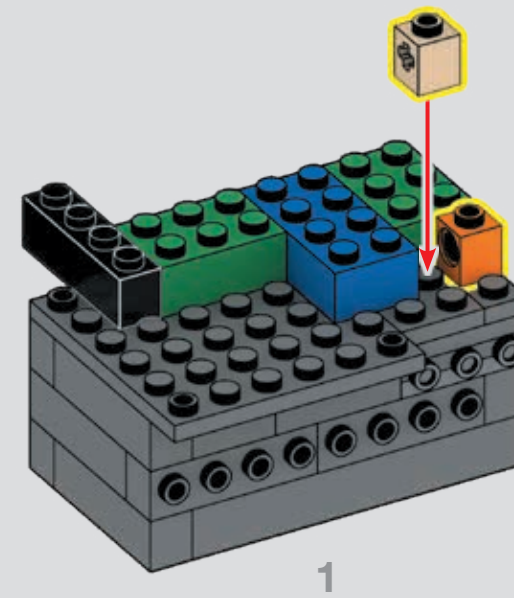
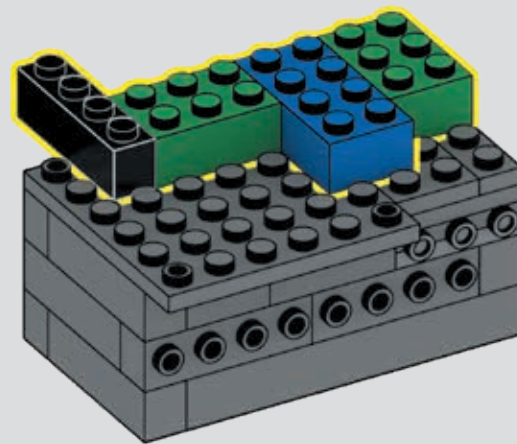
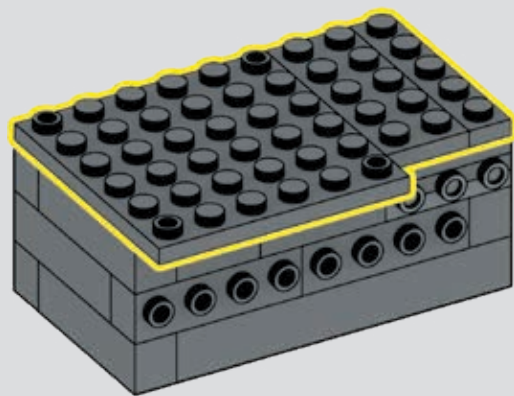
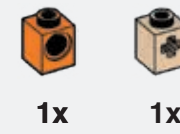
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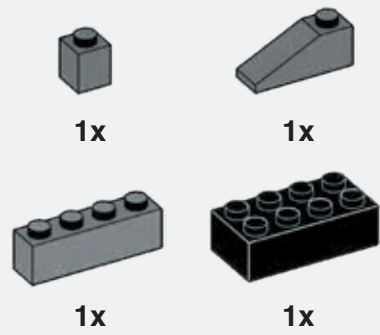
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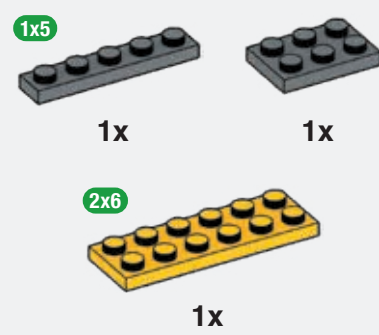
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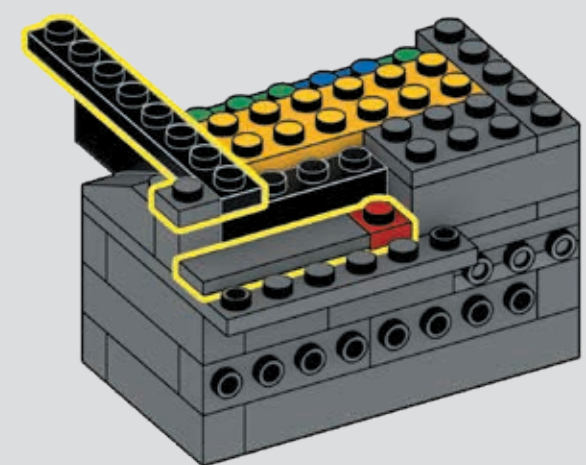
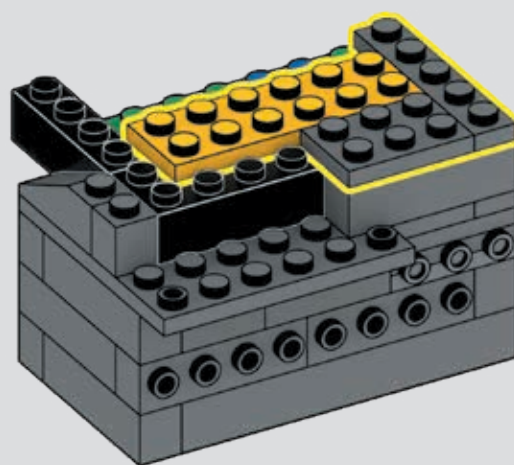
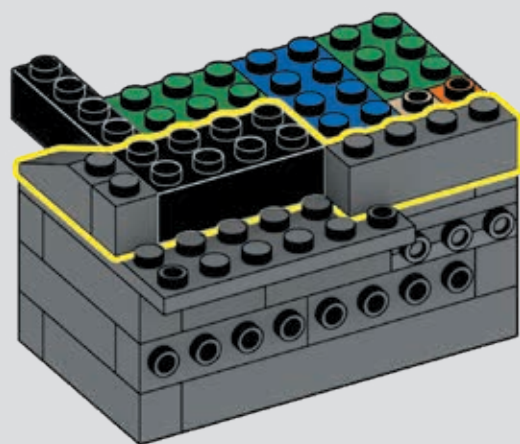
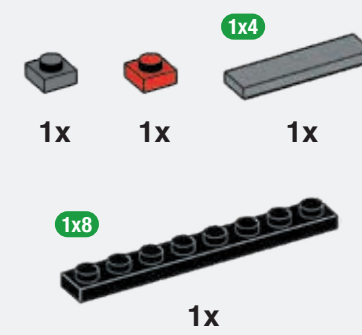
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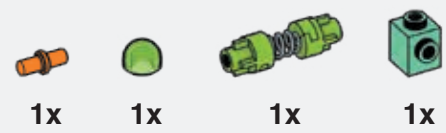
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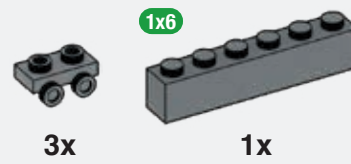
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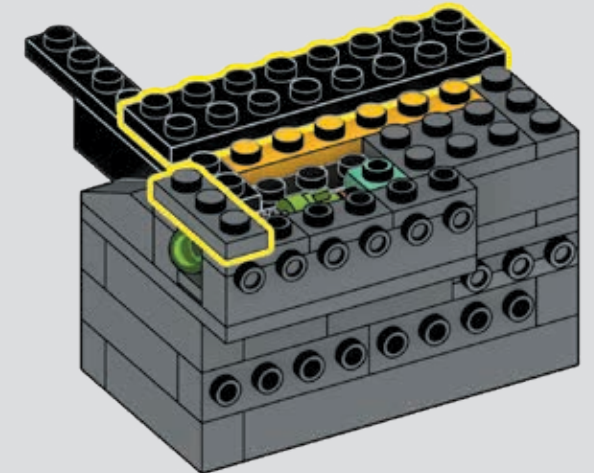
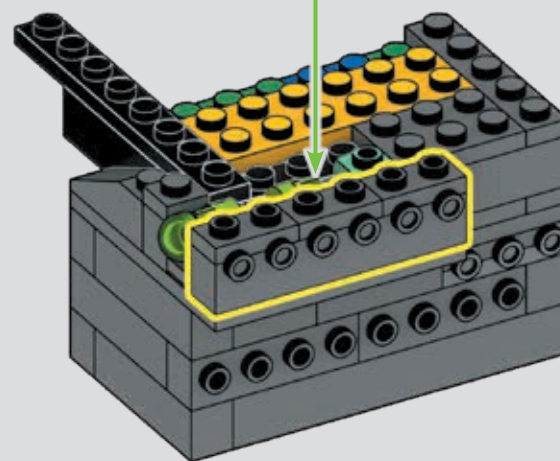
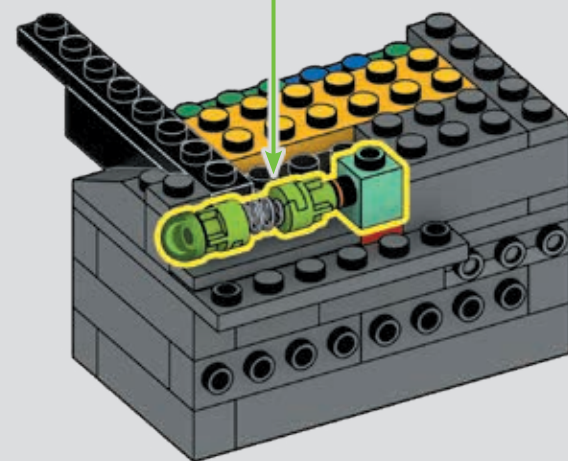
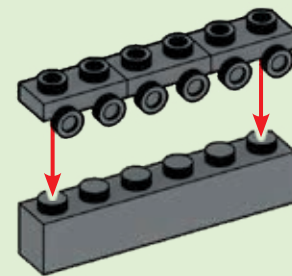
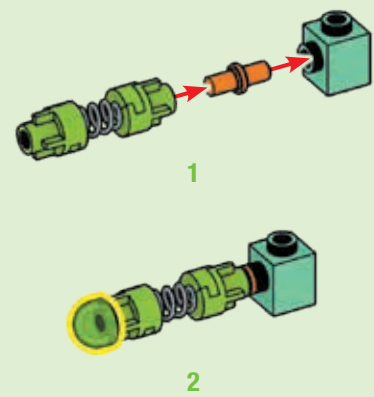
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373



374



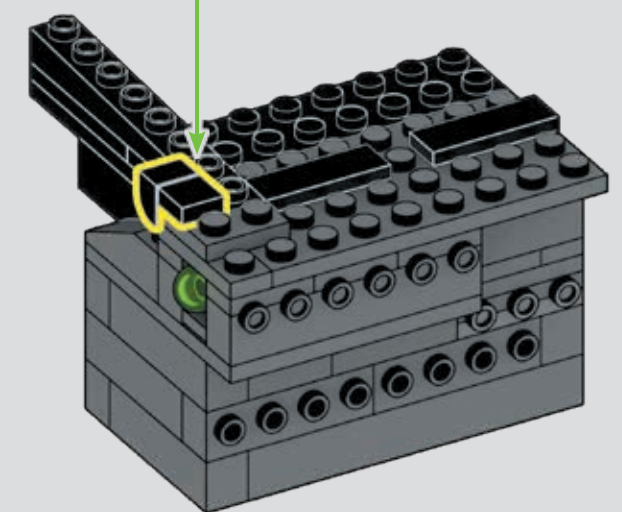
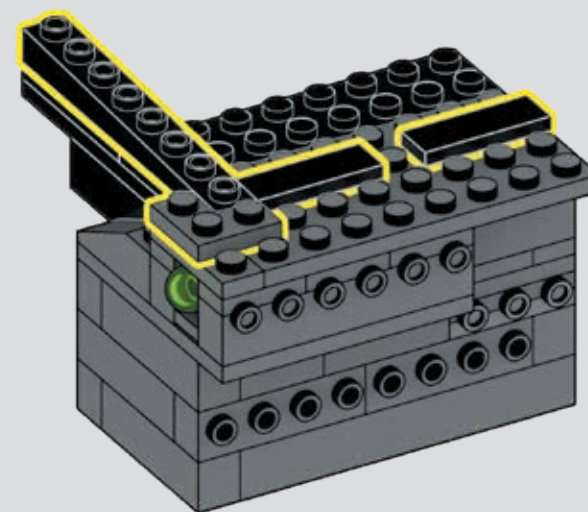
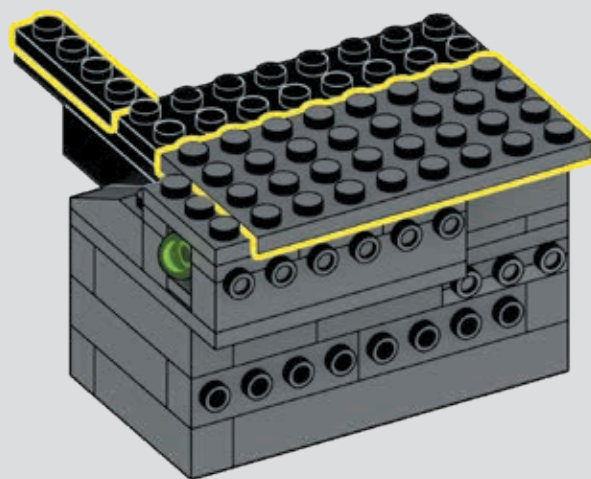
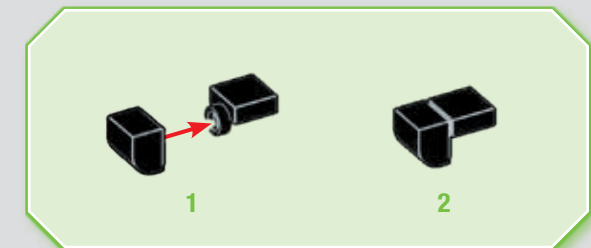
375



376



377



378



1x

1x

1x

379



1x

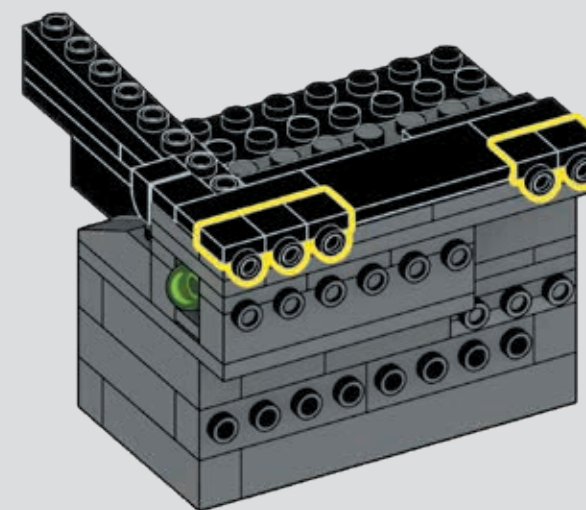
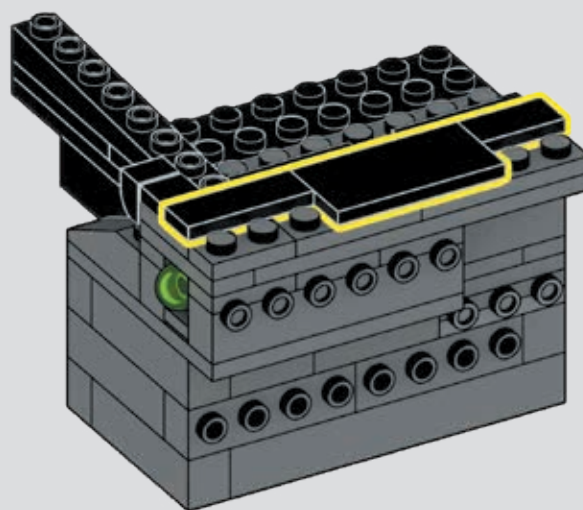
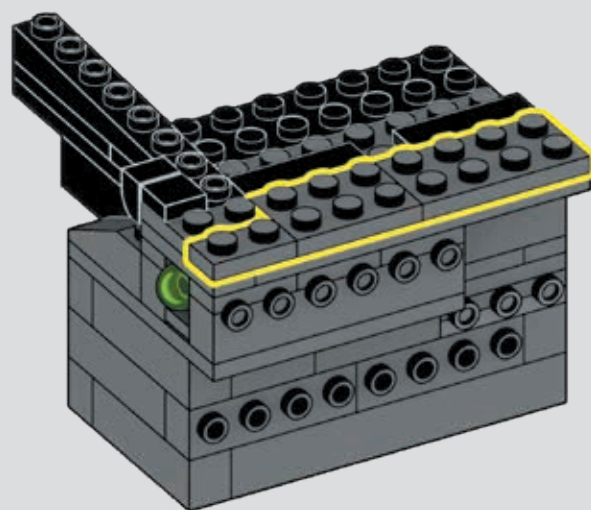
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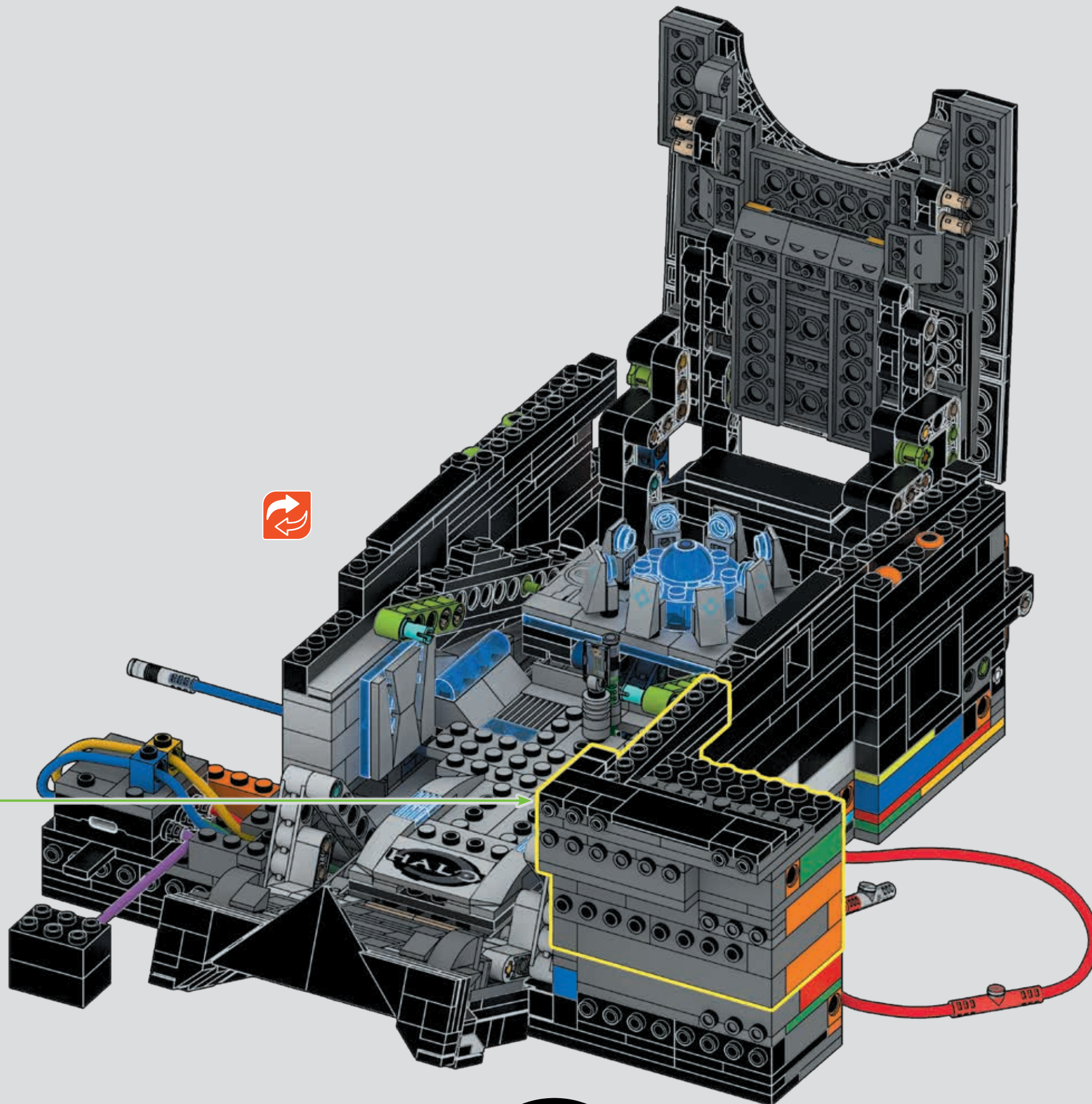
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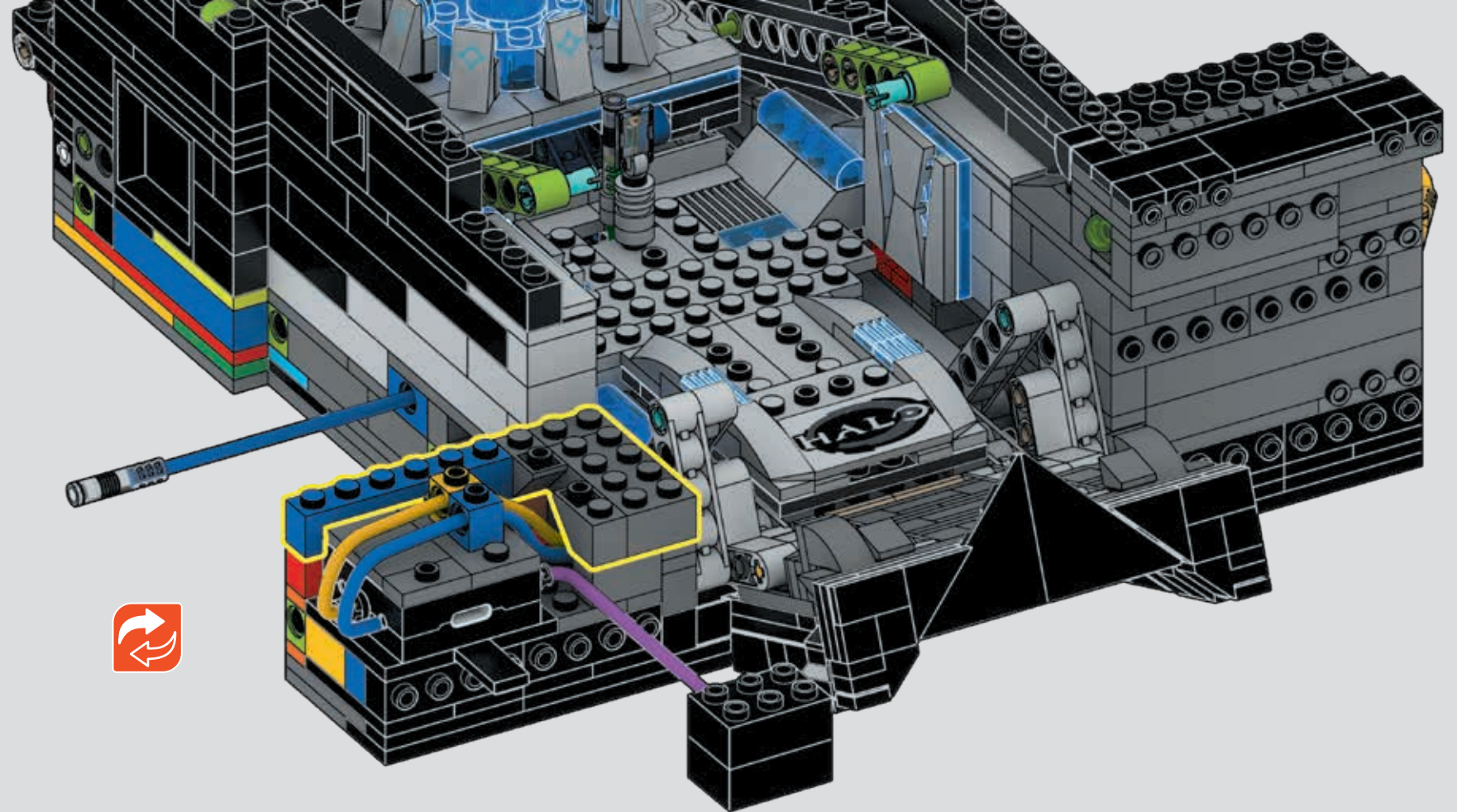
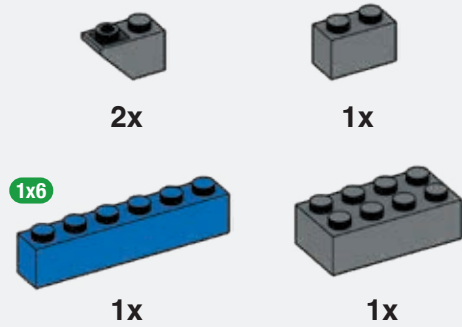


5x

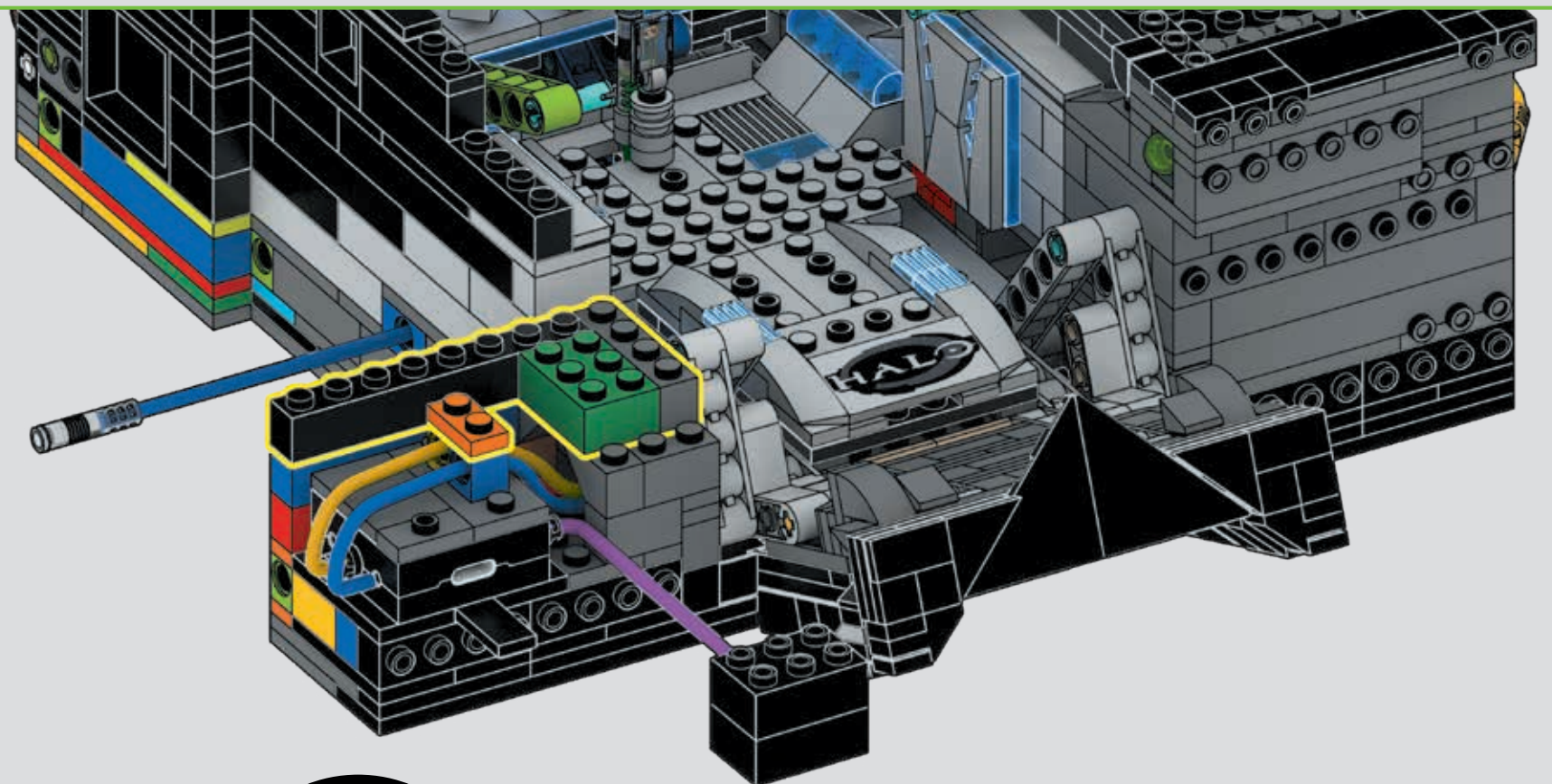
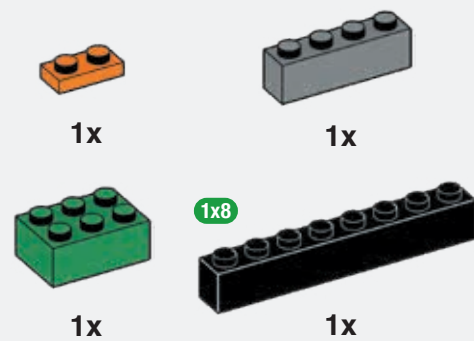




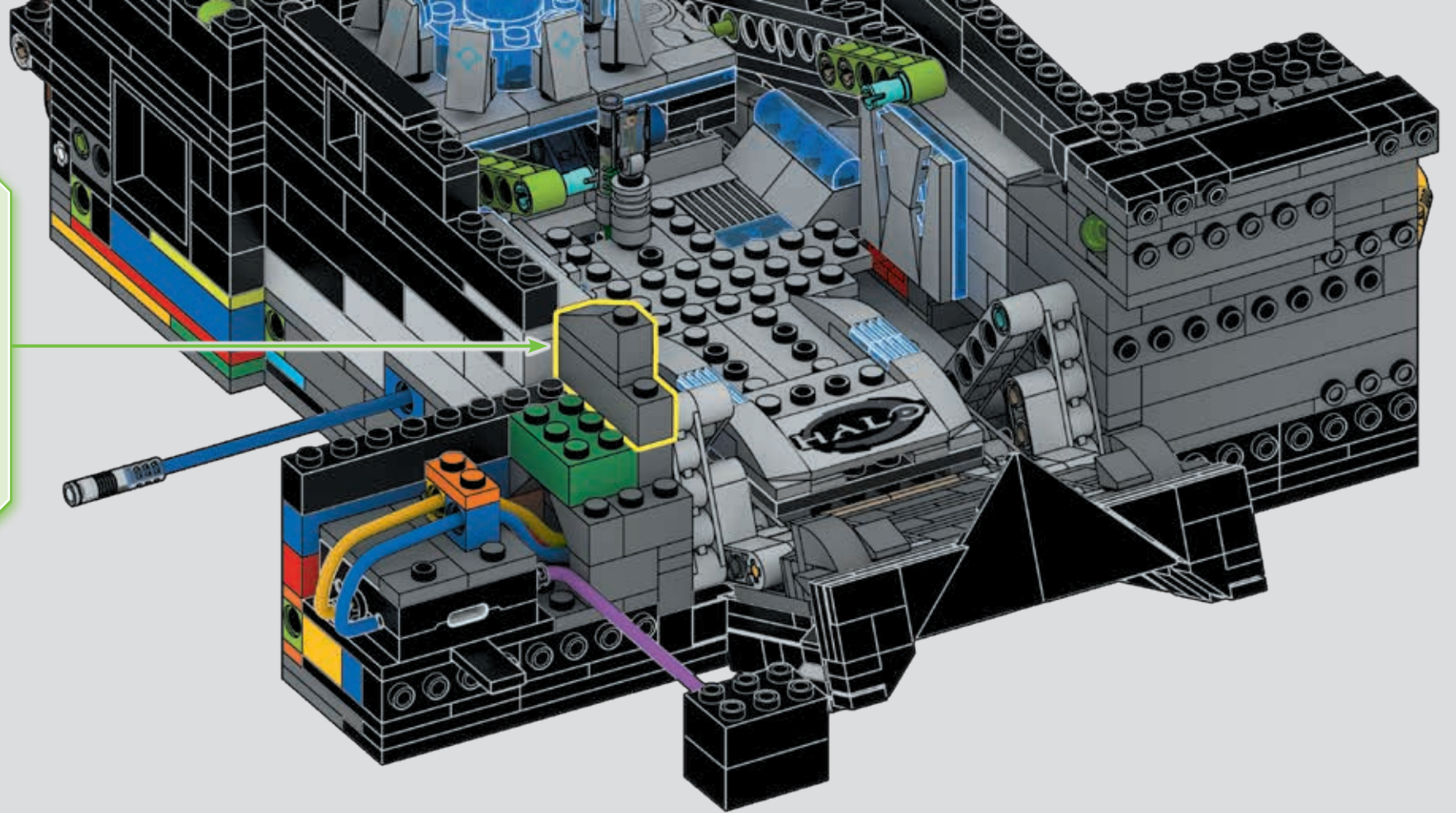
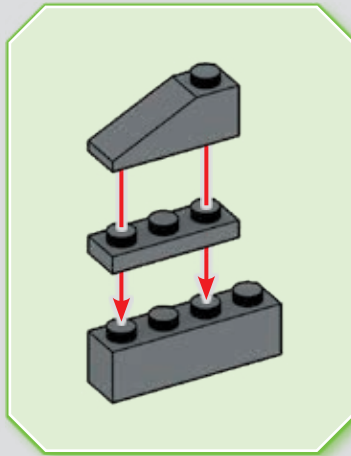
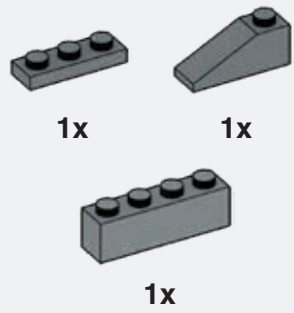
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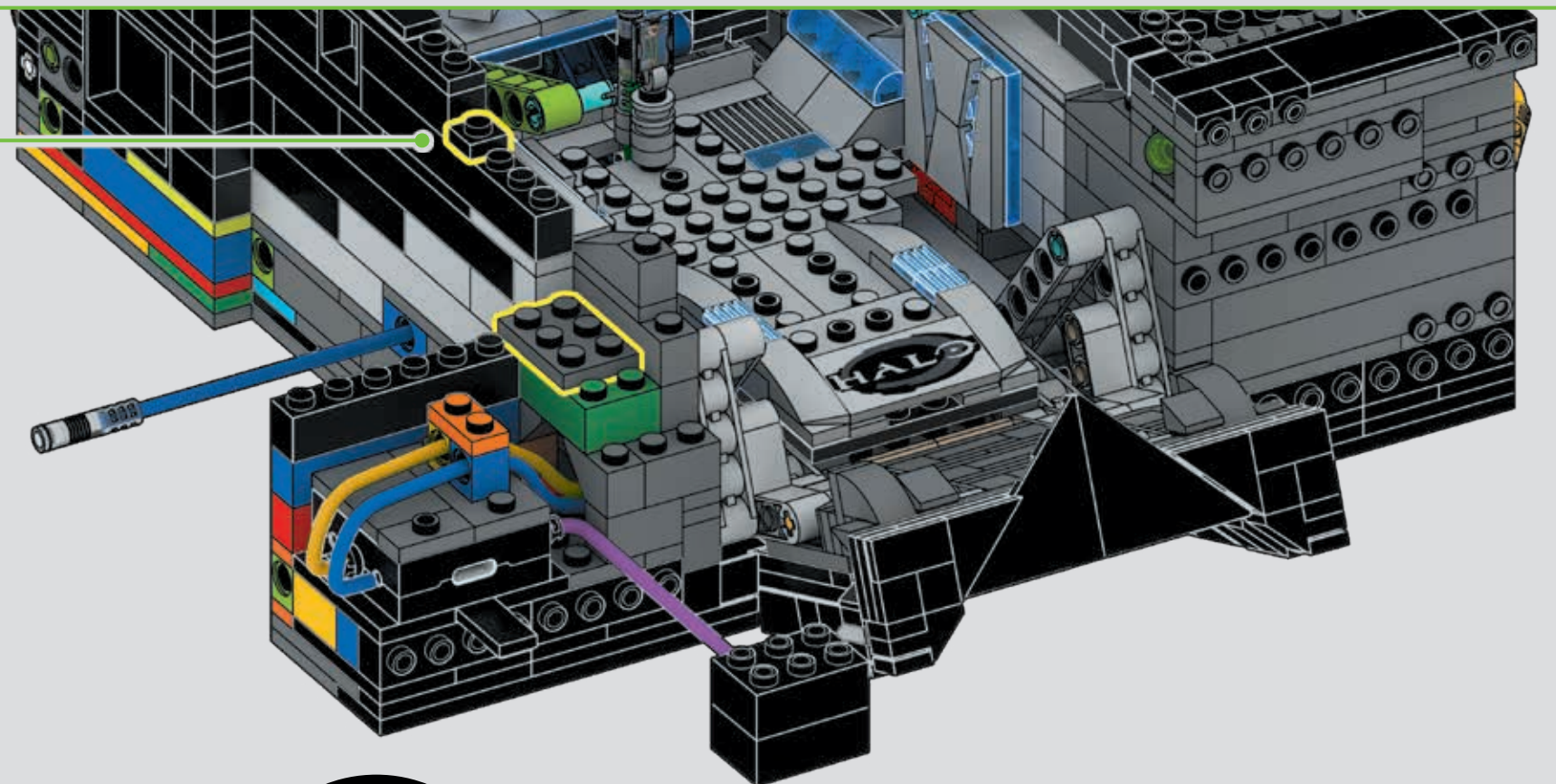
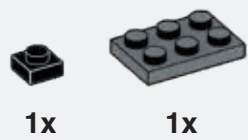
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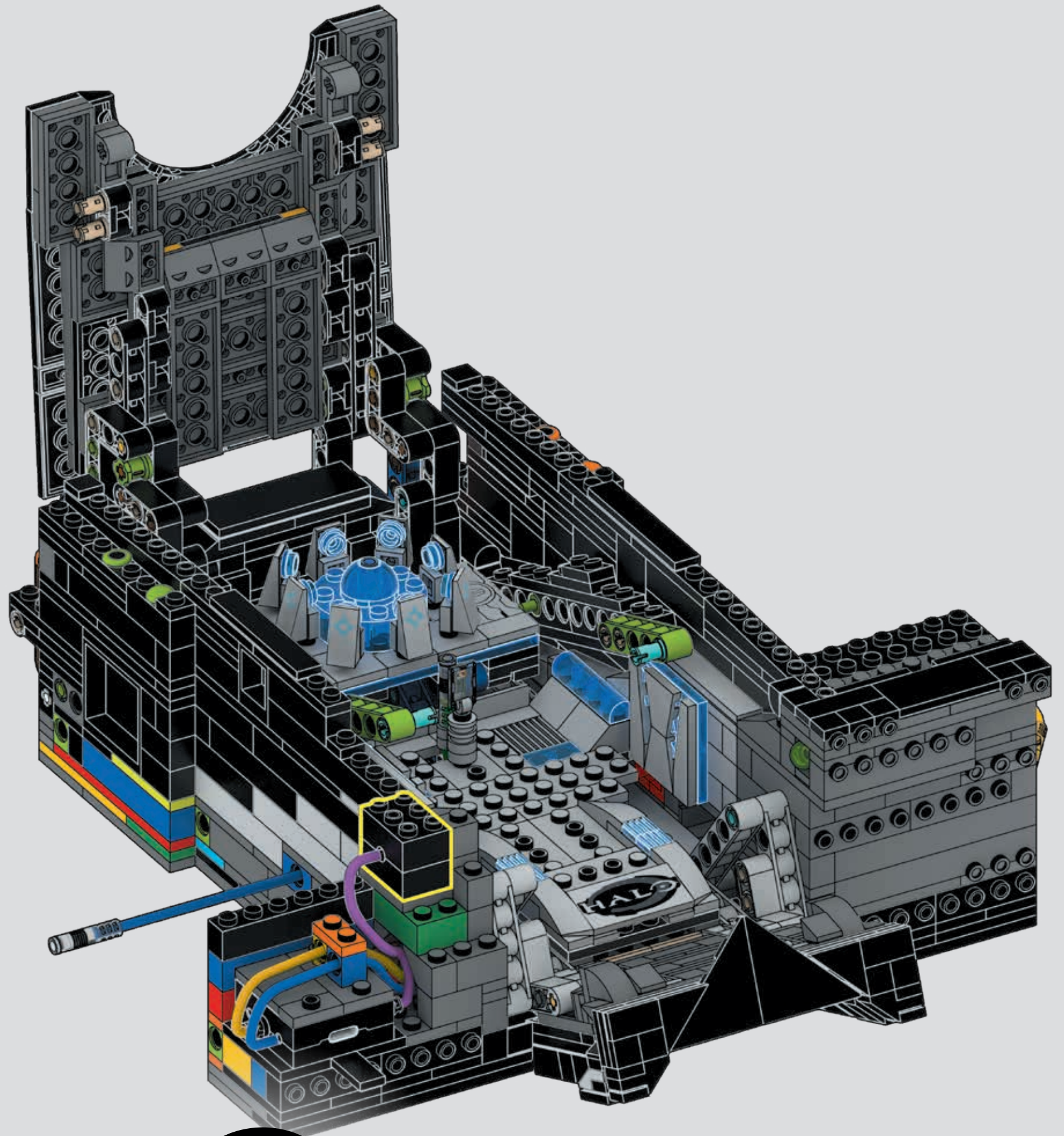
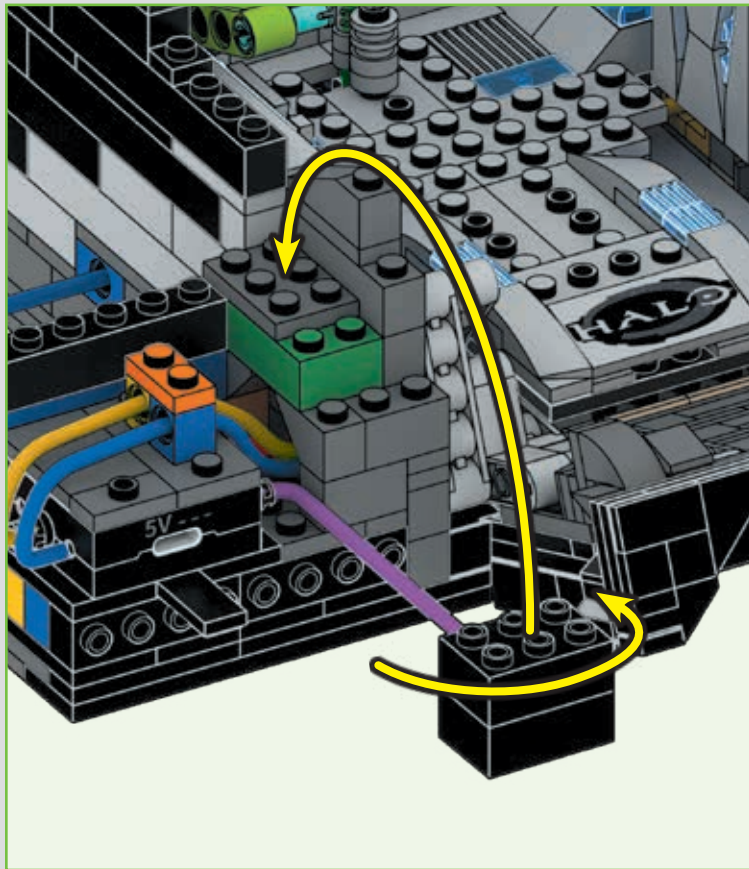


384



385





387

1x6

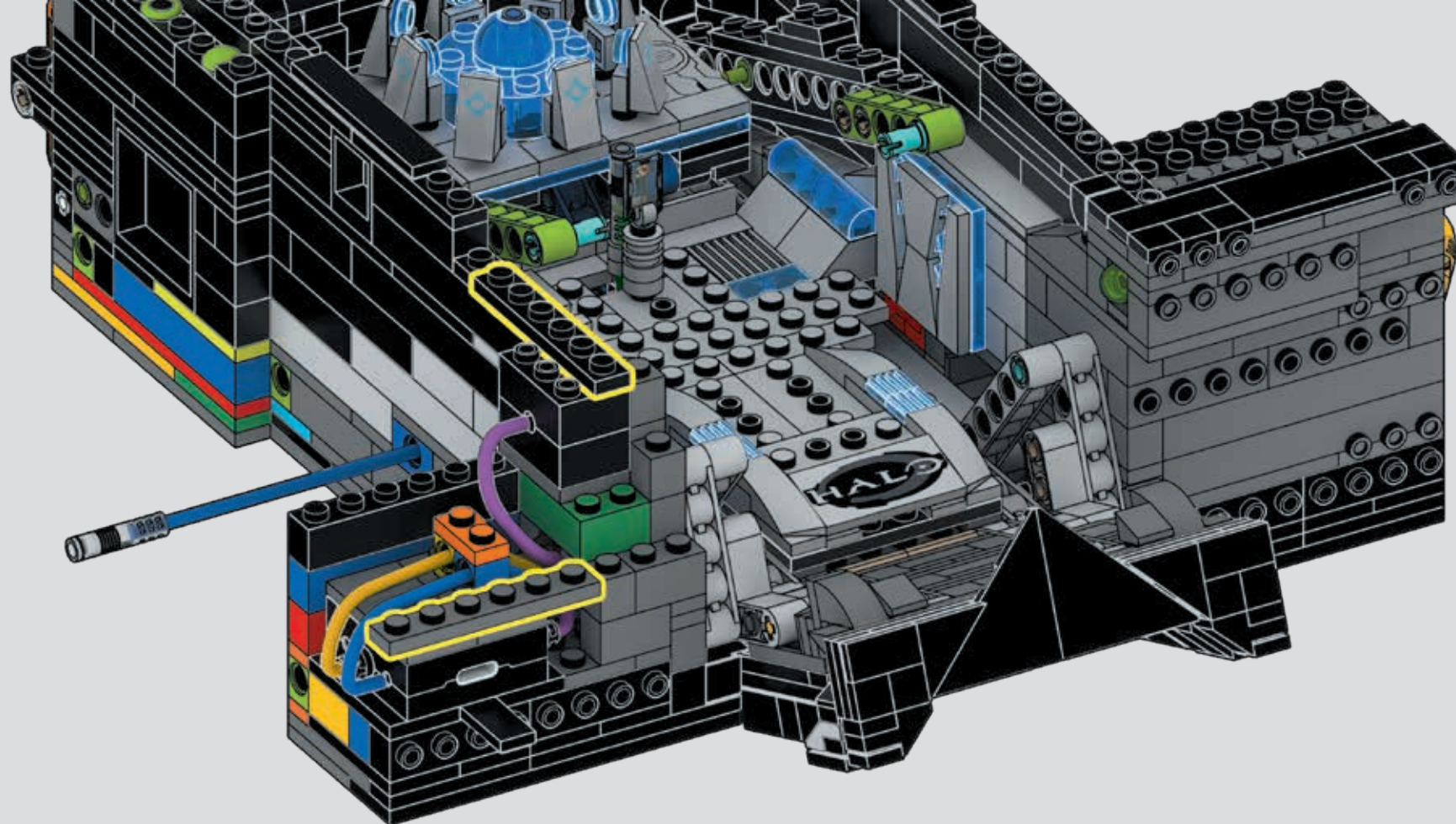


1x

1x6



1x



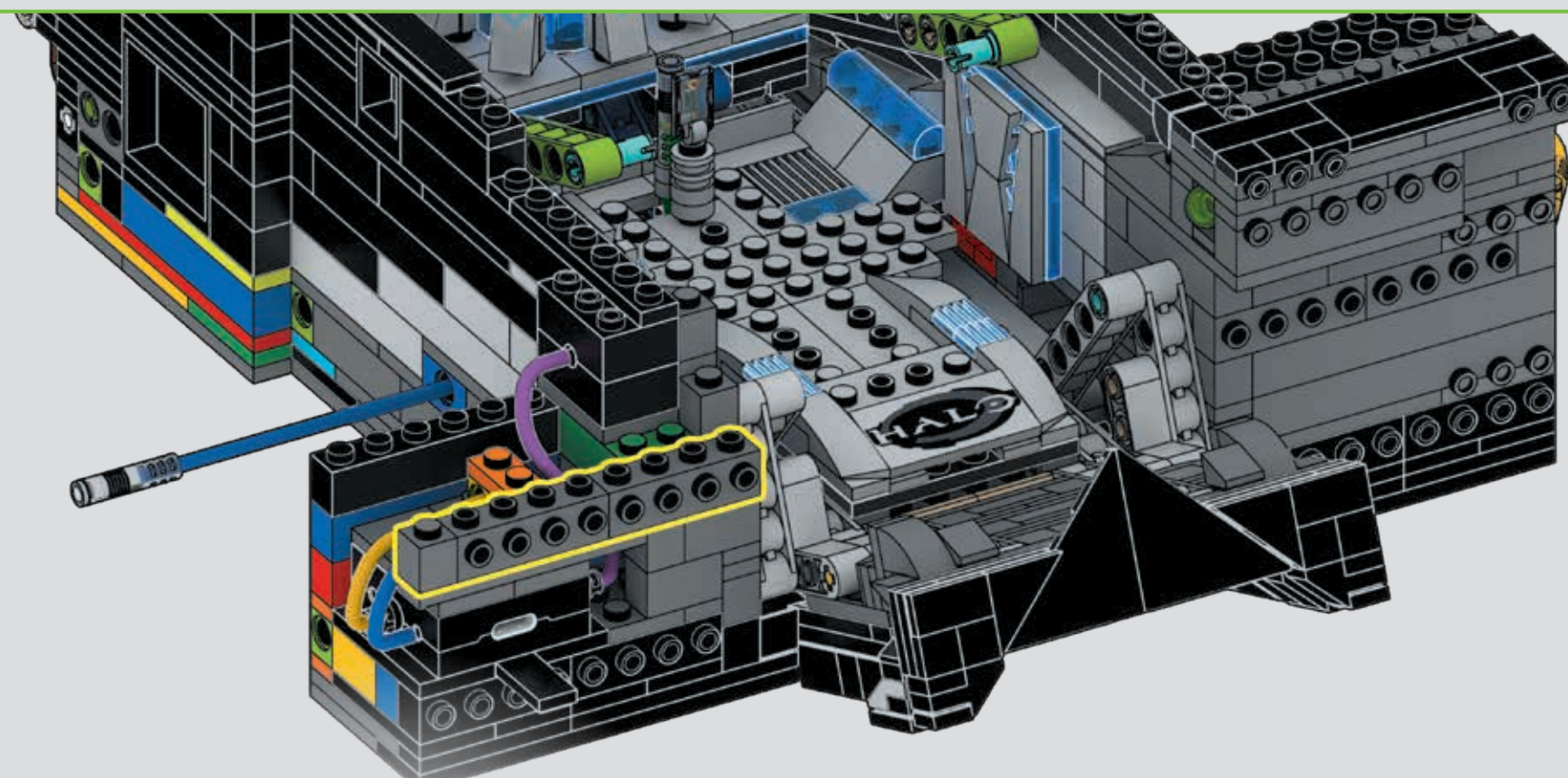
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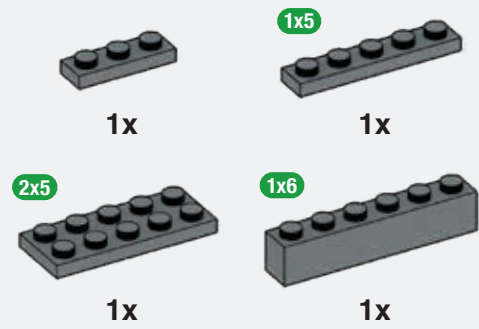
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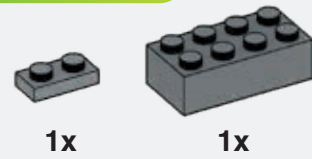
2x



389



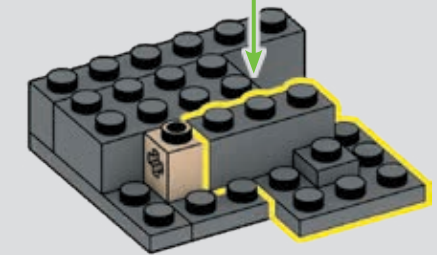
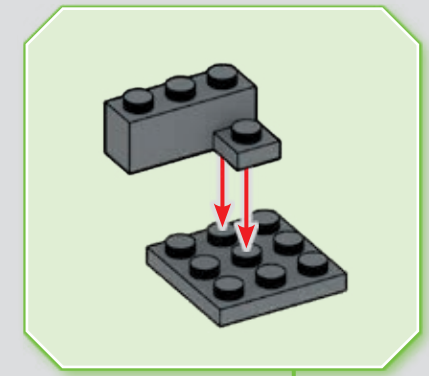
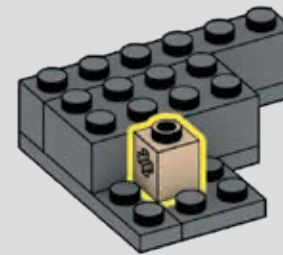
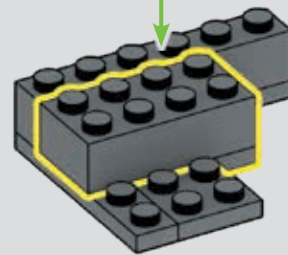
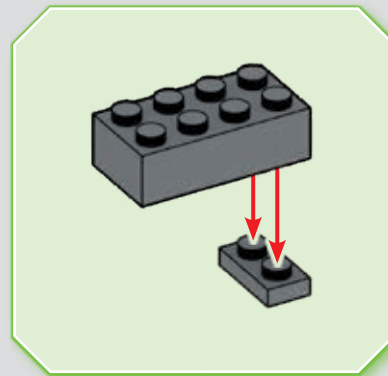
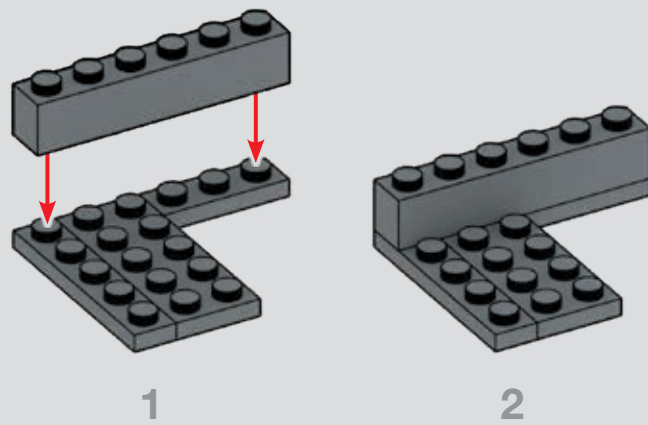
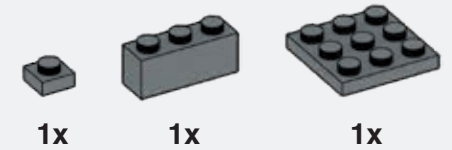
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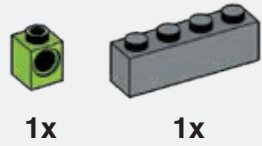
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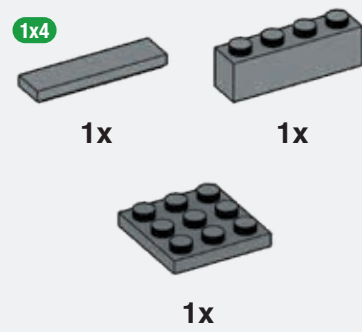
392



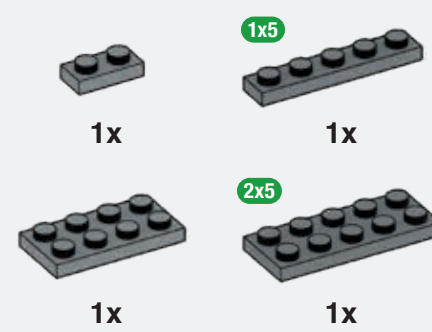
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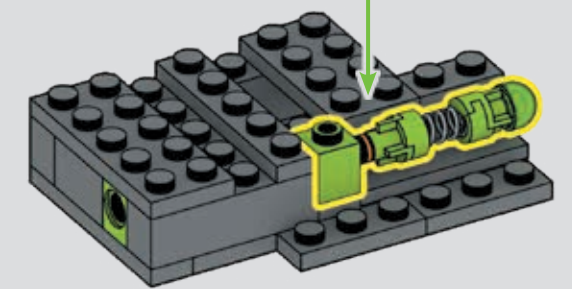
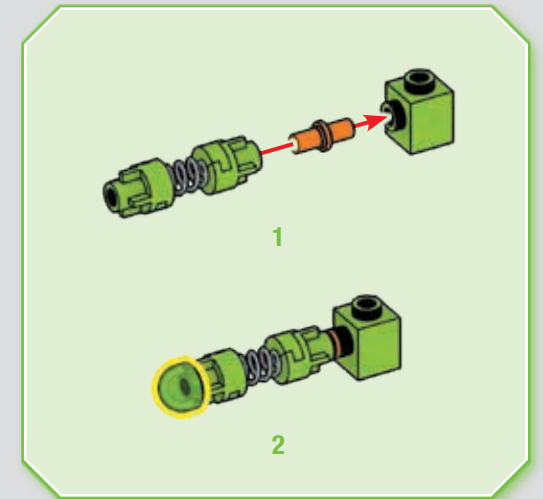
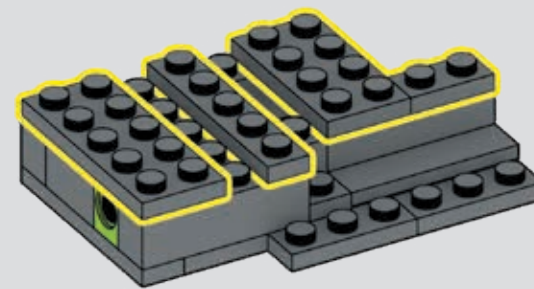
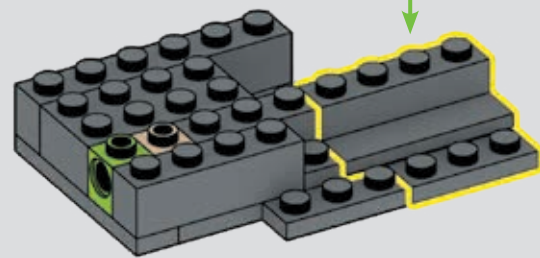
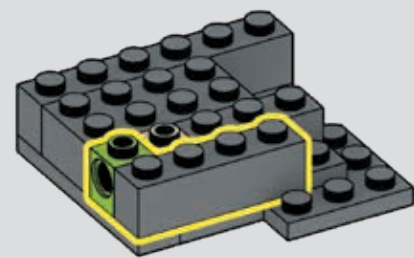
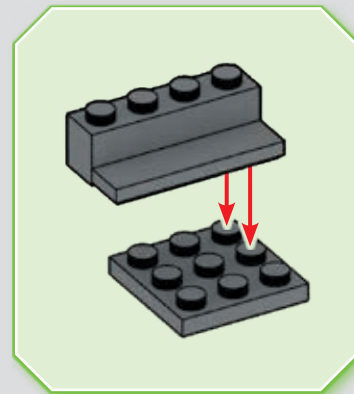
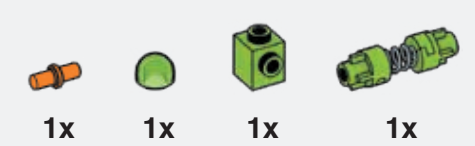
394



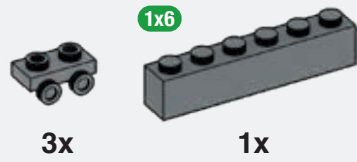
395



396



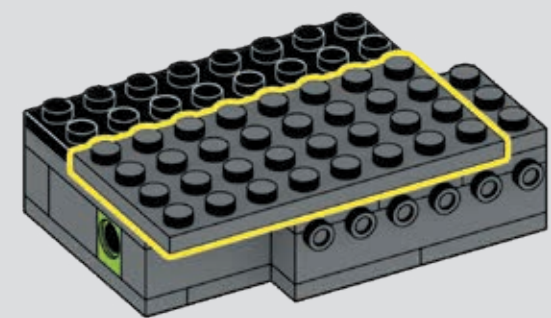
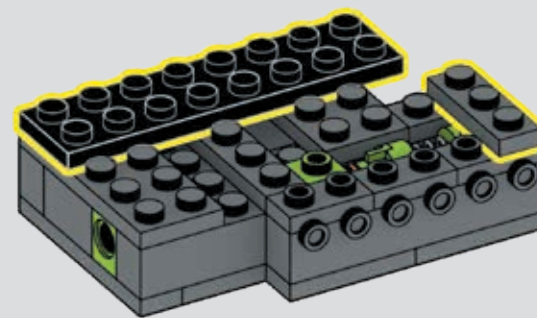
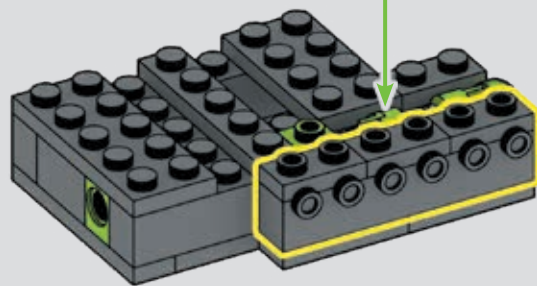
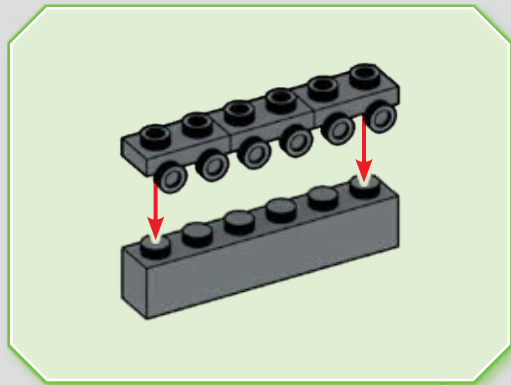
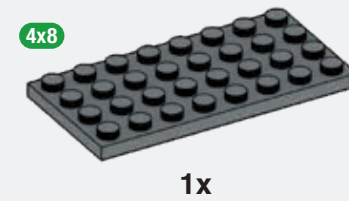
397



398



399



400

1x3



2x



1x

401



1x



1x



1x

402

1x3



1x

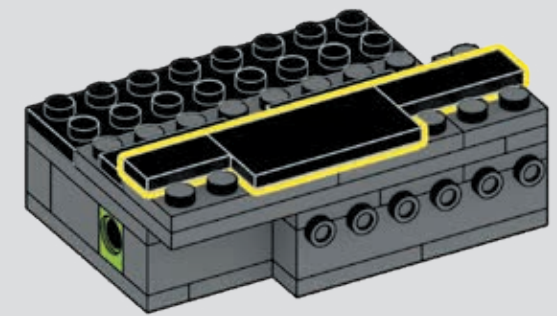
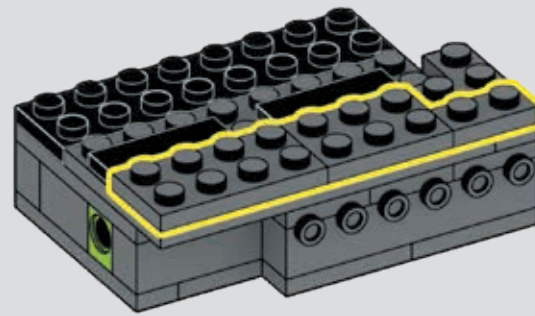
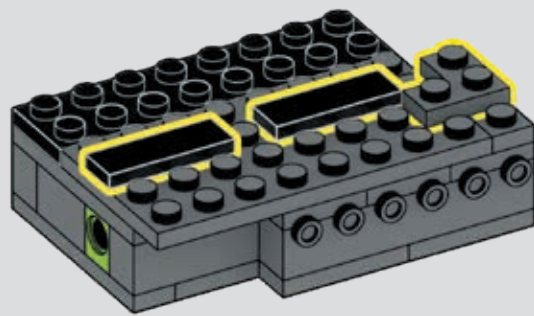


1x

2x4



1x



403



5x

404



1x



1x

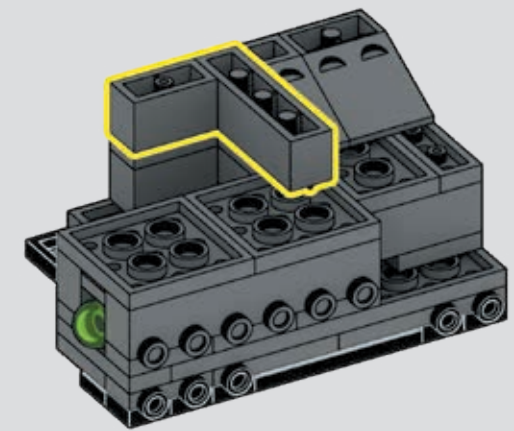
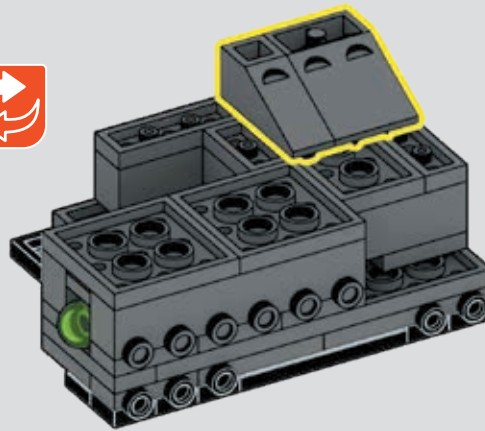
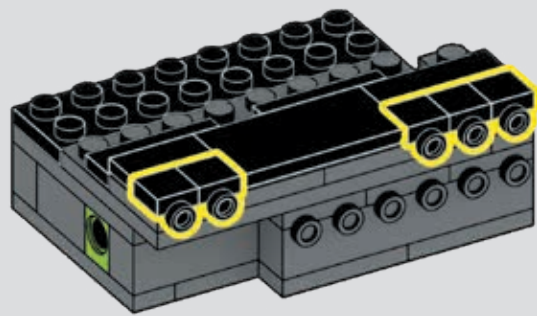
405



1x



1x

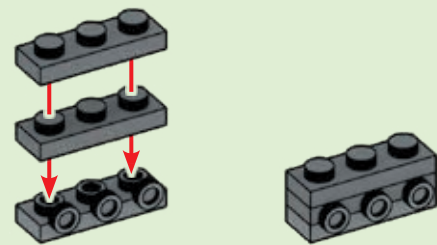


406



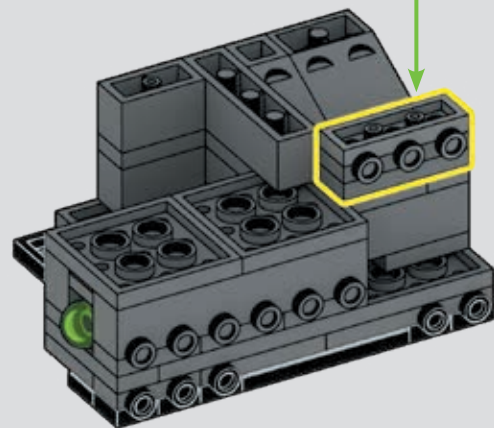
2x

1x



1

2

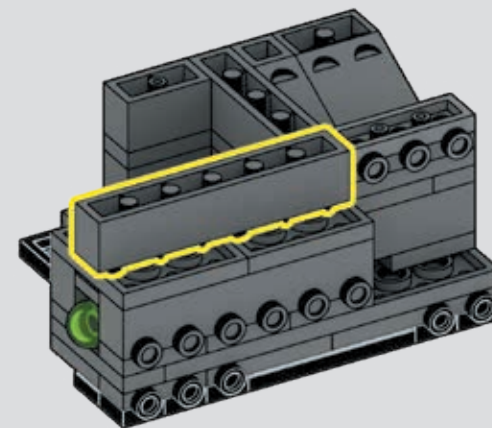


407

1x6



1x

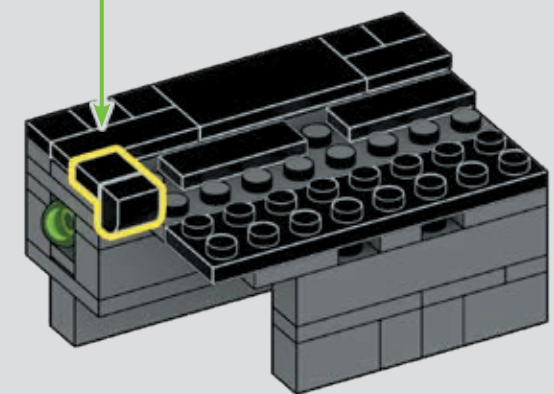
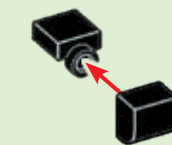


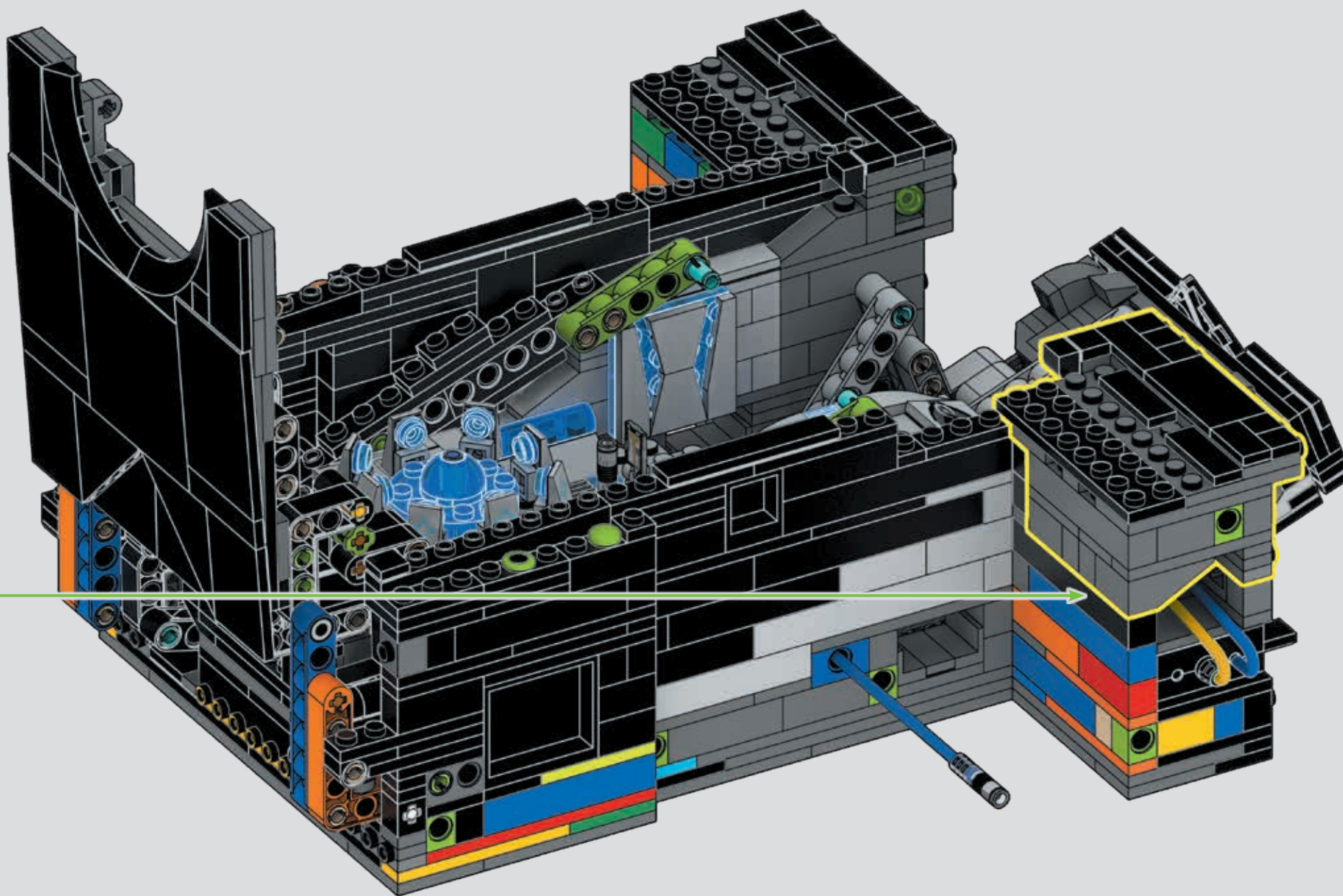
408



1x

1x





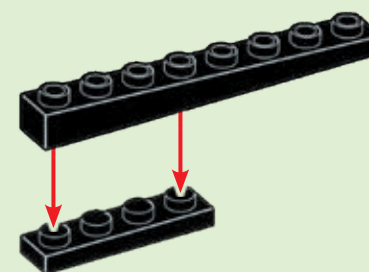
410



1x



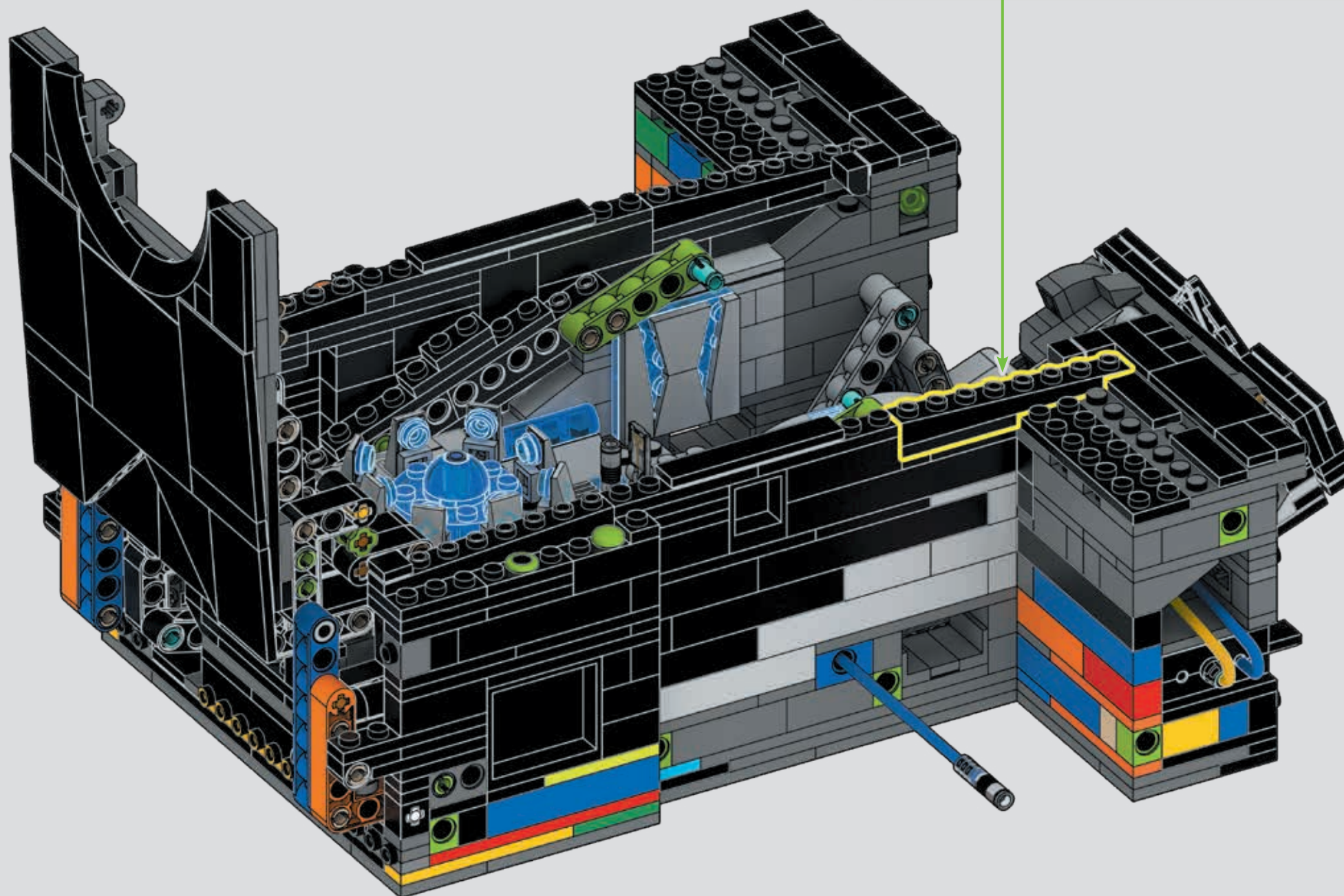
1x

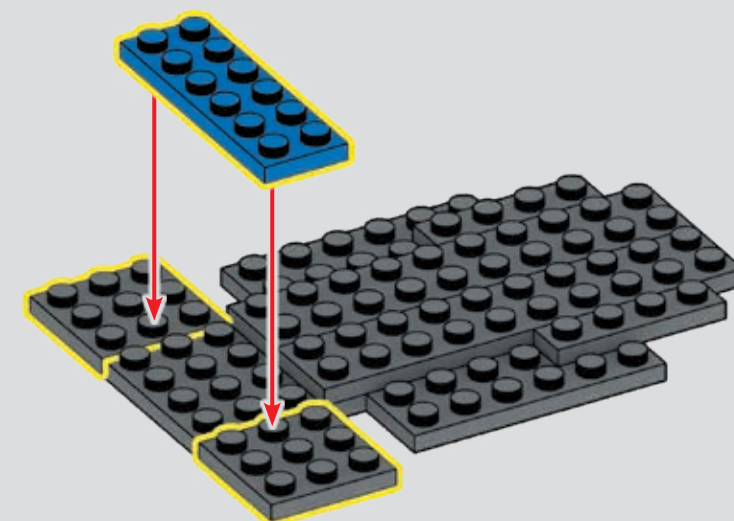
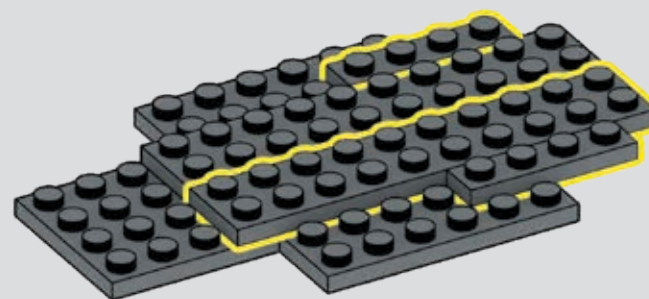
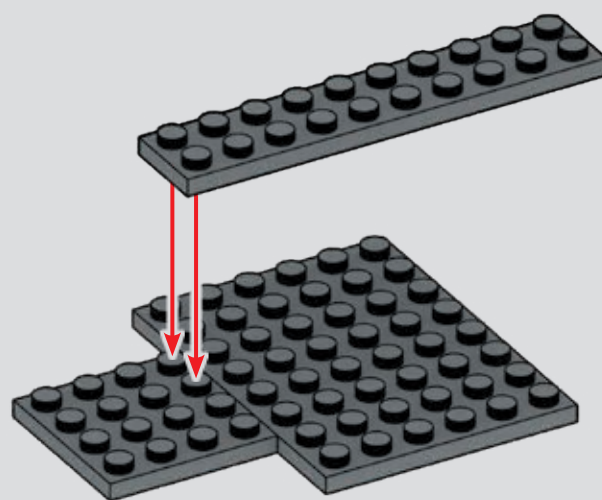
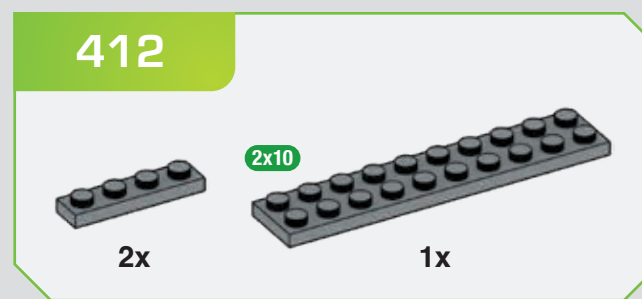
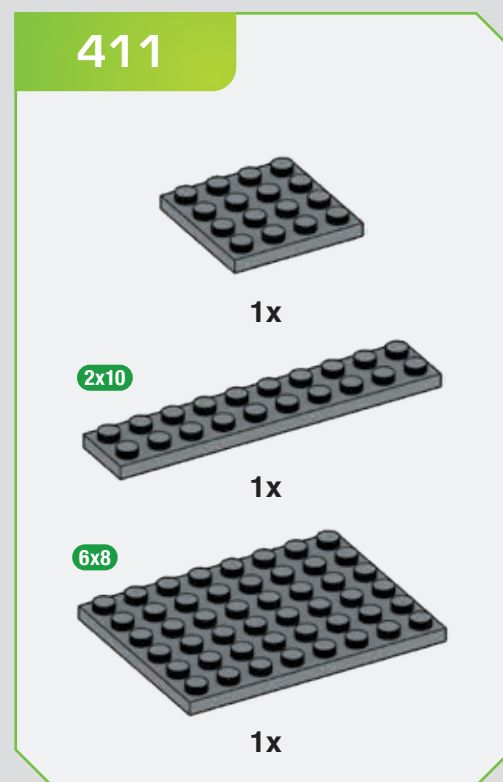


1



2



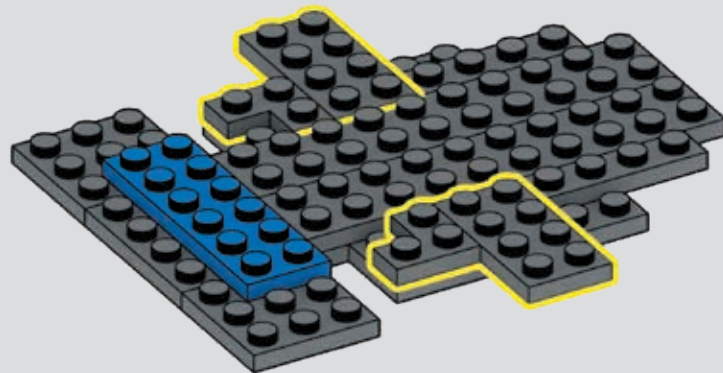


414



2x

2x

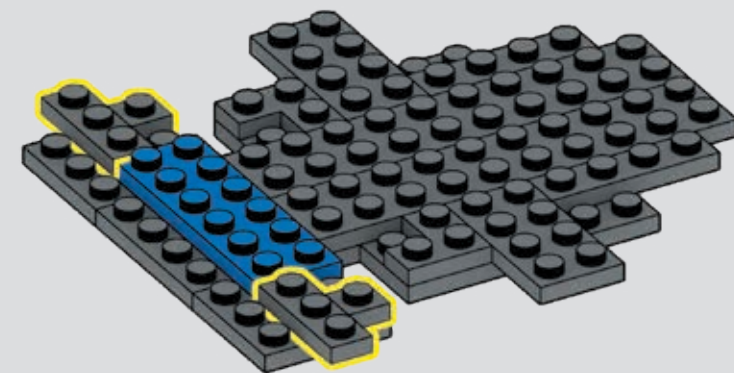


415



2x

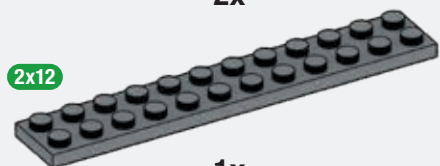
2x



416

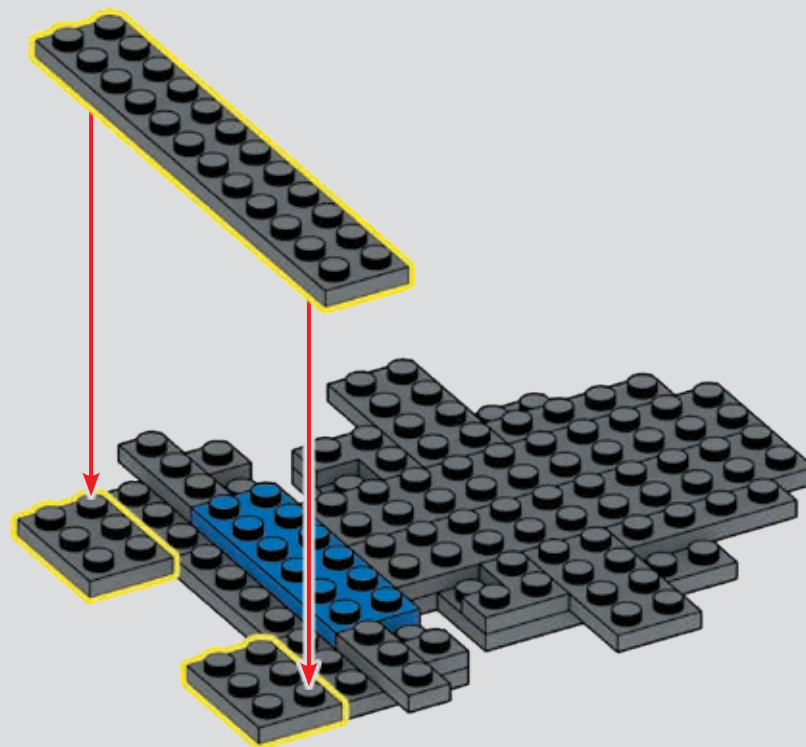


2x

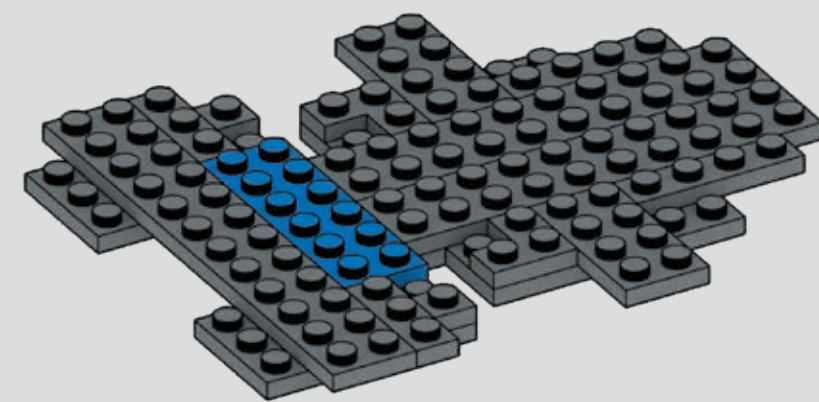


2x12

1x



1



2

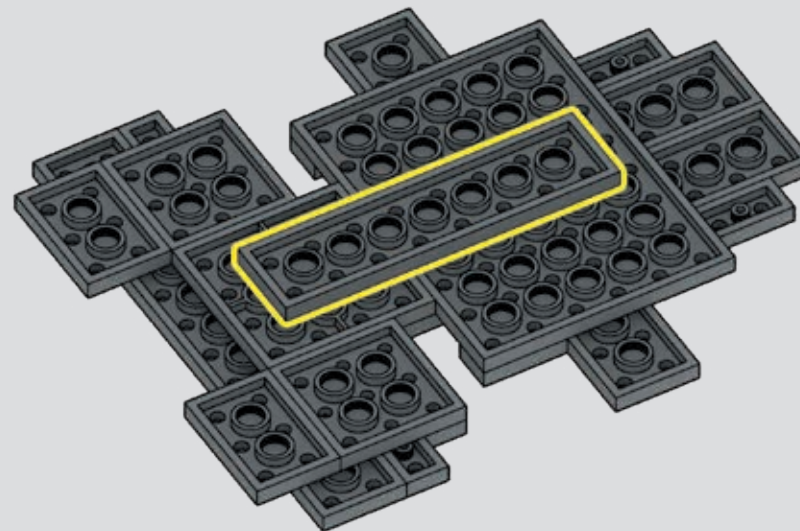


417

2x8

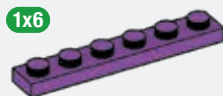


1x



418

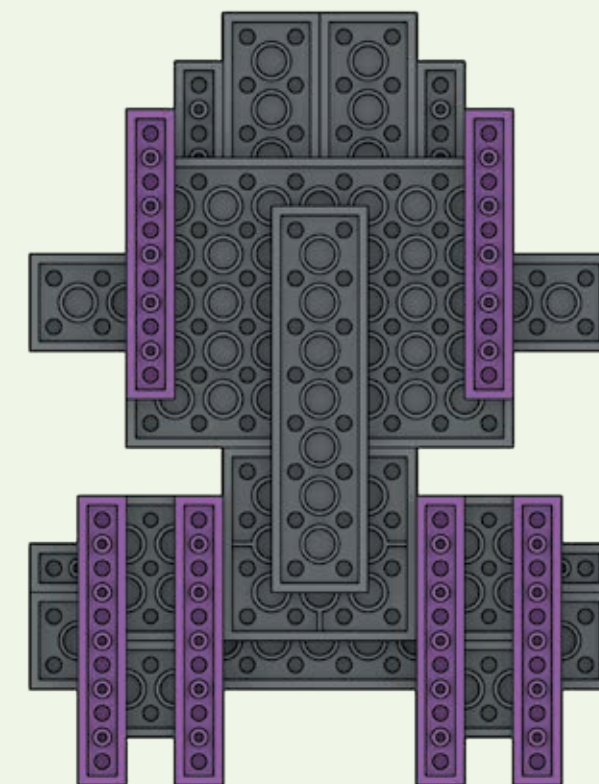
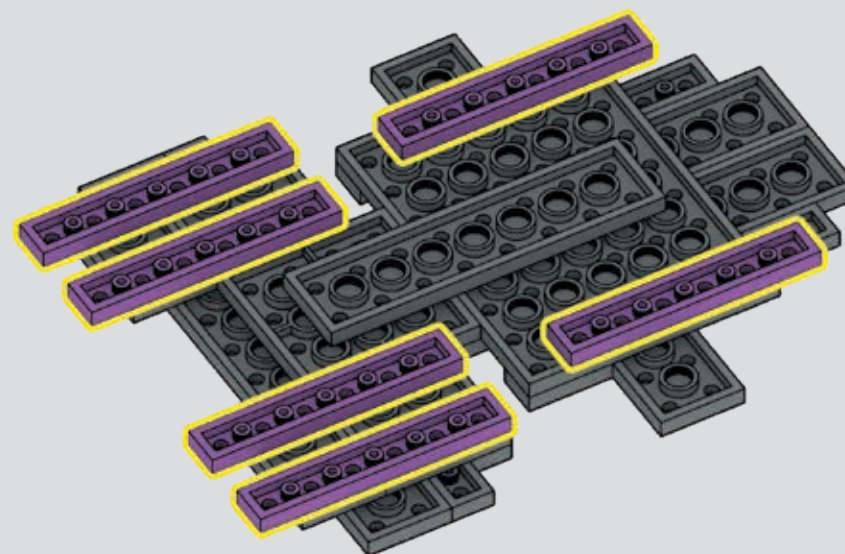
1x6



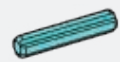
6x



Place temporary pieces to stabilize while you build.
 Placez des pièces temporaires pour stabiliser votre construction
 Coloca las piezas provisionales para estabilizar la estructura mientras construyes
 Colocar as peças temporárias para estabilizar durante a construção
 Posizionare i pezzi provvisori per stabilizzare la struttura durante la costruzione
 Während des Bauens vorübergehende Teile zur Stabilisierung platzieren.
 Umieść tymczasowe elementy, aby zapewnić stabilizację podczas budowania
 Zet tijdelijke blokjes neer voor stabiliteit terwijl je bouwt
 Поместите дополнительные детали для стабилизации во время сборки
 Τοποθετήστε τα προσωρινά κομμάτια για σταθερότητα όσο κατασκευάζετε
 Oluşturduğunuz yapının dengede durması için parçaları geçici olarak yerleştirin.
 Placer midlertidige dele for at stabilisere, mens du bygger
 Använd tillfälliga klossar för att stabilisera när du bygger
 Plasser midlertidige deler for å stabilisere mens du bygger
 Pidä rakennelma rakentaessasi vakaana väliaikaisten osien avulla
 Az építés közben a stabilitás megőrzéséhez átmeneti támaszokat kell elhelyezni
 Umístěte dočasné díly, aby pomohly se stabilizací během stavby
 Použite dočasné kusy na stabilizáciu počas zostavovania
 組み立てている間、安定させるために臨時のパーツを配置します。
 ضع قطعاً مؤقتة للتثبيت أثناء البناء
 在搭建过程中，放置临时拼块以保持稳固。



419



1x

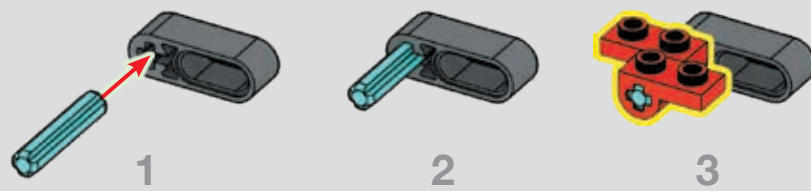
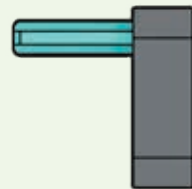


2x

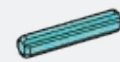


1x

1:1



420



1x

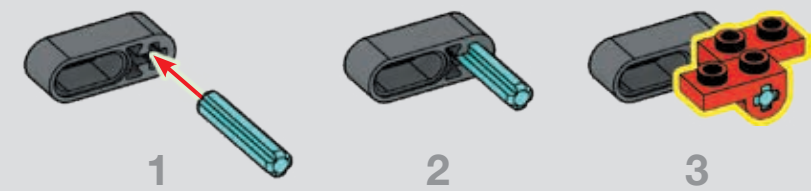
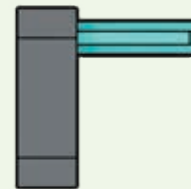


2x

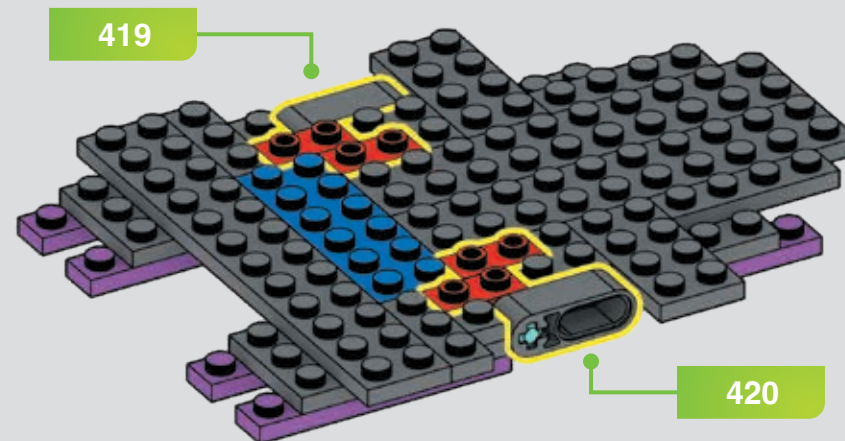


1x

1:1



421



422



2x

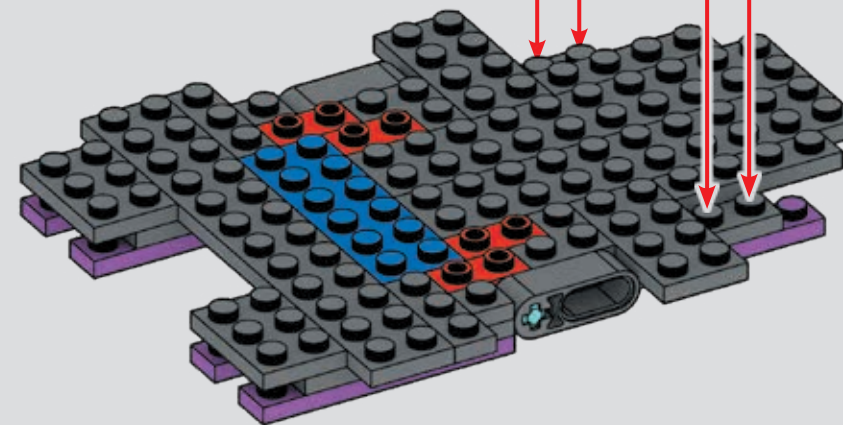
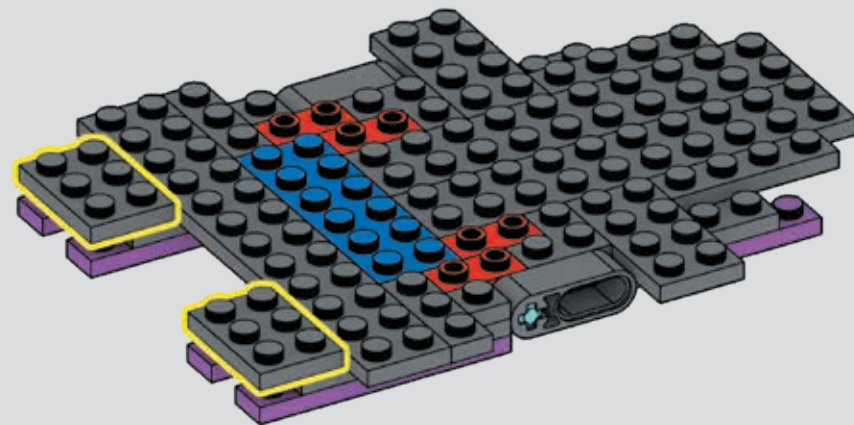
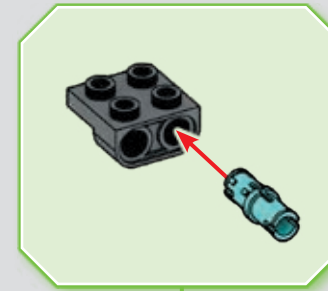
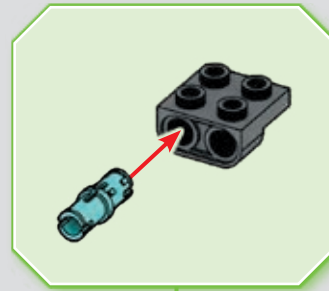
423



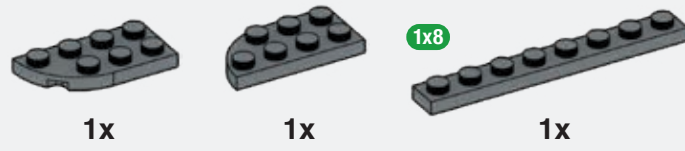
2x



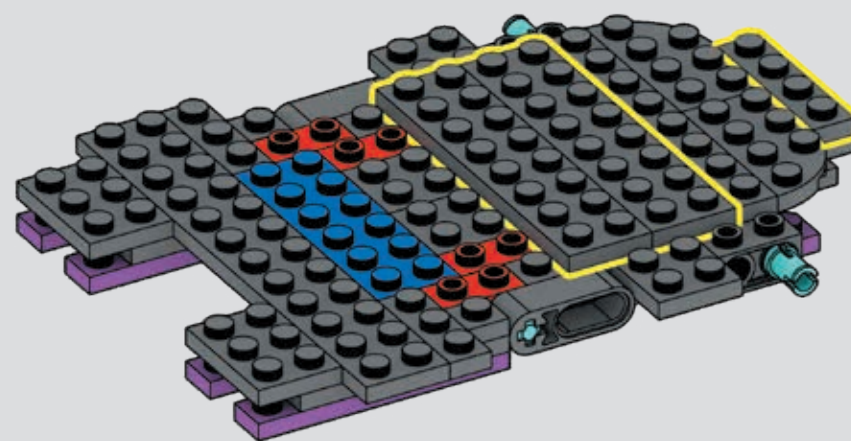
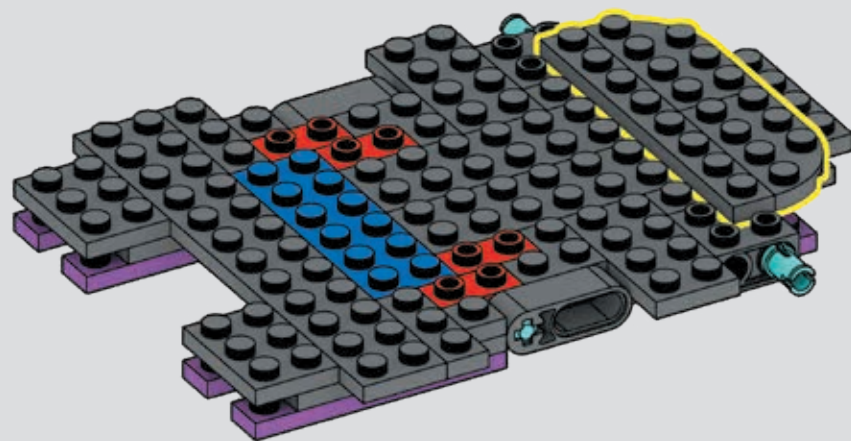
2x



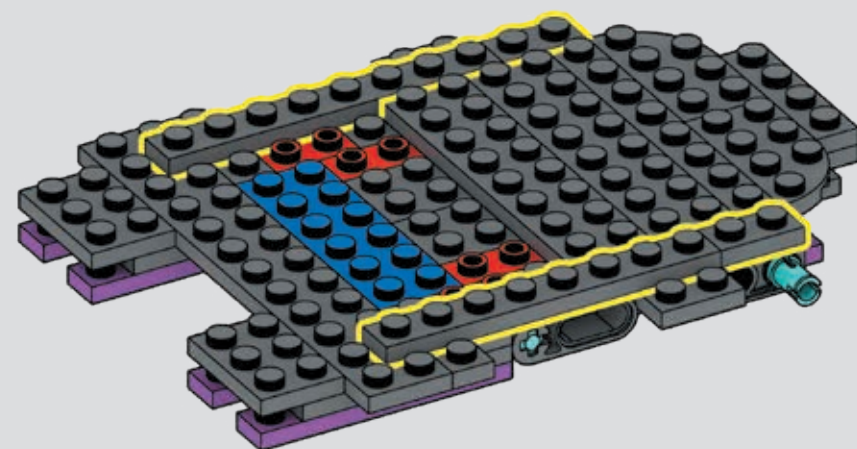
424



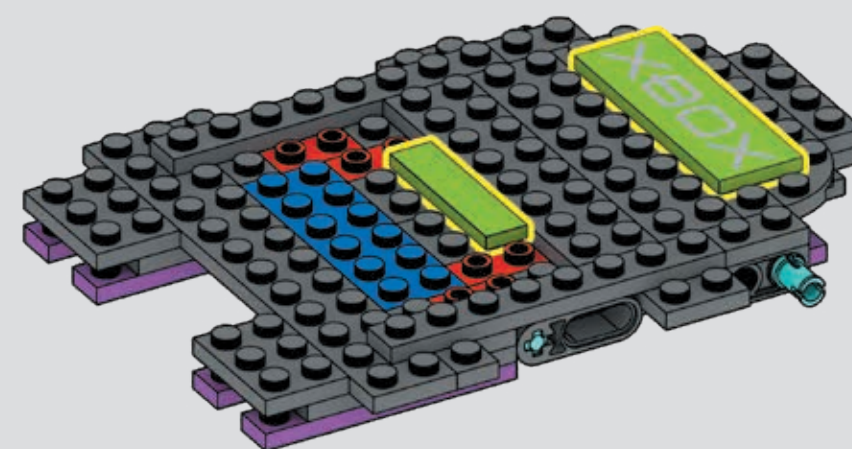
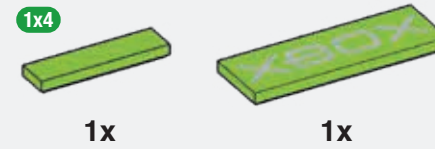
425



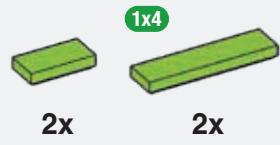
426



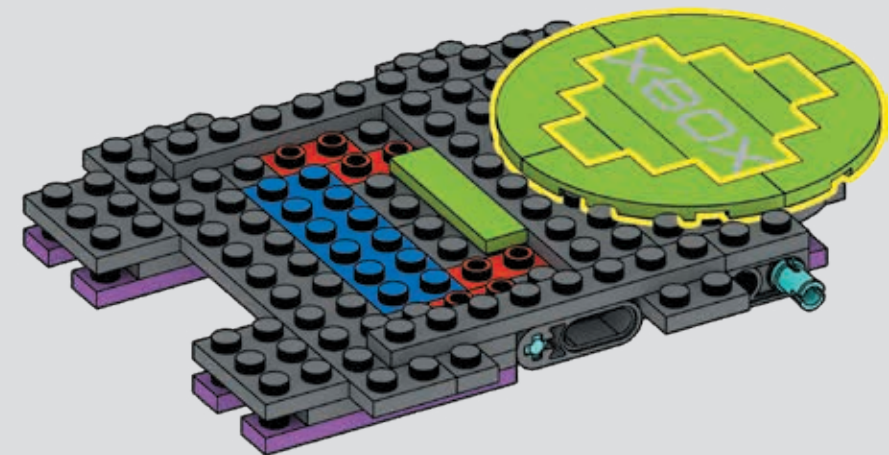
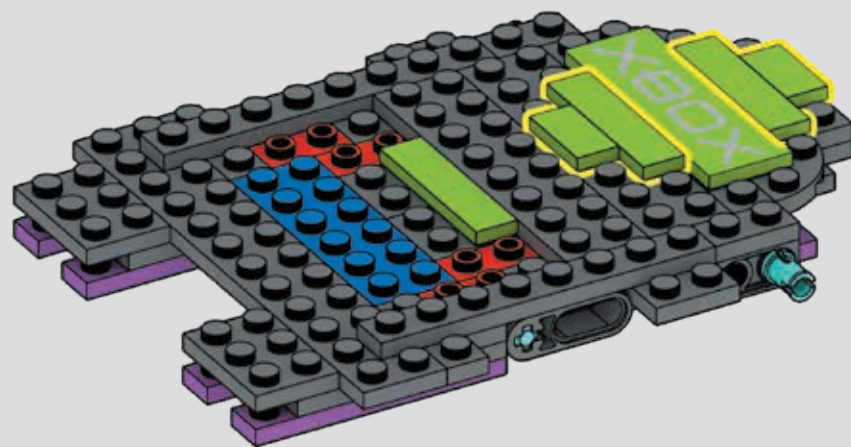
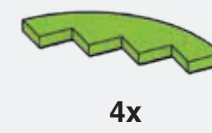
427



428



429



430

1x3



2x

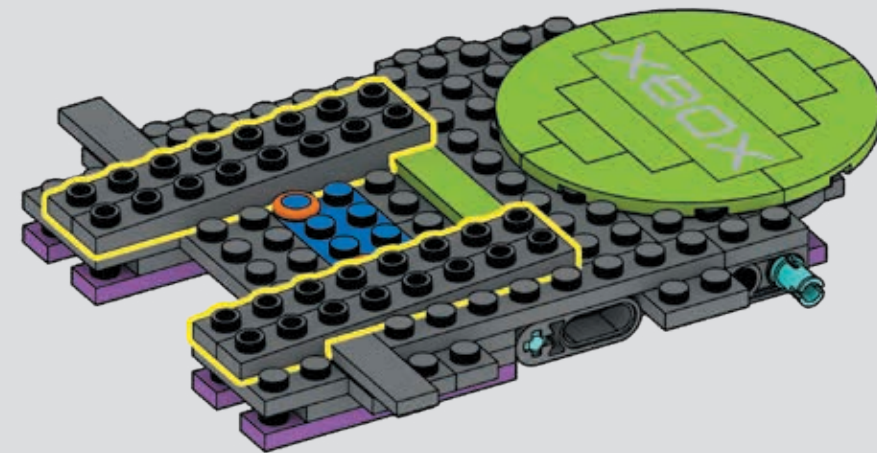
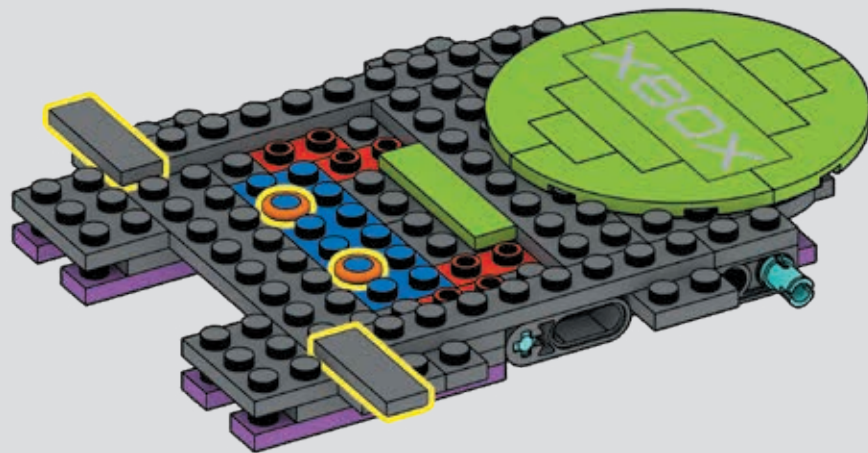


2x

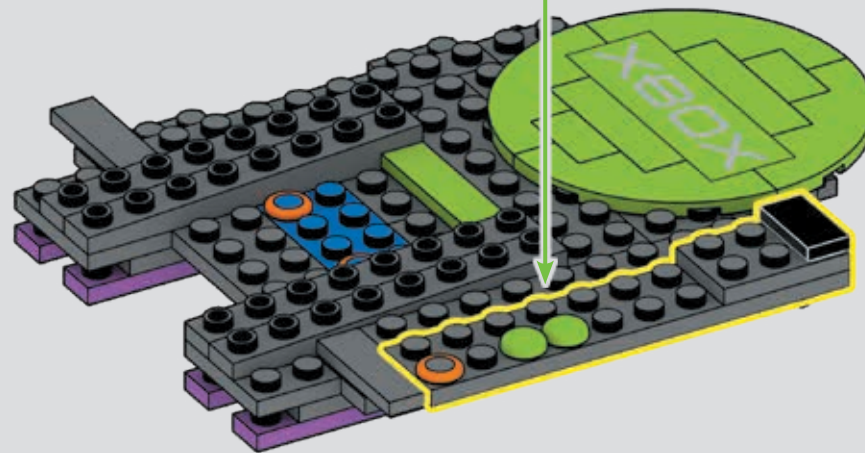
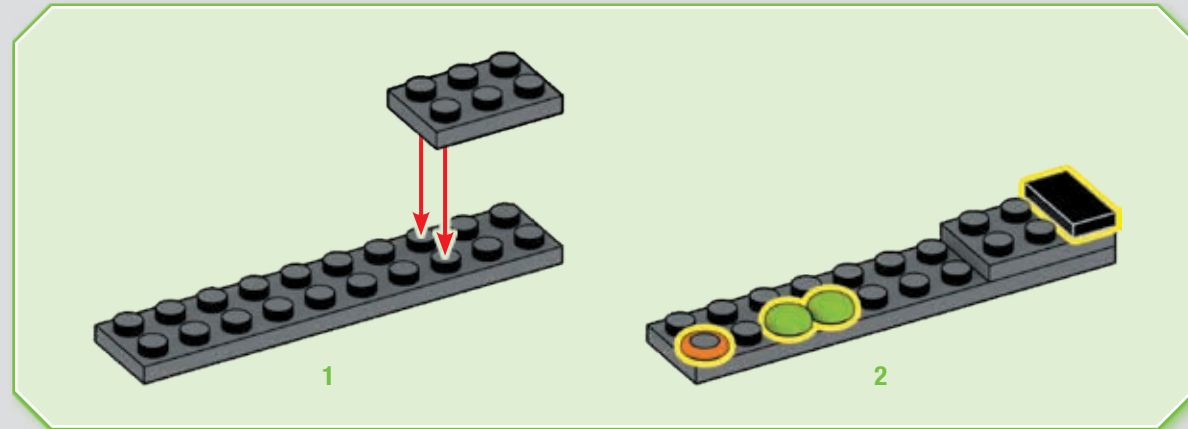
431



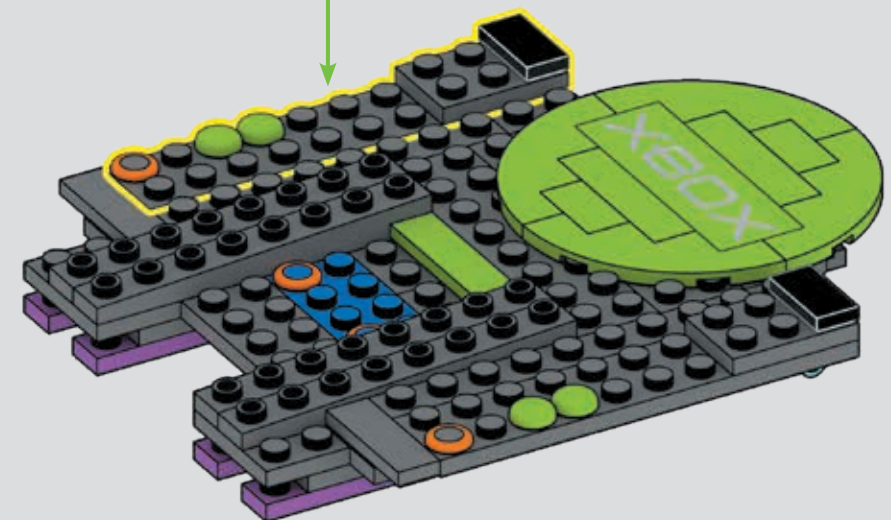
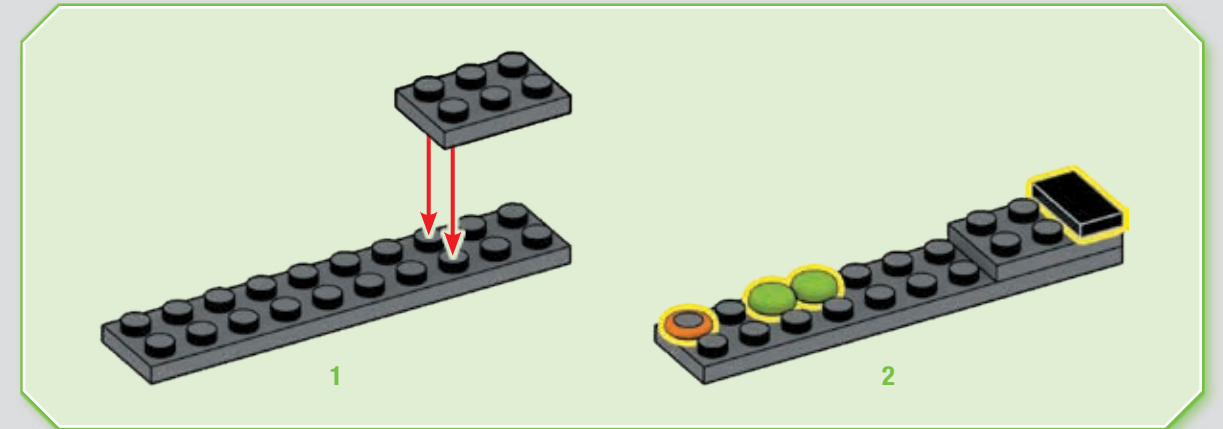
4x



432



433



434

1x3



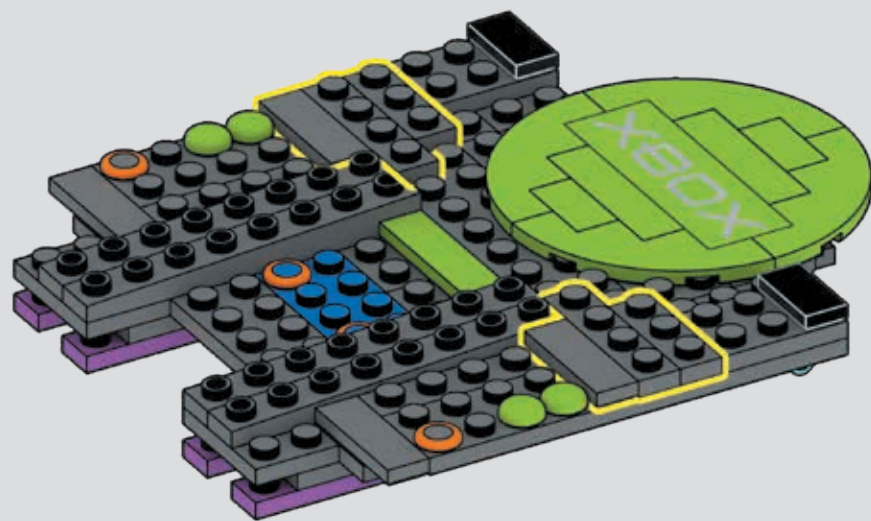
2x



2x



2x



435

2x4



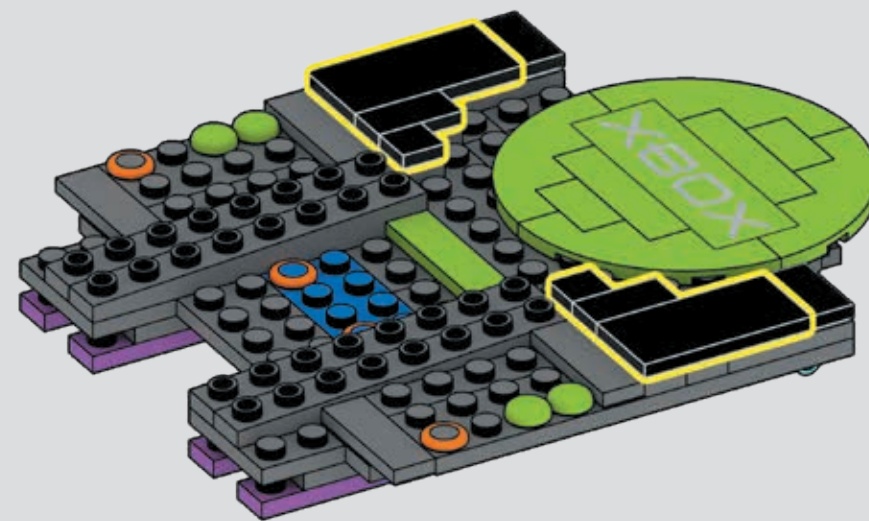
2x



2x



2x



436

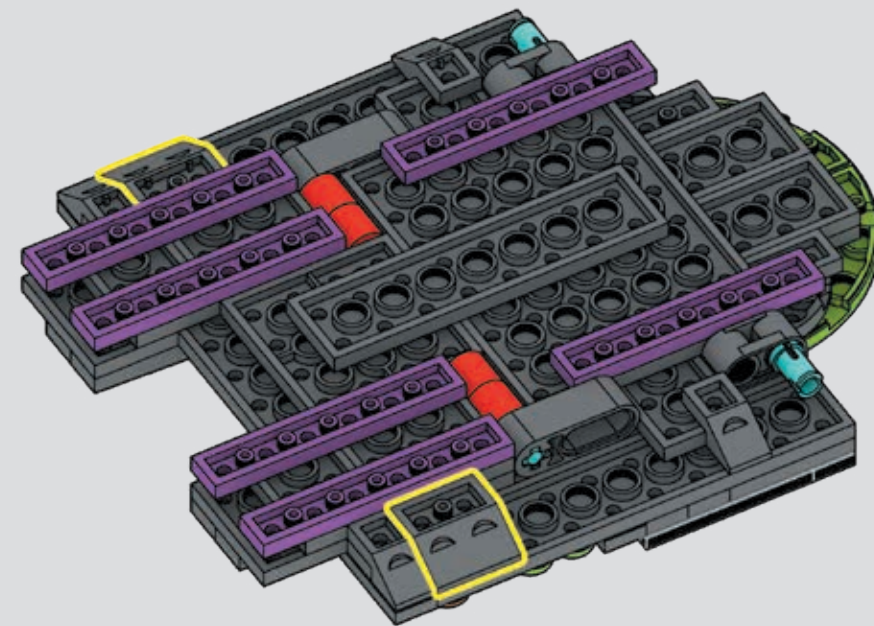
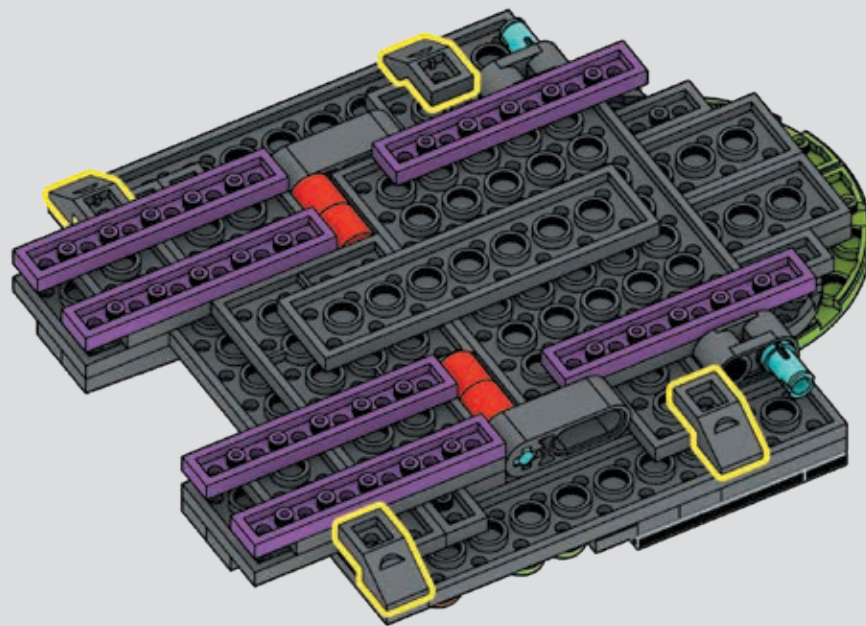


4x

437



2x



438



2x

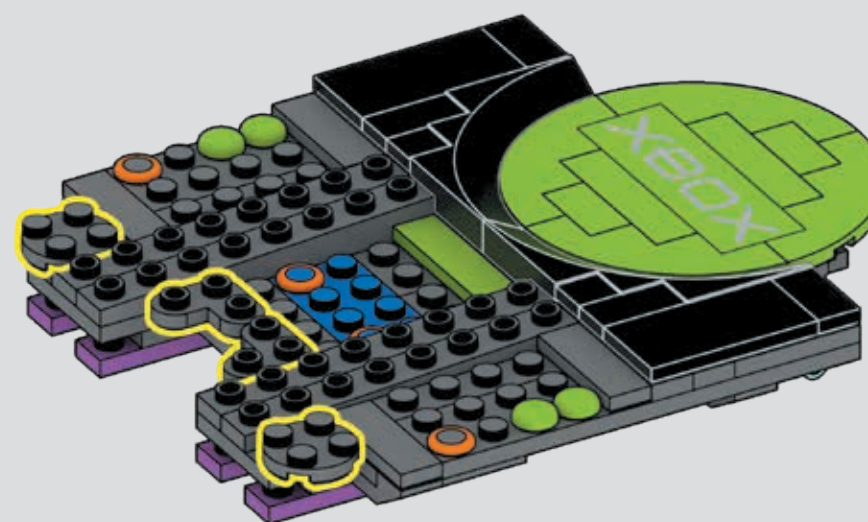
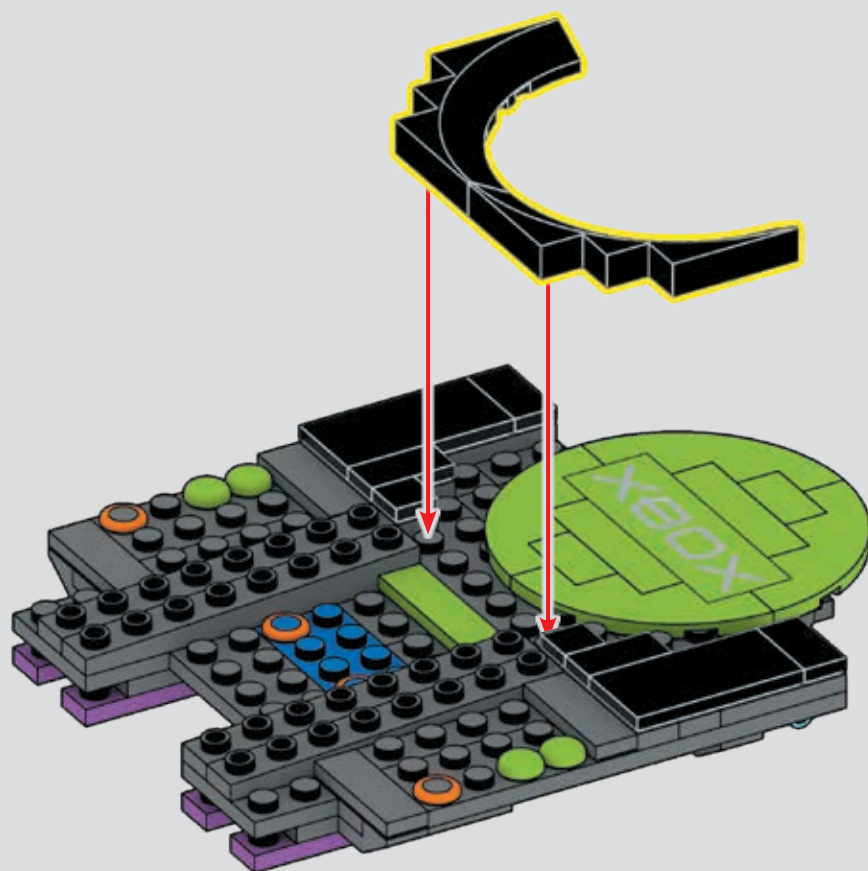
439



2x



2x



440

2x6

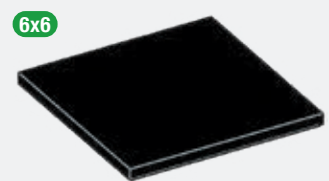


1x

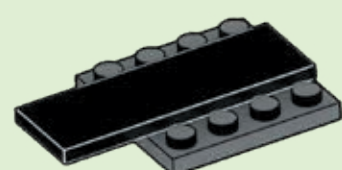
6x6



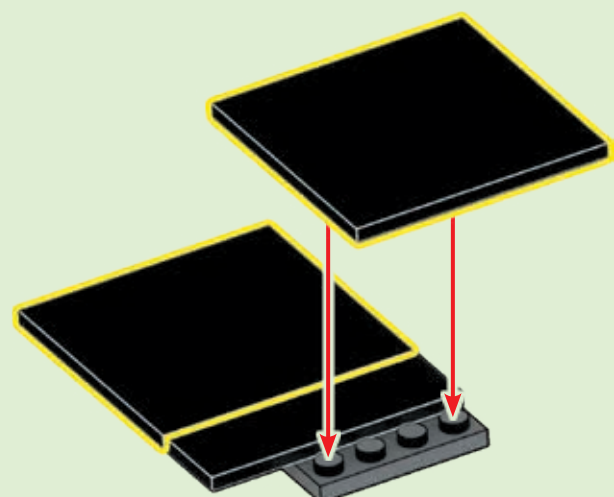
1x



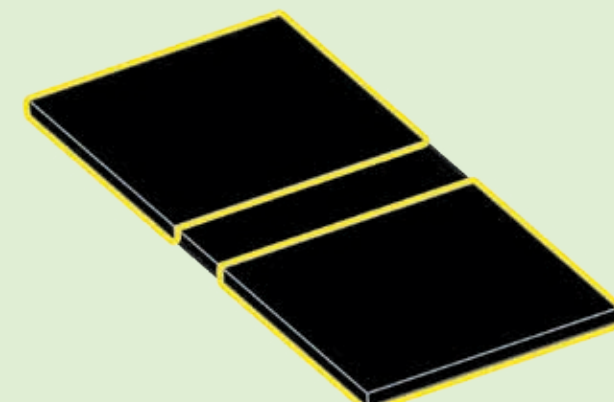
2x



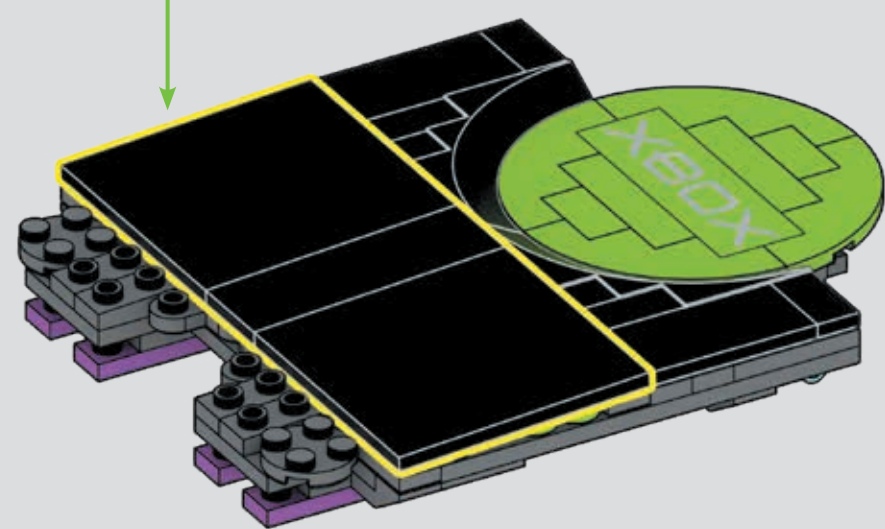
1



2



3



441

2x3



2x



2x

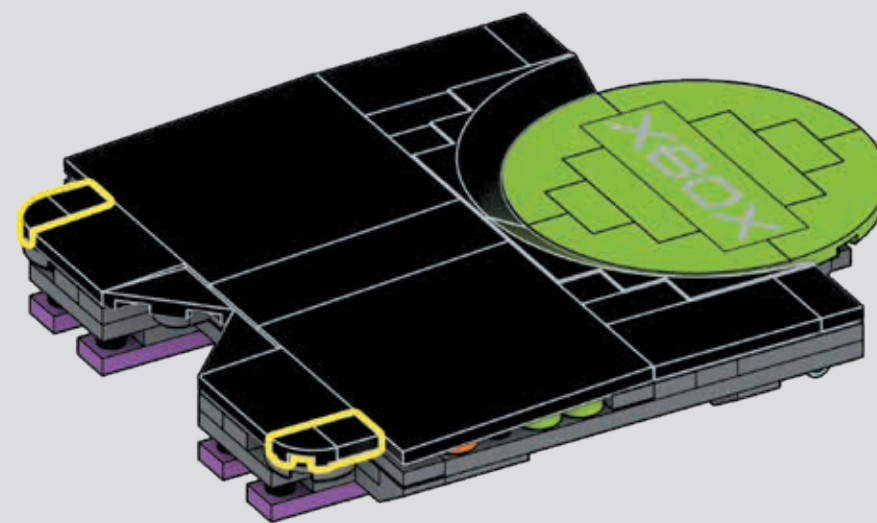
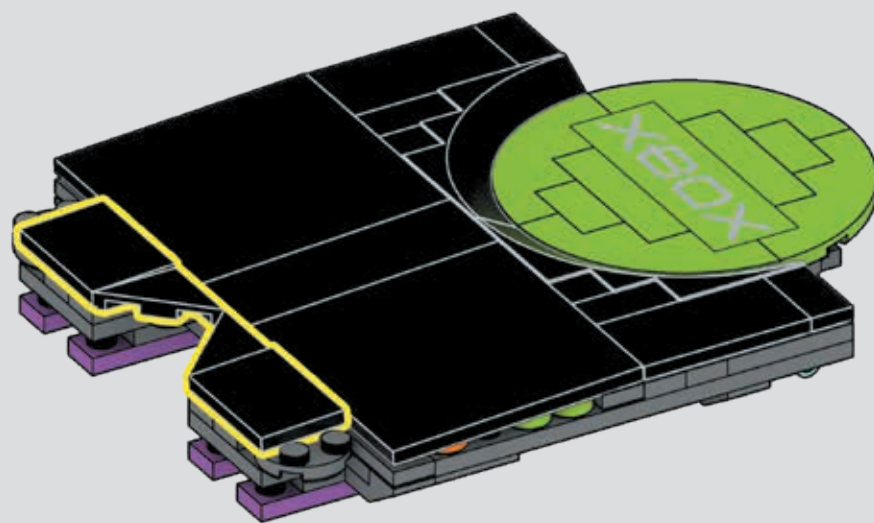
442



2x



2x



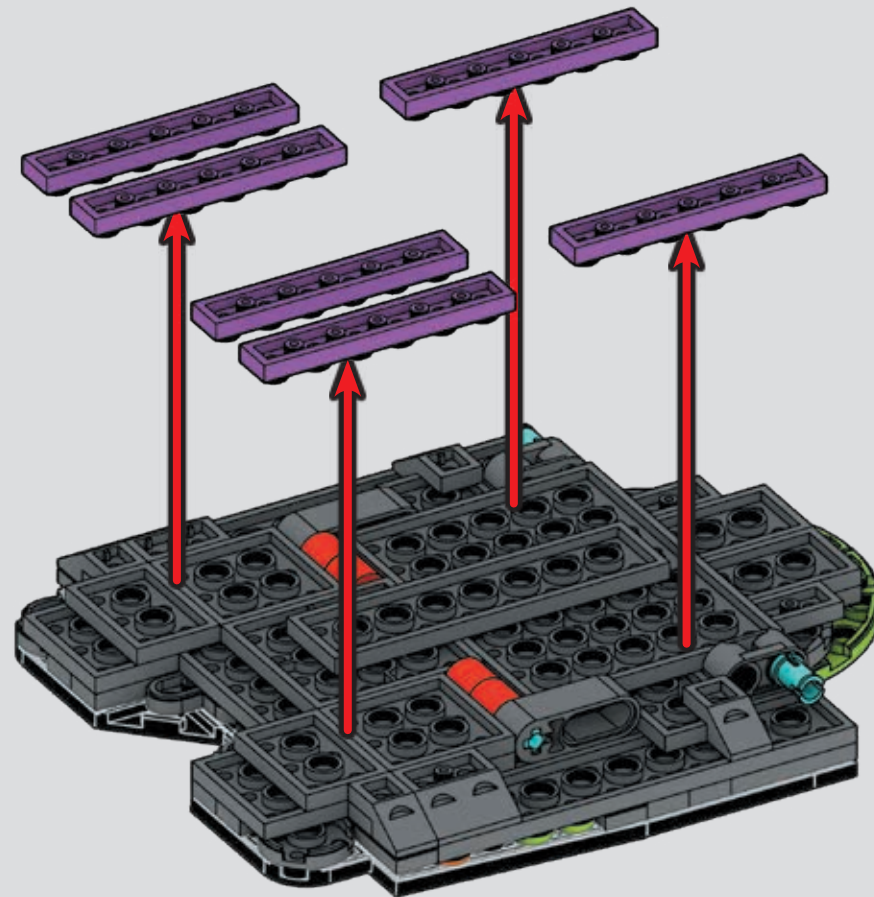
443



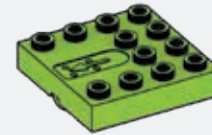
Remove temporary pieces.
Retirer les pièces temporaires.

Retirar las piezas provisionales.
Remover as peças temporárias.
Rimuovere i pezzi provvisori.
Die vorübergehend benötigten Teile entfernen.
Usunąć elementy tymczasowe.
Verwijder tijdelijke delen.
Удалите временные детали.
Fjern midlertidige stykker.

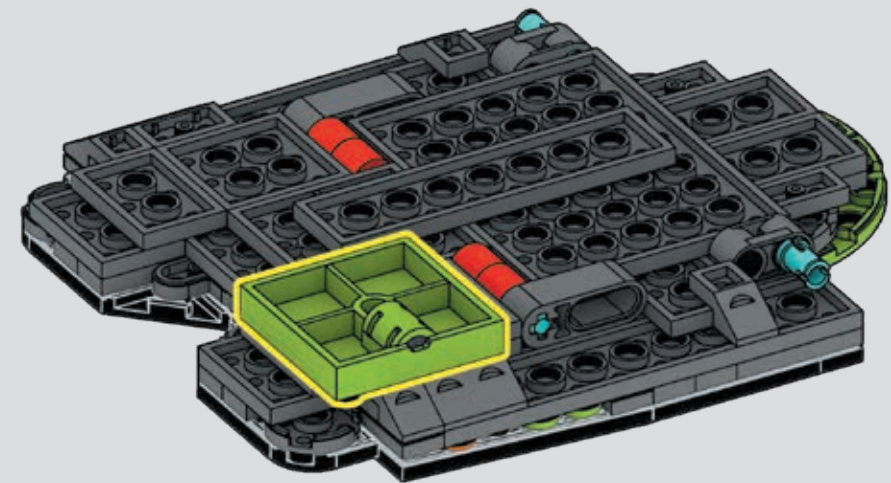
Ta bort temporära delar.
Fjern midlertidige deler.
Poista väliaikaiset osat.
Αφαιρέστε τα προσωρινά κομμάτια.
Geçici parçaları çıkarın.
Odstraňte dočasné diely.
Vyberte dočasné kusy.
Távolítsa el az ideiglenes darabokat.
暫定ピースを外してください
انزع القطع المؤقتة
移除临时件



444



1x

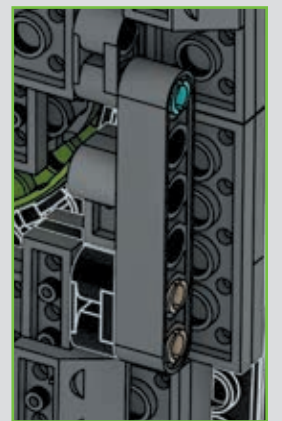
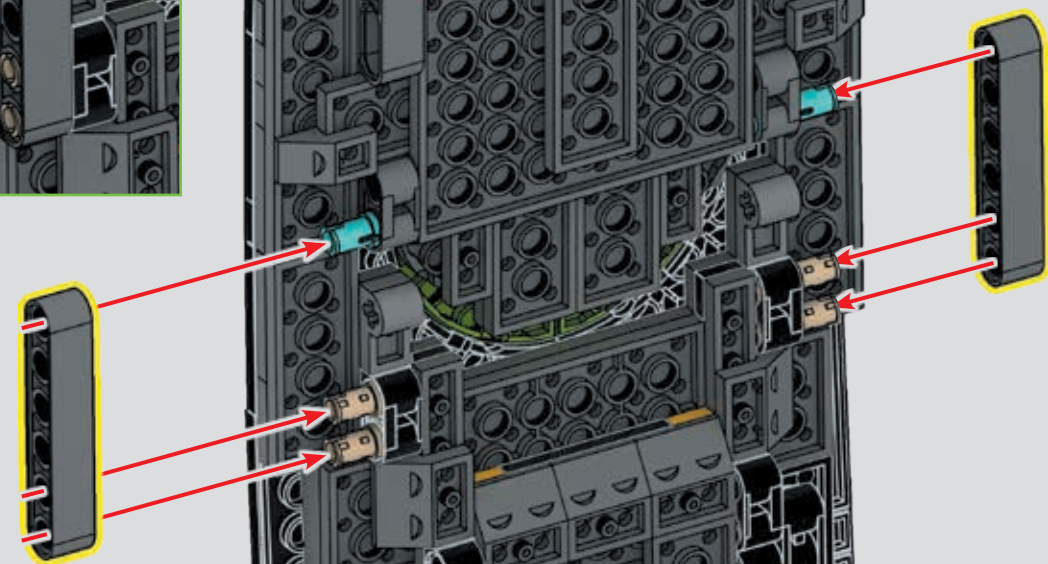
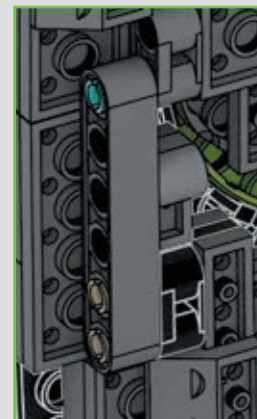
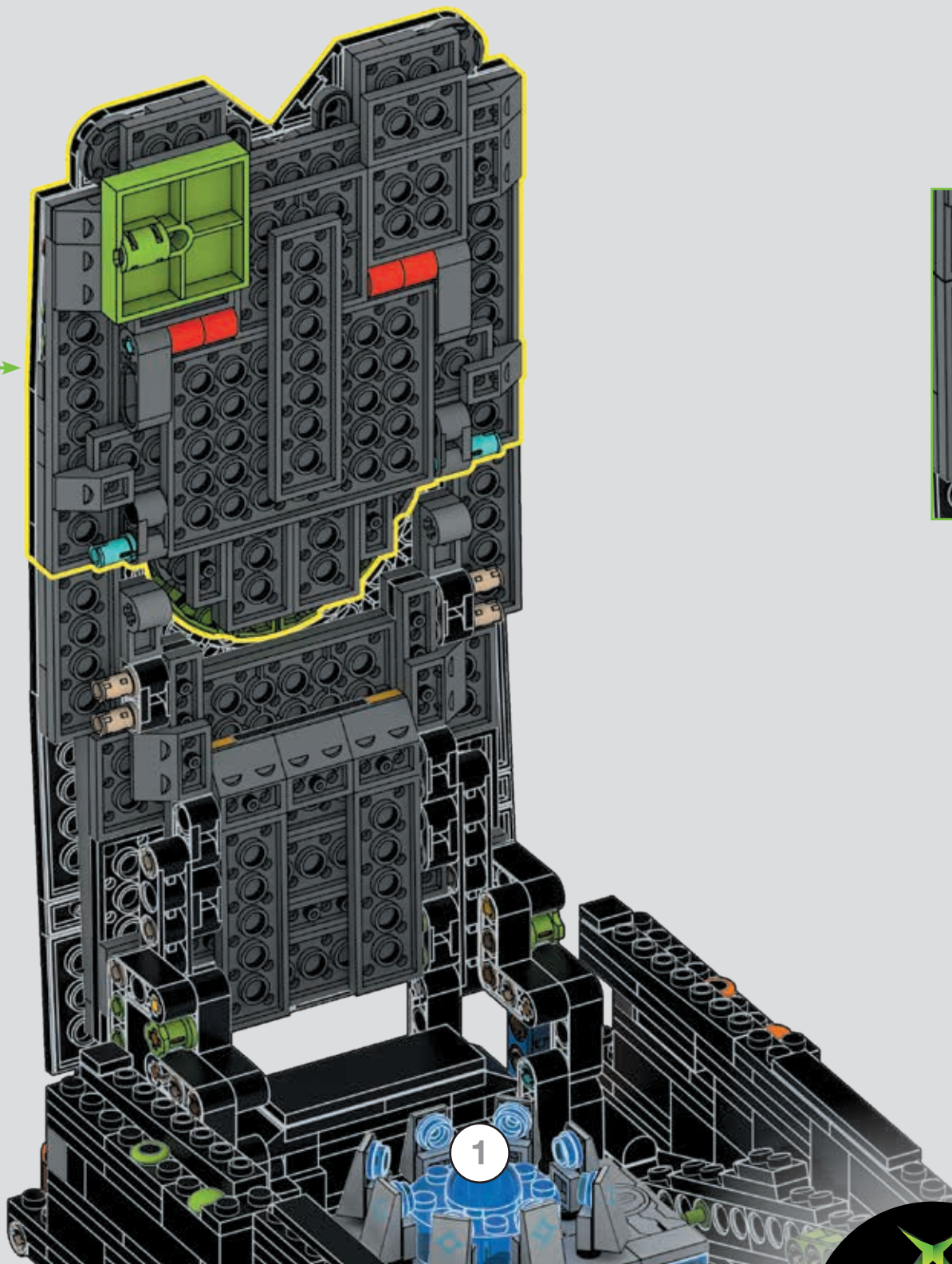


445

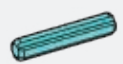
1x6



2x



446



2x

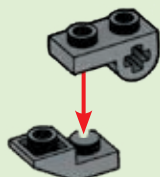


2x



2x

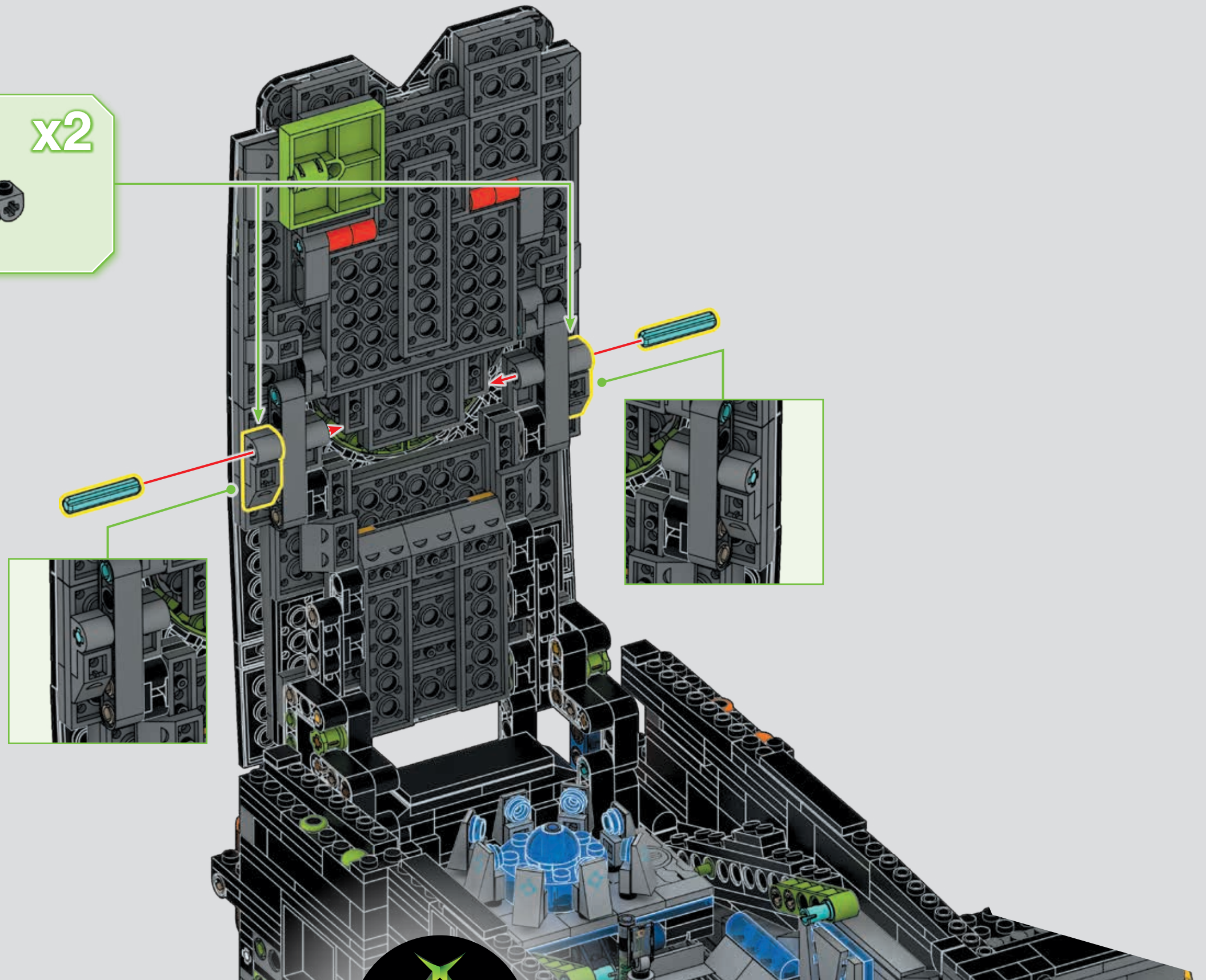
x2

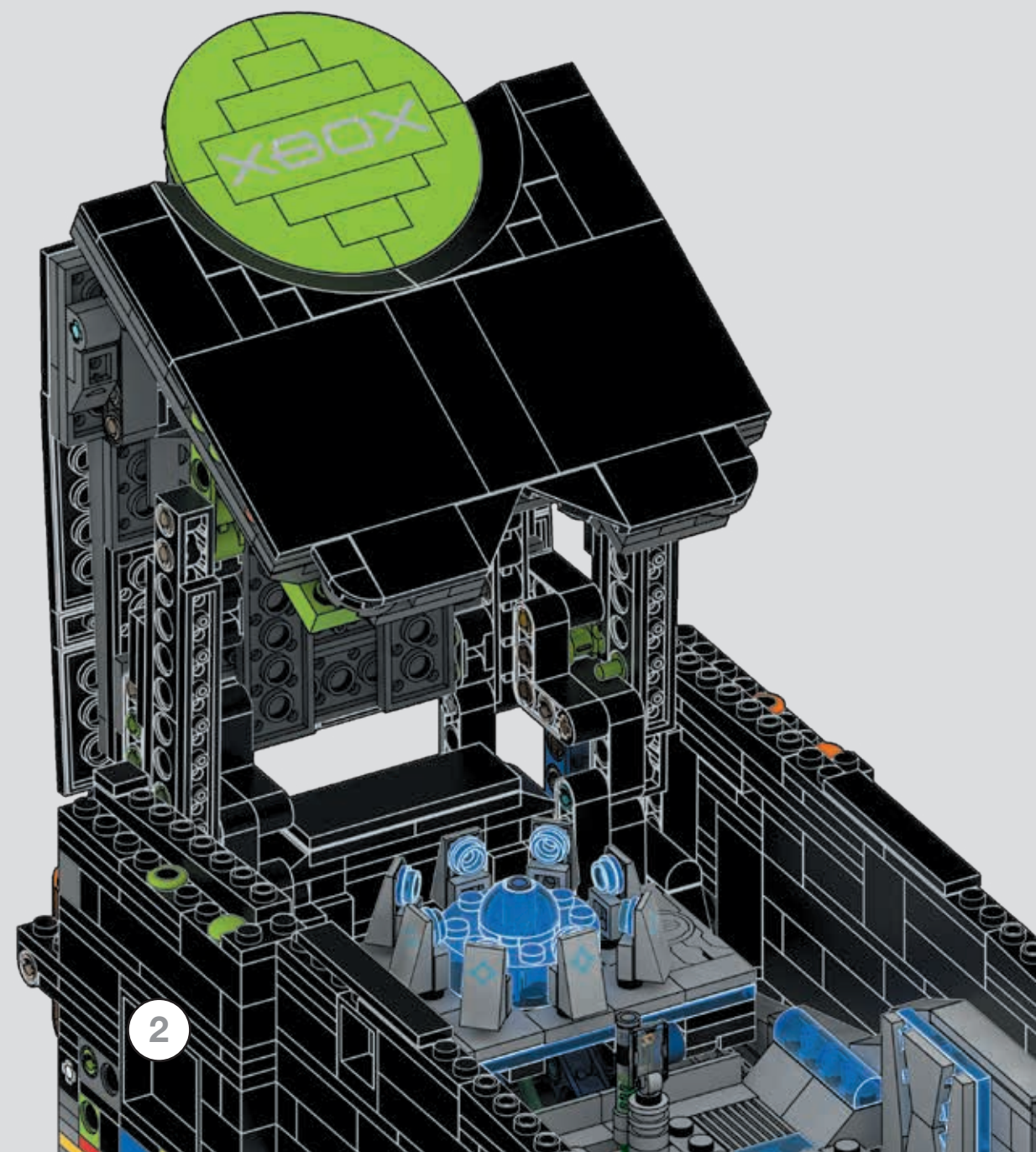
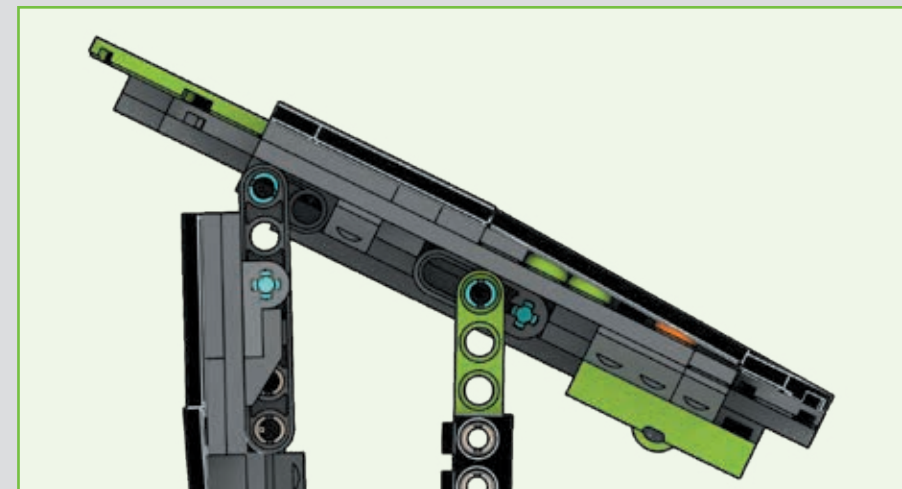
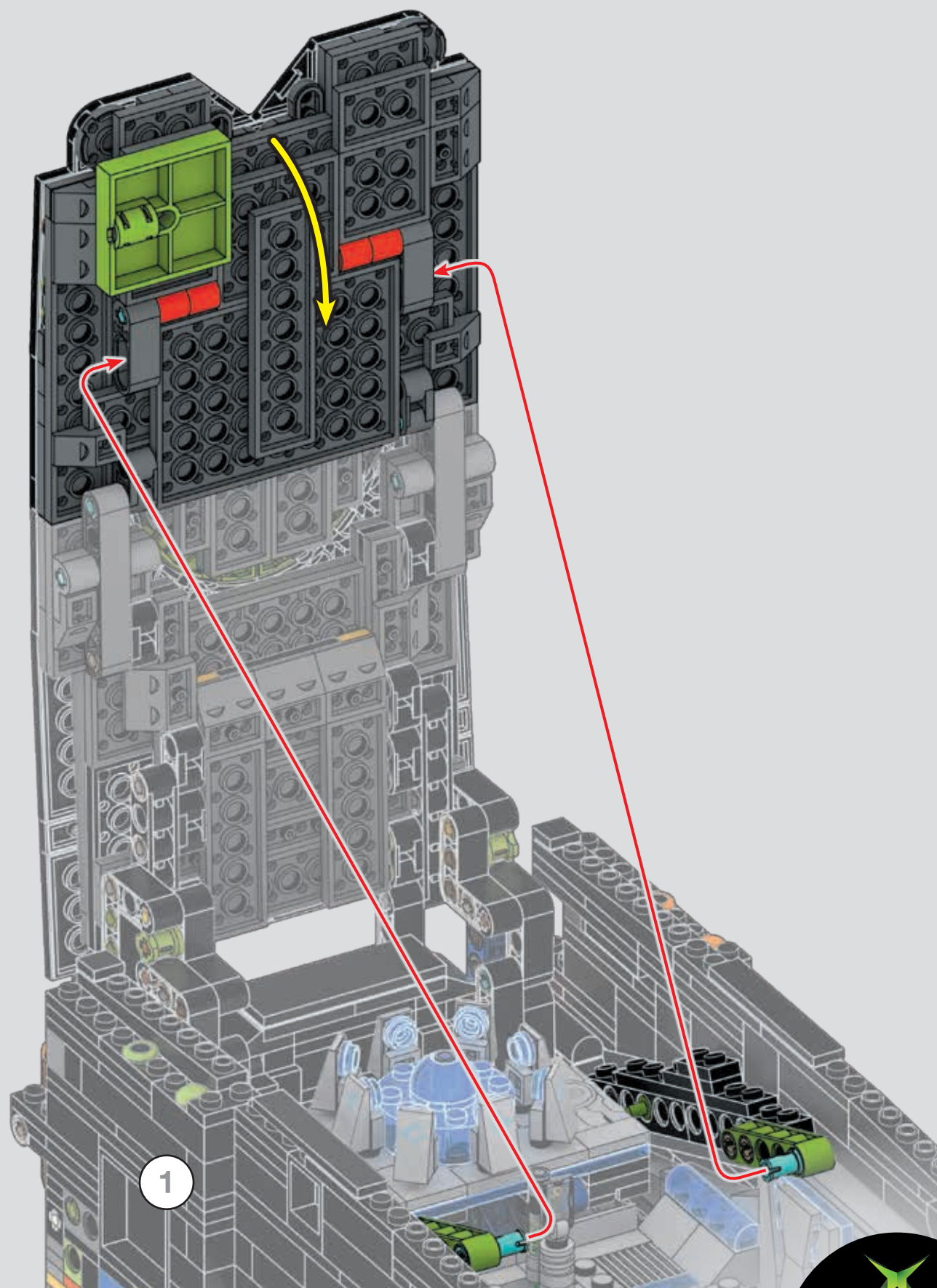


1



2

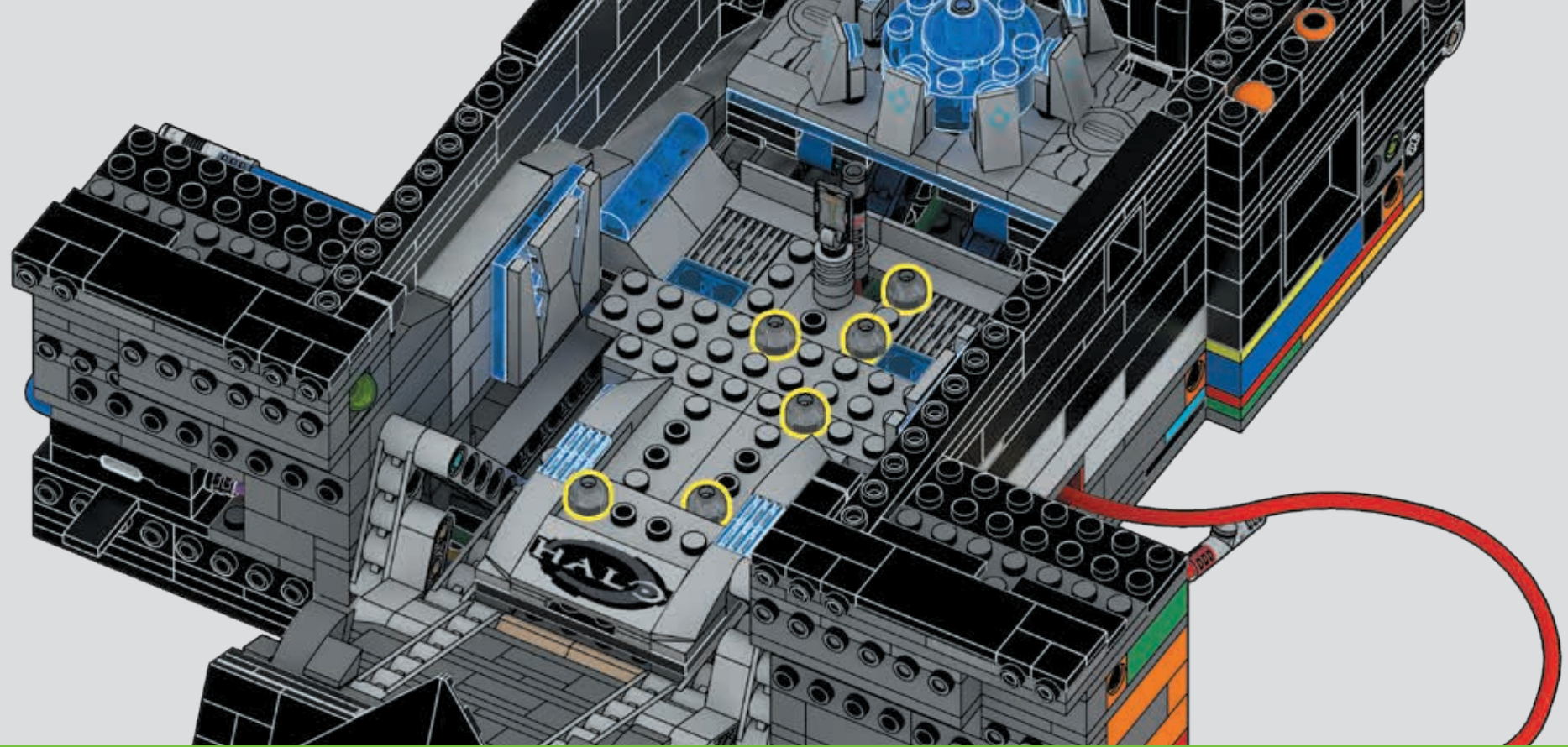




448



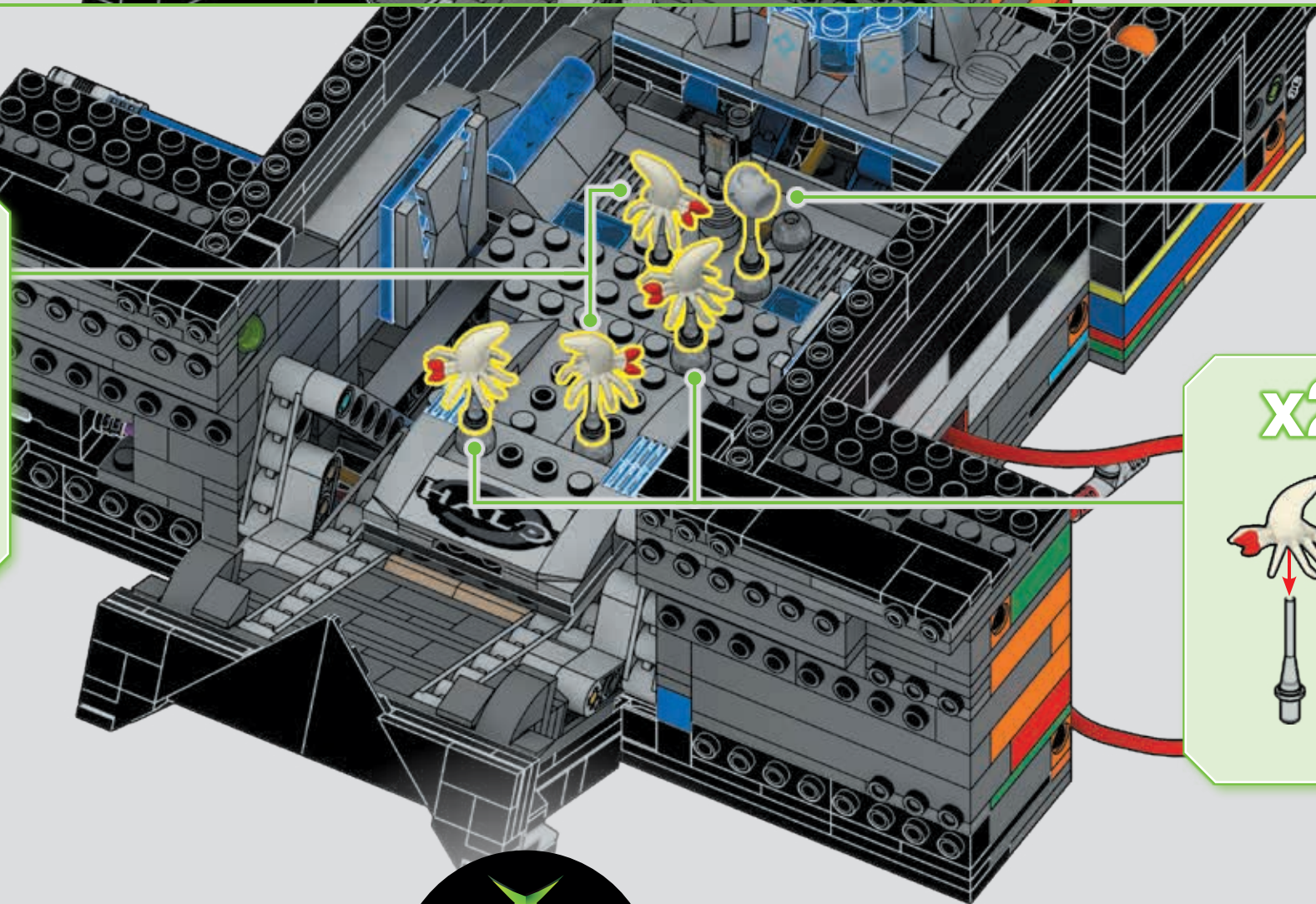
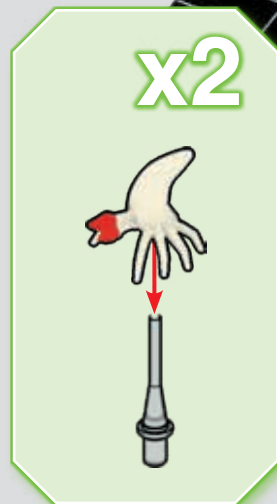
6x



449



5x



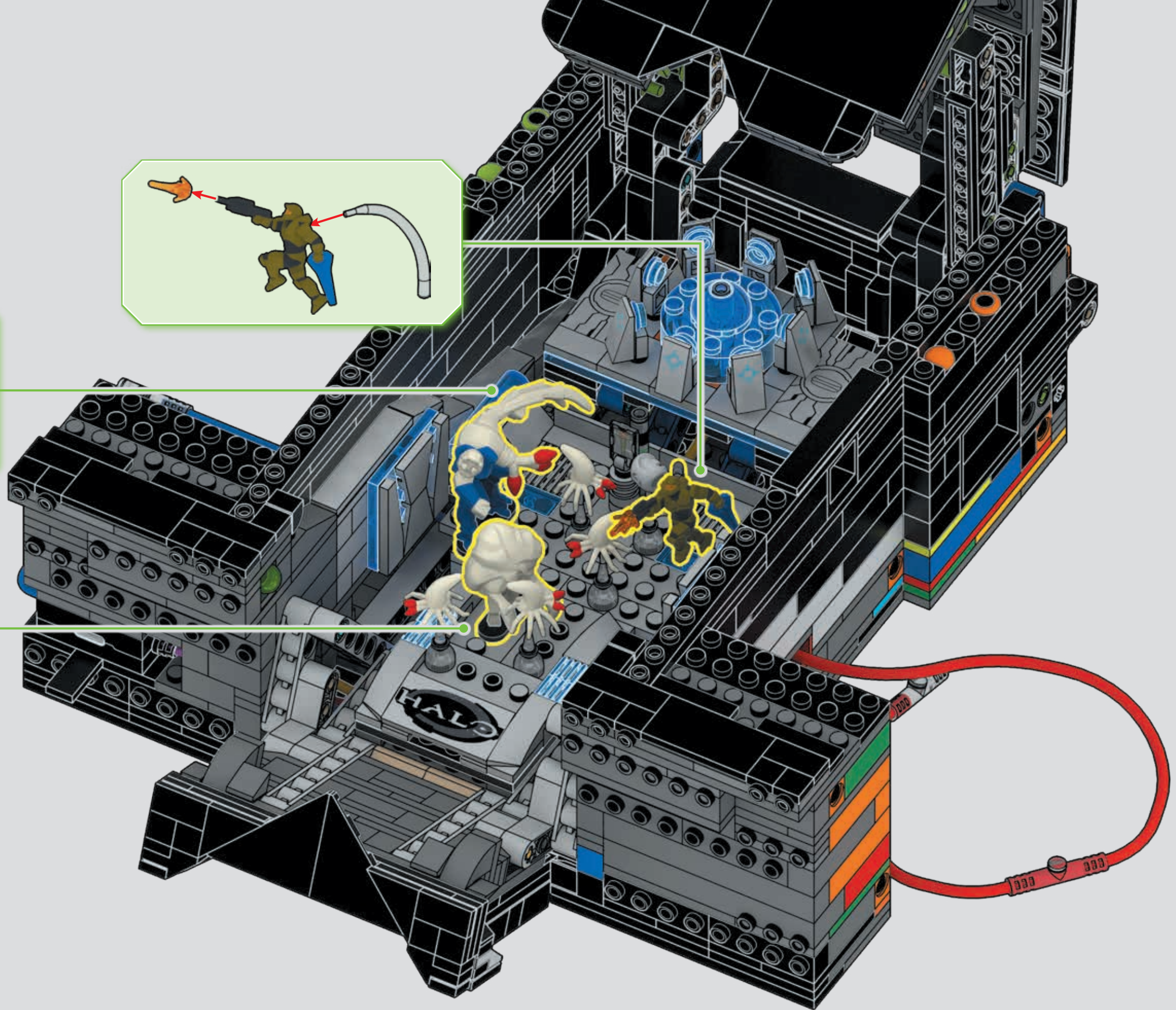
450



1x



1x



HALO

COMBAT EVOLVED

MASTER CHIEF

The protagonist of the Halo franchise, Master Chief Petty Officer John-117 is one of the most well-known characters in gaming and the mascot for the franchise itself.

Héros de la franchise Halo, le Major John-117 est l'un des personnages les plus connus du jeu vidéo et la mascotte de la franchise elle-même.

El protagonista de la saga Halo, conocido como John 117 o el Jefe Maestro, es uno de los personajes más populares del mundo de los videojuegos y el mayor representante de toda la saga.

Der Protagonist des Halo Franchise, Master Chief Petty Officer John-117 ist einer der bekanntesten Gaming-Charaktere und Maskottchen des Halo-Franchise.



THE FLOOD

A powerful hive mind, the Flood is driven by a need to spread its infection. It features heavily in the plot twist midway through Halo: Combat Evolved.

Avec sa puissante intelligence collective, le Flood est gouverné par le besoin d'infecter toute forme de vie. Il joue un rôle important dans le rebondissement de l'intrigue de Halo: Combat Evolved.

Con su poderosa mentalidad colectiva, el Flood tiene como objetivo propagar su infección. Adquiere mucho protagonismo en el inesperado giro que ocurre a mitad de Halo: Combat Evolved.

Der Flood schwebt ein mächtiger Schwarm vor und verfolgt das Verlangen, die Infektion zu verbreiten. Die Flood stellt eine erhebliche unvorhersehbare Wendung dar während der Handlung von Halo: Combat Evolved.

343 GUILTY SPARK



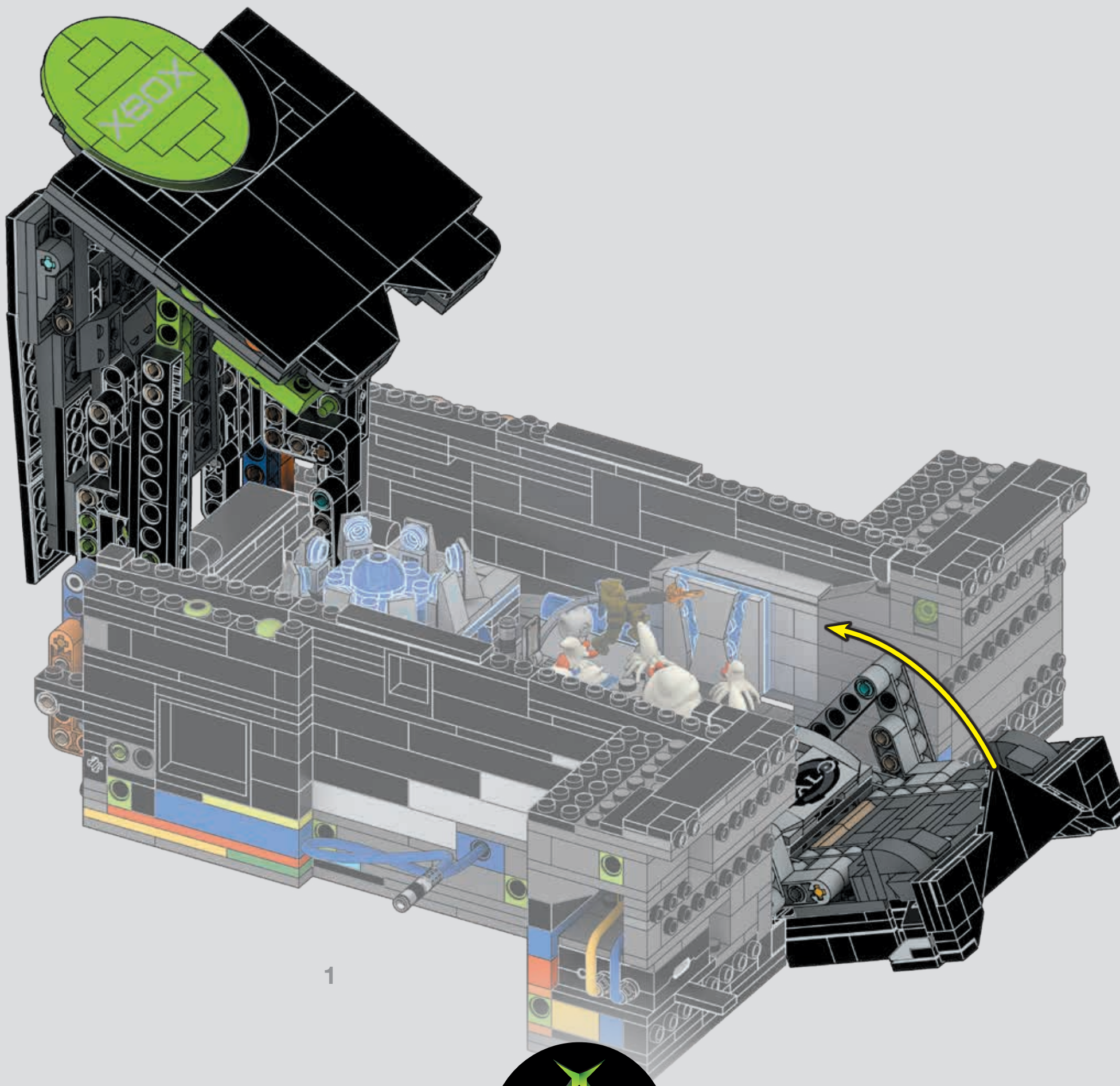
Also known as 'the Oracle' or 'the Monitor'. Despite his quirky personality, Guilty Spark is a key villain in the original game.

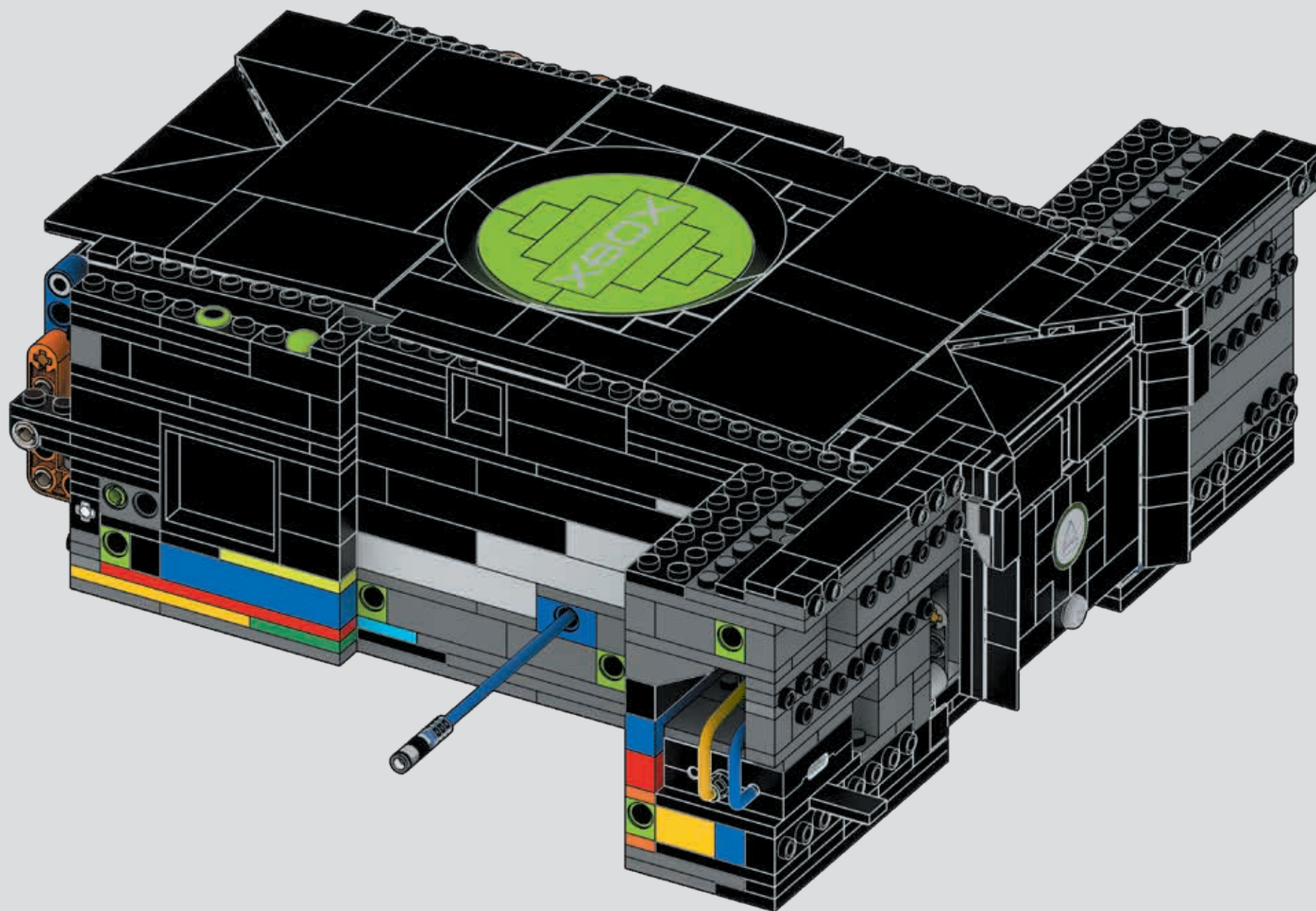
Guilty Spark, également appelé « l'Oracle » ou « le Monitor » est le principal antagoniste du jeu original malgré sa personnalité excentrique.

También conocido como "El Oráculo" o "El Monitor". A pesar de su peculiar personalidad, Guilty Spark es un villano imprescindible en el juego original.

Er ist auch bekannt als „Illuminator“ oder "Monitor". Trotz seiner eigensinnigen Persönlichkeit ist Guilty Spark im Original-Spiel der Hauptbösewicht.







2





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ИЗГОТОВЛЕНО В КИТАЕ. ÇİN'DE ÜRETİLMİŞTİR. صنع في الصين



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